```
Socket
 # socketDescr
 + Socket()
 + Socket()
 + ~Socket()
 + getSocketDescr()
 + setNonBlocked()
 + close()
 # setReuseAddress()
     SocketTCP
+ SocketTCP()
+ setRecvTimeout()
+ createServerSocket()
+ send()
+ sendBytes()
+ recv()
+ recv()
+ recvTimed()
+ recvBytes()
+ hasData()
+ accept()
```