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Socket

# socketDescr
# socketBoundPort

+ Socket()
+ Socket()
+ ~Socket()
+ getSocketDescr()
+ setNonBlocked()
+ close()
+ createServerSocket()
# setReuseAddress()
```

SocketUDP

+ recvBytesFrom()

+ SocketUDP()
+ createServerSocket()
+ createServerSocket()
+ sendTo()
+ recvFrom()
+ sendBytesTo()