

Model checking algorithms. Model checking in practice

Igor Buzhinsky

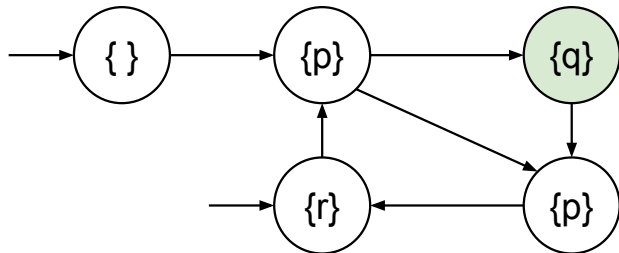
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August 19, 2020

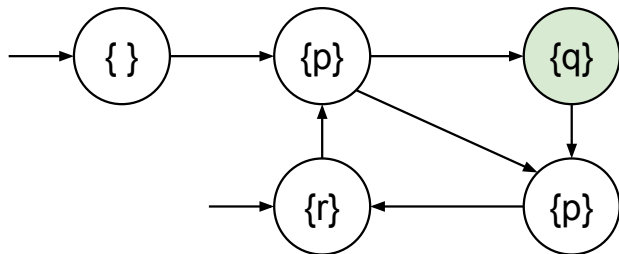
Explicit-space model checking algorithms

Explicit-state CTL model checking (1)



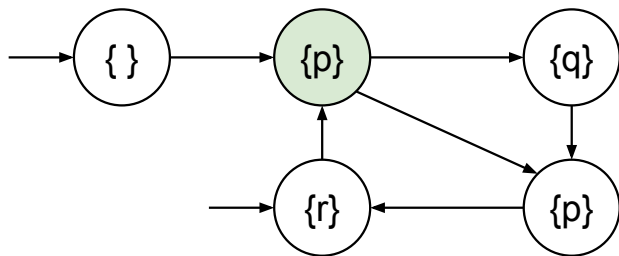
- How to model-check a Boolean formula (e.g., $f = q$, which is false here)?
- Just check it in all initial states

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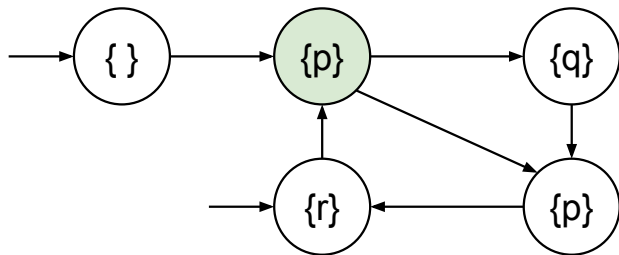
- How to model-check a Boolean formula (e.g., $f = q$, which is false here)?
- Just check it in all initial states
- The general algorithm will work as follows: *check it in all the states*, then report whether it is true in all initial states

Explicit-state CTL model checking (2)



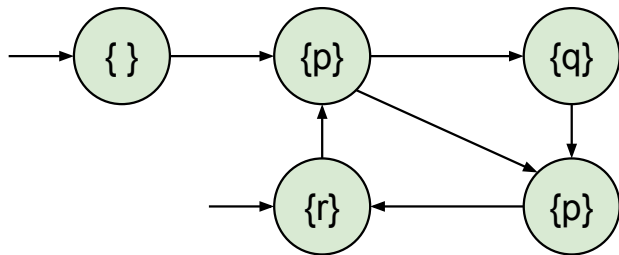
- Model checking $f = \mathbf{AX}g$ or $f = \mathbf{EX}g$, e.g., $f = \mathbf{AX}q$
- Find (recursively) the set of states S_g where g is satisfied
- $f = \mathbf{AX}g$: the answer is the set of states $S_f = \{b \in S \mid \forall b' : (b, b') \in T \ b' \in S_g\}$
- $f = \mathbf{EX}g$: the answer is the set of states $S_f = \{b \in S \mid \exists b' : (b, b') \in T \ b' \in S_g\}$

