

Belief-Propagation Decoding of LDPC Codes

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LDPC Codes: Motivation

- Revolution in coding theory
- Reliable transmission, rates approaching capacity.
 - BIAWGN, Rate = 0.5, Threshold 0.0045 dB of Shannon limit.
 - BIAWGN, Rate = 0.88, Threshold 0.088 dB of Shannon limit.
 - BSC, Rate = 0.5, Threshold 0.005 of maximum crossover.
 - BEC, any rate: achieve capacity!
- Low-complexity decoding: belief propagation

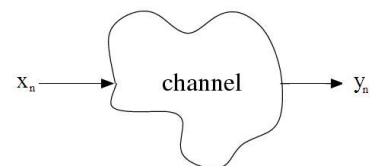
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History

- 1963: **Invented** by Gallager
- 1988: **Belief-propagation**, by Pearl
- 1993: **Turbo-codes**, (Berrou, Glavieux, Thitimajshima)
- 1996: **Rediscovered** (MacKay, Neal, Sipser, Spielman)

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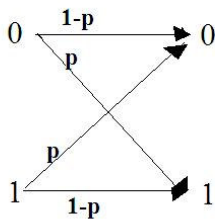
Discrete-time, memoryless channel



- Discrete time instances, $1, \dots, N$.
- Output y_n dependent only on x_n .

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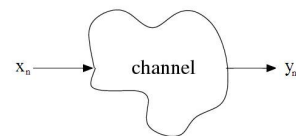
Example: Binary Symmetric Channel (BSC)



(assume $p = 1/4$)

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Decoding, no code case



- Assume $y_n = 1$.
- Which x_n was transmitted?

Maximum likelihood rule:

$$\Pr[X_n = 1 \mid Y_n = 1] = ? \quad (\text{Assume } p = 1/4)$$

$$\Pr[X_n = 0 \mid Y_n = 1] = ?$$

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Decoding, no code case

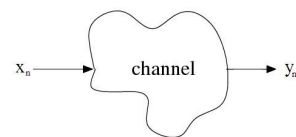
$$\begin{aligned} \Pr[X_n = 1 \mid Y_n = 1] &= \\ &= \frac{\Pr[Y_n = 1, X_n = 1]}{\Pr[Y_n = 1]} \\ &= \frac{\Pr[Y_n = 1 \mid X_n = 1] \cdot \Pr[X_n = 1]}{\Pr[Y_n = 1]} \\ &= \frac{\Pr[Y_n = 1 \mid X_n = 1] \cdot \mathbf{1/2}}{\Pr[Y_n = 1]} \end{aligned}$$

Assumption: equal a priori probabilities:

$$\Pr[X_n = 1] = \Pr[X_n = 0] = 1/2$$

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Decoding, no code case



- Assume $y_n = 1$.
- Which x_n was transmitted?

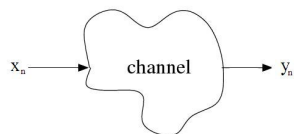
$$\Pr[X_n = 1 \mid Y_n = 1] = \mathbf{0.75} \quad (\text{Assume } p = 1/4)$$

$$\Pr[X_n = 0 \mid Y_n = 1] = \mathbf{0.25}$$

Decoder decides: $\hat{x}_n = 1$

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Decoding, no code case



Maximum likelihood rule:

$$\hat{x}_n = \underset{d=0,1}{\operatorname{argmax}} \Pr[X_n = d \mid Y_n = y_n]$$

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Decoding, code case

Example:

$$\mathcal{C} = \left\{ \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \\ 1 \end{bmatrix} \right\} \quad \mathbf{y} = \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

Let's focus on x_2 .

- Which x_2 was transmitted?

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Decoding, code case

Example:

$$\mathcal{C} = \left\{ \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \\ 1 \end{bmatrix} \right\} \quad \mathbf{y} = \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

$$\Pr[X_2 = 1 \mid Y_2 = 1] = 0.75$$

$$\Pr[X_2 = 0 \mid Y_2 = 1] = 0.25$$

Decoder decides: $\hat{x}_2 = 1$
Bad!!!!

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Decoding, code case

Old decoding rule,

$$\hat{x}_n = \underset{d=0,1}{\operatorname{argmax}} \Pr\{X_n = d \mid Y_n = y_n\}$$

Better decoding rule,

$$\hat{x}_n = \underset{d=0,1}{\operatorname{argmax}} \Pr\{X_n = d \mid Y_1 = y_1, \dots, Y_N = y_N, [X_1, \dots, X_N] \text{ is a codeword}\}$$

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Decoding, code case

Example:

$$\mathcal{C} = \left\{ \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \\ 1 \end{bmatrix} \right\} \quad \mathbf{y} = \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

- With **new** decoding rule,

$$\Pr[X_2 = 1 \mid \mathbf{Y} = \mathbf{y}, \mathbf{X} \text{ is a codeword}] = 0.75 \text{ } \mathbf{0.0357}$$

$$\Pr[X_2 = 0 \mid \mathbf{Y} = \mathbf{y}, \mathbf{X} \text{ is a codeword}] = 0.25 \text{ } \mathbf{0.9643}$$

