# Satellite Imagery Classification with Deep Learning

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Completed as Capstone Assignment 2
Springboard Data Science Bootcamp

#### Overview

#### Satellite imagery

- Rapid growth in data acquisition
- Applications
  - o Agriculture
  - Insurance
  - Disaster Response
  - Land Use Management
  - o Environmental Management
- Common use-case: classify land uses within area of interest

Raw data → Process→ Interpret → Decisions

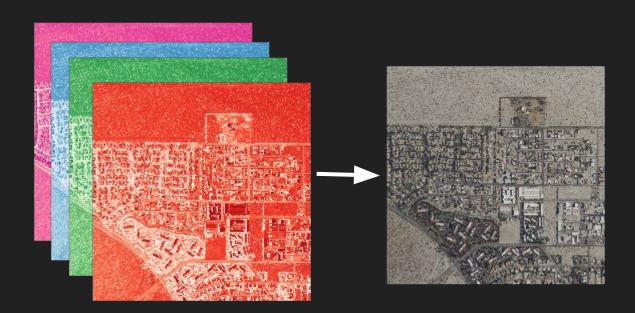




Screen captures from Google Earth

# **About Satellite Imagery**

- Resolution
- Bands/Spectra
- Extent
- Temporal

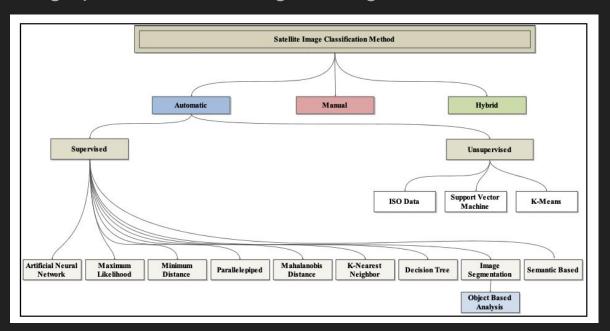


## Satellite Imagery - Computer Vision Tasks

- Patch-based classification
- Semantic segmentation (per-pixel classification)
- Object counting
- Object detection (presence/absence, bounding box)
- Change detection

## Satellite Image Classification with ML

**GOAL**: Group image pixels into meaningful categories



## Satellite Imagery Analysis With ML

#### Challenges:

Big data

Significant intra-class variability

Why Deep Learning?

Traditional supervised learning methods like random forest do not scale well to big data.

CNNs can use the underlying structure in images for classification. Context.

## DeepSat-6 (Basu et al, 2015)

Labelled satellite imagery dataset, used for benchmarking classification models

405,000 patches sampled from NAIP

No spatial context

28x28 pixel tiles

1 meter resolution

4 bands: R,G,B,IR



6 class labels: building, barren land, tree, grassland, road, water

Training: 324,000 tiles (80%), Test: 81,000 tiles (20%)

## Deep Learning for Computer Vision

#### Convolutional Neural Network (CNN)

Deep learning model widely used in computer vision applications

#### Convolution

- Small tensor multiplied over sections of a larger image, like a filter
- Learn local patterns
- Convolutional layer applies multiple convolutions to the input
- Training learns weights of the convolutions that are most informative

## Computer Vision Approaches

- Basic Architecture
  - Convolutional Base
  - Dense Classifier
- Approaches
  - Build and train CNN from scratch
  - Transfer Learning
    - Repurpose pre-trained CNN base (VGG16, Resnet) + custom classifier
    - Training options:
      - Apply convolutional base to dataset, fit classifier to numpy array output
      - Attach classifier to frozen convolutional base, train classifier model
      - Like prior, also re-train top layers of base (fine-tuning)
      - Unfreeze base and retrain entire

#### Baseline CNN - Architecture

#### Input

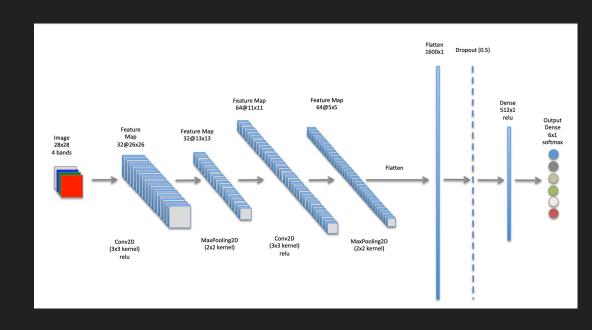
ImageDataGenerator (train,val)

#### **Convolutional Base**

- Maxpooling downsampling
- Relu nonlinearity
- Learns patterns at different scales
- Translation invariant

#### **Dense Classifier**

- Learn global pattern
- Softmax
- Dropout
- Output classification



## Baseline CNN - Training

Backpropagation - gradient descent from output to input

Loss Function	How performance is measured on training data	Categorical Cross-Entropy (Softmax Loss) -log(softmax(s)) for positive class
Optimizer	How network parameters are updated during training	SGD (Ir=0.01)
Output Metrics	What measures to record during training	Accuracy