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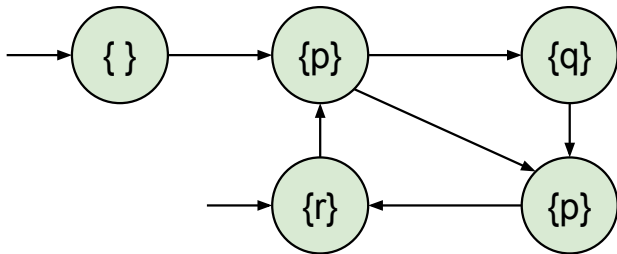
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- Then (after all recursive calls) check that $I \subseteq S_f$

Explicit-state CTL model checking (3)



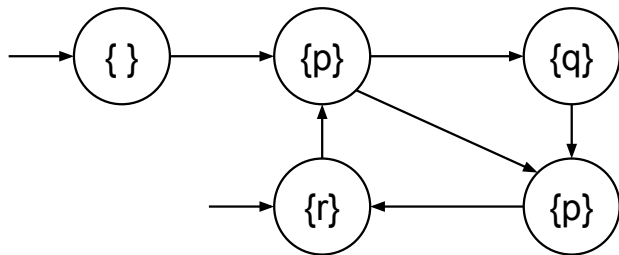
- Model checking $f = \mathbf{AF}g$ or $f = \mathbf{EF}g$, e.g., $f = \mathbf{EFAX}q$
- $f = \mathbf{EF}g$: $S_f = \{b \in S \mid \text{some path from } b \text{ eventually hits } S_g\}$
- $f = \mathbf{AF}g$: $S_f = \{b \in S \mid \text{all paths from } b \text{ eventually hit } S_g\}$

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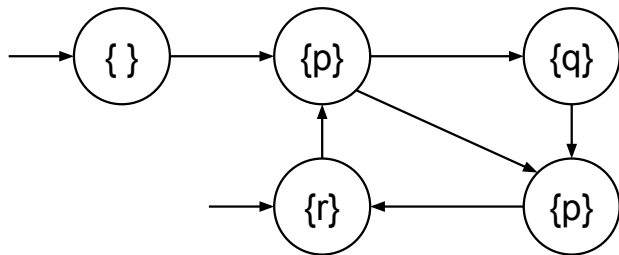
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- Initialize S_f with S_g , then expand it with states from which some/all edges lead to the current S_f until further expansion becomes impossible (can be implemented with a FIFO queue)

Explicit-state CTL model checking (4)



- Model checking $f = \mathbf{AG}g$ or $f = \mathbf{EG}g$, e.g., $f = \mathbf{AGAX}q$
- $(s \models \mathbf{AG}g) \Leftrightarrow (s \models \neg \mathbf{EF} \neg g)$
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- Apply the procedure from the previous slide to the complement of $S \setminus S_g$, then return the complement of the result

Explicit-state CTL model checking: summary

- Recursively, for each subformula of f , find the set of states where this subformula is satisfied
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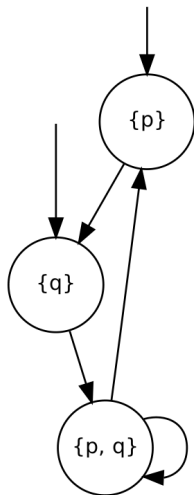
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- **Question:** how to model-check **AU** and **EU**?

Explicit-state LTL model checking

- We wish to check whether f holds for Kripke structure M
- Automata-theoretic approach
- $\neg f$ is converted to a so-called **Büchi automaton**, which is an acceptor over infinite words that satisfy $\neg f$
- M is composed with this automaton
- If the composition accepts at least one infinite word, then this word satisfies $\neg f$ and belongs to M , so f is false, and the obtained word is a **counterexample**
- Otherwise, f is true
- We won't go into details

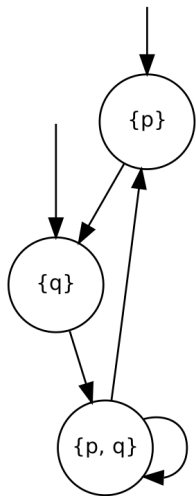
Symbolic model checking

State subsets as Boolean constraints (1)