Decoder decides: $\hat{x}_2 = 1$ $\hat{x}_2 = 0$

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Word error vs. bit error

- **Possibility 1:** Minimize probability of **word error**.

$$\Pr[\text{error}] \triangleq \Pr[\hat{\mathbf{x}} \neq \mathbf{x}]$$

- **Possibility 2:** At each bit n , minimize probability of **bit error**.

$$\Pr[\text{error in bit } n] \triangleq \Pr[\hat{x}_n \neq x_n]$$

Our focus: bit error

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Decoding, code case

Old decoding rule,

$$\hat{x}_n = \operatorname{argmax}_{d=0,1} \Pr\{X_n = d \mid Y_n = y_n\}$$

Better decoding rule,

$$\hat{x}_n = \operatorname{argmax}_{d=0,1} \Pr\{X_n = d \mid Y_1 = y_1, \dots, Y_N = y_N, \\ [X_1, \dots, X_N] \text{ is a codeword}\}$$

Complexity $\Theta(2^{RN})$

($R > 0$ is rate of code)

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Decoding, code case

Status:

- **Old decoding rule,**

$$\hat{x}_n = \operatorname{argmax}_{d=0,1} \Pr\{X_n = d \mid Y_n = y_n\}$$

Bad performance, **excellent** complexity.

- **New decoding rule,**

$$\hat{x}_n = \operatorname{argmax}_{d=0,1} \Pr\{X_n = d \mid \mathbf{Y} = \mathbf{y}, \mathbf{X} \text{ is a codeword}\}$$

Excellent performance, **terrible** complexity.

Any compromise?

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Linear binary block codes

Parity check matrix. A binary matrix \mathbf{H} . e.g.

$$\mathbf{H} \cdot \mathbf{x} = \mathbf{0}$$

$$\begin{bmatrix} 1 & 0 & 1 & 0 & 0 & \dots & 1 \\ 1 & 0 & 0 & 1 & 1 & \dots & 0 \\ & & & & \dots & & \\ 0 & 1 & 1 & 0 & 1 & \dots & 1 \end{bmatrix} \cdot \begin{bmatrix} x_1 \\ x_2 \\ \dots \\ x_N \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ \dots \\ 0 \end{bmatrix}$$

\mathbf{x} is a codeword $\iff \mathbf{H} \cdot \mathbf{x} = \mathbf{0}$

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Linear binary block codes

Parity check matrix. A binary matrix \mathbf{H} . e.g.

$$\mathbf{H} \cdot \mathbf{x} = \mathbf{0}$$

$$\begin{bmatrix} \leftarrow \mathbf{h}_1 \rightarrow \\ \leftarrow \mathbf{h}_2 \rightarrow \\ \dots \\ \leftarrow \mathbf{h}_M \rightarrow \end{bmatrix} \cdot \begin{bmatrix} x_1 \\ x_2 \\ \dots \\ x_N \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ \dots \\ 0 \end{bmatrix}$$

\mathbf{x} is a codeword $\iff \mathbf{H} \cdot \mathbf{x} = \mathbf{0}$

$\iff \mathbf{h}_m \cdot \mathbf{x} = 0, \quad m = 1, \dots, M$

Each equation $\mathbf{h}_m \cdot \mathbf{x} = 0$ called a **parity check**.

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Linear binary block codes

\mathbf{X} is a codeword $\iff \mathbf{H} \cdot \mathbf{X} = \mathbf{0}$

$\iff \mathbf{h}_m \cdot \mathbf{X} = 0, \quad m = 1, \dots, M$

$$\begin{aligned} \hat{x}_n &= \operatorname{argmax}_{d=0,1} \Pr\{X_n = d \mid \mathbf{Y} = \mathbf{y}, \mathbf{X} \text{ is a codeword}\} \\ &= \operatorname{argmax}_{d=0,1} \Pr\{X_n = d \mid \mathbf{Y} = \mathbf{y}, \mathbf{H} \cdot \mathbf{X} = \mathbf{0}\} \\ &= \operatorname{argmax}_{d=0,1} \Pr\{X_n = d \mid Y_1 = y_1, Y_2 = y_2, \dots, Y_N = y_N \\ &\quad \mathbf{h}_1 \mathbf{X} = 0, \mathbf{h}_2 \mathbf{X} = 0, \dots, \mathbf{h}_M \mathbf{X} = 0\} \end{aligned}$$

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Decoding, code case

- Old decoding rule,

$$\hat{x}_n = \operatorname{argmax}_{d=0,1} \Pr\{X_n = d \mid Y_n = y_n\}$$

- New decoding rule,

$$\begin{aligned} \hat{x}_n &= \operatorname{argmax}_{d=0,1} \Pr\{X_n = d \mid Y_1 = y_1, Y_2 = y_2, \dots, Y_N = y_N \\ &\quad \mathbf{h}_1 \mathbf{X} = 0, \mathbf{h}_2 \mathbf{X} = 0, \dots, \mathbf{h}_M \mathbf{X} = 0\} \end{aligned}$$

