```
IntScale
# scale
# mode
+ IntScale()
+ scale()
+ mode()
+ isUpscale()
+ isDownscale()
+ apply()
+ invertApply()
+ operator==()
+ operator!=()
         # x
        # z
```

```
IntScaleParallelepiped
```

```
+ IntScaleParallelepiped()
+ IntScaleParallelepiped()
+ x()
+ y()
```

```
+ z()
+ operator==()
+ operator!=()
```