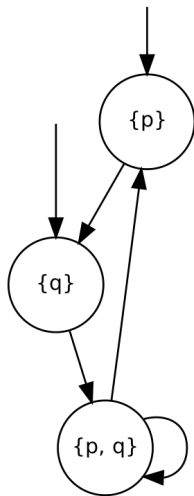
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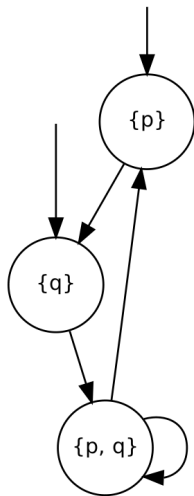
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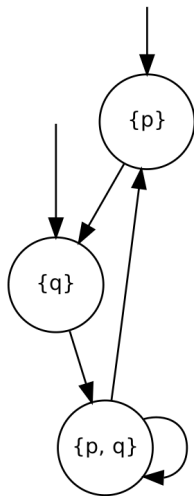
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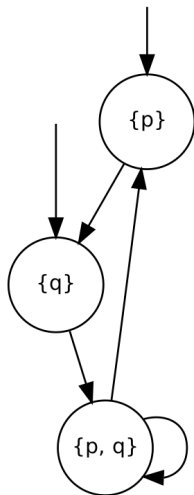
- Can you specify the set of reachable states as a Boolean formula?
- $p \vee q$
- What about only initial states?
- $p \oplus q = p \wedge \neg q \vee \neg p \wedge q$

State subsets as Boolean constraints (2)



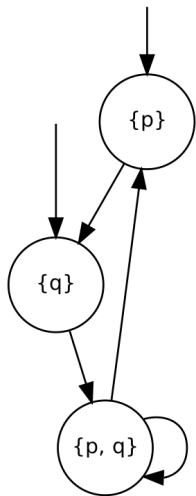
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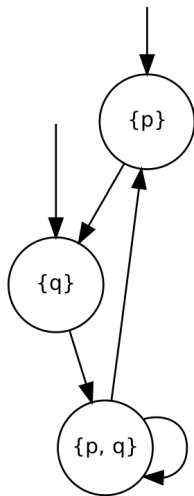
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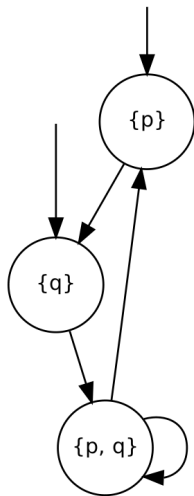
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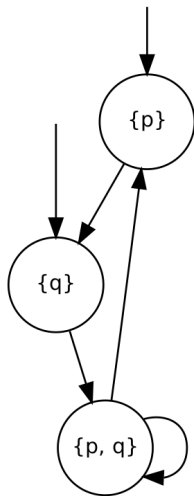
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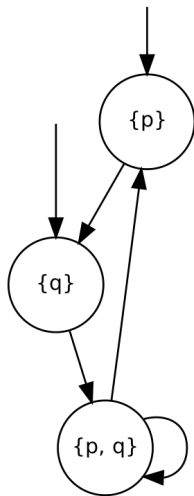
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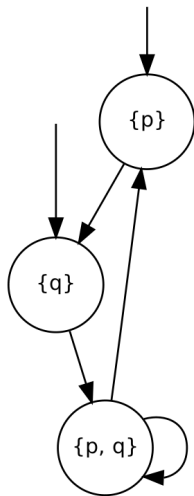
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Model checking with Boolean constraints?

- Assume that our Kripke structure has atomic propositions p_1, \dots, p_n
- Boolean constraints $f_{\text{init}}[p_1, \dots, p_n]$ and $f_{\text{trans}}[p_1, \dots, p_n, p'_1, \dots, p'_n]$
- How to model-check $g = \mathbf{AG}h$, where h is a Boolean formula?