- Compromise: Use **some** $\{y_n\}$, **some** parity checks!

$$\begin{aligned} \hat{x}_n &= \operatorname{argmax}_{d=0,1} \Pr\{X_n = d \mid Y_{\mathbf{l}_1} = y_{\mathbf{l}_1}, \dots, Y_{\mathbf{l}_L} = y_{\mathbf{l}_L} \\ &\quad \mathbf{h}_{\mathbf{m}_1} \mathbf{X} = 0, \dots, \mathbf{h}_{\mathbf{m}_K} \mathbf{X} = 0\} \end{aligned}$$

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Compromise: Iterative Decoding

1. Start with old decoding rule,

$$\hat{x}_n = \operatorname{argmax}_{d=0,1} \Pr\{X_n = d \mid Y_n = y_n\}$$

2. Iteratively add more h 's and y 's,

$$\hat{x}_n = \operatorname{argmax}_{d=0,1} \Pr\{X_n = d \mid Y_{\mathbf{1}} = y_{\mathbf{1}}, \dots, Y_{\mathbf{L}} = y_{\mathbf{L}}, \\ \mathbf{h}_{\mathbf{m}_1} \mathbf{X} = 0, \dots, \mathbf{h}_{\mathbf{m}_K} \mathbf{X} = 0\}$$

How? **Belief propagation**

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Some formal stuff...

- Let $\mathbf{w} = [w_1, \dots, w_N]$, assume $\mathbf{w} \notin \mathcal{C}$,

$$\Pr[\mathbf{X} = \mathbf{w}] = 0?$$

- Answer:

$$\Pr[\mathbf{X} = \mathbf{w}] = \left(\frac{1}{2}\right)^N$$

$$\Pr[\mathbf{X} = \mathbf{w} \mid \mathbf{X} \text{ is a codeword}] = 0$$

Formal probability model

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Properties of **formal** probability model

1. Assumes no code
2. Valid mathematically
3. Non-restrictive
4. We can express other useful values.

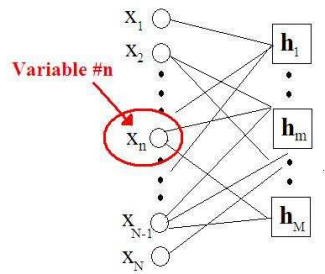
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Concepts of belief-propagation

1. **Graph based**
2. Beliefs
3. Iterative message passing
4. Extrinsic information rule
5. Ignore loops

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Graph based

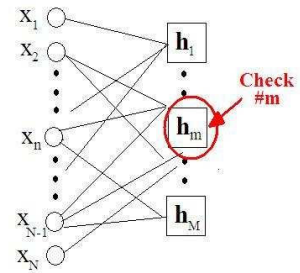


Variable node $\#n$, corresponds to time slot

- to unknown code bit X_n .
- to received channel output y_n .

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Graph based

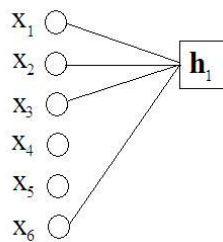


Check node $\#m$, corresponds:

- to parity-check h_m .

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Parity check



$$h_1 \cdot \mathbf{X} = X_1 + X_2 + X_3 + X_6 = 0$$

Check node connected to **participating variables**.

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Concepts of belief-propagation

1. Graph based
2. **Beliefs**
3. Iterative message passing
4. Extrinsic information rule
5. Ignore loops

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Belief Propagation

- The knowledge ("beliefs") we have:

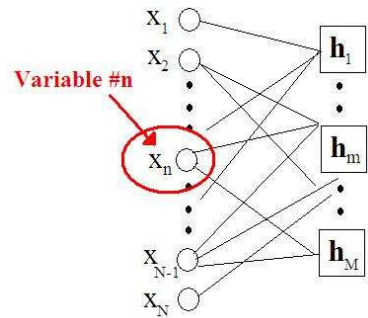
$$Y_1 = y_1, Y_2 = y_2, \dots, Y_N = y_N$$

$$\mathbf{h}_1 \mathbf{X} = 0, \mathbf{h}_2 \mathbf{X} = 0, \dots, \mathbf{h}_M \mathbf{X} = 0$$

- Divide it between the nodes.

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Belief Propagation

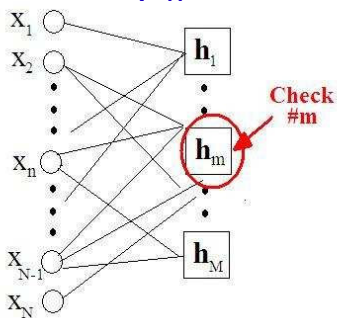


Variable nodes know channel outputs.

- Variable n knows value of y_n .

