Type-Based Termination, Inflationary Fixed-Points, and Mixed Inductive-Coinductive Types

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Type systems certify program properties in a compositional way. From a bigger program one can abstract out a part and certify the properties of the resulting abstract program by just using the type of the part that was abstracted away. *Termination* and *productivity* are non-trivial yet desired program properties, and several type systems have been put forward that guarantee termination, compositionally. These type systems are intimately connected to the definition of least and greatest fixed-points by ordinal iteration. While most type systems use "conventional" iteration, we consider inflationary iteration in this article. We demonstrate how this leads to a more principled type system, with recursion based on well-founded induction. The type system has a prototypical implementation, MiniAgda, and we show in particular how it certifies productivity of corecursive and mixed recursive-corecursive functions.

1 Introduction: Types, Compositionality, and Termination

While basic types like *integer*, *floating-point number*, and *memory address* arise on the machine-level of most current computers, higher types like function and tuple types are abstractions that classify values. Higher types serve to guarantee certain good program behaviors, like the classic "don't go wrong" absence of runtime errors [Mil78]. Such properties are usually not compositional, i. e., while a function f and its argument a might both be well-behaved on their own, their application f a might still go wrong. This issue also pops up in termination proofs: take $f = a = \lambda x. xx$, then both are terminating, but their application loops. To be compositional, the property *terminating* needs to be strengthened to what is often called *reducible* [Gir72] or *strongly computable* [Tai67], leading to a semantic notion of type. While the bare properties are not compositional, *typing* is.

Type *polymorphism* [Rey74, Gir72, Mil78] has been invented for compositionality in the opposite direction: We want to decompose a larger program into smaller parts such that the well-typedness of the parts imply the well-typedness of the whole program. Consider $(\lambda x.x)(\lambda x.x)$ true, a simply-typed program which can be abstracted to let $id = \lambda x.x$ in id id true. The two occurrences of id have different type, namely $Bool \rightarrow Bool$ and $(Bool \rightarrow Bool) \rightarrow Bool$, and the easiest way to type check the new program is to just inline the definition of id. This trick does not scale, however, making type checking infeasible and separate compilation of modules impossible. The accepted solution is to give id the polymorphic type $\forall X.X \rightarrow X$ which can be instantiated to the two required types of id.

Termination checking, if it is to scale to software development with powerful abstractions, needs to be compositional. Just like for other non-standard analyses, e.g., strictness, resource consumption and security, type-based termination promises to be a model of success. Current termination checkers, however, like foetus [AA02, Wah00, AD10], the one of Agda [Nor07], and Coq's guardedness check [Gim95, Bar10b] are not type-based, but syntactic. Let us see how this affects compositionality. Consider the following recursive program defined by pattern matching. We use the syntax of MiniAgda

[Abe10], in this and all following examples.

The polymorphic function every0ther returns a list consisting of every second element of the input list. Since the only recursive call happens on sublist as of the input list cons a (cons a' as), termination is evident. We say that the call argument decreases in the *structural order*; this order, plus lexicographic extensions, is in essence the termination order accepted by the proof assistants Agda, Coq, and Twelf [Pie01].

