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Socket
# socketDescr
+ Socket()
+ Socket()
+ ~Socket()
+ getSocketDescr()
+ setNonBlocked()
+ close()
# setReuseAddress()
```

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SocketUDP + SocketUDP()
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+ SocketUDP() + createServerSocket() + sendTo() + recvFrom()

+ recvFrom() + sendBytesTo() + recvBytesFrom()