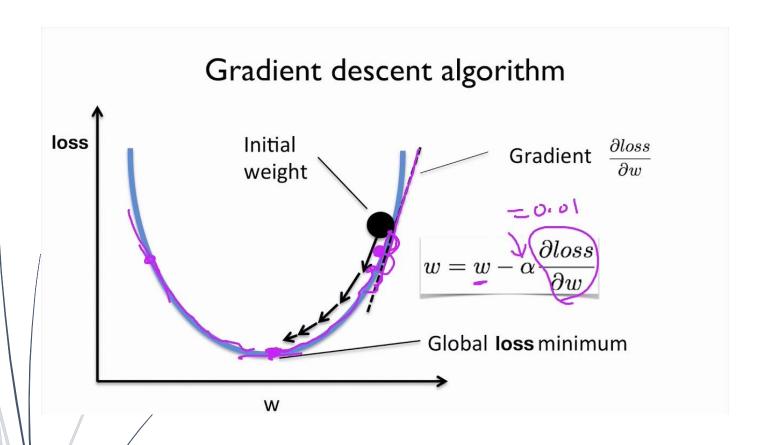
Gradient Descent Algorithm Implementation

Linear Regression Model



INSTITUTE OF INFORMATION TECHNOLOGY, UNIVERSITY OF DHAKA

BACHELOR OF SCIENCE IN SOFTWARE ENGINEERING

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TYPESCRIPT PROGRAM OF GRADIEN DESCENT

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CHAPTER-01: SOURCE CODE

Programming Language: Typescript, Filename: gradientDescent.ts

gradientDescent.ts(1-36)

```
//h(x) = theta0 + theta1*x;
interface point {
    x: number,
    y: number
class GradientDescent {
    private sampleSize = 30;
    private learningRate = 0.01;
    private maxIteration = 1000;
    private trainingData: point[] = [];
    private isConverged = false;
    private theta0 = 0;
    private theta1 = 0;
    private threshold = 0.0001;
    constructor(sampleSize = 30, learningRate = 0.01) {
        this.sampleSize = sampleSize;
        this.learningRate = learningRate;
        this.init();
    private init() {
        this.prepareTrainingData();
    public start() {
        let iteration = 1;
        while (!this.isConverged && iteration < this.maxIteration) {</pre>
            console.log('\niteration:' + iteration);
            this.iterate();
            iteration++;
    }
```

```
private iterate() {
     var mse_before = this.J();
     let temp0 = this.theta0 - (this.learningRate *
          this.derivativeTheta0());
     let temp1 = this.theta1 - (this.learningRate *
         this.derivativeTheta1());
     this.theta0 = temp0;
     this.theta1 = temp1;
     console.log("theta0:" + this.theta0);
     console.log("theta1:" + this.theta1);
     this.isConverged = (mse_before - this.J() < this.threshold);</pre>
 private J() {
    var sum = 0;
     this.trainingData.forEach((point) => {
         sum += this.squaredError(point);
     });
     return sum / (2 * this.trainingData.length);
private squaredError(point: point) {
     return Math.pow(this.predictionError(point), 2);
 private predictionError(point: point) {
     return this.h(point.x) - point.y;
 //hypothesis
 private h(x: number) {
     return this.theta1 * x + this.theta0;
```

```
private derivativeTheta0() {
       var sum = 0;
       this.trainingData.forEach((point) => {
           sum += this.predictionError(point);
       });
       return sum / this.trainingData.length;
   private derivativeTheta1() {
       var sum = 0;
       this.trainingData.forEach((point) => {
           sum += this.predictionError(point) * point.x;
       });
       return sum / this.trainingData.length;
   private prepareTrainingData() {
       for (var i = 0; i < this.sampleSize; i++) {</pre>
           var point = this.getRandomPoint(10);
           this.trainingData.push(point);
   private getRandomPoint(max: number): point {
       let slope = 0.5;
       let intercept = 2.5;
       let stddev = 0.9;
       let x = Math.round(Math.random() * max);
       let y = slope * x + intercept + Math.random() * stddev;
       console.log('data points');
       console.log(x + " " + y);
       return {
           x: x,
           у: у
       };
new GradientDescent().start();
```

CHAPTER -02: Build And Run

2.1 PREREQUISITE

- 1. Node Js
- 2. Typescript

The two above must be installed to build and run the program

2.2 BUILD AND RUN

First open windows CMD or Linux terminal in the directory of gradientDescent.ts

Run the following commands:

tsc gradientDescent.ts

this will compile and create gradientDescent.js file in same directory

Now run this

node gradientDescent.js

2.3 HOW PROGRAM WORKS

Hypothesis: h(x) = theta0 + theta1*x;

The steps are below:

- 1. Prepare training data set
- 2.
- a. theta0 = theta0 learningRate*derivativeTheta0(cost function);
- b. theta1 = theta1 learningRate*derivativeTheta1(cost function);
- 3. Repeat the step 2 till converged.

Source code url:https://github.com/TulshiDas39/gradientDescent/blob/master/gradient-descent.ts