



MASTER'S THESIS

Automated Exploration and Profiling of Conversational Agents

Master's in Data Science

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I confirm that this master's is my own work and I have documented all sources and material used.

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Acknowledgments

Abstract

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1 Introduction

The proliferation of conversational agents, commonly referred to as chatbots, has fundamentally transformed human-computer interaction across a diverse landscape of domains. From general-purpose assistants such as OpenAI’s ChatGPT [1] or Google’s Gemini [2] to task-oriented agents that assist users in specific tasks like shopping or customer support. These systems allow for natural language interaction with services ranging from customer support and e-commerce platforms to educational resources. The proliferation of these agents has been further accelerated by advances in generative Artificial Intelligence (AI), particularly Large Language Models (LLMs), which have significantly enhanced chatbot capabilities, allowing them to both create and understand natural language without explicitly programmed rules.

The presence of these agents in so many applications has elevated concerns regarding their reliability, correctness, and quality assurance. As these systems appear in domains such as healthcare or finances, which require high levels of trust, the need for rigorous testing and validation becomes paramount. However, the heterogeneous nature of chatbot development, with intent-based frameworks like Google’s Dialogflow [3] or Rasa [4], multi-agent programming environments built upon LLMs such as LangGraph [5] and Microsoft’s AutoGen [6], and Domain-Specific Languages (DSLs) like Taskyto [7], presents significant challenges for finding a comprehensive methodology to test these systems.

Traditional software testing techniques are very limited when applied to chatbot systems. The complexity of Natural Language Processing (NLP), the non-deterministic nature of LLMs and the dynamic flow of a real conversation make traditional testing inadequate for conversational agents. While there have been some approaches for developing testing techniques for chatbots [8, 9], they often target specific chatbot technologies [10], require substantial manual effort including the provision of test conversations [10, 11] or synchronous human interaction [12], depend on existing conversation corpus [13], or need access to the chatbot’s source code [14–16], thereby limiting their applicability to deployed systems treated as black boxes.

The research presented in this thesis aims to solve these problems through the development of Task Recognition And Chatbot ExploreR (TRACER), a tool for extracting comprehensive models from deployed conversational agents, and then, with this model, create user profiles which serve as test cases for a user simulator called Sensei [17].

TRACER employs an LLM agent to systematically explore the chatbot’s capabilities via natural language interactions, eliminating the need for manual test case creation or access to the chatbot’s source code. This black-box approach enables the automated generation of detailed chatbot models that encapsulate supported languages, fallback mechanisms, functional capabilities, input parameters, admissible parameter values, output data structures, and conversational flow patterns.

The extracted chatbot model serves as the foundation for the automated synthesis of test cases. Specifically, TRACER generates user profiles that represent diverse users that interact with the chatbot using Sensei [17], but different implementations of TRACER could be made to generate different types of test cases based on the extracted model. The integration of TRACER with Sensei yields a testing methodology that only requires a connector for the chatbot’s API.

To ensure the accessibility and reproducibility of this research, TRACER has been developed as a complete, open-source tool. It is publicly available as a Python Package Index (PyPI) package [18] and can be installed via `pip install chatbot-tracer`. The full source code is hosted on GitHub <https://github.com/Chatbot-TRACER/TRACER>, and a dedicated web application has been developed to provide a user-friendly experience for the entire testing pipeline, from model extraction and user profiles generation with TRACER to test execution with Sensei.

To guide this investigation, we have defined the following research questions:

- **RQ1: How effective is TRACER in modeling chatbot functionality?** This question assesses the ability of our model exploration technique to achieve high functional coverage in a controlled setting where the ground truth is known.
- **RQ2: How effective are the synthesized profiles at detecting faults in controlled environments?** This question evaluates the precision of our approach by using mutation testing [15] to measure the ability of the generated profiles to identify specific, injected faults.
- **RQ3: How effective is the approach at identifying real-world bugs and ensuring task completion in deployed chatbots?** This addresses the practical, real-world applicability of our framework by measuring the Bug Detection Rate (BDR) and Task Completion Rate (TCR) of the generated profiles against real-world chatbots.

Thesis structure. Chapter 2 establishes the background and state of the art in chatbot test. Chapter 3 presents the core methodology of how TRACER extracts models from chatbots. Chapter 4 describes the structure of the user profiles, and how TRACER generates them. Chapter 5 shows TRACER Command Line Interface (CLI) and the web application to use both TRACER and Sensei. Chapter 6 presents the evaluation of TRACER against the research questions. Chapter 7 concludes the thesis and discusses future work.