The function distinguishes on the empty list, the singleton list, and lists with at least 2 elements. Such a case distinction is used in list sorting algorithms, too, so we may want to abstract it from every0ther.

```
\begin{array}{lll} & \textbf{fun} \  \, \text{zeroOneMany} : \  \, [\texttt{A} : \textbf{Set}] \ \rightarrow \  \, \texttt{List} \  \, \texttt{A} \ \rightarrow \  \, [\texttt{C} : \textbf{Set}] \ \rightarrow \\ & (\text{zero} : \texttt{C}) \ \rightarrow \\ & (\text{one} : \texttt{A} \ \rightarrow \  \, \texttt{C}) \ \rightarrow \\ & (\text{many} : \  \, \texttt{A} \ \rightarrow \  \, \texttt{A} \ \rightarrow \  \, \texttt{List} \  \, \texttt{A} \ \rightarrow \  \, \texttt{C}) \ \rightarrow \\ & \texttt{C} \\ & (\text{many} : \  \, \texttt{A} \ \rightarrow \  \, \texttt{A} \ \rightarrow \  \, \texttt{List} \  \, \texttt{A} \ \rightarrow \  \, \texttt{C}) \ \rightarrow \\ & \texttt{C} \\ & (\text{many} : \  \, \texttt{A} \ \rightarrow \  \, \texttt{A} \ \rightarrow \  \, \texttt{List} \  \, \texttt{A} \ \rightarrow \  \, \texttt{C}) \ \rightarrow \\ & \texttt{C} \\ & (\text{many} : \  \, \texttt{A} \ \rightarrow \  \, \texttt{A} \ \rightarrow \  \, \texttt{List} \  \, \texttt{A} \ \rightarrow \  \, \texttt{C}) \ \rightarrow \\ & \texttt{C} \\ & (\text{many} : \  \, \texttt{A} \ \rightarrow \  \, \texttt{A} \ \rightarrow \  \, \texttt{List} \  \, \texttt{A} \ \rightarrow \  \, \texttt{C}) \ \rightarrow \\ & \texttt{C} \\ & (\text{many} : \  \, \texttt{A} \ \rightarrow \  \, \texttt{A} \ \rightarrow \  \, \texttt{List} \  \, \texttt{A} \ \rightarrow \  \, \texttt{C}) \ \rightarrow \\ & \texttt{C} \\ & (\text{many} : \  \, \texttt{A} \ \rightarrow \  \, \texttt{A} \ \rightarrow \  \, \texttt{List} \  \, \texttt{A} \ \rightarrow \  \, \texttt{C}) \ \rightarrow \\ & \texttt{C} \\ & (\text{many} : \  \, \texttt{A} \ \rightarrow \  \, \texttt{C}) \ \rightarrow \\ & \texttt{C} \\ & (\text{many} : \  \, \texttt{A} \ \rightarrow \  \, \texttt
```

After abstracting away the case distinction, termination is no longer evident; the program is rejected by Agda's termination checker foetus.

```
fun everyOther : [A : Set] \rightarrow List A \rightarrow List A
{ everyOther A 1 = zeroOneMany A 1 (List A)
    nil
    (\lambda a \rightarrow nil)
    (\lambda a a' as \rightarrow cons a (everyOther A as))
}
```

Whether the recursive call argument as is structurally smaller than the input 1 depends on the definition of zeroOneMany. In such situations, Coq's guardedness check may inline the definition of zeroOneMany and succeed. Yet in general, as we have discussed in the context of type checking, inlining definitions is expensive, and in case of recursive definitions, incomplete and brittle. Current Coq [INR10] may spend minutes on checking a single definition, and fail nevertheless.

Type-based termination can handle abstraction as in the above example, by assigning a more informative type to zeroOneMany that guarantees that the list passed to many is structurally smaller than the list analyzed by zeroOneMany. Using this restriction, termination of everyOther can be guaranteed. To make this work, we introduce a purely administrative type Size and let variables i, j, and k range over Size. The type of lists is refined as List A i, meaning lists of length i. We also add bounded size quantification i only i only be instantiated to sizes strictly smaller than i. The refined type of zeroOneMany thus becomes:

```
\begin{array}{l} \textbf{fun zeroOneMany}: \ [\texttt{A}: \textbf{Set}] \ \rightarrow \ [\texttt{i}: \textbf{Size}] \ \rightarrow \ \texttt{List A} \ \texttt{i} \ \rightarrow \ [\texttt{C}: \textbf{Set}] \ \rightarrow \\ (\texttt{zero}: \texttt{C}) \ \rightarrow \\ (\texttt{one}: \texttt{A} \ \rightarrow \ \texttt{C}) \ \rightarrow \\ (\texttt{many}: \ [\texttt{j} \ < \ \texttt{i}] \ \rightarrow \ \texttt{A} \ \rightarrow \ \texttt{A} \ \rightarrow \ \texttt{List A} \ \texttt{j} \ \rightarrow \ \texttt{C}) \ \rightarrow \\ \texttt{C} \end{array}
```

The list passed to many is bounded by size j, which is strictly smaller than j. This is exactly the information needed to make every0ther termination-check.

