

# Complete Solutions to Lecture 2 Assignments

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Do not distribute, to save the fun solving the problems for next classes!

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## 1 From Lecture Slides

### P 2.1

We can turn the affine transformation  $T_b x = Ax + b$  with  $A \in \mathbb{R}^{n \times n}$ ,  $x, b \in \mathbb{R}^n$  into a linear transformation using **augmented matrix** with  $\bar{A} = \left[ \begin{array}{ccc|c} & A & & b \\ 0 & \dots & 0 & 1 \end{array} \right]$  and  $\bar{x} = \begin{bmatrix} x \\ 1 \end{bmatrix}$ . The last (seems redundant) line allows us to combine any number of affine transformations (e.g., a series of rotation, translation, then rotation) into one by multiplying the respective matrices. Verify this for yourself!

### Summary

We first give a proof of equivalence between affine transformation series and products of augmented matrices. Then, some visualization examples

for  $\mathbb{R}^2$  affine transformation series are included.

### Proof of equivalence between affine transformation series and product of augmented matrices

Let's say we have a series of affine transformations  $(T_i)_{i=1}^t$  where

$$T_i x = A_i x + b_i, \quad i = 1, \dots, t.$$

We will prove by induction that for  $n = 1, \dots, t$ ,

$$\bar{A}_n \dots \bar{A}_1 \bar{x} = \begin{bmatrix} T_n \circ \dots \circ T_1 x \\ 1 \end{bmatrix}. \quad (P(n))$$

To begin with, we note down the following matrix multiplication:

$$\bar{A} \bar{x} = \left[ \begin{array}{c|c} A & b \\ \hline \mathbf{0} & 1 \end{array} \right] \begin{bmatrix} x \\ 1 \end{bmatrix} = \begin{bmatrix} Ax + b \\ 1 \end{bmatrix}. \quad (1.1)$$

The base case  $P(1)$  follows directly from (1.1). Suppose  $P(n)$  is correct, we can write

$$\begin{aligned} A_{n+1}^- \bar{A}_n \dots \bar{A}_1 \bar{x} &= A_{n+1}^- \begin{bmatrix} T_n \circ \dots \circ T_1 x \\ 1 \end{bmatrix} \\ &= \left[ \begin{array}{c|c} A_{n+1} & b_{n+1} \\ \hline \mathbf{0} & 1 \end{array} \right] \begin{bmatrix} T_n \circ \dots \circ T_1 x \\ 1 \end{bmatrix}. \end{aligned}$$

Using (1.1), we can deduce that

$$\begin{aligned} A_{n+1}^- \bar{A}_n \dots \bar{A}_1 \bar{x} &= \begin{bmatrix} A_{n+1} T_n \circ \dots \circ T_1 x + b_{n+1} \\ 1 \end{bmatrix} \\ &= \begin{bmatrix} T_{n+1} \circ T_n \circ \dots \circ T_1 x \\ 1 \end{bmatrix}, \end{aligned}$$

which proves  $P(n+1)$ . Therefore  $P(n)$  holds for  $n = 1, \dots, t$  by induction.  $\square$

### Visualization

Minh Nguyen have created a Python package for visualizing affine transformations, called [Avine](#). Some examples for affine transformation series can

be found at the linked GitHub repository.

## Notes

1.  $v = [\text{--- } 0 \text{ --- } 1]$  is the unique solution to

$$\begin{bmatrix} Ax + b \\ 1 \end{bmatrix} = \begin{bmatrix} A & | & b \\ \text{---} & v & \text{---} \end{bmatrix} \begin{bmatrix} x \\ 1 \end{bmatrix}.$$

## P 2.3

Prove that **matrix multiplication**  $\mathcal{T} : \mathbb{R}^{n \times p} \rightarrow \mathbb{R}^{m \times p}$  with  $\mathcal{T}C = D$ ,  $\mathcal{T} = B_{m \times n}$  is a linear map. Given  $A = \begin{bmatrix} 1 & 2 \\ 0 & 1 \end{bmatrix}$  to transform 2 by 2 images, i.e.,  $C_{2 \times 2} = A_{2 \times 2} B_{2 \times 2}$ . Find matrix representation of this linear transformation in the standard bases. Note that the coordinate vectors of 2D images in standard basis is simply a reshaping (**flattening**, **vectorizing**).

