Nemanja Lisinac

Android engineer

Complex problem-solver with analytical and driven mindset. Dedicated to achieving demanding development objectives according to tight schedules while producing impeccable code.

Experience

Android Engineer

Endava – mar 2022 - present

- Contributed to the development of the Coca-Cola Android app, serving 1.2M+ monthly users and 10M+ downloads with an average rating of 4.7/5 on the Google Play Store.
- Led the design and implementation of the vending machine feature, enabling users to scan QR codes, select products, and make payments via Google Pay or credit cards, enhancing user engagement and driving sales.
- Worked with cross-functional teams to ensure high performance, scalability, and security, optimizing app performance and user experience.

College projects:

Flutter

- My_garage- A crossplatform garage app in which you can add or remove vehicles. All the vehicle data is loaded from SQlite database.

Contact

Date of birth
5-July-1995

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E-portfolio of college projects

http://lisk0.github.io/

Python

OpenCv, Pandas, Tensorflow
Finished machine learning basics project that can recognize images (classification) and predict information about fuel consumption using real world data from Google tensorflow

C++ Qt5 Framework

Visualization Of Different Pathfinder Algorithms

- Animation of how different algorithms find the path on 2d grid. User is allowed to draw the obstacles, start and end point.

Education

Bachelor of Science: Computer Science

Matematicki Fakultet - Belgrade

High School Diploma

Gimnazija "Sveti Trifun" - Aleksandrovac

Languages

English

Excellent

Serbian

Excellent

Skills

Kotlin

Very Good

Objective Programming

Excellent

Android SDK

Very Good

Java

Very Good