HOT POTATO

Hot potato is a game in which children form a circle and start passing a hot potato. The counting starts with the first kid. Every nth toss, the child left with the potato leaves the game. When a kid leaves the game, it passes the potato forward. This continues repeating until there is only one kid left.

Create a program that simulates the game of Hot Potato. Print every kid that is removed from the circle. In the end, print the kid that is left last.