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Belief Propagation



Check nodes known parity checks.

- Check m knows that $\mathbf{h}_m \mathbf{X} = 0$.

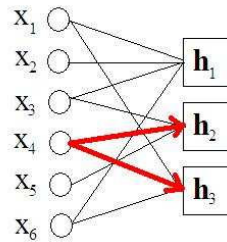
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Concepts of belief-propagation

1. Graph based
2. Beliefs
3. **Iterative message passing**
4. Extrinsic information rule
5. Ignore loops

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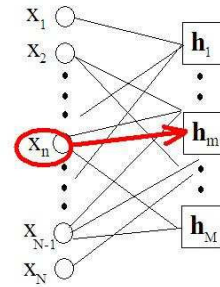
Iterative message passing



- Nodes communicate using messages.
- Messages are sent through edges to neighboring nodes.
- Each message is a number $m \in [0, 1]$.

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Iterative message passing

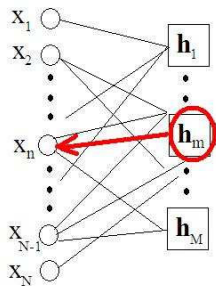


- Message from variable n to check m :

$$V_{n \rightarrow m} = \Pr[\mathbf{X}_n = 1 \mid \text{some } h\text{'s and some } y\text{'s}]$$

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Iterative message passing

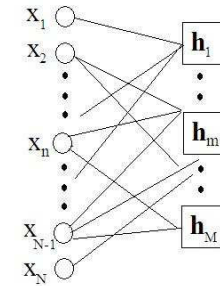


- Message from check m to check n :

$$C_{m \rightarrow n} = \Pr[\mathbf{X}_n = 1 \mid \text{other } h\text{'s and other } y\text{'s}]$$

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Iterative message passing

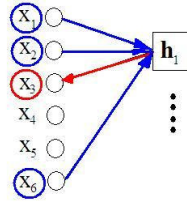


Rightbound and leftbound iterations.

- **Rightbound iteration.** **Variables** send messages to **checks**.
- **Leftbound iteration.** **Checks** send messages to **variables**.

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Iterative message passing

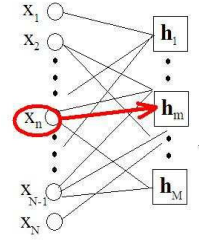


At node n ,

1. Collect all incoming messages, **previous iteration**
2. Add "**my knowledge**"
3. Compute new (better?) message

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Iterative message passing



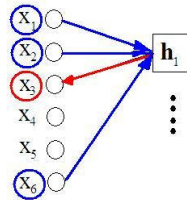
Rightbound iteration #1: At variable n ,

1. Collect all incoming messages, previous iteration (**none**)
2. Add "my knowledge" (**channel output y_n**)
3. Compute new (better?) message

$$V_{n \rightarrow m} = \Pr[X_n = 1 \mid Y_n = y_n]$$

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Iterative message passing



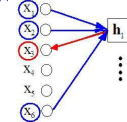
Leftbound iteration #1: At check node 1, to variable 3

1. Collect all incoming messages ($V_{1 \rightarrow 1}, V_{2 \rightarrow 1}, V_{3 \rightarrow 1}, V_{6 \rightarrow 1}$)
2. Add "my knowledge" (parity check $X_1 + X_2 + X_3 + X_6 = 0$)
3. Compute new (better?) message

$$C_{1 \rightarrow 3} = \Pr[X_3 = 1 \mid X_1 + X_2 + X_3 + X_6 = 0, \\ Y_1 = y_1, Y_2 = y_2, \text{~~Y}_3 = y_3~~, Y_6 = y_6]$$

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Iterative message passing



Leftbound iteration #1: At check node 1, to variable 3

1. Collect all incoming messages ($V_{1 \rightarrow 1}, V_{2 \rightarrow 1}, V_{3 \rightarrow 1}, V_{6 \rightarrow 1}$)
2. Add "my knowledge" (parity check $X_1 + X_2 + X_3 + X_6 = 0$)
3. Compute new (better?) message

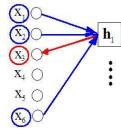
$$C_{1 \rightarrow 3} = \Pr[X_3 = 1 \mid X_1 + X_2 + X_3 + X_6 = 0, \\ Y_1 = y_1, Y_2 = y_2, \text{~~Y}_3 = y_3~~, Y_6 = y_6]$$

Extrinsic information rule:

Message **to** node **never** function of message **from** node.