## Notation

We denote the rows of  $\mathcal{T}$  by

$$\mathcal{T} = \begin{bmatrix} \text{---} & \mathcal{T}_1 & \text{---} \\ & \vdots & \\ \text{---} & \mathcal{T}_m & \text{---} \end{bmatrix}.$$

Let  $C$  and  $C'$  be  $\mathbb{R}^{n \times p}$  matrices. We denote their columns by

$$C = \begin{bmatrix} | & & | \\ C_1 & \dots & C_p \\ | & & | \end{bmatrix}, \quad C' = \begin{bmatrix} | & & | \\ C'_1 & \dots & C'_p \\ | & & | \end{bmatrix}.$$

### Proving that $\mathcal{T}$ is linear

For scalars  $a, b \in \mathbb{R}$ ,

$$\begin{aligned}\mathcal{T}(aC + bC') &= \mathcal{T} \left[ \begin{array}{c|ccc} & & & & \\ aC_1 + bC'_1 & & \dots & & aC_p + bC'_p \\ & & & & \end{array} \right] \\ &= \begin{bmatrix} a\mathcal{T}_1C_1 + b\mathcal{T}_1C'_1 & \dots & a\mathcal{T}_1C_p + b\mathcal{T}_1C'_p \\ \vdots & \ddots & \vdots \\ a\mathcal{T}_mC_1 + b\mathcal{T}_mC'_1 & \dots & a\mathcal{T}_mC_p + b\mathcal{T}_mC'_p \end{bmatrix} \\ &= a\mathcal{T}C + b\mathcal{T}C'.\end{aligned}$$

Therefore  $\mathcal{T}$  is linear.

### Finding matrix representation of $A$

In this solution,  $\text{vec}(B)$  stands for the transformation which turns each **row** of matrix  $B$  into a column and stack them on top of one another (vectorization). Furthermore, the standard basis  $(\mathbf{h}_i)_{i=1}^4$  of  $\mathbb{R}^{2 \times 2}$  is ordered as

$$\mathbf{h}_1 = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}, \quad \mathbf{h}_2 = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}, \quad \mathbf{h}_3 = \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix}, \quad \mathbf{h}_4 = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}.$$

A matrix  $B$  is represented as  $\text{vec}(B)$  in standard basis  $(\mathbf{h}_i)_{i=1}^4$ . Note that  $\text{vec}(\mathbf{h}_i) = \mathbf{e}_i$  the standard basis of  $\mathbb{R}^4$ , e.g.,  $\mathbf{e}_1 = (1, 0, 0, 0)^\top$ .

Our task is to find the matrix  $\mathcal{A}$ , representation of  $A$  in standard basis  $(\mathbf{h}_i)_{i=1}^4$ , such that

$$\text{vec}(AB) = \mathcal{A} \text{vec}(B),$$

for image  $B \in \mathbb{R}^{2 \times 2}$ . As a linear transformation from  $\mathbb{R}^4$  to itself, matrix  $\mathcal{A}$  must be of size  $4 \times 4$ . Note that  $\mathcal{A}\mathbf{e}_i$  is  $i$ -th column of  $\mathcal{A}$ , and  $\mathcal{A} \text{vec}(\mathbf{h}_i) = \text{vec}(A\mathbf{h}_i)$ . Hence we can specify  $\mathcal{A}$  by

$$\begin{aligned}\mathcal{A} &= [\mathcal{A}\mathbf{e}_1 \quad \mathcal{A}\mathbf{e}_2 \quad \mathcal{A}\mathbf{e}_3 \quad \mathcal{A}\mathbf{e}_4] \\ &= [\mathcal{A} \text{vec}(\mathbf{h}_1) \quad \mathcal{A} \text{vec}(\mathbf{h}_2) \quad \mathcal{A} \text{vec}(\mathbf{h}_3) \quad \mathcal{A} \text{vec}(\mathbf{h}_4)] \\ &= [\text{vec}(A\mathbf{h}_1) \quad \text{vec}(A\mathbf{h}_2) \quad \text{vec}(A\mathbf{h}_3) \quad \text{vec}(A\mathbf{h}_4)],\end{aligned}$$

