

/home/travis/build
/bender-wardrobe/Recast
/src/core/utils/Parcel.cpp

```
graph TD; A["/home/travis/build  
/bender-wardrobe/Recast  
/src/core/utils/Parcel.cpp"] --> B["utils/Parcel.hpp"]; B --> C["vector"]; B --> D["string"];
```

utils/Parcel.hpp

vector

string