## Deep Learning Platform: Keras on Colab

#### Keras

- High-level library for building deep learning models
- Multiple backend deep learning frameworks (Tensorflow, Theano, CNTK) for handling tensor operations
- Modular approach
- Leverage backend engine to compute on GPU

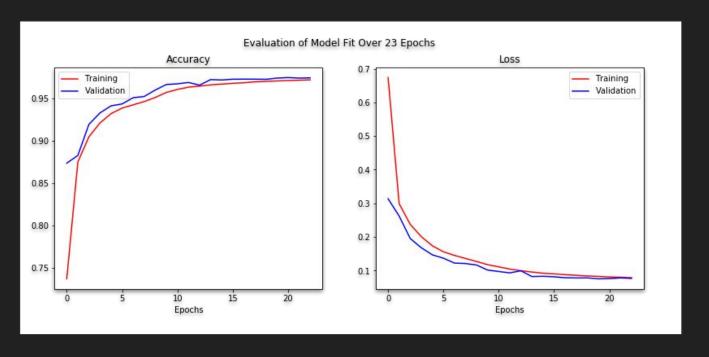
#### Colab

- Jupyter notebook environment running python in cloud
- Access to GPU resources
- Free

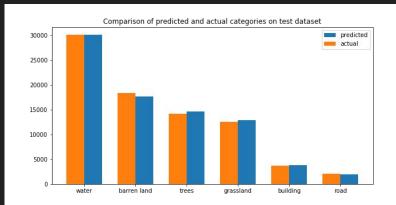
## Building a CNN in Keras

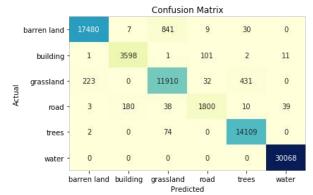
```
\# Set up the model
from tensorflow.keras import models, layers
model = models.Sequential()
model.add(layers.Conv2D(32, (3, 3), activation='relu', input shape=(28,28, 4))) # RGB+IR images.
model.add(layers.MaxPooling2D(( 2, 2)))
model.add(layers.Conv2D( 64, (3, 3), activation='relu'))
model.add(layers.MaxPooling2D(( 2, 2)))
model.add(layers.Flatten()) #collapse to 1D
model.add(layers.Dropout(0.5)) #added to reduce overfitting
model.add(layers.Dense(512,activation='relu')) #reduce after flatten
model.add(layers.Dense(6,activation='softmax')) #final 6-way classification, predict class
model.summary()
# Compile the model
model.compile(loss='categorical crossentropy',optimizer=optimizers.SGD(lr= 0.01),metrics=['accuracy'])
# Train the model
history=model.fit generator(train generator,steps per epoch= 545,epochs=30,validation data=val generator,validati
on steps=126, callbacks=[early stop mon])
```

# Baseline Model - Training Performance



#### Baseline Model - Test Performance

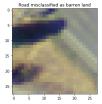


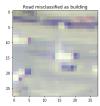


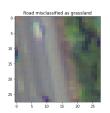
Overall accuracy on test dataset: 0.975

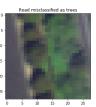
#### Classification Report:

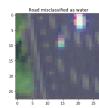
	precision	recall	f1-score	support	
barren land	0.99	0.95	0.97	18367	
building	0.95	0.97	0.96	3714	
grassland	0.93	0.95	0.94	12596	
road	0.93	0.87	0.90	2070	
trees	0.97	0.99	0.98	14185	
water	1.00	1.00	1.00	30068	
accuracy			0.97	81000	
macro avg	0.96	0.96	0.96	81000	
weighted avg	0.98	0.97	0.97	81000	





