The following are the errors I faced

1. The readme asked me to clone https://code.google.com/p/liquid-galaxy.lg-peruse-a-rue/ However, this link wasn't valid and I had to instead clone https://github.com/LiquidGalaxy/lg-peruse-a-rue.git
2. The map showed up in a negative picture, because either while launching the app or a key wasn't provided. Since my google developer was maxed out at the moment, I couldn't supply a key either without having to pay for it
3. I had to edit the hosts file of the receivers to include the IP address of the master computer and be able to connect to it, this instruction wasn't included in the readme and it took me some time to figure it out. However, the end result was quite satisfying and fun