2 Background and State of the Art

This chapter details the technical foundations for the research presented in this thesis and reviews the relevant literature in the field. It is structured into two primary sections. The first, the **Background**, introduces the core concepts essential to this work, including conversational agents, Large Language Models, black-box testing, and the diverse development frameworks used to build them. The subsequent section, the **State of the Art**, provides a critical review of this literature, focusing on chatbot testing methodologies, user simulation techniques, and black-box model inference. This analysis serves to identify the specific research gaps that motivate the contributions of this work.

2.1 Background

This section defines the core concepts and technologies that underpin this research. It details the nature of conversational agents, the function of Large Language Models, the principles of black-box testing, and the key development paradigms relevant to this work.

2.1.1 Conversational Agents

Conversational agents, commonly referred to as chatbots, are software systems designed to interact with users through natural language dialogue. These systems have evolved from simple rule-based programs that followed predefined conversation flows to sophisticated AI-powered agents capable of understanding context, maintaining conversational state, and generating human-like responses.

Modern conversational agents can be categorized into two main types given the domain and range of their capabilities.

- **Task-oriented:** are designed to assist users in completing specific tasks, such as booking appointments, processing orders, or providing customer support. These systems typically follow structured conversation flows and maintain explicit state management to track task progress. Examples of these chatbots are Taskyto [7] or UAM’s assistant Ada [19].
- **Open-domain:** in contrast, open-domain chatbots engage in general conversation without specific task constraints, aiming to provide informative, helpful, or enter-

taining interactions across a wide range of topics. These are chatbots like ChatGPT [1] or Gemini [2].

The development of these conversational agents has been facilitated by various frameworks and platforms.

- **Intent-based frameworks:** these frameworks such as Google’s Dialogflow [3] or Rasa [4] enable developers to define conversation flow through intents, utterances, and responses. These platforms have low latency and deterministic behavior but are very rigid, struggle to scale, and to work properly require a big corpus to be trained on.
- **Multi-agent programming environments:** these systems like LangGraph [5] or Microsoft’s AutoGen [6], allow for the creating of complex conversational systems where multiple AI agents collaborate to process the user’s request. These frameworks make use of the capabilities of LLMs. While they are less rigid than the previous ones, they can suffer from hallucinations, higher latency, and since they are not deterministic, getting out of the scope, and thus, making it harder to test it.

2.1.2 Large Language Models

Large Language Models represent a significant advancement in Natural Language Processing, enable conversational agents to understand and generate human-like text without explicit programming of conversational rules like in intent-based frameworks. These models, trained on a vast amount of text data, have demonstrated remarkable capabilities in language understanding [20], generation, and reasoning across diverse domains.

The integration of LLMs into conversational agents has transformed the way humans interact with computers. Unlike traditional rules-based systems that rely on predefined patterns and responses, LLM-powered chatbots can engage in natural conversations, even keeping context about what the user said before. However, this flexibility comes with challenges, specially for testing and validation. The non-deterministic nature of LLMs means that identical inputs may produce different outputs across multiple interactions, This invalidates traditional assertion-based testing, where a test case is expected to pass or fail based on a fixed, predictable outcome. Furthermore, the ability of LLM-powered agents to maintain context across multiple turns means that the system’s response depends not just on the immediate input, but on the entire preceding conversation history, exponentially increasing the number of states that need to be validated.

The just mentioned behavior exhibited by LLM-powered systems further complicates testing efforts. These systems can demonstrate capabilities that were not explicitly programmed, making it difficult to predict all possible conversation paths and outcomes.

This phenomenon means that the functional scope of the agent is not fully known, even to its developers. Combining these unknown capabilities that can arise, with the virtually infinite ways that a user can introduce the same intent, or introduce new topics, we end up with an impossible to manually script test cases situation.

This unpredictability necessitates new approaches to testing that can systematically explore the space of possible interactions and validate system behavior across diverse scenarios.

2.1.3 Black-box Testing

Black-box testing is a software testing methodology where the internal structure, implementation details, and source code of the system under test are unknown or inaccessible to the tester. This approach focuses on validating system behavior based solely on inputs and outputs, treating the system as an opaque "black box."

In the context of conversational agents, black-box testing presents an interesting opportunity. The accessibility advantage of black-box testing is particularly relevant for deployed chatbots, where users and testers typically interact with systems through Application Programming Interfaces (APIs) or web interfaces without access to underlying code or configuration. This mirrors real-world usage scenarios and enables testing of production systems without requiring special access privileges or development environment setup.

However, black-box testing of conversational agents faces unique challenges. The exploration problem involves systematically discovering the full range of functionalities and conversation paths supported by the chatbot. Unlike traditional software systems with well-defined APIs, conversational agents accept natural language input, making the input space virtually infinite. The validation challenge requires determining whether chatbot responses are correct, appropriate, and helpful without access to specifications or expected behavior definitions.

