未命名文件

▼ • Engine.v 顶层模块

input: clk, power_on(button), power_off(button), model_select(button), throttle, cl

- utch, brake, reverse, right(button), left(button), front_detector,back_detector, left_detector, right_detector
- ▼ start.v 小车开关和模式切换模块
 - input: clk, power_on(button), power_off(button), model_select(button)//开机
 - 后默认重置为手动(01)状态,之后每按一次进行一次模式切换,半自动(10)状态,全自动(11)状态,未启动(00)状态
 - output: model[1:0]
- man.v (initial state is in not-starting state)
 - input: throttle, clutch, brake, reverse, right(button), left(button), state[1:0]
 - output: state[1:0], move_forward, move_backward, clockwise, degree
- semi (initial state is in moving state)
 - semi_state.v
 - input: state[1:0], front_detector,back_detector, left_detector, right_detector, clk(40ms)
 - output: state[1:0]//turing转直行中间加cooldown
 - semi_command.v
 - input: state[1:0], turn_left(button), turn_right(button), go_straight(button)
 - output: state[1:0], clockwise
- ▼ auto.v (to UART)//待完善
 - input: front_detector,back_detector, left_detector, right_detector, clk(40ms),
 # of barrier
 - output: state[1:0], turn_left_signal, turn_right_signal, move_forward_signal等ca r_simulation输入, # of barrier
- output
 - ▼ car_motion.v 小车运动状态输出模块(to UART)
 - input: model[1:0], state[1:0] (默认00为静止,01为启动/等待指令,10为移动,11为自动转弯), move_forward, move_backward, clockwise(逆时针为左转0,顺时针为右转1), degree (默认0,自动转弯则为90), clk (自动转弯则为50Hz)
 - output: turn_left_signal, turn_right_signal, move_forward_signal等car_simu lation输入
 - ▼ car_LED.v 小车LED灯显示模块
 - input: state[1:0], clockwise, degree, clk
 - output: led_left, led_right
 - ▼ car_mileage.v 小车里程计数模块(to 7 seg) 数码管输出
 - input: state[1:0], clk
 - output: tube_switch[6:0]