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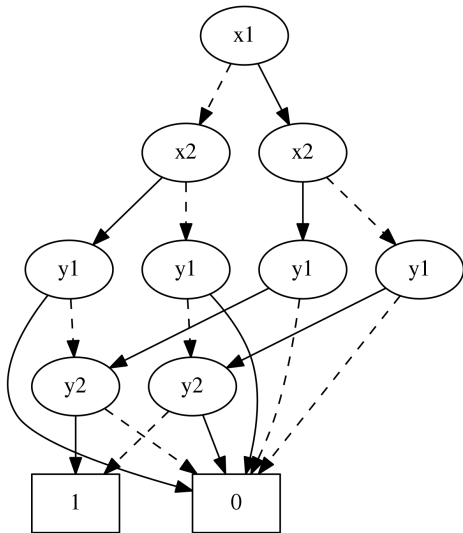
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- If at some point f_i and f_{i-1} become **equivalent**, we can stop the procedure and conclude that g is true

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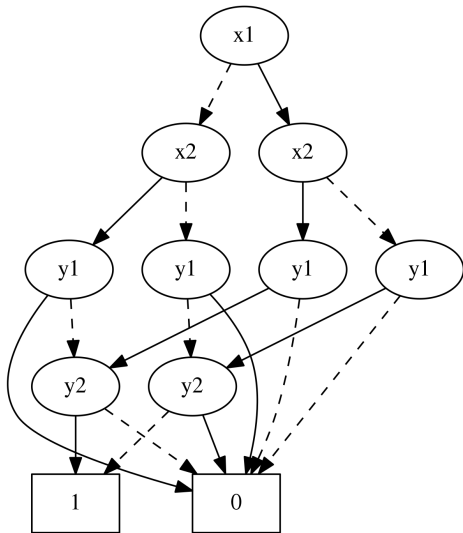
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- How to perform all these symbolic operations efficiently? There are binary decision diagrams (BDDs), a reduced form of decision trees

Example of a BDD



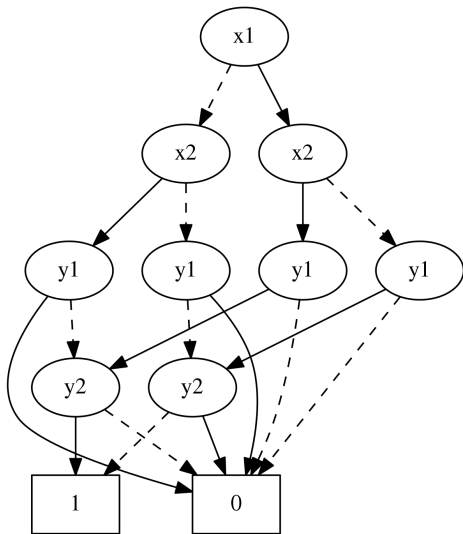
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 - $(x_1 \leftrightarrow y_1) \wedge (x_2 \leftrightarrow y_2)$

- Baier, C., & Katoen, J. P. (2008). Principles of model checking. MIT press
- Clarke, E. M., Grumberg, O., & Peled, D. (1999). Model checking. MIT press
- Burch, J. R., Clarke, E. M., McMillan, K. L., Dill, D. L., & Hwang, L. J. (1992). Symbolic model checking: 10^{20} states and beyond. Information and computation, 98(2), pp. 142–170

Challenges of model checking

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- **Human factor**

User-friendly specification representation and editing

Patterns by Dwyer et al. (1998, 1999): example 1, **Absence** pattern

Absence

Intent

To describe a portion of a system's execution that is free of certain events or states. Also known as **Never**.

Example Mappings

CTL P is false:

Globally	$AG(\neg P)$
Before R	$A[\neg P \mathcal{U}(R \vee AG(\neg R))]$
After Q	$AG(Q \rightarrow AG(\neg P))$
Between Q and R	$AG(Q \rightarrow A[\neg P \mathcal{U}(R \vee AG(\neg R))])$
After Q until R	$AG(Q \rightarrow \neg E[\neg R \mathcal{U}(P \wedge \neg R)])$

LTL P is false:

Globally	$\Box(\neg P)$
Before R	$\Diamond R \rightarrow \neg P \mathcal{U} R$
After Q	$\Box(Q \rightarrow \Box(\neg P))$
Between Q and R	$\Box((Q \wedge \Diamond R) \rightarrow (\neg P \wedge \circ(\neg P \mathcal{U} R)))$
After Q until R	$\Box(Q \rightarrow (\neg P \wedge \circ(\neg P \mathcal{U}(R \vee \Box \neg P))))$

- “A property specification pattern is a generalized description of a commonly occurring requirement on the permissible state/event sequences in a finite-state model of a system”

Response

Intent

To describe cause-effect relationships between a pair of events/states. An occurrence of the first, the cause, must be followed by an occurrence of the second, the effect, within a defined portion of a system's execution. Also known as **Follows** and **Leads-to**.

