

1.0

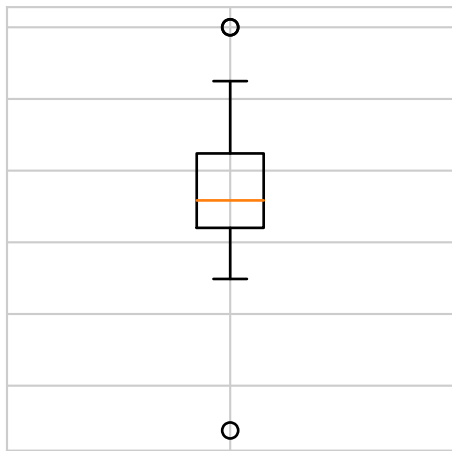
0.9

0.8

0.7

0.6

0.5



1