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Iterative message passing



Leftbound iteration #1: At check node 1, to variable 3

1. Collect all incoming messages ($V_{1 \rightarrow 1}, V_{2 \rightarrow 1}, V_{6 \rightarrow 1}$)
2. Add “my knowledge” (parity check $X_1 + X_2 + X_3 + X_6 = 0$)
3. Compute new (better?) message

$$C_{1 \rightarrow 3} = \Pr[X_3 = 1 \mid X_1 + X_2 + X_3 + X_6 = 0, \\ Y_1 = y_1, Y_2 = y_2, Y_6 = y_6] = ?$$

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Some formal stuff...

$$\Pr[X_1 = 0, X_2 = 1] = \Pr[X_1 = 0] \cdot \Pr[X_2 = 1]$$

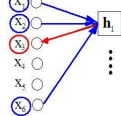
$$\Pr[X_1 = 0, Y_2 = 1, X_2 = 1] = \Pr[X_1 = 0] \cdot \Pr[Y_2 = 1, X_2 = 1]$$

$$\Pr[X_1 + X_3 = 0, Y_3 = 1, X_2 + X_4 = 0, Y_4 = 1] =$$

$$\Pr[X_1 + X_3 = 0, Y_3 = 1] \cdot \Pr[X_2 + X_4 = 0, Y_4 = 1]$$

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Iterative message passing



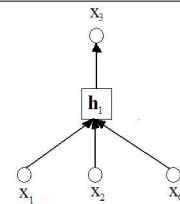
Leftbound iteration #1: At check node 1, to variable 3

1. Collect all incoming messages ($V_{1 \rightarrow 1}, V_{2 \rightarrow 1}, V_{6 \rightarrow 1}$)
2. Add “my knowledge” (parity check $X_1 + X_2 + X_3 + X_6 = 0$)
3. Compute new (better?) message

$$C_{1 \rightarrow 3} = \Pr[X_3 = 1 \mid X_1 + X_2 + X_3 + X_6 = 0, \\ Y_1 = y_1, Y_2 = y_2, Y_6 = y_6]$$

$$= \frac{1}{2} \cdot \left[1 - \prod_{i=1,2,6} (1 - 2V_{i \rightarrow 1}) \right]$$

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Leftbound iteration #1: At check node 1, to variable 3

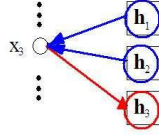
1. Collect all incoming messages ($V_{1 \rightarrow 1}, V_{2 \rightarrow 1}, V_{3 \rightarrow 1}, V_{6 \rightarrow 1}$)
2. Add “my knowledge” (parity check $X_1 + X_2 + X_3 + X_6 = 0$)
3. Compute new (better?) message

$$C_{1 \rightarrow 3} = \Pr[X_3 = 1 \mid X_1 + X_2 + X_3 + X_6 = 0, \\ Y_1 = y_1, Y_2 = y_2, Y_6 = y_6]$$

$$= \frac{1}{2} \cdot \left[1 - \prod_{i=1,2,6} (1 - 2V_{i \rightarrow 1}) \right]$$

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Iterative message passing

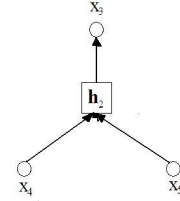


Rightbound iteration #2: From variable 3, to check node 3

1. Collect all incoming messages ($C_{1 \rightarrow 3}, C_{2 \rightarrow 3}$)
2. Add "my knowledge" (channel output y_3)
3. Compute new (better?) message

$$V_{3 \rightarrow 3} = \Pr[\mathbf{X}_3 = 1 \mid \text{some knowledge}]$$

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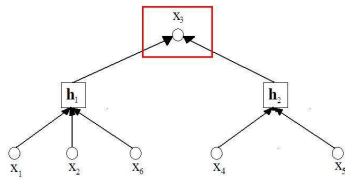


Leftbound iteration #1: At check node 1, to variable 3

1. Collect all incoming messages ($V_{4 \rightarrow 2}, V_{3 \rightarrow 2}, V_{5 \rightarrow 2}$)
2. Add "my knowledge" (parity check $X_3 + X_4 + X_5 = 0$)
3. Compute new (better?) message

$$\begin{aligned} \mathbf{C}_{2 \rightarrow 3} &= \Pr[X_3 = 1 \mid X_3 + X_4 + X_5 = 0, \\ &\quad Y_4 = y_4, Y_5 = y_5] \\ &= \frac{1}{2} \cdot \left[1 - \prod_{i=4,5} (1 - 2V_{i \rightarrow 2}) \right] \end{aligned}$$

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$$C_{1 \rightarrow 3} = \Pr[X_3 = 1 \mid X_1 + X_2 + X_3 + X_6 = 0, Y_1 = y_1, Y_2 = y_2, Y_6 = y_6]$$

$$C_{2 \rightarrow 3} = \Pr[X_3 = 1 \mid X_3 + X_4 + X_5 = 0, Y_4 = y_4, Y_5 = y_5]$$

Therefore,

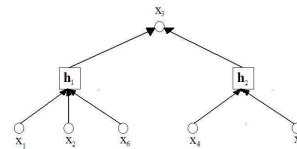
$$\begin{aligned} V_{3 \rightarrow 3} &= \Pr[X_3 = 1 \mid X_1 + X_2 + X_3 + X_6 = 0, Y_1 = y_1, Y_2 = y_2, Y_6 = y_6, \\ &\quad X_3 + X_4 + X_5 = 0, Y_4 = y_4, Y_5 = y_5 \\ &\quad \mathbf{Y}_3 = y_3] \end{aligned}$$

