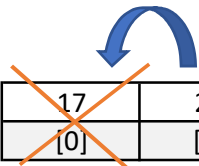


iterator=0



17	28	30	13
[0]	[1]	[2]	[3]

object at **index 0** dead?
arrList.remove(0);
 shifts objects automatically

iterator=1

28	30	13
[0]	[1]	[2]

28	13
[0]	[1]

object at **index 1** dead?
arrList.remove(1);
object at index 0 has not been checked!

REVERSE LOOP

iterator=3

17	28	30	13
[0]	[1]	[2]	[3]

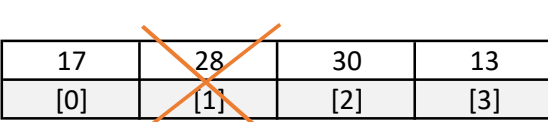
object at **index 3** dead?
arrList.remove(3);

iterator=2

17	28	30	13
[0]	[1]	[2]	[3]

object at **index 2** dead?
arrList.remove(2);

iterator=1

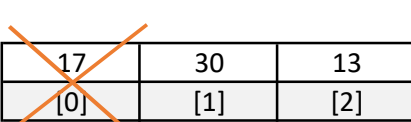


17	28	30	13
[0]	[1]	[2]	[3]

17	30	13
[0]	[1]	[2]

object at **index 1** dead?
arrList.remove(1);

iterator=0



17	30	13
[0]	[1]	[2]

30	13
[0]	[1]

object at **index 0** dead?
arrList.remove(0);