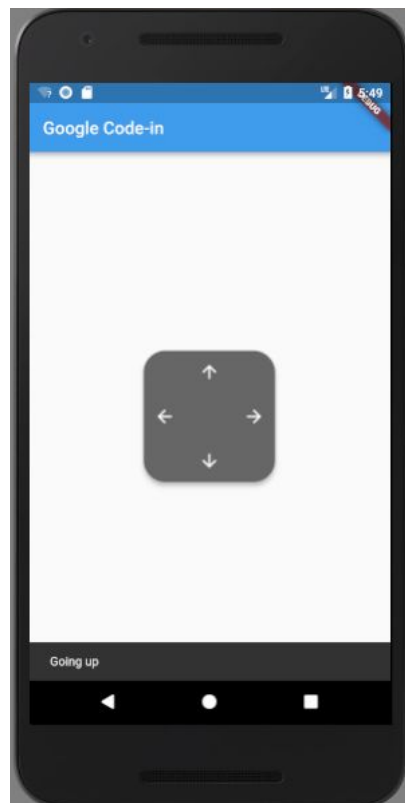I had heard of what flutter was before, but had never experimented with it before. This task allowed me to research about what it was, and implement it in a simple test app. I did have a small problem with installing Flutter initially (I couldn't find the main.dart file in my project), but then I realised I just had to start a new Flutter project on the Android Studio startup menu. From then on, it was smooth sailing.

Although I did not know the dart programming language, it was pretty intuitive and I was able to figure out how to execute the required code just as soon as I took a good look at the file (main.dart) and analysed the code. All I had to do was replicate the code that had already been done for the forward arrow for all the other three arrows and change the alignment, icon, and the text. The result is shown in the image below.

Result when up arrow is pressed