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Notation:

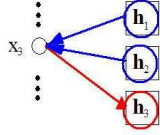
$$\begin{aligned} V_{3 \rightarrow 3} &= \Pr[X_3 = 1 \mid X_1 + X_2 + X_3 + X_6 = 0, Y_1 = y_1, Y_2 = y_2, Y_6 = y_6, \\ &\quad X_3 + X_4 + X_5 = 0, Y_4 = y_4, Y_5 = y_5 \\ &\quad Y_3 = y_3] \end{aligned}$$

$$V_{3 \rightarrow 3} = \Pr[X_3 = 1 \mid \mathbf{h}_1 \mathbf{X} = 0, \mathbf{Y}_1 = \mathbf{y}_1, \mathbf{h}_2 \mathbf{X} = 0, \mathbf{Y}_2 = \mathbf{y}_2, Y_3 = y_3]$$



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Iterative message passing



Rightbound iteration #2: From variable 3, to check node 3

1. Collect all incoming messages ($C_{1 \rightarrow 3}, C_{2 \rightarrow 3}$)
2. Add “my knowledge” (channel output y_3)
3. Compute new (better?) message

$$V_{3 \rightarrow 3} = \Pr[X_3 = 1 \mid \mathbf{h}_1 \mathbf{X} = 0, \mathbf{Y}_1 = \mathbf{y}_1, \mathbf{h}_2 \mathbf{X} = 0, \mathbf{Y}_2 = \mathbf{y}_2, Y_3 = y_3]$$

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$$\begin{aligned} \Pr[X_3 = 1 \mid \mathbf{h}_1 \mathbf{X} = 0, \mathbf{Y}_1 = \mathbf{y}_1, \mathbf{h}_2 \mathbf{X} = 0, \mathbf{Y}_2 = \mathbf{y}_2, Y_3 = y_3] &= \\ &= \frac{\Pr[X_3 = 1, \mathbf{h}_1 \mathbf{X} = 0, \mathbf{Y}_1 = \mathbf{y}_1, \mathbf{h}_2 \mathbf{X} = 0, \mathbf{Y}_2 = \mathbf{y}_2, Y_3 = y_3]}{\Pr[\mathbf{h}_1 \mathbf{X} = 0, \mathbf{Y}_1 = \mathbf{y}_1, \mathbf{h}_2 \mathbf{X} = 0, \mathbf{Y}_2 = \mathbf{y}_2, Y_3 = y_3]} \end{aligned}$$

50

$$\begin{aligned} \Pr[X_3 = 1, \mathbf{h}_1 \mathbf{X} = 0, \mathbf{Y}_1 = \mathbf{y}_1, \mathbf{h}_2 \mathbf{X} = 0, \mathbf{Y}_2 = \mathbf{y}_2, Y_3 = y_3] &= \\ &= \Pr[X_3 = 1, Y_3 = y_3, \\ &\quad X_1 + X_2 + X_3 + X_6 = 0, Y_1 = y_1, Y_2 = y_2, Y_6 = y_6, \\ &\quad X_3 + X_4 + X_5 = 0, Y_4 = y_4, Y_5 = y_5] \\ &= \Pr[X_3 = 1, Y_3 = y_3, \\ &\quad X_1 + X_2 + 1 + X_6 = 0, Y_1 = y_1, Y_2 = y_2, Y_6 = y_6, \\ &\quad 1 + X_4 + X_5 = 0, Y_4 = y_4, Y_5 = y_5] \\ &= ? \end{aligned}$$

51

$$\begin{aligned} \Pr[X_3 = 1, \mathbf{h}_1 \mathbf{X} = 0, \mathbf{Y}_1 = \mathbf{y}_1, \mathbf{h}_2 \mathbf{X} = 0, \mathbf{Y}_2 = \mathbf{y}_2, Y_3 = y_3] &= \\ &= \Pr[X_3 = 1, Y_3 = y_3, \\ &\quad X_1 + X_2 + X_3 + X_6 = 0, Y_1 = y_1, Y_2 = y_2, Y_6 = y_6, \\ &\quad X_3 + X_4 + X_5 = 0, Y_4 = y_4, Y_5 = y_5] \\ &= \Pr[X_3 = 1, Y_3 = y_3, \\ &\quad X_1 + X_2 + 1 + X_6 = 0, Y_1 = y_1, Y_2 = y_2, Y_6 = y_6, \\ &\quad 1 + X_4 + X_5 = 0, Y_4 = y_4, Y_5 = y_5] \\ &= \Pr[X_3 = 1, Y_3 = y_3] \times \\ &\quad \times \Pr[X_1 + X_2 + 1 + X_6 = 0, Y_1 = y_1, Y_2 = y_2, Y_6 = y_6] \\ &\quad \times \Pr[1 + X_4 + X_5 = 0, Y_4 = y_4, Y_5 = y_5] \end{aligned}$$