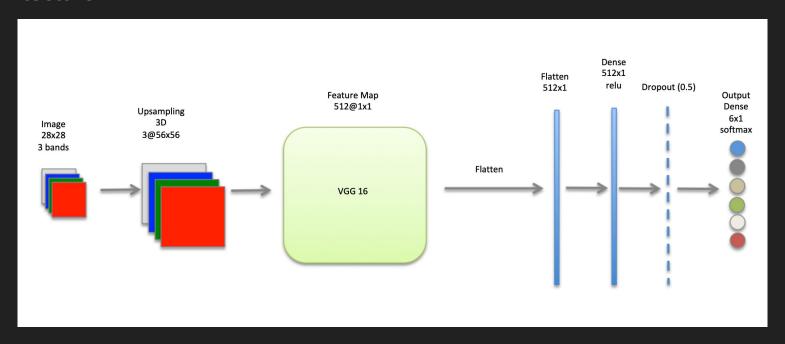




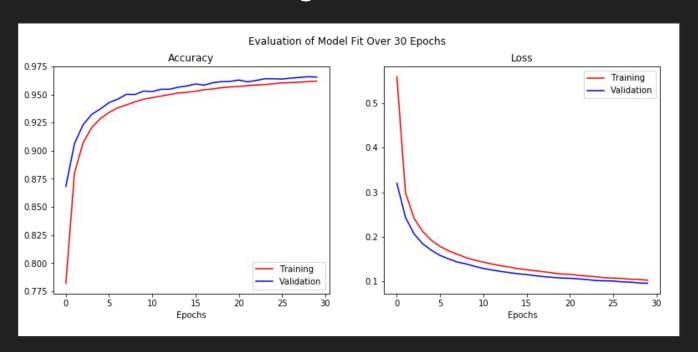


# Transfer Learning with VGG16

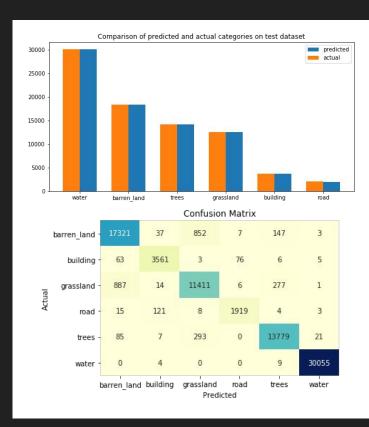
#### Architecture:



## VGG16 - Training Performance

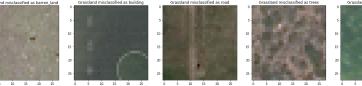


#### VGG16 Model - Test Performance



Overall accuracy on test dataset: 0.964

Classificatio	ssification Report:				
	precision	recall	f1-score	support	
barren_land	0.94	0.94	0.94	18367	
building	0.95	0.96	0.95	3714	
grassland	0.91	0.91	0.91	12596	
road	0.96	0.93	0.94	2070	
trees	0.97	0.97	0.97	14185	
water	1.00	1.00	1.00	30068	
accuracy			0.96	81000	
macro avg	0.95	0.95	0.95	81000	
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Considered existence find as become lead	Graceland misclassified as building	g Grandand m	irelarcified as mad	Graceland mirelaccified as tro	



#### Misclassifications - Class Probabilities

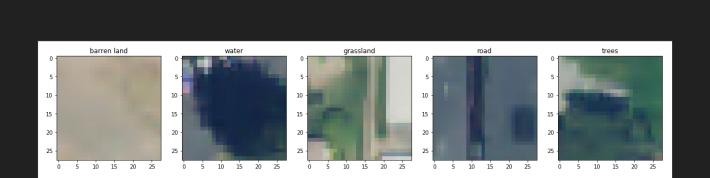
Class Probabilities							
building	barren_land	trees	grassland	road	water	Actual	Predicted
0.482	0.505	0.000	0.012	0.001	0.000	building	barren_land
0.000	0.151	0.022	0.827	0.000	0.000	barren_land	grassland
0.000	0.598	0.001	0.402	0.000	0.000	grassland	barren_land
0.000	0.125	0.003	0.872	0.000	0.000	barren_land	grassland
0.000	0.119	0.001	0.881	0.000	0.000	barren_land	grassland
0.101	0.891	0.000	0.000	0.007	0.000	building	barren_land
0.000	0.816	0.002	0.182	0.000	0.000	grassland	barren_land
0.763	0.000	0.000	0.000	0.237	0.000	road	building
0.000	0.113	0.059	0.828	0.000	0.000	trees	grassland
0.001	0.257	0.003	0.740	0.000	0.000	barren_land	grassland

# Apply Baseline Model to New Image

Download new NAIP image

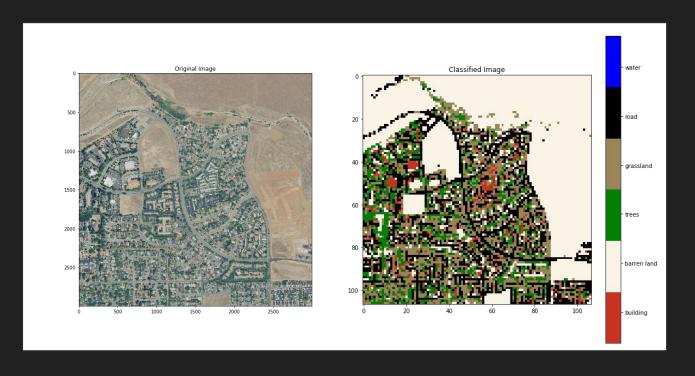
Split into tiles, Reshape to channels-first ndarray

Input to model.predict()





# Reassemble Classified Image



### Summary of Results

- Applied Deep Learning with CNN to classify satellite image tiles
- Used DeepSat6 benchmarking dataset
- Two methods:
  - Simple Baseline CNN (97.5% accuracy)
  - Transfer learning with VGG16 (96.4% accuracy)
- Applied Baseline CNN to new NAIP imagery

#### Follow-on Work

- Additional testing on NAIP tiles
- Georeference output tile for additional spatial analysis
- Address resolution loss
  - Classify overlapping tiles, assign class to central pixels
  - Image segmentation with U-Net