Week assignment



logline

A young woman demonstrates every Friday on the streets in front of the government. Anybody pays attention. But with her endurance she inspires other young people and gets more and more follower.

The idea

Instead of going to school a young woman demonstrates every Friday. She stands on the streets in front of the government. The appeals urgently on politicians and other responsible people to take climate change serious and take action to save the planet. She stands there every Friday through the whole year, but people pass by and anybody pays attention. But with her endurance she inspires other young people and gets more and more follower.

Setup

The young woman with the two braids is standing on the streets with a sign "Skolstreik för klimatet" in her hands. She is alone and people are passing by. From time to time she makes a selfie and posts something on twitter. The year goes by and in the background weather and landscape changes. Nothing happens. But then the game starts. The protagonist tipes again something on her phone. Now two messages pop up and you have to choose one. If you click on the popular one you get more people on the streets, if you choose an unpopular one people are getting less. If you press twice a popular post some press will show up in the streets and make an interview with you. If you hint 3 times the "right" post celebrities will show up and make a selfie with you and more and more people are onthe streets. The fourth time in a row you will get on the cover of the Time Magazine and win. On the other hand if you

choose the wrong ones, you will just continue staying alone on the streets.

Resolution

You will be known in the whole world and invited to every important event and can spread your message or nothing will change and you are standing alone on the streets.

Genre: Melancholic satire

Mood: Melancholic and euphoric

Analyzed with the narrative curve

I Prelude: A young woman with a sign in her hand II Presentation: The woman takes selfies and writes messages on her phone.

III Point of no return: The user has to chose a post for twitter.

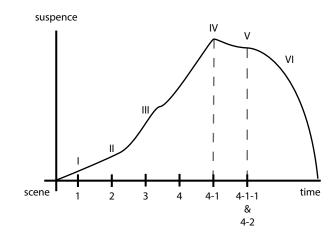
IV Rising action: The better you play the more people are interested in your protest.

V Climax: Become famous and get a lot of attention

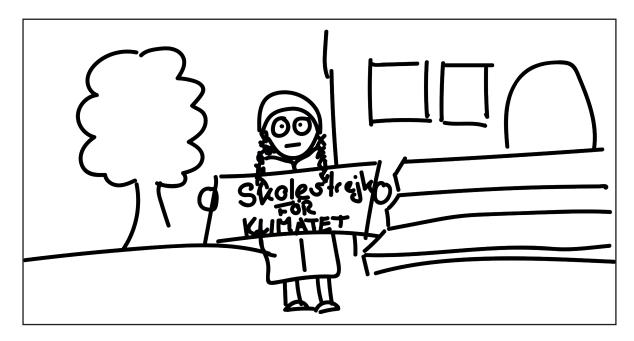
VI Fade out:

Scenario 1: Be famous

Scenario 2: Everything stays the same.



Scene 01

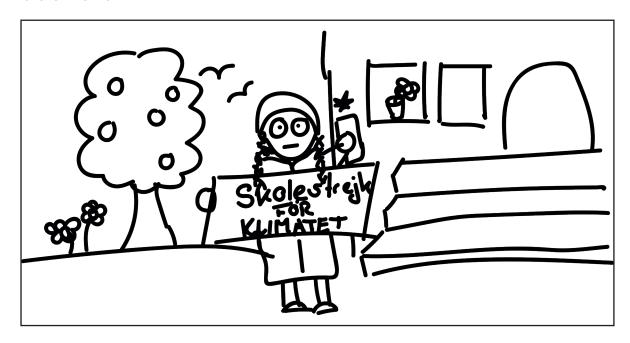


Action/Plot: A young woman standing with a sign in her hands and looking in the "kamera"

Interaction: trees in the background are moving and the young woman blinks with her eyes from time to time.

Sound: Piano playing, inspired by the movie Amélie

Scene 02

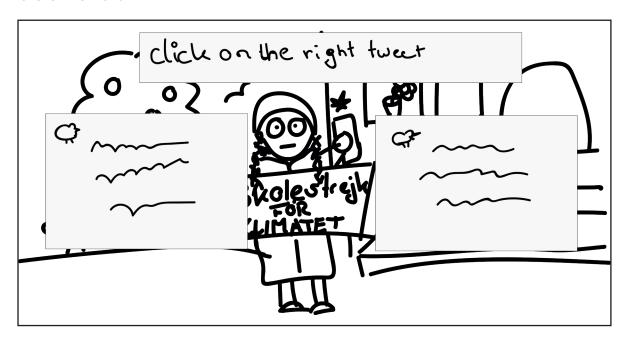


Action/Plot: A young woman standing with a sign in her hands and taking selfies and writing tweets. Trees in the background are moving and slowly atmosphere is changing from spring to summer, to autumn and winter.

Interaction: none

Sound: Piano playing, inspired by the movie Amélie, sound of a phone taking pictures

Scene 03



Action/Plot: two tweets are popping up and the call to chose the right tweet.