Example Mappings

In these mappings P is the cause and S is the effect.

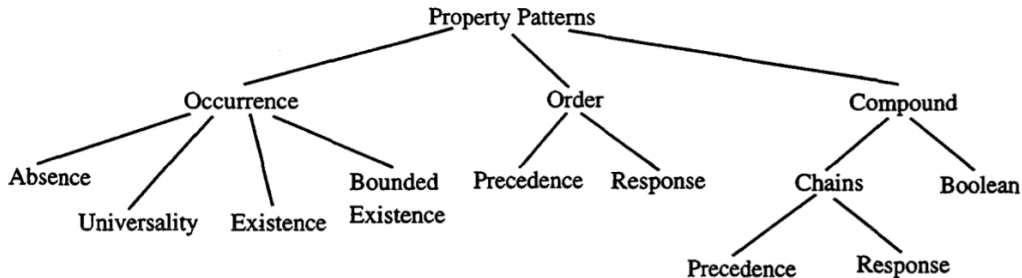
CTL S responds to P :

Globally	$AG(P \rightarrow AF(S))$
Before R	$A[(P \rightarrow A[\neg R \mathcal{U}((S \wedge \neg R) \vee AG(\neg R))]) \mathcal{U}(R \vee AG(\neg R))]$
After Q	$AG(Q \rightarrow AG(P \rightarrow AF(S)))$
Between Q and R	$AG(Q \rightarrow A[(P \rightarrow A[\neg R \mathcal{U}((S \wedge \neg R) \vee AG(\neg R))]) \mathcal{U}(R \vee AG(\neg R))])$
After Q until R	$AG(Q \rightarrow \neg E[\neg R \mathcal{U} \neg(P \rightarrow A[\neg R \mathcal{U} S]) \wedge \neg R])$

LTL S responds to P :

Globally	$\Box(P \rightarrow \Diamond S)$
Before R	$(P \rightarrow (\neg R \mathcal{U}(S \wedge \neg R))) \mathcal{U}(R \vee \Box \neg R)$
After Q	$\Box(Q \rightarrow \Box(P \rightarrow \Diamond S))$
Between Q and R	$\Box((Q \wedge \Diamond R) \rightarrow (P \rightarrow (\neg R \mathcal{U}(S \wedge \neg R))) \mathcal{U} R)$
After Q until R	$\Box(Q \rightarrow ((P \rightarrow (\neg R \mathcal{U}(S \wedge \neg R))) \mathcal{U} R) \vee \Box(P \rightarrow (\neg R \mathcal{U}(S \wedge \neg R))))$

Patterns by Dwyer et al. (1998, 1999): hierarchy



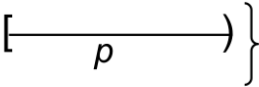
- These patterns were extracted based on a volume of temporal properties collected from literature, student projects and other researchers
- Note: different domains may have different prevailing patterns

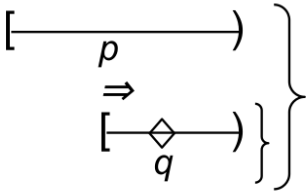
Visual specification languages (VSLs)

- Techniques to allow property representation and editing in a user-friendly, visual way
- Ideally, such techniques must be supported by tools
- Ideally, such tools must automatically translate visual specifications to textual formal specification languages (e.g. LTL, CTL)
- Unfortunately, this is not always so

