DATA STRUCTURES

BATCH - A

[TUESDAY FEBRUARY 28, 2017: 2:00 PM – 5:00 PM]

Assignments – 7 Code: assign07

INSTRUCTIONS: [Total Marks: 20]

- i) Read all assignments and each problem has to be answered in the same c file.
- ii) Create a .c file following the file name convention: abc-assign07.c Where abc is your roll number and assign07 is the assignment code
- iii) Strictly follow the file name convention and do not use scanf()

PROBLEMS:

1) [Marks: 4 marks]

Define a node - BTNODE - of a binary tree with the following fields:

The values of these fields could be generated using a random number generator in the specified range.

2) [Marks: 16 marks]

Using above data structure and the function prototypes given below, write your code for following tasks:

a) [Marks: 4 marks]

```
Create a binary tree with n nodes.
BTNODE *genBinaryTree(BTNODE *btnode, int n);
```

This function should internally insert an element into the binary tree in such a way that the resulting binary tree is complete.

b) [Marks: 2 marks]

Write a function to print proID, rank and price of each item:

void printElements(BTNODE*btnode);

c) [Marks: 3 marks]

Write a function to search and print the item by cost in a specified range [129.0, 399.95]

void RangeSearchByCost(BTNODE *item, float scost);

d) [Marks: 3 marks]

Write a function to search an item with the lowest cost. Use this function to find and print the details of two nodes with the lowest cost.

void SearchMinCost(BTNODE *btnode);

e) [Marks: 4 marks]

Write a function to delete all elements at a specified level.

BTNODE *deleteElements(BTNODE*btnode, int level);