Interaction: click on the right tweet

Sound: gameshow music

Scene 04



Action/Plot: you choose the "right" tweet and now there are more people on the streets. The woman writes a new message.

Interaction: none

Sound: gameshow music

Scene 05: same like scene 03

Scene 06:



Action/Plot: you choose the "right" tweet and now there are more people on the streets. The woman writes a new message and gets interviewed by journalists.

Interaction: none

Sound: gameshow music

Scene 07: same like scene 03

Scene 08:



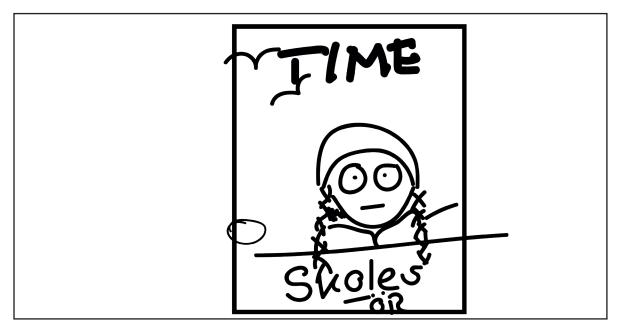
Action/Plot: you choose the "right" tweet and now there are more people on the streets. The woman makes selfies with celebrities.

Interaction: none

Sound: gameshow music

Scene 09: same like scene 03

Scene 10:



Action/Plot: "You won the game" and your face is on the Time Magazine.

Interaction: none

Sound: gameshow winning music

Style tile

Inspiration: flat design

Character/background relationship: The colour from the characters are repeating in the background, but the characters have more details and standing more out from the background.

Specific characterisites in the style: No shadows and only a few details are highlightet. The shapes are simple forms like circles and squares, slightly modified. The colours are desaturated. There are no contour lines.

Colours:



Examples of the style







Typography

Apercu, medium

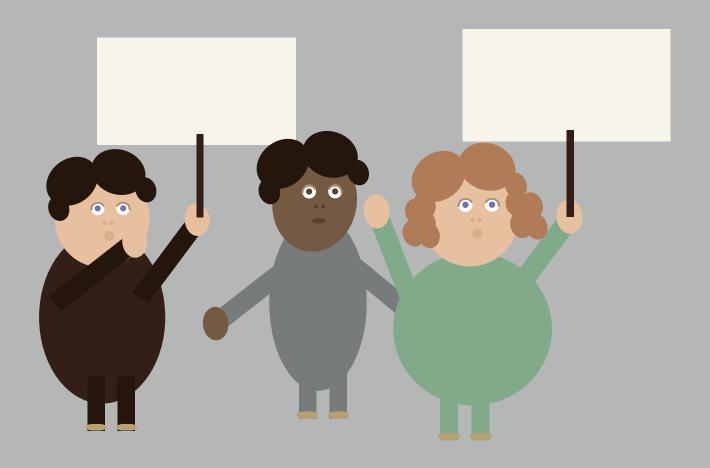
Onseque serioratis aut ut rehentis ilicime necullu ptatem re doloriatem harum quia sercien tionetur as volla nonsequiandi optam aut a dit aruptaspit que prorio earchil et quistiae cum eumquod mo ventis se renias antecum accum a debis qretes num eos magni comnimillest eos eosam eum ipis eum illacerum apeliatur aliqui optam facilia volorio reptaquae mo blatur?

SKOLSTREJK FÖR KLIMATET

Worksheet

All Characters





Worksheet

Character sheet



Work sheet

Story name: Skolestrejk

Character name: Greta Thunberg

What drives the main character:

(Choose one: survival, safety and security, love and to "belong", need to know and understand, selfworth and selfesteem, God and the noble cause, selfrealization)

Survival

Character's main goal:

Safe the world

Character's friends and enemies:

Friends: Striking students, Climate

activists

Enemies: People denying climate change, lobbies, Climate change

What is at stake for the character:

Nobody cares about her and her concern and there wont be any political change.

What the character needs to fulfill the goal/ mission:

She needs to inspire as many people as possible to create pressure on politicians.

Your name: ______

Work sheet Physical - Psycological - Sociological 01

Main Character name: Greta Thunberg

		Social/family	
Gender(s) _	female	Parents	mother and father
Age	16	Siblings ——	none
Height —	1,62 m		unmarried
	60 kg		none
Eye color _		Pets	none
	blond		all around the world
	es marks (tatoo, piercing, scars) braids	Enemies	all around the world
Illnesses _		Ethnicity	white
	eatures endurance		vegan
Strenghts	inspiring people		ransportation train, no planes
Handicap _	some say autism	Workspace	
Weakness ₋		Important item	
Build (basic	shape) <u>round and squared</u>	Weakness	
	•	Accent	swedish
		Living space _	Sweden
			-

Your name:

Sprite Sheet



http://lisagruenwaldt.com/KEA/greta