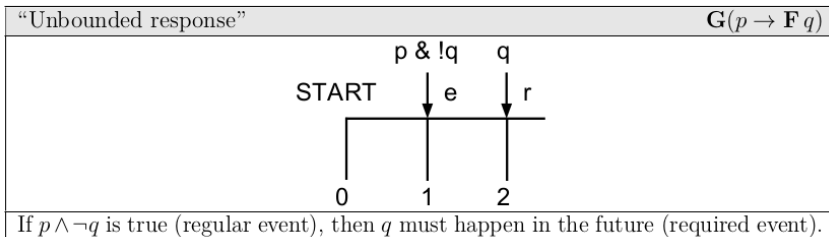
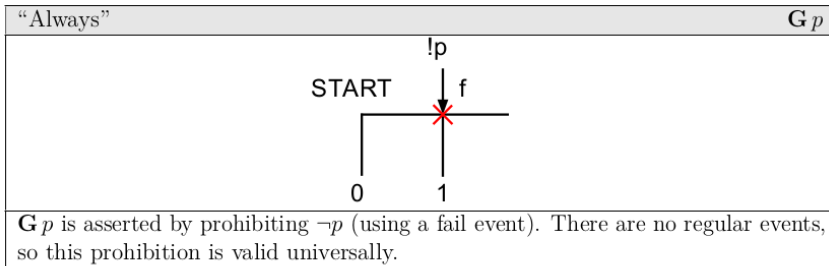
- On the following slides, several examples of VSLs are shown, but more exist

Visual specification languages: graphical interval logic

"Always"	Gp
	
The single interval corresponds to the entire system run, during which p is universally asserted by drawing it below the center of the interval.	

"Unbounded response"	$G(p \rightarrow Fq)$
	
For each point of the entire system run, the infinite time interval starting from this point is considered. If p is true at this point, then q is asserted somewhere in the future by drawing it below the diamond.	

Visual specification languages: TimeLine editor



- Dwyer, M. B., Avrunin, G. S., & Corbett, J. C. (1998). Property specification patterns for finite-state verification. Second workshop on Formal methods in software practice, pp. 7–15. ACM
- Dwyer, M. B., Avrunin, G. S., & Corbett, J. C. (1999). Patterns in property specifications for finite-state verification. International Conference on Software Engineering, pp. 411–420. IEEE
- Pang, C., Pakonen, A., Buzhinsky, I., & Vyatkin V. A study on user-friendly formal specification languages for requirements formalization. (2016). IEEE International Conference on Industrial Informatics (INDIN 2016), pp. 676–682
- Pakonen A., Pang C., Buzhinsky I., Vyatkin V. User-friendly formal specification languages – conclusions drawn from industrial experience on model checking. IEEE International Conference on Emerging Technologies & Factory Automation (ETFA 2016)

Explanation and visualization of counterexamples

Counterexample explanation

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- Any problems with such a value table? – the analysis may be troublesome due to a large number of variables and/or time instants

Example of a NuSMV counterexample

```
-- specification G(((!alarm & !criteria) & X (criteria & !ack_button)) -> X alarm)  is false
```

```
-- as demonstrated by the following execution sequence
```

Trace Description: LTL Counterexample

Trace Type: Counterexample

```
-> State: 1.1 <-  
    ack_button = TRUE  
    alarm = FALSE  
    criteria = TRUE  
    ack_button_FAULT = FALSE  
    criteria_FAULT = FALSE  
    alarm_FAULT = FALSE  
-> State: 1.2 <-  
    criteria = FALSE  
-- Loop starts here  
-> State: 1.3 <-  
    ack_button = FALSE  
    criteria = TRUE  
-> State: 1.4 <-  
    ack_button = TRUE  
-> State: 1.5 <-  
    ack_button = FALSE
```

Why is the formula violated?

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- $f = \mathbf{G}(((\neg \text{alarm} \wedge \neg \text{criteria}) \wedge \mathbf{X}(\text{criteria} \wedge \neg \text{ack_button})) \rightarrow \mathbf{X} \text{alarm})$
- Remember that NuSMV only reports new variable values, e.g. `alarm` is actually false everywhere
- **Structural approach:** (1) precompute the values of all subformulas on all time instants and (2) explain the violation recursively, starting from the **top-most operator** and the **first time instant**

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- Why $\mathbf{G}(\dots)$ is false in state 1.1? Let's see in which states its argument is false! – in state 1.2

This analysis can be automated!

