


Box2DWorld::asyncCreateSpell
Entity

CastSpell::onPacket



```
graph LR; A[CastSpell::onPacket] --> B[Box2DWorld::asyncCreateSpell Entity]
```

The diagram consists of two rectangular boxes. The box on the left is shaded gray and contains the text 'Box2DWorld::asyncCreateSpell' on the top line and 'Entity' on the bottom line. The box on the right is white and contains the text 'CastSpell::onPacket'. A dark blue arrow points from the right side of the white box to the left side of the gray box, indicating a call or relationship from 'CastSpell::onPacket' to 'Box2DWorld::asyncCreateSpell Entity'.