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## **Experiment 1**

Aim: Create a 'Hello World App' using Flutter

## Code:-

```
import 'package:flutter/material.dart';
void main() {
 runApp(const MyApp());
}
class MyApp extends StatelessWidget {
 const MyApp({Key? key}) : super(key: key);
 @override
 Widget build(BuildContext context) {
  return MaterialApp(
   title: 'Welcome to Flutter',
   home: Scaffold(
     appBar: AppBar(
      title: const Text('Welcome to Flutter'),
     body: const Center(
      child: Text('Hello Lisa'),
    ),
   ),
```

## Output:-