Hence

$$\mathcal{A} = \begin{bmatrix} 1 & 0 & 2 & 0 \\ 0 & 1 & 0 & 2 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}.$$

## Notes

1. Vectorization often refers to the stacking of **columns**. Here we changed it to the stacking of **rows** so that it is compatible to our ordering of the  $\mathbb{R}^{2 \times 2}$  standard basis. If one instead defines vectorization the other way and orders the said basis as

$$\mathbf{h}_1 = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}, \quad \mathbf{h}_2 = \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix}, \quad \mathbf{h}_3 = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}, \quad \mathbf{h}_4 = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix},$$

matrix  $\mathcal{A}$  is then

$$\mathcal{A} = \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 2 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

while all other arguments are still valid.

2. We assumed that  $f : \text{vec}(\mathbf{B}) \mapsto \text{vec}(\mathbf{AB})$  is a linear transformation. You can verify this for yourself.

## P 2.4

Prove that for a linear map  $f : \mathbb{R}^5 \rightarrow \mathbb{R}^5$ ,  $\ker(f)$  is a subspace of  $\mathbb{R}^5$ . If  $f(x_1, \dots, x_5) = (x_1, \dots, x_4, 0)$ , then is  $f$  a linear function? Find the matrix of  $f$ ,  $\ker(f)$  and  $\dim(\ker(f))$ . Note that  $f$  is a projection.

### Proving $\ker(f)$ is a subspace of $\mathbb{R}^5$

Since  $\ker(f)$  is a subset of  $\mathbb{R}^5$ , we only focus on the closure of addition and scalar multiplication.

For vectors  $u, v \in \mathbb{R}^5$ ,

$$f(u + v) = f(u) + f(v) = \mathbf{0},$$

hence  $f$  is closed under addition.

For vector  $u \in \mathbb{R}^5$  and scalar  $a \in \mathbb{R}$ ,

$$f(au) = af(u) = \mathbf{0},$$

hence  $f$  is also closed under scalar multiplication.

### Verifying if $f(x_1, \dots, x_5) = (x_1, \dots, x_4, 0)$ is a linear function

The specified function is linear: for vector  $y = (y_1, \dots, y_5) \in \mathbb{R}^5$  and scalar  $a \in \mathbb{R}$ ,

$$\begin{aligned} f(ax_1 + y_1, \dots, ax_5 + y_5) &= (ax_1 + y_1, \dots, ax_4 + y_4, 0 + y_5) \\ &= a(x_1, \dots, x_5) + y. \end{aligned}$$

The matrix of  $f$  is

$$X_f = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}.$$

### Finding $\ker(f)$ and $\dim(\ker(f))$

Due to the definition of  $f$ ,  $\ker(f)$  consists solely of vectors  $v \in \mathbb{R}^5$  such that  $x_1 = \dots = x_4 = 0$ , i.e.,  $\ker(f) = \{(0, 0, 0, 0, x_5) : x_5 \in \mathbb{R}\}$ . This subspace has a basis  $B = \{(0, \dots, 0, 1)\}$  and therefore is 1-dimensional.

## P 2.5

Verify for yourself the effect of **coordinate scaling**  $Sx$  with scaling or **diagonal matrix**  $S = \text{diag}(\lambda_1, \dots, \lambda_n) \in \mathbb{R}^{n \times n}$ .

### Notation

Let the coordinates of  $x$  be  $(x_1, \dots, x_n)$ . We also denote the result of  $Sx$  by vector  $y = [y_1 \dots y_n]^\top$  and the  $i^{\text{th}}$  row of matrix  $S$  by  $S_i$ .

### Verifying the scaling effect

For each entry  $y_i$  of  $y$ ,

$$\begin{aligned} y_i &= S_i \cdot x \\ &= [0 \dots 0 \lambda_i 0 \dots 0] \cdot [0 \dots 0 x_i 0 \dots 0]^\top \\ &= \lambda_i x_i. \end{aligned}$$

Therefore, the diagonal matrix  $S$  scales each coordinate  $x_i$  of  $x$  by  $\lambda_i$ .

$$\begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} \xrightarrow{S} \begin{bmatrix} \lambda_1 x_1 \\ \lambda_2 x_2 \\ \vdots \\ \lambda_n x_n \end{bmatrix}$$

