

Mitigating Controls for Attacks and Software Vulnerabilities

Chapter 7

Episode 7.01

Injection and Overflow Attacks

Objective 1.7 Given a scenario, implement controls to mitigate attacks and software vulnerabilities.

- Attack types
 - Extensible markup language (XML) attack
 - Structured query language (SQL) injection
 - Overflow attack
 - Buffer
 - Integer
 - Heap
 - Cross-site scripting
 - Reflected
 - Persistent
 - Document object model (DOM)
 - Remote code execution
 - Directory traversal

Attack Types – Injection

- Attacker sends input so software does something unintended by designer
- Remote code execution
 - Tells target system to run some unauthorized function
 - Very dangerous
- Extensible markup language (XML) attack
 - Exchange data among different nodes on a network
 - Send embedded bad data
 - Send invalid data that causes XML parser to hang or crash

Attack Types – Injection

- Structured query language (SQL) attack
 - Most common language for relational databases
 - Very flexible language
 - Hard to secure
 - Often used along with remote code execution

Attack Types – Injection

- Cross-site scripting (XSS)
 - Leverage trust between a client and a server
 - Persistent attack
 - Attacker stores malicious code on server
 - Non-persistent attack (reflected)
 - Vulnerability on server that attacker takes advantage of
 - Document Object Model (DOM) attack
 - Used in XML data transfer
 - Inject bad data into XML
- Directory traversal
 - Enables an attacker to view, modify, or execute files in a system they normally would not be able to access

Attack Types – Overflow

- Happens when attacker provides more input than the programmer allowed for
- Input may overflow into the next memory space
- Buffer
 - Attacker may be able to write to unauthorized areas of memory
- Integer
 - Provide integer values that are too large or too small
- Heap
 - Cause a program to call itself multiple times

Attack Types

- Best way to stop them is to carefully and aggressively parse input
- Validate all input
- Only process valid input
- If it's not valid input, reject it
 - Don't try to cleanse it

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Authentication Attacks

Objective 1.7 Given a scenario, implement controls to mitigate attacks and software vulnerabilities.

- Attack types
 - Privilege escalation
 - Password spraying
 - Credential stuffing
 - Impersonation

Privilege Escalation

- Attacker tries to do more than they're authorized to do
 - Then attempts to gain higher privilege
- Ideally, attacker tries to become admin or root user
- Ways to escalate privilege:
 - Login as someone else
 - Brute force your way in
 - Exploit various vulnerabilities to allow you to escape to a higher privilege shell

Authentication Attacks

- Password spraying
 - Use list of popular passwords across a bunch of machines
- Credential stuffing
 - Attacker obtains list of previously-leaked usernames and passwords and tries to use them on many other sites
- Impersonation
 - Attacker pretends to be someone else
 - Stealing someone's login credentials

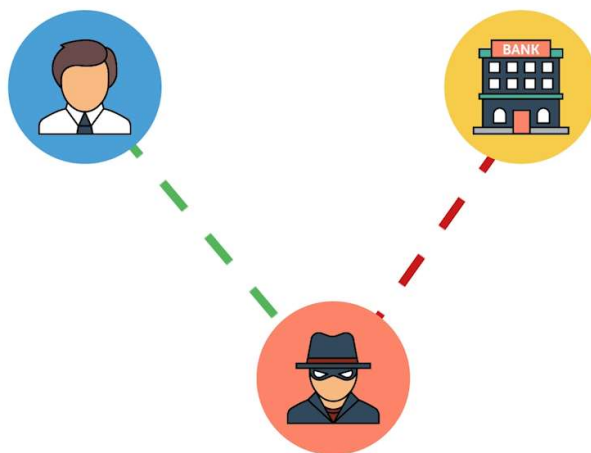
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Exploits

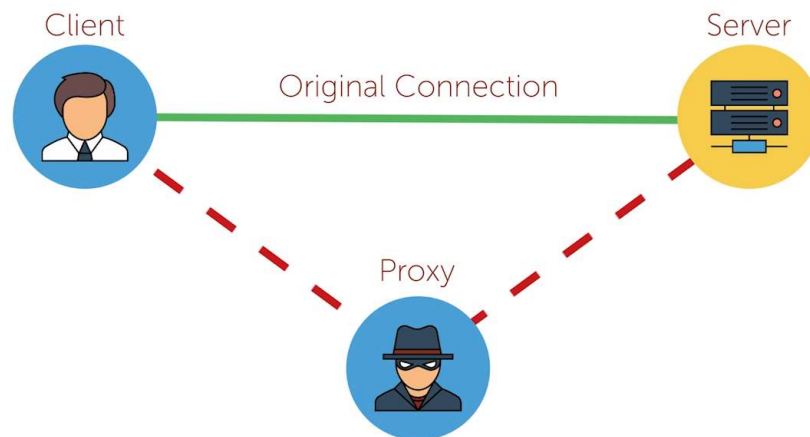
Objective 1.7 Given a scenario, implement controls to mitigate attacks and software vulnerabilities.