2.1.4 Domain-Specific Languages for Chatbot Development

A Domain-Specific Language is a computer language specialized for a particular application domain. In the context of conversational AI, DSLs provide high-level abstractions that allow developers to define chatbot behavior declaratively, focusing on the 'what' rather than the 'how'.

The Taskyto framework [7] is a prime example of this approach, utilizing a YAML-based DSL for creating task-oriented chatbots. This design allows developers to specify different modules and in a structured and human readable format.

Within Taskyto’s DSL, developers define a chatbot using a series of modules, and actions with Python to execute business logic. This modular, declarative structure will be relevant when discussing the white-box evaluation and mutation testing of TRACER in Chapter 6.

2.1.5 Multi-Agent Programming Environments

An alternative paradigm for building complex conversational systems involves the use of multi-agent environments, where multiple specialized AI agents collaborate to fulfill a user’s request. This approach employs the power of LLMs by breaking down a complex problem into smaller tasks handled by different agents.

LangGraph [5] is a prominent library for implementing such systems. It allows developers to define the collaborative workflow as a state graph, where nodes represent individual agents (or tools) and edges control the flow of information and execution between them.

This graph-based orchestration enables the creation of sophisticated and flexible conversational patterns that can involve complex reasoning and dynamic decision-making. These agents present a different set of characteristics compared to the more structured DSL-based approach.

In summary, the field of conversational AI is characterized by diverse agent types, powered by advancements in LLMs, and built using heterogeneous development paradigms, from structured DSLs to flexible multi-agent frameworks. This context, combined with the necessity of treating many deployed systems as black boxes, defines the complex landscape in which any modern testing methodology must operate. The following section will review the state of the art in testing approaches designed to address these challenges.

2.2 State of the Art

The testing of conversational agents presents unique challenges that have attracted significant research attention in recent years. This section reviews the current state of the art in chatbot testing methodologies, model learning approaches, and user simulation techniques.

The analysis is structured into three key areas. First, we examine the foundational field of model learning and black-box modeling to provide context for TRACER’s core approach. Second, we survey the existing methodologies for chatbot testing, categorizing them based on their required artifacts and level of automation. Finally, we delve into the specific techniques for user simulation, a critical component of automated testing. Through this analysis, we identify the research gaps that this thesis aims to address.

2.2.1 Model Learning and Black-Box Reverse Engineering

Inferring a model of a software system by observing its external behaviour, without access to its internal structure, is a well-established discipline known by various terms including model learning, automated model inference, black-box modeling, or dynamic reverse engineering. This approach has been successfully applied in diverse areas of software engineering, such as general software testing [21], system reverse engineering [22, 23], and network protocol inference [24].

Traditional model learning techniques, such as those demonstrated by Muzammil et al. [25], often focus on automatically inferring finite state machines. Similarly, the reverse engineering techniques applied by Walkinshaw et al. [26] extract behavioral models through dynamic analysis. These methods have proven effective for systems with discrete and well-defined input/output alphabets.

However, these classical approaches face significant limitations when applied to modern conversational agents. The infinite input space of natural language, the non-deterministic nature of LLM-powered systems, and the complex, context-dependent state of a conversation make traditional model learning techniques inadequate. To our knowledge, no prior work has successfully adapted these principles to automatically generate comprehensive, functional models of chatbots for the purpose of synthesizing test conversation profiles in a pure black-box setting.

2.2.2 Methodologies for Chatbot Testing

The field of chatbot testing has evolved along several distinct paths, each addressing different aspects of the validation challenge. A comprehensive survey by Ren et al. [12] highlights the difficulties in defining appropriate metrics and methodologies for these complex systems.

Manual and Corpus-Based Testing

The earliest and most direct approaches to chatbot testing rely on manual effort and existing conversation corpora. Manual testing, while essential for assessing usability, is resource-intensive and difficult to scale. A recent example of manual testing in chatbot development is GastroBot, a Retrieval-Augmented Generation (RAG) chatbot fine-tuned to answer gastrointestinal disease questions, that during their evaluation, manual assessment was employed [27], highlighting the persistence of manual methods.

To introduce automation, frameworks like Bottester [13] use existing Q&A corpora. While this provides a structured testing capability, it is fundamentally dependent on the availability and quality of a pre-existing dataset. Similarly, commercial platforms like Cyara [11] and Rasa’s testing framework [10] require the manual specification of test

conversations and expected outcomes. These approaches are primarily confirmatory, designed to verify known behaviors rather than explore the unknown, and they struggle to scale to the dynamic nature of modern agents.

Static Analysis and White-Box Testing

For scenarios where source code is available, white-box techniques offer more rigorous validation. Cuadrado et al. [8] propose static quality analysis techniques that inspect the structural properties of a chatbot’s implementation. To assess test adequacy, Cañizares et al. [14] develop coverage-based strategies that require access to the chatbot’s internal structure to compute metrics.