### P 2.6

Re-derive **block matrix** multiplications using the general form

$$\begin{aligned} AB &= \left[ \begin{array}{c|c} A_{11} & A_{12} \\ \hline A_{21} & A_{22} \end{array} \right] \left[ \begin{array}{c|c} B_{11} & B_{12} \\ \hline B_{21} & B_{22} \end{array} \right] \\ &= \left[ \begin{array}{c|c} A_{11}B_{11} + A_{12}B_{21} & A_{11}B_{12} + A_{12}B_{22} \\ \hline A_{21}B_{11} + A_{22}B_{21} & A_{21}B_{12} + A_{22}B_{22} \end{array} \right]. \end{aligned} \quad (6.1)$$

That is, how do you split into  $A_{ij}, B_{kl}$  in each case?

### Applying block matrix multiplication to column view and row view

As for column view

$$Ax = \left[ \begin{array}{c|c|c} | & & | \\ A_1 & \dots & A_n \\ | & & | \end{array} \right] \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} = x_1 \begin{bmatrix} | \\ A_1 \\ | \end{bmatrix} + \dots + x_n \begin{bmatrix} | \\ A_n \\ | \end{bmatrix},$$

the blocks of  $A$  are its columns while the blocks of  $x$  are its entries.

As for row view

$$\begin{aligned} x^\top A &= [x_1 \dots x_n] \begin{bmatrix} \text{---} & A_1 & \text{---} \\ & \vdots & \\ \text{---} & A_n & \text{---} \end{bmatrix} \\ &= x_1[\text{---} A_1 \text{---}] + \dots + x_n[\text{---} A_n \text{---}], \end{aligned}$$

the blocks of  $A$  are its rows while the blocks of  $x^\top$  are its entries.

## Proof of block matrix multiplication rule

### Notation

For a block matrix  $C$ , we denote the block(s) at position  $(i, j)$  by  $C_{(i,j)}$ . Within block  $C_{(i,j)}$ , the entry/entries at  $(k, l)$  is denoted by  $C_{(i,j)(k,l)}$ . Note that we can use slices for indexing, e.g.  $1 : n$  instead of  $i$ .

### Main proof

Let's say we have block matrices  $A \in \mathbb{R}^{M \times N}$  and  $B \in \mathbb{R}^{N \times P}$  with block sizes of respectively  $m \times n$  and  $n \times p$ . Now consider their product  $C \in \mathbb{R}^{M \times P}$ . Due to size alignment in matrix multiplication,  $C$  can be divided into blocks containing  $m$  rows and  $p$  columns. We now take a look into entry  $C_{(i,j)(k,l)}$  of  $C_{(i,j)}$ :

$$\begin{aligned} C_{(i,j)(k,l)} &= \sum_{x=1}^N A_{(i-1)m+k, x} B_{x, (j-1)p+l} \\ &= \sum_{y=1}^{N/n} A_{(i-1)m+k, (y-1)n+1:yn} B_{(y-1)n+1:yn, (j-1)p+l} \\ &= \sum_{y=1}^{N/n} A_{(i,y)(k,1:n)} B_{(y,j)(1:n,l)}. \end{aligned}$$

While  $x$  represents individual rows/columns,  $y$  stands for block indices (column-wise in  $A$  and row-wise in  $B$ ). The change of summation index therefore specifies that we are cutting row/column partitions into blocks.

As for  $C_{(i,j)}$ , plugging in the worked out formula for individual entries, we



get

$$\begin{aligned}
C_{(i,j)} &= \begin{bmatrix} \sum_{y=1}^{N/n} A_{(i,y)(1,1:n)} B_{(y,j)(1:n,1)} & \cdots & \sum_{y=1}^{N/n} A_{(i,y)(1,1:n)} B_{(y,j)(1:n,p)} \\ \vdots & \ddots & \vdots \\ \sum_{y=1}^{N/n} A_{(i,y)(m,1:n)} B_{(y,j)(1:n,1)} & \cdots & \sum_{y=1}^{N/n} A_{(i,y)(m,1:n)} B_{(y,j)(1:n,p)} \end{bmatrix} \\
&= \sum_{y=1}^{N/n} \begin{bmatrix} A_{(i,y)(1,1:n)} B_{(y,j)(1:n,1)} & \cdots & A_{(i,y)(1,1:n)} B_{(y,j)(1:n,p)} \\ \vdots & \ddots & \vdots \\ A_{(i,y)(m,1:n)} B_{(y,j)(1:n,1)} & \cdots & A_{(i,y)(m,1:n)} B_{(y,j)(1:n,p)} \end{bmatrix} \\
&= \sum_{y=1}^{N/n} A_{(i,y)} B_{(y,j)},
\end{aligned}$$