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$$\begin{aligned}
& \Pr[X_3 = 1, \mathbf{h}_1 \mathbf{X} = 0, \mathbf{Y}_1 = \mathbf{y}_1, \mathbf{h}_2 \mathbf{X} = 0, \mathbf{Y}_2 = \mathbf{y}_2, Y_3 = y_3] = \\
& = \Pr[X_3 = 1, Y_3 = y_3] \times \\
& \quad \times \Pr[X_1 + X_2 + 1 + X_6 = 0, Y_1 = y_1, Y_2 = y_2, Y_6 = y_6] \\
& \quad \times \Pr[1 + X_4 + X_5 = 0, Y_4 = y_4, Y_5 = y_5] \\
& \dots \\
& = \Pr[X_3 = 1 \mid Y_3 = y_3] \times \\
& \quad \times \Pr[X_3 = 1 \mid X_1 + X_2 + X_3 + X_6 = 0, Y_1 = y_1, Y_2 = y_2, Y_6 = y_6] \\
& \quad \times \Pr[X_3 = 1 \mid X_3 + X_4 + X_5 = 0, Y_4 = y_4, Y_5 = y_5] \\
& \quad \times \text{fun}(y_1, y_2, y_6, y_4, y_5)
\end{aligned}$$

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$$\begin{aligned}
& \Pr[X_3 = 1, \mathbf{h}_1 \mathbf{X} = 0, \mathbf{Y}_1 = \mathbf{y}_1, \mathbf{h}_2 \mathbf{X} = 0, \mathbf{Y}_2 = \mathbf{y}_2, Y_3 = y_3] = \\
& = \Pr[X_3 = 1, Y_3 = y_3] \times \\
& \quad \times \Pr[X_1 + X_2 + 1 + X_6 = 0, Y_1 = y_1, Y_2 = y_2, Y_6 = y_6] \\
& \quad \times \Pr[1 + X_4 + X_5 = 0, Y_4 = y_4, Y_5 = y_5] \\
& \dots \\
& = P_3 \times \\
& \quad \times C_{1 \rightarrow 3} \\
& \quad \times C_{2 \rightarrow 3} \\
& \quad \times \text{fun}(y_1, y_2, y_6, y_4, y_5)
\end{aligned}$$

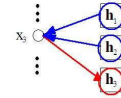
$$P_3 \triangleq \Pr[X_3 = 1 \mid Y_3 = y_3]$$

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$$\begin{aligned}
& \Pr[X_3 = 1 \mid \mathbf{h}_1 \mathbf{X} = 0, \mathbf{Y}_1 = \mathbf{y}_1, \mathbf{h}_2 \mathbf{X} = 0, \mathbf{Y}_2 = \mathbf{y}_2, Y_3 = y_3] = \\
& = \frac{\Pr[X_3 = 1, \mathbf{h}_1 \mathbf{X} = 0, \mathbf{Y}_1 = \mathbf{y}_1, \mathbf{h}_2 \mathbf{X} = 0, \mathbf{Y}_2 = \mathbf{y}_2, Y_3 = y_3]}{\Pr[\mathbf{h}_1 \mathbf{X} = 0, \mathbf{Y}_1 = \mathbf{y}_1, \mathbf{h}_2 \mathbf{X} = 0, \mathbf{Y}_2 = \mathbf{y}_2, Y_3 = y_3]} \\
& = \frac{P_3 \cdot C_{1 \rightarrow 3} \cdot C_{2 \rightarrow 3} \cdot \text{fun}(y_1, y_2, y_6, y_4, y_5)}{\Pr[\mathbf{h}_1 \mathbf{X} = 0, \mathbf{Y}_1 = \mathbf{y}_1, \mathbf{h}_2 \mathbf{X} = 0, \mathbf{Y}_2 = \mathbf{y}_2, Y_3 = y_3]} \\
& \dots \\
& = \frac{P_3 \cdot \prod_{i=1,2} C_{i \rightarrow 3}}{P_3 \cdot \prod_{i=1,2} C_{i \rightarrow 3} + (1 - P_3) \cdot \prod_{i=1,2} (1 - C_{i \rightarrow 3})}
\end{aligned}$$

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Iterative message passing



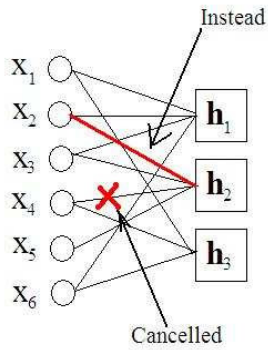
Rightbound iteration #2: From variable 3, to check 3

1. Collect all incoming messages ($C_{1 \rightarrow 3}, C_{2 \rightarrow 3}$)
2. Add “my knowledge” (channel output y_3)
3. Compute new (better?) message

$$V_{3 \rightarrow 3} = \frac{P_3 \cdot \prod_{i=1,2} C_{i \rightarrow 3}}{P_3 \cdot \prod_{i=1,2} C_{i \rightarrow 3} + (1 - P_3) \cdot \prod_{i=1,2} (1 - C_{i \rightarrow 3})}$$