NuSMV LTL Counterexample Visualizer

#	Value	LTL specification
1	FALSE	$G(((\neg \text{alarm} \ \& \ \neg \text{criteria}) \ \& \ X(\text{criteria} \ \& \ \neg \text{ack_button})) \rightarrow X \text{ alarm})$

step 0 prefix	$G(((\neg (\text{alarm}) \ \& \ \neg (\text{criteria})) \ \& \ X((\text{criteria} \ \& \ \neg (\text{ack_button})))) \rightarrow X(\text{alarm}))$
step 1 prefix	$G(((\neg (\text{alarm}) \ \& \ \neg (\text{criteria})) \ \& \ X((\text{criteria} \ \& \ \neg (\text{ack_button})))) \rightarrow X(\text{alarm}))$ *****
step 2 loop	$G(((\neg (\text{alarm}) \ \& \ \neg (\text{criteria})) \ \& \ X((\text{criteria} \ \& \ \neg (\text{ack_button})))) \rightarrow X(\text{alarm}))$ *****
step 3 loop	$G(((\neg (\text{alarm}) \ \& \ \neg (\text{criteria})) \ \& \ X((\text{criteria} \ \& \ \neg (\text{ack_button})))) \rightarrow X(\text{alarm}))$
step 4 loop	$G(((\neg (\text{alarm}) \ \& \ \neg (\text{criteria})) \ \& \ X((\text{criteria} \ \& \ \neg (\text{ack_button})))) \rightarrow X(\text{alarm}))$

Step	ack_button	alarm	criteria	ack_button_FAULT	criteria_FAULT	alarm_FAULT
0 prefix	TRUE	FALSE	TRUE	FALSE	FALSE	FALSE
1 prefix	TRUE	FALSE	FALSE	FALSE	FALSE	FALSE
2 loop	FALSE	FALSE	TRUE	FALSE	FALSE	FALSE
3 loop	TRUE	FALSE	TRUE	FALSE	FALSE	FALSE
4 loop	FALSE	FALSE	TRUE	FALSE	FALSE	FALSE

☒ Compact annotations Default highlighting Reload input file About & Help

About the tool

- This is the same tool as the one shown on the previous lecture
- Download from
`https://github.com/igor-buzhinsky/nusmv_counterexample_visualizer`
- The tool implements the approach proposed by Beer et al. (2012)
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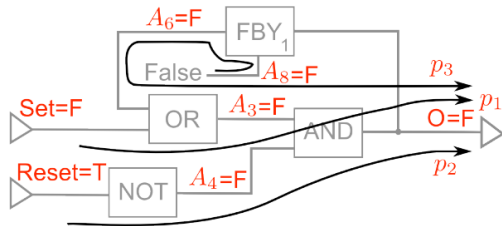
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- How to obtain them automatically? – run the recursion to the end; the leaves of the tree will correspond to these values
- What is the meaning of highlighting? – the highlighted values are **sufficient** to **cause** the overall false outcome
- If you are interested, in (Beer et al. 2012) there is also a definition of causality

Counterexample explanation using paths in the function block diagram

- Often some variables may be relevant but are not included into the temporal formula
- Thus, the approach considered on the previous slides can do nothing with them!
- In (Bochot et al. 2010), an approach was proposed to explain particular values using paths in the diagram of modules

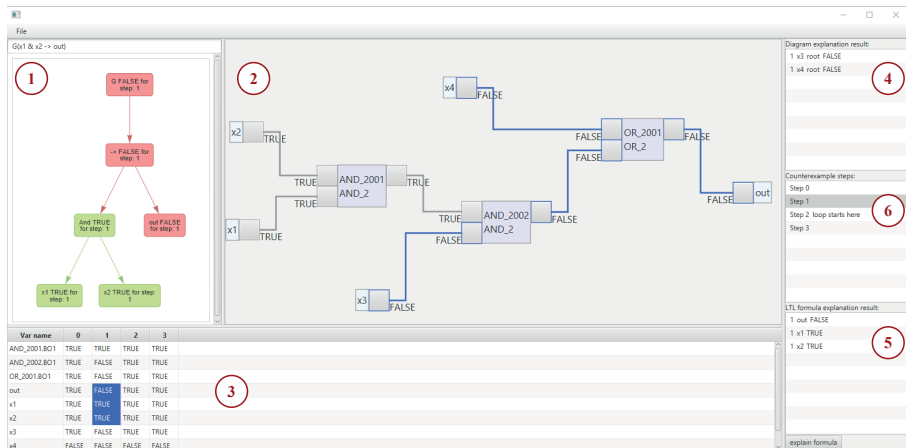
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- In (Bochot et al. 2010), an approach was proposed to explain particular values using paths in the diagram of modules
- Consider the figure on the right and a counterexample consisting of one cycle