hence the block matrix multiplication rule.  $\square$

## P 2.7

Write down the transformation matrices in homogeneous coordinates and visualize in 2D (**coding**) the sequence of 3 affine transformations: i) rotate in  $z$  axis an angle  $\theta$ , ii) translate in  $(x, y)$ -plane an amount  $(p_x, p_y, 0)$ , iii) then reflect about the origin, of a 2D object of your choice.

### Transformation matrices

The transformation matrix for rotation around  $z$ -axis an angle  $\theta$  is

$$T_\theta = \begin{bmatrix} \cos(\theta) & -\sin(\theta) & 0 & 0 \\ \sin(\theta) & \cos(\theta) & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}. \quad (7.1)$$

The transformation matrix for translation in  $(x, y)$ -plane by a vector  $(p_x, p_y, 0)$  is

$$T_{(p_x, p_y, 0)} = \begin{bmatrix} 1 & 0 & 0 & p_x \\ 0 & 1 & 0 & p_y \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}. \quad (7.2)$$

```

1  import numpy as np
2  from avine.Visualize import *
3
4  def visualize_sequence(data, theta, p_x, p_y):
5
6      '''
7      2D-visualize a sequence of rotation around z-axis,
8      translation by [p_x, p_y], and reflection through origin.
9
10     Parameters:
11     - data: array_like.
12     - theta: float. Rotation angle in radian.
13     - p_x: float. Translation vector in x direction.
14     - p_y: float. Translation vector in y direction.
15     '''
16
17     func_list = [(3, theta), (1, [p_x, p_y]), 6]
18     ShowSeries(data, func_list)

```

Code 1: A function for visualizing transformation sequences in **P 2.7**

The transformation matrix for reflection through the origin is

$$T_r = \begin{bmatrix} -1 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}. \quad (7.3)$$

Combining (7.1), (7.2), and (7.3), we get the transformation sequence matrix

$$T_r = T_r T_{(p_x, p_y, 0)} T_\theta = \begin{bmatrix} -\cos(\theta) & \sin(\theta) & 0 & -p_x \\ -\sin(\theta) & -\cos(\theta) & 0 & -p_y \\ 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}.$$

## Visualization

In **code 1**, a function for visualizing the desired transformation sequence is included, using [Avine](#).

## P 2.8

In PCA: input image  $X \xrightarrow{T}$  Coordinate vector  $\bar{z} = (1, w_1, \dots, w_n)^\top$  (no reduction). Then with dimensionality reduction:  $\bar{z} \xrightarrow{A} z = (1, w_1, \dots, w_k)^\top$ , i.e., keeping only first  $k + 1$  coordinates. Find matrix  $A$  of the coordinate transformation.

Because  $A : \mathbb{V}^{n+1} \rightarrow \mathbb{V}^{k+1}$ ,  $A$  is  $(k + 1) \times (n + 1)$ . Use P2.5, we have  $A$  is diagonal matrix with the elements in the main diagonal are 1.

### P 2.9

Prove that for any  $A$ :  $\text{rank}(A^\top A) = \text{rank}(AA^\top) = \text{rank}(A)$ .

We first show that nullspaces  $N(A^\top) = N(AA^\top)$ . Take  $x \in N(A^\top)$ , we have  $A^\top x = 0$ , then  $AA^\top x = 0$ . So,  $x \in N(AA^\top)$ . Suppose  $y \in N(AA^\top)$ ,  $AA^\top y = 0$ . We then have  $y^\top AA^\top y = 0$ , it means  $\|A^\top y\| = 0$  then  $A^\top y = 0$ ,  $y \in N(A^\top)$ .

