

# Informatics II, Spring 2023, Exercise 8

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## Binary Tree

### Task 1

1. Which statements of the followings are correct about binary tree:
  - A. There exists a binary tree satisfying the following conditions: i. having more than one node, ii. the value of each node is unique, iii. the results of the three traversals (pre/in/post-order) are the same.
  - B. When applying three traversals (pre/in/post-order) on any binary tree, the orders of appearance of its leaf nodes are the same.
  - C. For a binary search tree, if the root node doesn't have left child, the root must be the node with the smallest value.
  - D. If we list the values of a binary tree's nodes according to its inorder traversal, it will be in ascending order.
2. Given that the preorder and inorder traversal of a binary tree is ABDEGCF and DBGEACF, find its postorder traversal.
  - A. DGEBFCA
  - B. ACFBEGD
  - C. FCAEGBD
  - D. FCGEDBA
3. Create a binary search tree and insert 1,7,4,6,5,3,8 sequentially. After delete 7,6 sequentially, find its postorder traversal. (In the deletion, we choose to find the largest value in the left subtree.)
  - A. 34851
  - B. 15438
  - C. 13458
  - D. 83451

4. Create a binary search tree for 5 unique numbers. How many different trees can be obtained.

- A. 42
- B. 14
- C. 21
- D. 5

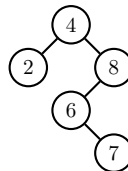
## Task 2

The structure of the tree node is defined as follow. The entry to a binary search tree is the root that is also a tree node. It's also used in **Task 3**.

```
struct TreeNode {  
    int val;  
    struct TreeNode* left;  
    struct TreeNode* right;  
};
```

Write a C program that contains the following functions:

- a) Write the function *void insert(struct TreeNode\*\* root, int val)* that inserts an integer **val** into the binary search tree. Note that, you need to create a tree node for **val**, and find the correct position to insert the new tree node.
- b) Write the function *void delete(struct TreeNode\*\* root, int val)* that deletes the node with value **val** from the tree. (In the deletion, we choose to find the largest value in the left subtree.)
- c) Write *void traverseTree(struct TreeNode\* root)* which prints the results of pre/in/post-order of the tree in the console in separate lines.
- d) Write *void printTree(struct TreeNode\* root)* which prints all edges with their *level* of the tree from root in the console in the format **Node A -- Node B : level**, and each edge is printed in a separate line. The ordering of the printed edges does not matter and may vary based on your implementation. Here, the *level* of an edge is defined by the larger depth of the two adjacent nodes.



Output of *printTree* for the example above should be:

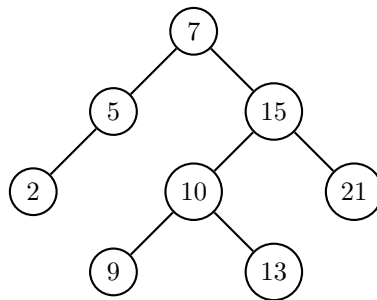
```
4 -- 2 : 1  
4 -- 8 : 1  
8 -- 6 : 2  
6 -- 7 : 3
```

Test your program by performing the following operations:

- Create a root node **root** and insert the values 4, 2, 3, 8, 6, 7, 9, 12, 1.
- Print tree to the console.
- Print traversals to the console.
- Delete the values 4, 12, 2 from the tree.
- Print tree to the console.
- Print traversals to the console.

### Task 3

Given a rooted binary tree  $T$ , the **largest root-leaf path** (LRLP) of  $T$  is defined as a straight path from the root to a leaf in  $T$ , which has the largest **sum** of values.



For example, the LRLP of the tree above should be 7--15--10--13, and the **sum** is 45.

Given a binary search tree, implement in C the function `void lrlp(struct TreeNode* root)` that print the LRLP and its sum of the tree in the console. If there are multiple LRLP, just print one of them.

Write in C a program to test your implementation by performing the following operations:

- Create an empty binary search tree and insert the nodes 7, 5, 2, 15, 21, 10, 9, 13 using method described in **Task 2**.
- Print out the LRLP and its **sum** of the tree.