```
ScalingGeneratableChunked
      TemperatureWorldInjector
# chunkBounds
 temperatureExchangeCoefficient
 minUpdateDelta
# world
# updater
+ ScalingGeneratableChunked
TemperatureWorldInjector()
+ hasChunkBounds()
+ chunkBounds()
+ setChunkBounds()
+ hasTemperatureExchangeCoefficient()
+ temperatureExchangeCoefficient()
+ setTemperatureExchangeCoefficient()
+ hasMinUpdateDelta()
+ minUpdateDelta()
+ setMinUpdateDelta()
+ world()
+ updater()
+ timer()
# makeWorld()
# makeUpdater()
# needChunkFn()
# makeChunkFn()
```

makeChunkUpdaterFn()