

Informatics II, Spring 2023, Exercise 12

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Task 1

Consider the following undirected Graph G_1 :

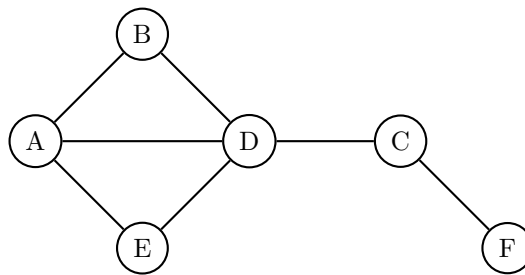


Figure 1: G_1

1. Which of the following set of vertices in G_1 build up a cycle:
 - A. ABDEA
 - B. ABDC
 - C. ABDBA
2. Which of the following sequences in G_1 could be the result of a BFS:
 - A. EABDCF
 - B. CFDAEB
 - C. CDEABF
 - D. BADCFE
3. Which of the following sequences in G_1 could be the result of a DFS:

- A. ABEDCF
- B. CDFABE
- C. DCFABE
- D. EADBCF

4. Which statements about DFS and BFS are correct?

- A. The BFS algorithm can be implemented using a Queue, where as DFS relies on a recursive algorithm.
- B. By applying the DFS algorithm one can compute the minimal distances from the starting vertex to all Vertices in the Graph by reading its stime (When vertex was first visited).
- C. Both algorithms BFS and DFS eventually visit all vertices in a Graph.
- D. The BFS algorithm can be applied in a unweighted Graph to find the shortest paths.

Graphs

Consider a Graph G_2 given by the following adjacency matrix.
(To answer the questions, it may help you to draw out the graph G_2 .)

$$G_2 \begin{pmatrix} 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 & 0 \end{pmatrix}$$

Mark as True or False and justify your answer:

- 5. The Graph G_2 is acyclic.
- 6. The Graph G_2 is a directed Graph.
- 7. Consider a Graph G with edges of negative weight. To get the shortest path from Vertex s to t one must use the Bellman-Ford Algorithm, since the Dijkstra algorithm may return a false result.

MST and SSSP

In the following tasks, consider the Graph G_3 represented below.

8. What is the total weight of the MST?

- A. 19
- B. 21
- C. 23
- D. 27

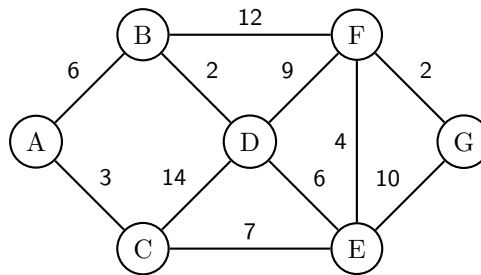


Figure 2: G_3

9. What is the shortest path from A to G?

- A. ACEFG
- B. ABDFG
- C. ACEG
- D. ACDFG

10. Select all correct statements:

- A. In the implementation of the Dijkstra Algorithm one can choose to use a min or max Priority Queue.
- B. By applying relaxations the distance of a vertex v from the starting vertex s may be decreased.
- C. The shortest path in a Graph $G = (V, E)$ is always less than $|V|/2$
- D. A shortest path must have no cycle

Task 2: Finding cycle in undirected Graph

Write a pseudocode algorithm that given a Graph G returns TRUE if the Graph contains a cycle and FALSE if it does not.

Every vertex $v \in V$ has the following properties:

- $v.adj$: A list with all vertices adjacent to v
- $v.col$: The coloring of the vertex (White, Grey, Black)
- $v.pred$: The predecessor of v

You are free to use further properties as it suits your algorithm.

Hint: Try to solve this problem with a DFS approach.

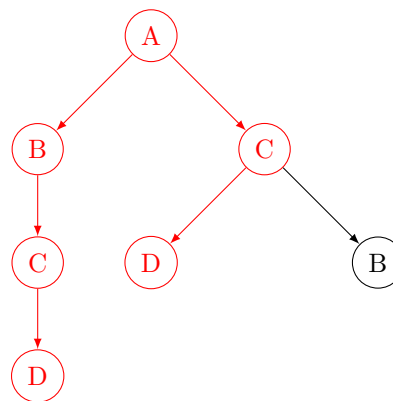
Task 3: Count all possible Paths between two Vertices

Write a pseudocode algorithm that given the adjacency Matrix M of a Graph, a source vertex s and a destination vertex t returns the number of all possible simple paths between those vertices. Be aware that the Graph may contain cycles and you are not allowed to visit a vertex twice.

Hint: Use a DFS approach to enumerate all possible paths from s to t .

For example, for the Graph given below there are 2 paths from Vertex A to D marked in red. Every branch in the Tree represents a possible simple path from vertex A. Keep track of the visited vertices in the current branch by using a list or similar to avoid visiting a vertex twice which would lead to a cycle.

$$\begin{bmatrix} 0 & 1 & 1 & 0 \\ 1 & 0 & 1 & 0 \\ 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$$



Task 4: k-hop [20 FS Final Exam]

Consider a directed graph $G = (V, E)$ with nodes $v \in V$ and $u \in V$. Node u is a **k -hop neighbor** of node v if there is at least one path from v to u and the minimum distance from v to u is k . The distance from v to u is infinite if there is no path from v to u .

Let $|V|$ be the number of nodes in G . Each node is identified by a unique integer between 1 and $|V|$. A directed edge $(v, u) \in E$ is represented as a pair of nodes and denotes an edge from node $v \in V$ to node $u \in V$.

- Assume a graph $G = (V, E)$ with vertices $V = \{1, 2, 3, 4, 5, 6\}$ and edges $E = \{(1, 2), (1, 4), (1, 5), (2, 3), (2, 5), (3, 1), (4, 6)\}$. Draw the adjacency matrix of G .
- Let $k = 2$. Determine all 2-hop neighbors of node 1? Explain your approach.
- Assume a directed graph G with n nodes. An adjacency matrix $a[n, n]$ is used to represent the edges of the graph. Give a pseudocode algorithm that prints all k -hop neighbors of node v .