Recall [Rank Nullity Theorem](#) for Matrices:  $\forall A_{m \times n} : \text{rank}(A) + \text{nullity}(A) = n$  the dimension of input space, and similarly  $\text{rank}(A) + \text{nullity}(A^\top) = m$ . Thus,  $\dim N(A^\top) = m - \text{rank}(A^\top)$  and  $\text{rank}(AA^\top) = m - \dim(N(AA^\top))$ . We conclude that  $\text{rank}(AA^\top) = \text{rank}(A^\top)$ .

We apply the same reasoning for  $\text{rank}(A^\top A) = \text{rank}(A) = \text{rank}(A^\top)$ .

### P 2.10

Show that for square & full rank matrices:

- $(ABC)^{-1} = C^{-1}B^{-1}A^{-1}$
- $(A^{-1})^T = (A^T)^{-1} =: A^{-T}$

- $(AB)(AB)^{-1} = I \Rightarrow B^{-1}A^{-1} = (AB)^{-1}$ . Then consider  $AB = D$ .
- $((A^{-1}A)^\top = I \Rightarrow (A^\top)^{-1} = A^{(-1)\top}$ .

**P 2.11**

Prove again for yourself  $\text{rank}(A_{m \times n}) = \text{rank}(A^\top) \leq \min(m, n)$ .

From P2.9:  $\text{rank}(A^\top) = \text{rank}(A^\top A) = \text{rank}(AA^\top) = \text{rank}(A)$ . But  $\text{rank}(A^\top A) = \text{rank}(B_{n \times n}) \leq n$  and  $\text{rank}(AA^\top) = \text{rank}(C_{m \times m}) \leq m$ . Hence QED. See also lecture slides.

## 2 Coding Exercises

### C 2.1

Reproduce affine transformations in  $\mathbb{R}^2$  and make animations by changing the parameters slowly.

#### Solution

See Minh Nguyen's [Avine](#) package on GitHub.

### C 2.2–5

Students must continue working on these plotting assignments.

### 3 Extra Practice

#### E 2.1

Let  $\beta = \{v_1, \dots, v_n\}$  be a basis of a vector space  $V$ , and  $T : V \rightarrow W$  be a linear transformation from  $V$  to  $W$ . Is the following proposition true? Why? If the formula is wrong, correct it.

$$T\left(\sum_{i=1}^n a_i v_i\right) = T(v) \Leftrightarrow \sum_{i=1}^n a_i v_i = v. \quad (1.1)$$

#### Notation

Without loss of generality, the expression  $\sum_{i=1}^n a_i v_i$  can be replaced with  $u$ , a vector of  $V$ .

#### Verifying the proposition

The proposition is not correct. Statement (1.1), which we can rewrite as

$$Tu = Tv \Leftrightarrow u = v,$$

essentially means  $T$  is *injective*. This is wrong: not all linear transformations are injective.

#### Correction for (1.1)

To fix the proposition, we may introduce more constraints. Here are some possible options:

- $\dim(V) = \dim(W)$  and  $T$  is surjective. This makes  $\{Tv_i\}_{i=1}^n$  a basis of  $W$ . Let's say  $v = \sum b_i v_i$ . Then

$$Tu - Tv = \sum (a_i - b_i)Tv_i.$$

If  $Tu = Tv$ , we obtain

$$\mathbf{0}_W = \sum (a_i - b_i)Tv_i,$$

and thus  $a_i = b_i, \forall i$ .

- $\text{Null}(T) = \{\mathbf{0}_W\}$ . As  $T$  is linear,

$$Tu - Tv = T(u - v).$$

If  $Tu = Tv$ , we obtain

$$\mathbf{0}_W = T(u - v),$$

and thus  $u - v = \mathbf{0}_V$ .

We may also correct the formula without imposing any new constraint, although it will not be as meaningful:

$$T\left(\sum_{i=1}^n a_i v_i\right) = T(v) \Leftrightarrow \sum_{i=1}^n a_i v_i = v. \quad (1.1')$$

## E 2.2

Let  $V$  be a finite-dimensional vector space and  $\alpha = \{v_1, \dots, v_n\}$  be a basis of  $V$ . Let  $W$  be another vector space with some vectors  $\beta = \{w_1, \dots, w_n\}$ . Prove that there exists exactly one linear transformation  $T : V \rightarrow W$  such that

$$T(v_j) = w_j, \forall j. \quad (2.1)$$

### Summary

This solution proceeds with first a proof of existence and then a proof of uniqueness.