Barthe et. al. [BGP06] study type-based termination as an automatic analysis "behind the curtain", with no change to the user syntax of types. Size quantification is restricted to rank-1 quantifiers, known as ML-style quantification [Mil78]. This excludes the type of zeroOneMany, which has a rank-2 (bounded) quantification. Higher-rank polymorphism is not inferable automatically, yet without it we fall short of our aim: compositional termination. Anyway, the prerequisite for inference is the availability of the source code, which fails for abstract interfaces (such as parametrized modules in Agda, Coq, or ML). Thus, we advocate a type system with explicit size information based on the structural order. It will be presented in the remainder of this article.

2 Sizes, Iteration, and Fixed-Points

In the following, rather than syntactic we consider semantic types such as sets of terminating terms. We assume that types form a complete lattice $(\mathscr{T},\subseteq,\cap,\cup)$ with least element \bot and greatest element \top . Further, let the usual type operators + (disjoint sum), \times (Cartesian product), and \rightarrow (function type) have a sensible definition.

Inductive types μF , such as List A, are conceived as least fixed points of monotone type constructors F, for lists this being $FX = \top + A \times X$. Constructively [CC79], least fixed points are obtained on a \cup -semilattice by ordinal iteration up to a sufficiently large ordinal γ . Let $\mu^{\alpha}F$ denote the α th *iterate* or *approximant*, which is defined by transfinite recursion on α :

```
\mu^0 F= \bot zero ordinal: least element of the lattice \mu^{\alpha+1} F=F(\mu^{\alpha}F) successor ordinal: iteration step \mu^{\lambda} F=\bigcup_{\alpha<\lambda}\mu^{\alpha}F limit ordinal: upper limit
```

For monotone F, iteration is monotone, i. e., $\mu^{\alpha}F \subseteq \mu^{\beta}F$ for $\alpha \leq \beta$. At some ordinal γ , which we call *closure ordinal* of this inductive type, we have $\mu^{\alpha}F = \mu^{\gamma}F$ for all $\alpha \geq \gamma$ —the chain has become stationary, the least fixed point has been reached. For polynomial F, i. e., those expressible without a function space, the closure ordinal is ω . The index α to the approximant $\mu^{\alpha}F$ is a strict upper bound on the *height* of the well-founded trees inhabiting this type; in the case of lists (which are linear trees) it is a strict upper bound on the length.

Dually, coinductive types vF are constructed on a \cap -semilattice by iteration from above.

Iteration from above is antitone, i.e., $v^{\alpha}F \supseteq v^{\beta}F$ for $\alpha \leq \beta$. The chain of approximants starts with the all-type \top and descends towards the greatest fixed-point vF. In case of the above F this would be CoList A, the type of possibly infinite lists over element type A. The index α in the approximant $v^{\alpha}F$

could be called the *depth* of the non-well-founded trees inhabiting this type. It is a lower bound on how deep we can descend into the tree before we hit undefined behavior (\top) .

The central idea of type-based termination, going all the way back to Mendler [Men87], Hughes, Pareto, and Sabry [HPS96], Giménez [Gim98], and Amadio and Coupet-Grimal [ACG98] is to introduce syntax to speak about approximants in the type system. Common to the more expressible systems, such as Barthe et. al. [BGR08a] and Blanqui [Bla04] is syntax for ordinal variables i, ordinal successor sa (MiniAgda: \$a), closure ordinal ∞ (MiniAgda: #) and data type approximants D^a (MiniAgda: e.g., List A i). Hughes et. al. and the author [Abe08b] have also quantifiers $\forall i$. T over ordinals (MiniAgda: [i : Size] \rightarrow T).

