This was a relatively free installation and I didn't really face any errors as such. These are just some recommendations

- 1. The instruction that to open the console in game, one needs to press ~ could be included in the installation instructions
- 2. And that for a truly immersive experience one also needs to run the commands $\cg_drawGun 0 \ and \cg_draw2D 0 \ could \ also \ be included$