### Proof of existence

We can construct a function by specifying for each value in its domain a corresponding element of its codomain. Equation (2.1) already gave us such specification for vectors in  $\alpha$ . To ensure linearity, for each  $v = \sum a_i v_i \in V$ , we must have

$$Tv = \sum a_i T(v_i) = \sum a_i w_i. \quad (2.2)$$

The transformation defined by

$$Tv = \sum a_i w_i$$

is indeed linear; we can check by applying it to  $ax + by$ , where  $x = \sum x_i v_i$  and  $y = \sum y_i v_i$  are vectors in  $V$ :

$$\begin{aligned} T(ax + by) &= T\left(\sum (ax_i + by_i) v_i\right) \\ &= \sum (ax_i + by_i) w_i \\ &= a \sum x_i w_i + b \sum y_i w_i \\ &= aT(x) + bT(y). \end{aligned}$$

As such, we have confirmed the existence of our desired transformation.



**Proof of uniqueness**

In (2.2), we argued that each linear transformation  $T$  in accordance with (2.1) must also satisfy

$$Tv = \sum a_i w_i .$$

Since the tuple  $(a_i)_{i=1}^n$  is unique with respect to  $v$ , the value specified by  $\sum a_i w_i$  is also unique. Hence there is exactly one such transformation.

## E 2.4

Prove that the null space and the row space of a matrix are orthogonal, i.e. every vector in null space is orthogonal to every vector in row space (zero dot product).

(Moved to Assignment 3).

## E 2.6

*(Generalization of Fibonacci's rabbits - see page 62 of Tao's notes)*

There are 3 characteristic parameters for each population of rabbits:

- fertility rate  $p_b$ : the average number of juvenile pairs given birth by an adult pair each year
- child mortality rate  $p_c$ : the probability that a juvenile will not reach their second year
- adult mortality rate  $p_a$ : the probability that an adult will not survive each year

Your first task is to find a function  $f([A \ B]^T \mid t, p_b, p_c, p_a)$  which outputs the total number of rabbit pairs after  $t$  years given the aforementioned parameters and an initial population of  $A$  juvenile pairs and  $B$  adult pairs (written with matrix notation).

Next, let the parameters be uniformly distributed random variables:  $p_b \sim \mathcal{U}(b_l, b_u)$ ,  $p_c \sim \mathcal{U}(c_l, c_u)$ , and  $p_a \sim \mathcal{U}(a_l, a_u)$ . Find the linear upper and lower bound function sets  $U = \{f_u : \mathbb{R}^{+2} \rightarrow \mathbb{R} \mid f_u(v) = [u_0 \ u_1]v \text{ and } f(v \mid t = 1) \leq f_u(v), \forall v\}$  and  $L = \{f_l : \mathbb{R}^{+2} \rightarrow \mathbb{R} \mid f_l(v) = [l_0 \ l_1]v \text{ and } f_l(v) \leq f(v \mid t = 1), \forall v\}$ .

Assumptions:

- Number of rabbit pairs can be non-natural.
- A rabbit dies as soon as the other in its pair dies.

## Notation

Let  $g([A \ B]^\top \mid t)$  be the function which gives the number of juvenile and adult pairs in year  $t$  as an  $\mathbb{R}^2$  vector. Then  $f([A \ B]^\top) = [1 \ 1]g([A \ B]^\top)$ .

## Finding $f$

To know how a rabbit population changes after  $t$  years, we first examine how it changes annually, i.e., search for  $f([A \ B]^\top \mid t = 1)$ .