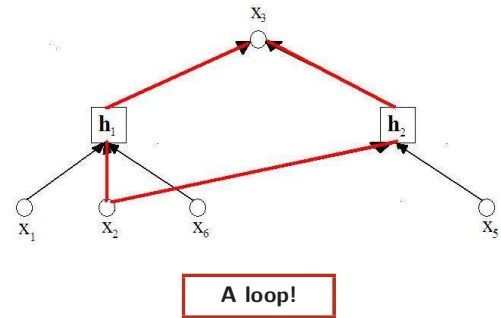
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Let's change the problem...



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Information flow graph,



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$$\begin{aligned}
 & \Pr[X_3 = 1, \mathbf{h}_1 \mathbf{X} = 0, \mathbf{Y}_1 = \mathbf{y}_1, \mathbf{h}_2 \mathbf{X} = 0, \mathbf{Y}_2 = \mathbf{y}_2, Y_3 = y_3] = \\
 &= \Pr[X_3 = 1, Y_3 = y_3, \\
 &\quad X_1 + X_2 + X_3 + X_6 = 0, Y_1 = y_1, Y_2 = y_2, Y_6 = y_6, \\
 &\quad X_3 + X_2 + X_5 = 0, Y_2 = y_2, Y_5 = y_5] \\
 &= \Pr[X_3 = 1, Y_3 = y_3, \\
 &\quad X_1 + X_2 + 1 + X_6 = 0, Y_1 = y_1, Y_2 = y_2, Y_6 = y_6, \\
 &\quad 1 + X_2 + X_5 = 0, Y_2 = y_2, Y_5 = y_5] \\
 &\neq \Pr[X_3 = 1, Y_3 = y_3] \times \\
 &\quad \times \Pr[X_1 + X_2 + 1 + X_6 = 0, Y_1 = y_1, Y_2 = y_2, Y_6 = y_6] \\
 &\quad \times \Pr[1 + X_2 + X_5 = 0, Y_2 = y_2, Y_5 = y_5]
 \end{aligned}$$

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$$\begin{aligned}
 & \Pr[X_3 = 1 \mid \mathbf{h}_1 \mathbf{X} = 0, \mathbf{Y}_1 = \mathbf{y}_1, \mathbf{h}_2 \mathbf{X} = 0, \mathbf{Y}_2 = \mathbf{y}_2, Y_3 = y_3] \\
 & \neq \frac{P_3 \cdot \prod_{i=1,2} C_{i \rightarrow 3}}{P_3 \cdot \prod_{i=1,2} C_{i \rightarrow 3} + (1 - P_3) \cdot \prod_{i=1,2} (1 - C_{i \rightarrow 3})}
 \end{aligned}$$

What to do?

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Iterative message passing

Rightbound iteration #2: From variable 3, to check 3

1. Collect all incoming messages ($C_{1 \rightarrow 3}, C_{2 \rightarrow 3}$)
2. Add "my knowledge" (channel output y_3)
3. Compute new (better?) message

$$V_{3 \rightarrow 3} = \frac{P_3 \cdot \prod_{i=1,2} C_{i \rightarrow 3}}{P_3 \cdot \prod_{i=1,2} C_{i \rightarrow 3} + (1 - P_3) \cdot \prod_{i=1,2} (1 - C_{i \rightarrow 3})}$$

Ignore loop: Compute $V_{3 \rightarrow 3}$ as if no loop!

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Ignoring loops

Why is ignoring loops okay?

- Number of loops small.
- Simulation results okay even when some loops.

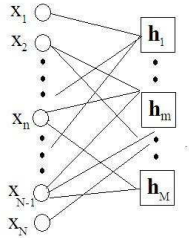
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- **Low-density** parity checks: $d \ll N$,

$d \triangleq$ average check degree

$N \triangleq$ block length

- Graph randomly generated.



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Belief Propagation Algorithm

Rightbound iteration #t: At variable node n ,

$$V_{n \rightarrow m} = \frac{P_n \cdot \prod_{i \in \mathcal{A}(n) \setminus \{m\}} C_{i \rightarrow n}}{P_n \cdot \prod_{i \in \mathcal{A}(n) \setminus \{m\}} C_{i \rightarrow n} + (1 - P_n) \cdot \prod_{i \in \mathcal{A}(n) \setminus \{m\}} (1 - C_{i \rightarrow n})}$$

Leftbound iteration #t: At check node m ,

$$C_{m \rightarrow n} = \frac{1}{2} \cdot \left[1 - \prod_{i \in \mathcal{A}(m) \setminus \{n\}} (1 - 2V_{i \rightarrow m}) \right]$$

where $\mathcal{A}(n)$, $\mathcal{A}(m)$ are the sets of adjacent nodes to n and m .

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