

Regularization 正则化

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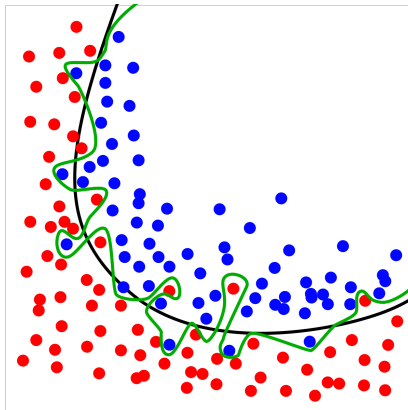
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Summary

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 - Regularization overview
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 - Definition
 - Example
- 3 Lasso & Ridge
- 4 Regularized Linear Regression on computer
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Background : Over-fitting



<https://en.wikipedia.org/wiki/Overfitting>

Some solutions

- 人为处理：
 - 模型选择算法
 - 人工选择保留哪些特征
- 正则化：
 - Lasso
 - Ridge
 - ...

正则化

OLS :

$$\hat{\beta} = \arg \min_{\beta} ||Y - X\beta||_2$$

正则化 :

$$\tilde{\beta} = \arg \min_{\beta} ||Y - X\beta||_2 + \lambda ||\beta||_{\alpha}$$

λ : 正则化参数

α : norm 参数

Definition

norm（范数）：是一个具有“长度”概念的函数，其为向量空间内的所有向量赋予非零的正长度或大小

Definition

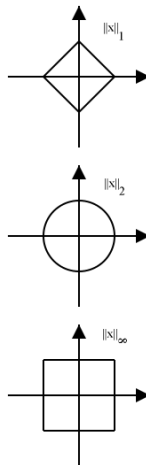
$\|\mathbf{x}\|_\alpha : \alpha = \dots$

- $\|\mathbf{x}\|_1 = \sum_{i=1}^n |x_i|$ [Manhattan distance]
- $\|\mathbf{x}\|_2 = \sqrt{\sum_{i=1}^n x_i^2}$ [Euclidean distance]
- $\|\mathbf{x}\|_\infty = \max_i |x_i|$ [Chebyshev distance]
- $\|\mathbf{x}\|_{-\infty} = \min_i |x_i|$
- $\|\mathbf{x}\|_p = (\sum_{i=1}^n |x_i|^p)^{\frac{1}{p}}$

Unit circle

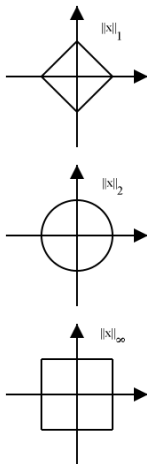
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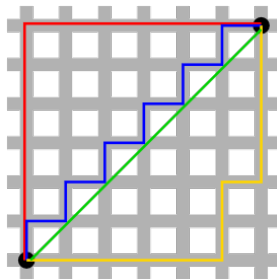


[https://en.wikipedia.org/wiki/Norm_\(mathematics\)](https://en.wikipedia.org/wiki/Norm_(mathematics))

L_1 norm & L_2 norm

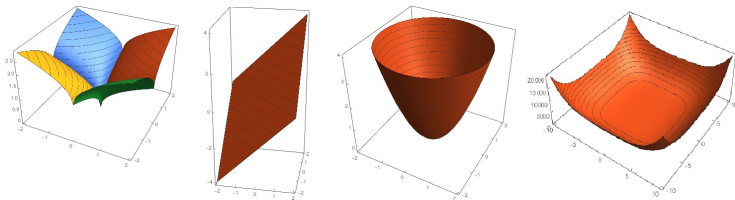
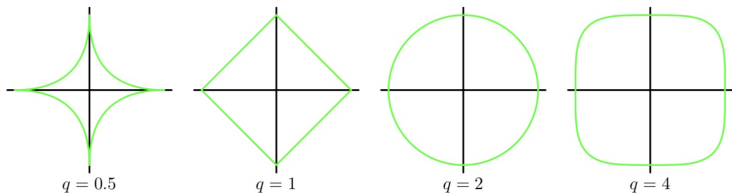


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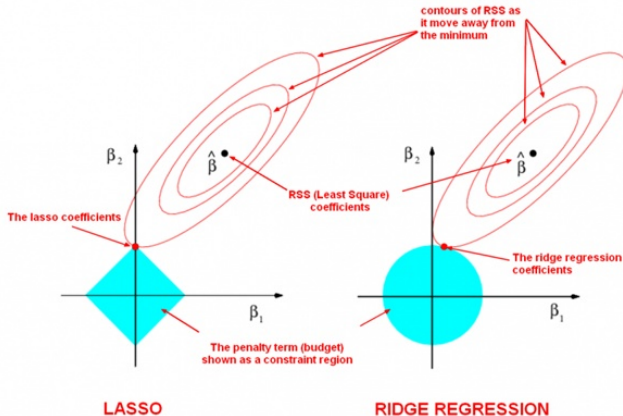
https://en.wikipedia.org/wiki/Taxicab_geometry

More



Pattern Recognition And Machine Learning - Springer 2006

Back to Lasso & Ridge Regression



<https://stats.stackexchange.com/questions/347257/geometrical-interpretation-of-l1-regression>

```
library(glmnet)
```

```
glmnet(  
  x, y, family=c("gaussian","binomial","poisson",  
                 "multinomial","cox","mgaussian"),  
  weights, offset=NULL, alpha = 1, nlambda = 100,  
  lambda.min.ratio = ifelse(nobs<nvars,0.01,0.0001),  
  lambda=NULL, standardize = TRUE, intercept=TRUE,  
  thresh = 1e-07, dfmax = nvars+1,  
  pmax = min(dfmax*2+20, nvars), exclude ,  
  penalty.factor = rep(1, nvars),  
  lower.limits=-Inf, upper.limits=Inf, maxit=100000,  
  type.gaussian=ifelse(nvars<500,"covariance","naive"),  
  type.logistic=c("Newton","modified.Newton"),  
  standardize.response=FALSE,  
  type.multinomial=c("ungrouped","grouped")  
)
```

```
glmnet(x, y, family="gaussian", alpha = 1)
```

```
glmnet(x, y, family="gaussian", alpha = 0)
```

In R's package <glmnet>, the penalty is defined as :

$$(1 - \alpha)/2 \|\beta\|_2 + \alpha \|\beta\|_1$$

alpha=1 is the lasso penalty, and alpha=0 is the ridge penalty.

(注意：这里的 alpha 与 norm 定义中的下标 α 不同，两者没有直接联系)

```
import sklearn

sklearn.linear_model.ElasticNet(
    alpha=1.0, l1_ratio=0.5, fit_intercept=True, normalize=False,
    precompute=False, max_iter=1000, copy_X=True, tol=0.0001,
    warm_start=False, positive=False, random_state=None,
    selection='cyclic'
)
```

The ElasticNet mixing parameter, with $0 \leq l1_ratio \leq 1$.

For $l1_ratio = 0$ the penalty is an L2 penalty.

For $l1_ratio = 1$ it is an L1 penalty.

For $0 < l1_ratio < 1$, the penalty is a combination of L1 and L2.

(这里的 $l1_ratio$ 类似 R `<glmnet>` 中的 α)

Find more on :

http://scikit-learn.org/stable/modules/generated/sklearn.linear_model.ElasticNet.html

Questions

问题？