- FBY_1 is a one-cycle delay (it is just initialized with False)
- The false value of O is explained with paths $\{p_2\}$, or with paths $\{p_1, p_3\}$

One more user-friendly tool: Oeritte



- Finding causes both in the temporal formula and in the diagram of NuSMV modules
- <https://github.com/ShakeAnApple/cxbacktracker>

- Beer, I., Ben-David S., Chockler H., Orni A., Treffer R. Explaining counterexamples using causality. Formal Methods in System Design, vol. 40, no. 1, pp. 20–40, 2012
- Pakonen A., Buzhinsky I., Vyatkin V. Counterexample visualization and explanation for function block diagrams. 16th IEEE International Conference on Industrial Informatics (INDIN 2018), pp. 747–753
- Bochot T., Virelizier P., Waeselynck H., Wiels V. Paths to property violation: A structural approach for analyzing counterexamples. IEEE 12th International Symposium on High Assurance Systems Engineering, pp. 74–83, 2010

Explicit-state vs. symbolic model checking in terms of computational complexity

Symbolic vs. explicit-state model checking

- Explicit-state model checking: the state space of the system is stored and analyzed explicitly, as a directed graph
- Time and memory complexity of explicit-state model checking is linear with respect to the size of the state space
- Symbolic model checking: operations with the state space are performed implicitly since its subsets can be represented as Boolean formulas
- Binary decision diagrams (BDDs) allow efficient operations with them
- The complexity of symbolic model checking does not explicitly depend on the number of states

Instability of BDD-based model checking time

- Example: elevator model parameterized by the number of floors n
- The state space grows exponentially with n
- The model was model-checked with different algorithms, execution times in seconds are given below (time limit = 12 hours)

n	BDD-based CTL MC	BDD-based LTL MC	Bounded MC (BMC)
7	39	485	95
8	26	197	191
9	24	166	339
10	17509	3525	604
11	731	> 43200	1035
12	71	3512	2176
13	1355	19897	3022
14	8130	> 43200	3784

When explicit-state model checking is better?

- Suppose that we have a closed-loop system where the plant is modeled as a state machine with a reasonably small number of states (e.g. ≤ 5000)
- Such plant models can be constructed automatically from traces (Buzhinsky et al. 2017)
- According to my practical experience, NuSMV processes large state machines poorly, making the benefits of the small state space impossible to exploit
- In contrast, explicit-state model checking is fast (compared to the open-loop case) when the state space of the plant model is small

Some practical results on model checking nuclear I&C systems (the NPP model was provided by Fortum)

Subsystem		S1	S2	S3	S4	S5	S6	S7	S8
# temporal specs		9	24	26	15	10	18	11	8
Open-loop time	Worse SPIN	54	TL	TL	TL	TL	TL	3	8
	Better NuSMV	5	1	11	11	1	21	1	2
Closed-loop time	Better SPIN	3	44	277	98	256	148	3	3
	Worse NuSMV	2611	137	769	TL	718	1104	268	8

- Model checking times are given in seconds
- Time limit (TL) = 10 minutes \times the number of temporal specifications
- Open-loop model checking is faster in NuSMV
- Closed-loop model checking is faster in SPIN

When both symbolic and explicit-state model checking fail

- If the model is too complex, NuSMV will be trying to verify the first temporal property for too long
- This can be so even with bounded model checking (BMC), a technique that checks temporal properties up to the given length of counterexamples
- In contrast, in SPIN the maximum search depth can be limited, leading to a possibility of performing a reduced, less reliable model checking
- Another technique with a similar effect is **bitstate hashing**, where the memory occupied by a single state is reduced