We know that juvenile pairs can only grow into adulthood with a survival rate of  $p_c$ :

$$g\left(\begin{bmatrix} A \\ 0 \end{bmatrix} \mid t = 1\right) = \begin{bmatrix} 0 \\ (1 - p_c)A \end{bmatrix} = A \begin{bmatrix} 0 \\ 1 - p_c \end{bmatrix}. \quad (6.1)$$

Meanwhile, adult pairs can affect the direct future population in two aspects—giving birth to new pairs and staying alive:

$$g\left(\begin{bmatrix} 0 \\ B \end{bmatrix} \mid t = 1\right) = \begin{bmatrix} p_b B \\ (1 - p_a)B \end{bmatrix} = B \begin{bmatrix} p_b \\ 1 - p_a \end{bmatrix}. \quad (6.2)$$

Combining (6.1) and (6.2) gives us

$$\begin{aligned} g\left(\begin{bmatrix} A \\ B \end{bmatrix} \mid t = 1\right) &= A \begin{bmatrix} 0 \\ 1 - p_c \end{bmatrix} + B \begin{bmatrix} p_b \\ 1 - p_a \end{bmatrix} \\ &= \begin{bmatrix} 0 & p_b \\ 1 - p_c & 1 - p_a \end{bmatrix} \begin{bmatrix} A \\ B \end{bmatrix}. \end{aligned}$$

The population vector at  $t = n$  is given by the  $n^{th}$  power of  $g$ 's corresponding matrix. The remaining task is just to produce  $f$  from  $g$ :

$$\begin{aligned} f\left(\begin{bmatrix} A \\ B \end{bmatrix} \mid t = n\right) &= [1 \ 1]g\left(\begin{bmatrix} A \\ B \end{bmatrix} \mid t = n\right) \\ &= [1 \ 1] \begin{bmatrix} 0 & p_b \\ 1 - p_c & 1 - p_a \end{bmatrix}^n \begin{bmatrix} A \\ B \end{bmatrix}. \end{aligned}$$

### Finding $U$ and $L$

As for this second part, we solve for  $U$  and  $L$  by translating their properties into simpler inequalities. Let's start with

$$f(v \mid t = 1) \leq f_u(v), \forall v.$$

Utilizing the found formula of  $f$  and the given formula of  $f_u$ , we obtain an equivalent inequality:

$$\begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 0 & p_b \\ 1 - p_c & 1 - p_a \end{bmatrix} \begin{bmatrix} A \\ B \end{bmatrix} \leq \begin{bmatrix} u_0 & u_1 \end{bmatrix} \begin{bmatrix} A \\ B \end{bmatrix}, \forall \begin{bmatrix} A \\ B \end{bmatrix}.$$

Moving everything to the right-hand side, we get

$$0 \leq \begin{bmatrix} u_0 - 1 + p_c \\ u_1 - 1 + p_a - p_b \end{bmatrix}^\top \begin{bmatrix} A \\ B \end{bmatrix}, \forall \begin{bmatrix} A \\ B \end{bmatrix}.$$

Substitution of respectively  $\begin{bmatrix} 1 & 0 \end{bmatrix}^\top$  and  $\begin{bmatrix} 0 & 1 \end{bmatrix}^\top$  for  $\begin{bmatrix} A & B \end{bmatrix}^\top$  gives us two necessary conditions:

$$\begin{cases} 0 \leq u_0 - 1 + p_c, \\ 0 \leq u_1 - 1 + p_a - p_b. \end{cases}$$

As both  $A$  and  $B$  are non-negative, these conditions are also sufficient. We now rewrite them as

$$\begin{cases} 1 - p_c \leq u_0, \\ 1 - p_a + p_b \leq u_1. \end{cases}$$

From these inequalities, the set of possible parameter tuples for  $f_u \in U$  is the Cartesian product

$$(\sup\{1 - p_c\}, +\infty] \times (\sup\{1 - p_a + p_b\}, +\infty].$$

As  $p_b \sim \mathcal{U}(b_l, b_u)$ ,  $p_c \sim \mathcal{U}(c_l, c_u)$ , and  $p_a \sim \mathcal{U}(a_l, a_u)$ , this product is equal to

$$(1 - c_l, +\infty] \times (1 - a_l + b_u, +\infty].$$

Therefore  $U = \{f_u : \mathbb{R}^{+2} \rightarrow \mathbb{R} \mid f_u(v) = [u_0 \ u_1]v, \text{ where } (u_0, u_1) \in (1 - c_l, +\infty] \times (1 - a_l + b_u, +\infty]\}$ .

Similarly,  $L = \{f_l : \mathbb{R}^{+2} \rightarrow \mathbb{R} \mid f_l(v) = [l_0 \ l_1]v, \text{ where } (l_0, l_1) \in [-\infty, 1 - c_u) \times [-\infty, 1 - a_u + b_l)\}$ .