		10,00	1618-	S 8527	- Conc	ok	
On 1/2 \$t0, -3(\$t2)							
(0)	32	10	8		-3	++	
(2)	0220	OxOA	0×08	FEFTY	OXFF	FFFFFD	
(2)						111101	
3	100000010100100011111111111111101						
	0×8148ttt9						
	beg \$to, \$zero, StrEnd						
0	4	0	8	422	3		
0	0X04	0,00	0,08	0×000	00003	3	
(3)	000 100	00000	01000	00000	00000	000011	
3	0001,000000,0000,0000,0000,0000,000						
(3)							
	add At		\$10			22	
(0 000	25	8	25	. 0	32	
(2)	0×00	0x19	0x08	0 × 19	0x00	OXZO	
(9)	000000						
G	0000,0011,0010,1000,1100,10000010,00000						
(3)	(3) 0x0328 c 820 addi \$t2,\$t2,-12						
(E)	0000 95	10 10	10	_	-12		
(O)	0208	$O_{X}O_{A}$		OXFFF		-	
0	00 10 00		The real Property and the Control of	And the second s			
(S)							
3 001000010100101011111111111110100 0x214AFFF4							

i Next Ch

	2	1048640
\bigcirc	0x02	0x00100040
0	00 00 101	000001,0000,000000000,0100,0000
3	0000,10	00,000/10000000000000000000000000000000
E 0		0x08100040

Dec decimal 0x400100 \$\infty 4,194,560 (2) 0 35 DIE 0x3c011001

001111100000,0000 1p0010000000000000001

0PC012 rs rt

1ui \$200 \$at 4097 = 0x00001001

0x34250056

001100001001010100000000101111

0ri \$at \$an 91 =0x00005B

1i \$at1, 0x1001005b ; END PESUDO -D

@ PC=PC+4+4.c PC=0x00400054=4,194,388

PC = 0x00400054 +4 + 4.10= 4,194,432=,0x00400080

1 main: move \$51, \$50 = 1=0 DE 7192N add: \$52, \$t2, 0x 6100 1010 = 0102 7132N 100 p: 69e \$51, \$53, end = 97000 (2) & Solle 16 (136; PE 2017) addi \$54, \$51, 5 = 1+5 SW \$S4, (\$S2) = aci)= i+5 addi \$51, \$51,1 = 1++ abbi \$52, \$52, 4 = Prova 622 Priging doin exit: move \$51, \$50 = 1=0 1: \$40,10 : DIDEN NICE 1 C=122 Syscal contant cases (= 22) \$53=) PORD FILE \$SA=> nom At milec temp sinen

2 SEDD - DID 176'8 - BNOK

W\$t1, num2

Iw\$t1, num2

Iw\$t2, num3

move\$t4,\$t0 # result is num1

blt \$t0,\$t1,\$f1 # if num1 < num2 Save result

bear \$t0,\$t1,\$f2 # if num1=num2

addi \$t4\$t2,5 # result=num3+5

j F1

F3: and \$ta, \$t1, \$t2 # result = num2 & num3
F1: Sw \$t4, Pesult #save result

(a) lw sto, numa lw sta, numa lw sta, numa

loop: bge \$to, \$t1, end # if num1>=num2, end loop
bge \$t1, \$t2, end # if num2>=num2, end loop
addi \$t0, \$t0, 1 # num1++
addi \$t2, \$t2, -1 # num3-j loop

end: add \$1 ta, \$ta, \$t1 # result= hum1+num2 add \$1 ta, \$ta, \$t2 # result= result+num3 Sw \$ta, result # save result