- Attack types
 - Privilege escalation
 - Impersonation
 - Man-in-the-middle attack
 - Session hijacking
 - Rootkit
 - Cross-site scripting

Impersonation



Man-in-the-Middle (MITM) Attack

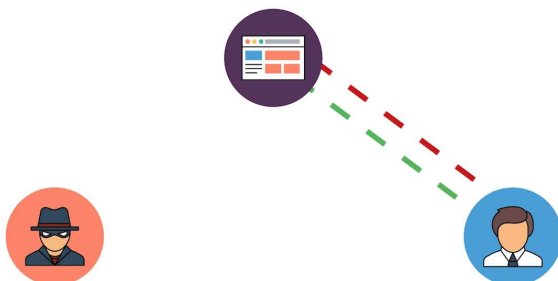


Session Hijack

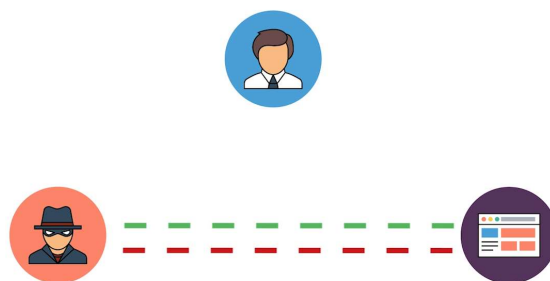


Cross-site scripting (XSS)

Stored Attacks



Reflective Attacks



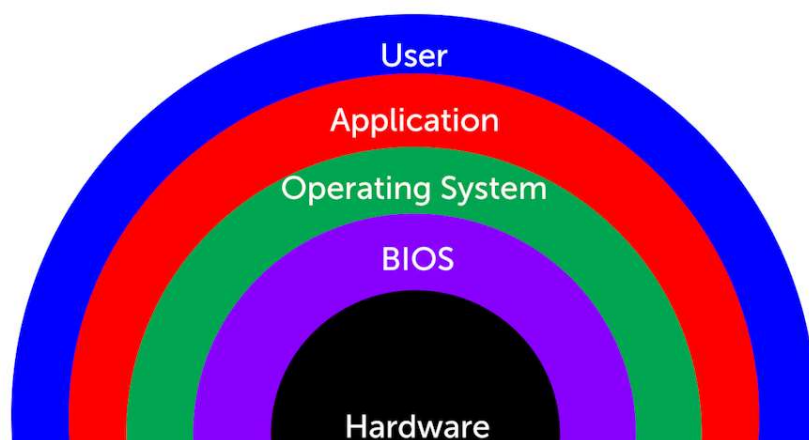
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Privilege Escalation



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Rootkit



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Application Vulnerabilities, Part 1

Objective 1.7 Given a scenario, implement controls to mitigate attacks and software vulnerabilities.

- Vulnerabilities
 - Improper error handling
 - Dereferencing
 - Insecure object reference
 - Race condition
 - Broken authentication
 - Sensitive data exposure

Vulnerabilities

- Improper error handling
 - Error messages sometimes give away too much information
 - Error messages should only give enough information to solve the problem
 - Don't send error message and then crash the program
- Dereferencing
 - Pointer attempts to access some value in the memory that is no longer there
 - Following the pointer can cause an operational error
 - Never follow a pointer until you verify it's valid
 - Fail gracefully

Vulnerabilities

- Insecure object referencing
 - Make sure access controls operate at all levels
 - Direct record ID used to access unauthorized data
 - Always authenticate every request
- Race condition
 - Time difference between checking the permissions of a subject requesting a resource and allowing accessing to the resource
 - Called the TOCTOU (time-of-check to time-of-use)
 - Never allow access after authentication but before use
 - Never provide access to data without checking identity

Vulnerabilities

- Broken authentication
 - Don't authenticate, assign a session ID, and assume from then on, it's always the same user if it's the same session ID
- Sensitive data exposure
 - Application's responsibility to protect data and only allow access to authorized users

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Application Vulnerabilities, Part 2

Objective 1.7 Given a scenario, implement controls to mitigate attacks and software vulnerabilities.

- Vulnerabilities
 - Insecure components
 - Insufficient logging and monitoring
 - Weak or default configurations
 - Use of insecure functions
 - strcpy

Vulnerabilities

- Insecure components
 - Insecure parts of applications
 - All applications are modular
 - They rely on libraries, external functions, or interactions with other components
 - Interacting with insecure components causes insecurities
- Logging and monitoring
- Most common logging is to export to log files
 - Log files are critical to finding out what happened
 - Make sure applications have logging enabled

Vulnerabilities

- Default configurations
 - Vendors try to set them appropriately
 - Common to have to change the settings
 - Default user IDs are a vulnerability
 - Change default configurations to most secure settings
 - Remove unused user IDs
- Insecure functions
 - strcpy
 - User proper software development standards
 - Make sure developers understand what not to do
 - Provide sufficient feedback