Liquid Galaxy Project

Section for ideas:

- A chat for students and developers:
 - The website could have a chat for students and developers to use for reporting problems or talking about the experiences they had while working inside the app;
 - In this chat members can teach each other useful things related to Liquid Galaxy projects.
 - o The chat can be build combining:
 - JavaScript (can be used for creating a more interactive interface);
 - Erlang (it is a programming language used to build real-time systems, that can be used for instant messaging);
 - PHP (can be used for storing data);
 - C++ (for creating the algorithm behind the chat).
- A "how to" guide:
 - The website might contain a section where some procedures are explained step by step by the community of developers and students;

- This section can look like the AIY Project;It is a nice way to describe how the multi-display is made and used;
- In this sections members can relate and add comments about the step where they got tangled up;
 - This can use the same technology as the chat, with additions for each point or updates;

• A gallery:

- A gallery for showing how students managed to share the experience in schools for example;
- If a student decides to do a presentation in front of a class he can share the feedback he received from the public;
 - As in the "Make a presentation for the students at schools about our new Liquid Galaxy for Education" I would like to see how people react in different parts of the world and depending on the feedback, the community will be able to develop, in the future, new features;