Mutation testing, a powerful technique for assessing test suite quality, has also been adapted for chatbots. Gómez-Abajo et al. [15] propose mutation operators specifically for task-oriented chatbots like Taskyto [7], while Urrico et al. [16] introduce MutaBot, a dedicated mutation testing framework for platforms like Dialogflow [3]. While these approaches provide rigorous validation, their requirement for source code access fundamentally limits their applicability to deployed systems that must be treated as black boxes.

2.2.3 User Simulation for Automated Testing

User simulation has emerged as a key strategy to address the scalability challenges of chatbot testing by automatically generating realistic user interactions. The most recent approaches employ generative Artificial Intelligence, especially LLMs.

Traditional and Corpus-Driven Simulation

Early user simulation approaches relied on statistical models and existing corpora. Griol et al. [28] employed neural networks trained on dialogue corpora to suggest user utterances. The user simulation capabilities within Bottester [13] are also configured with Q&A corpora and compute metrics on satisfaction and correctness. The primary limitation of these methods is their dependency on large, relevant datasets, which may not be available or cover all necessary scenarios.

LLM-Based User Simulation

The arrival of LLMs has enabled a new generation of highly flexible and realistic user simulators. Researchers have demonstrated the ability to simulate users with specific personality traits and behaviors. For example, Ferreira et al. [29] generate profiles with traits like engagement and verbosity, while Sekulic et al. [30] simulate users with varying

levels of patience and politeness for conversational search. Frameworks like CoSearcher [31] also allow for tuning user cooperativeness. These works prove the principle of creating diverse, persona-driven simulated users.

Other approaches focus on specific conversational behaviors. Kiesel et al. [32] simulate follow-up questions, and the followQG framework [33] uses trained models to generate contextually relevant continuations. More advanced frameworks leverage LLMs for even more complex tasks. The Kaucus simulator [34] incorporates external knowledge via retrieval augmentation, and Terragni et al. [35] generate user utterances directly from high-level goal descriptions. Bandlamudi et al. [36] employ a dual-LLM approach where one LLM simulates the user and another judges the chatbot’s response. Finally, Wit [37] demonstrates the practicality of using commercial APIs like ChatGPT for low-cost testing of rule-based agents.

The Profile Generation Bottleneck

Despite the remarkable progress in creating sophisticated user simulators, a critical challenge remains: the profile generation bottleneck. The SENSEI simulator [17], used in this research, exemplifies this issue. It is a powerful tool capable of executing highly detailed test profiles, but its effectiveness is entirely dependent on the quality of those profiles. Across the state of the art, these essential input profiles are either created manually, a process that is time-consuming and does not scale, or generated from generic descriptions that lack grounding in the specific functionalities of the chatbot under test. This creates a significant research gap for a method that can automatically synthesize rich, detailed, and targeted user profiles based on a discovered model of the chatbot’s actual capabilities.

2.2.4 Summary and Identified Research Gaps

Our review of the state of the art reveals that while many valuable contributions have been made, significant limitations persist. Current approaches often require extensive manual effort, are designed for specific technologies, or necessitate access to source code, restricting their generalizability. The dependency on pre-existing corpora further limits the applicability of many simulation and testing techniques.

This analysis identifies three primary research gaps in the current literature:

1. **A Lack of Fully Automated, Framework-Agnostic Black-Box Testing:** There is a pressing need for a testing methodology that can operate on any deployed chatbot in a fully automated manner, without requiring source code, manually written test scripts or pre-existing corpora.

2. **An Unsolved Profile Generation Bottleneck:** The potential of advanced user simulators is currently constrained by the lack of an automated method to generate detailed, realistic test profiles that are specifically tailored to the discovered functionalities of the chatbot being tested.
3. **The Absence of Applied Model Inference for Chatbot Testing:** The established principles of black-box model learning have not yet been effectively adapted and applied to the unique challenges of conversational AI to automatically infer functional models for the purpose of test case generation.

This thesis directly addresses these interconnected gaps. We propose TRACER, a novel framework that provides a fully automated black-box method for chatbot model learning and test profile generation. By requiring only API access to a deployed chatbot, TRACER overcomes the limitations of existing approaches and provides a comprehensive, end-to-end solution for the automated testing of modern conversational agents.

3 TRACER: Automated Chatbot Exploration

4 User Profile Structure and Generation

5 Tool Support

6 Evaluation

7 Conclusions and Future Work

Abbreviations

AI Artificial Intelligence

NLP Natural Language Processing

RAG Retrieval-Augmented Generation

LLM Large Language Model

DSL Domain-Specific Language

TRACER Task Recognition And Chatbot ExploreR

BDR Bug Detection Rate

TCR Task Completion Rate

CLI Command Line Interface

API Application Programming Interface

PyPI Python Package Index

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