

Spatial Learning and Memory Assessment in a Complex Maze Paradigm in a mice model for the genetic risk factor of Alzheimer's disease

Lior Lin

Laboratory of Prof. Pablo Blinder

Department of Neurobiology, Sagol School of Neuroscience Tel Aviv University

Introduction

Alzheimer's disease (AD) is an age-related neurodegenerative disorder

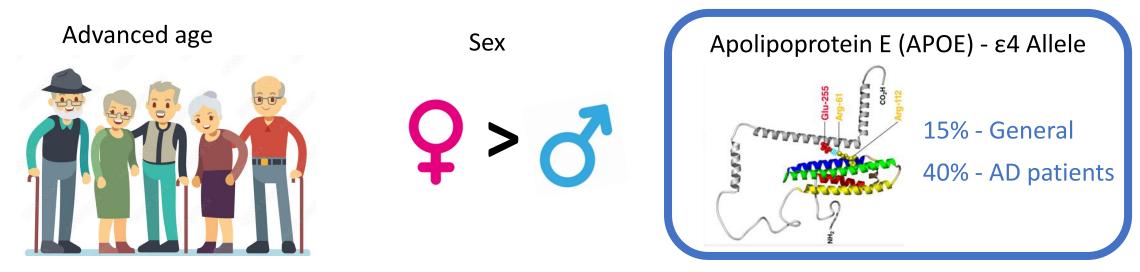
Memory impairments

Cognitive deficits

Motor function impairments

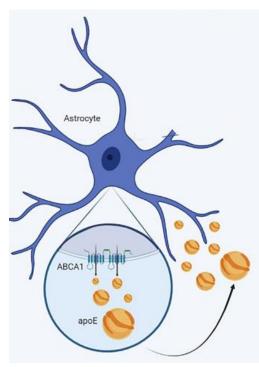
I and the second of the second o

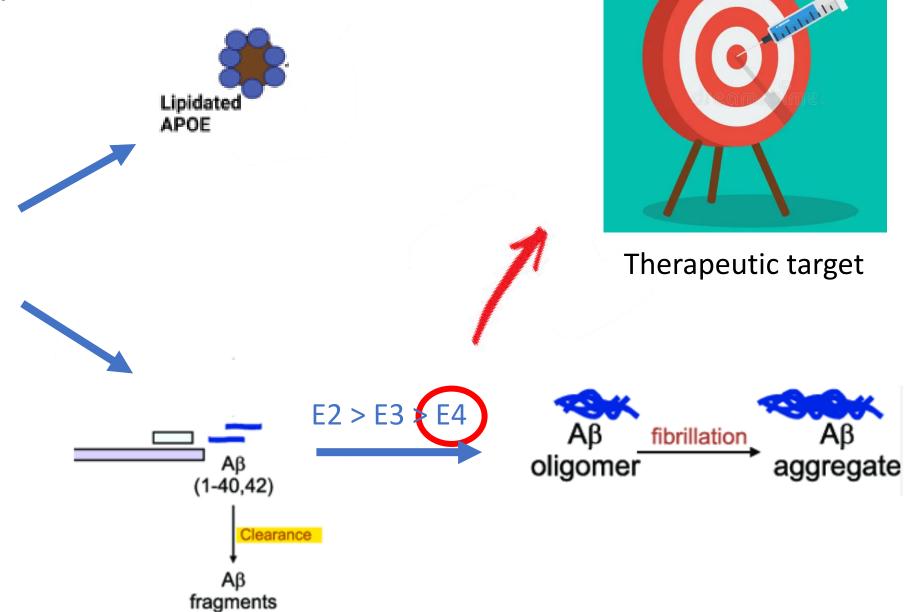
Primary risk factors for sporadic late-onset AD are:



Introduction

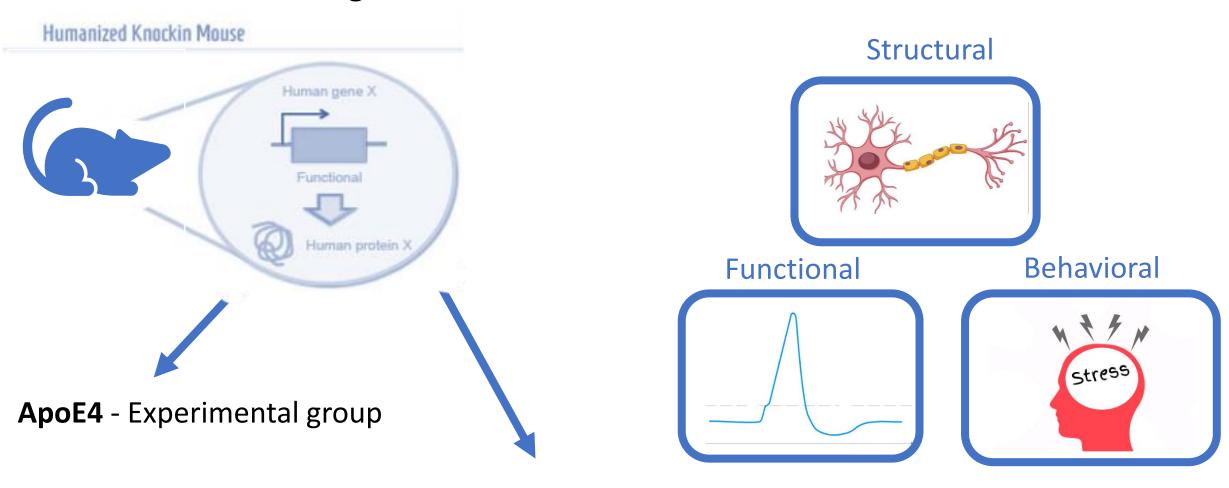
Expressed mainly in astrocytes





Mice model

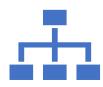
Mice model for the genetic risk factor of Alzheimer's disease:



ApoE3 - Control group

Innovative Spatial-Navigation Paradigm

Complex maze:



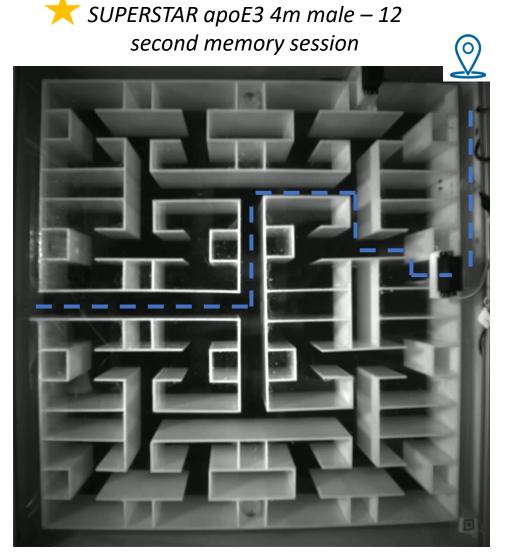
Automated 6-level binary labyrinth.



Ecologically relevant tasks allows unconstrained behavior during subjective night.



Ideal platform for *in-vivo* live imaging in the future.



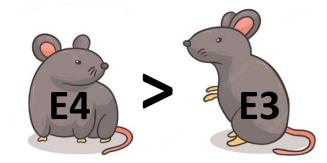
Developed by Meister's group, Caltech

Aim:

To characterize apoE4-mediated learning and memory phenotypes in male and female mice, in the innovative complex maze paradigm.

Hypothesis:

Based on the reviewed literature, we expected:



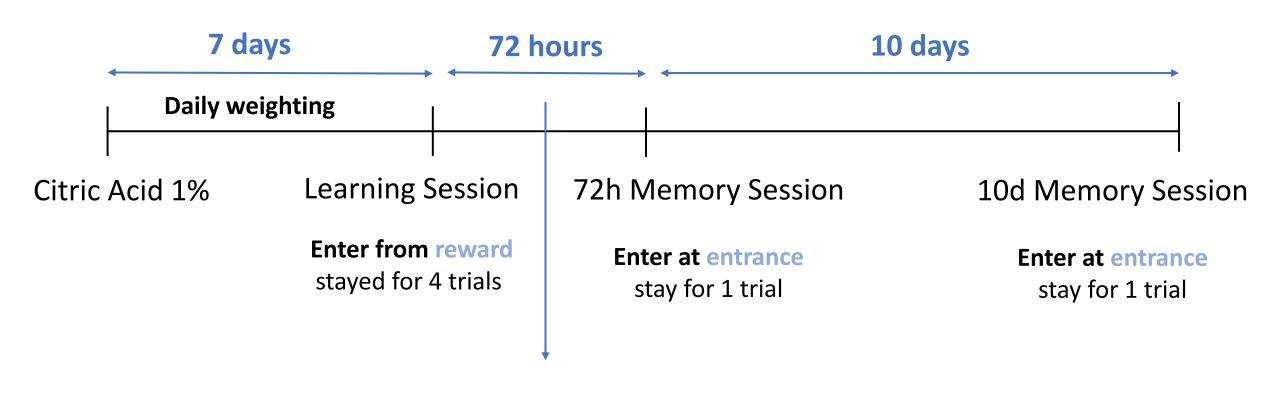
Inside ApoE4 group:



Longer memory sessions in females

Methods

Procedure:



Maze turn control





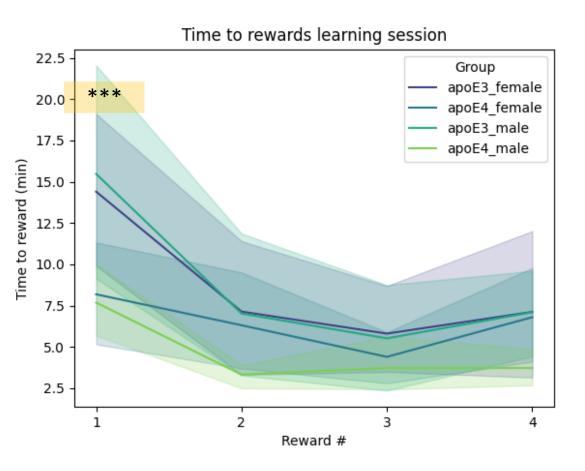
18 (apoE3 – 9, apoE4 – 9), 4m old



12 (apoE3 – 7, apoE4 – 5), 4m old

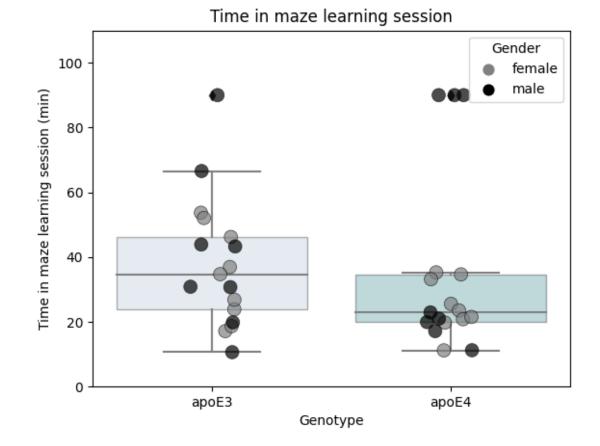
Results

Learning Session:



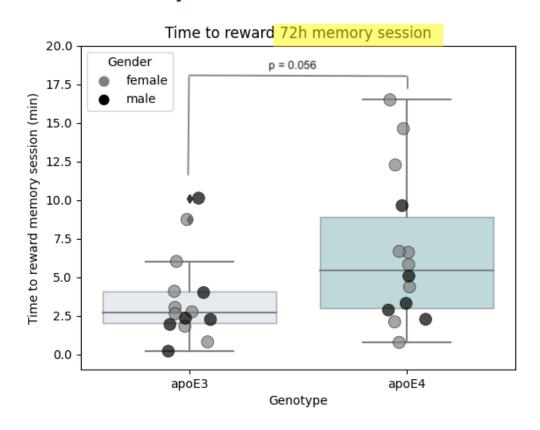
- Shorter time to 1st reward in apoE4.
- Possible explanations velocity, curiosity.

 No significant difference in total time spent in the maze while learning.

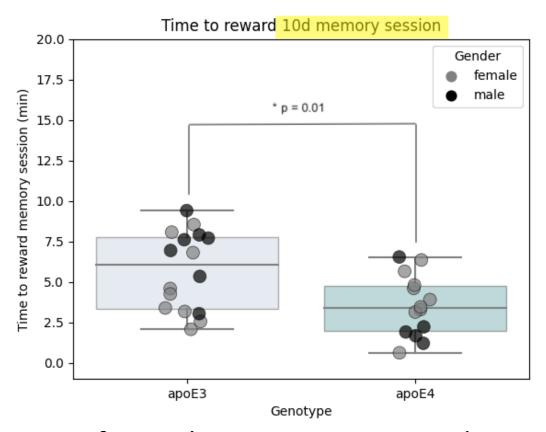


Results

Memory Session:



- Trend for longer time to reward in ApoE4
- Prominent in females (p=0.07)
- Absent in males (p=0. 95)



- Significant shorter time to reward in ApoE4
- Present in females (p=0.06)
- Significant in males (p=0.004**)

Discussion:



Raw data is presented, consideration •

of additional parameters is required

Walking velocity

Exploration tendency

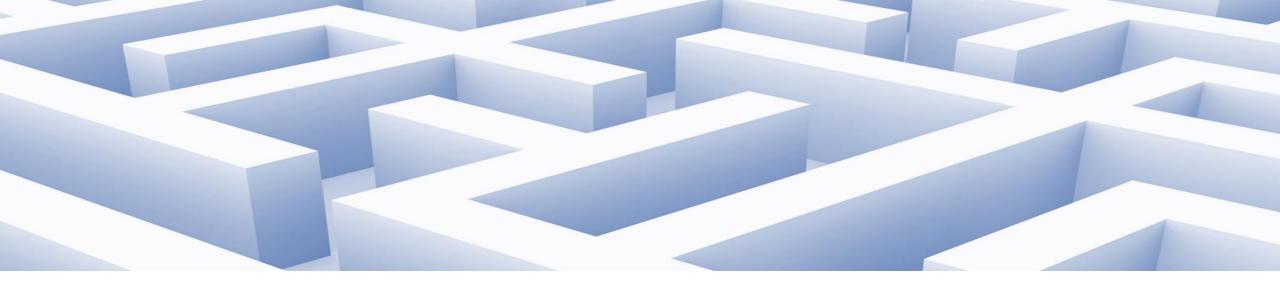
Grooming time • Curiosity index



Findings in the 1st memory session, although not significant, imply effects in a direction that certifies the maze paradigm as relevant.



Findings in the 2nd memory session are opposite from the 1st and from expectations and may result from participation thresholding method.



Thank You for listening!!

Special thanks to Pablo Blinder, Amit Koren-Iton and to all lab members!