How do we get a recursion principle from approximants? Consider the simplest example: constructing an infinite repetition r of a fixed element a by corecursion. After assembling the colist-constructor cons: $A \to \text{CoList } A$ $i \to \text{CoList } A$ (i+1) on approximants, we give a recursive equation $r = \cos a$ r with the following typing of the r.h.s.

$$i$$
: Size, r : CoList A i \vdash cons a r : CoList A $(i+1)$

The types certify that each unfolding of the recursive definition of r increases the number of produced colist elements by one, hence, in the limit we obtain an infinite sequence and, in particular, r is productive. Our example is a special instance of the recursion principle of type-based termination, expressible as type assignment for the fixpoint combinator:

$$\frac{f : \forall i. \ T \ i \to T \ (i+1)}{\text{fix } f : \forall i. \ T \ i}$$

(Take T = CoList A and $f = \lambda r$. cons a r to reconstruct the example.) The fixed-point rule can be justified by transfinite induction on ordinal index i. While the successor case is covered by the premise of the rule, for zero and limit case the size-indexed type T must satisfy two conditions: T = T (bottom check) and $\bigcap_{\alpha < \lambda} T \alpha \subseteq T \lambda$ for limit ordinals λ [HPS96]. The latter condition is non-compositional, but has a compositional generalization, upper semi-continuity $\bigcap_{\alpha < \lambda} \bigcup_{\alpha < \beta < \lambda} T \beta \subseteq T \lambda$ [Abe08b].

The soundness of type-based termination in different variants for different type systems has been assessed in at least 5 PhD theses: Barras [Bar99] (CIC), Pareto [Par00] (lazy ML), Frade [Fra03] (STL), the author [Abe06] (F^{ω}), and Sacchini [Sac11] (CIC). Recently, Barras [Bar10a] has completed a comprehensive formal verification in Coq, by implementing a set-theoretical model of the CIC with type-based termination.

However, type-based termination has not been integrated into bigger systems like Agda and Coq. There are a number of reasons:

1. Subtyping.

The inclusion relation between approximants gives rise to subtyping, and for dependent types, subtyping has not been fully explored. While there are basic theory [AC01, Che97], substantial work on coercive subtyping [Che03, LA08] and new results on Pure Subtype Systems [Hut10], no theory of higher-order polarized subtyping [Ste98, Abe08a] has been formulated for dependent types yet. In practice, the introduction of subtyping means that already complicated higher-order unification has to be replaced by preunification [QN94].

2. Erasure.

Mixing sizes into types and expressions means that one also needs to erase them after type checking, since they have no computational significance. The type system must be able to distinguish

relevant from irrelevant parts. This is also work in progress, partial solutions have been given, e. g., by Barras and Bernardo [BB08] and the author [Abe11].

3. Semi-continuity.

A technical condition like semi-continuity can kill a system as a candidate for the foundation of logics and programming. It seems that it even deters the experts: Most systems for type-based termination replace semi-continuity by a rough approximation, trading expressivity for simplicity—Pareto and the author being notable exceptions.

4. Pattern matching.

The literature on type-based termination is a bit thin when it comes to pattern matching. Pattern matching on sized inductive types has only been treated by Blanqui [Bla04]. Pattern matching on coinductive types is known to violate subject reduction in dependent type theory (detailed analysis by McBride [McB09]). Deep matching on sized types can lead to a surprising paradox [Abe10].

While items 1 and 2 require more work, items 3 and 4 can be addressed by switching to a different style of type-based termination, which we study in the next section.

3 Inflationary Iteration and Bounded Size Quantification

Sprenger and Dam [SD03] note that for monotone F,

$$\mu^{\alpha}F = \bigcup_{\beta < \alpha} F(\mu^{\beta}F)$$

and base their system of *circular proofs in the* μ -calculus on this observation. They introduce syntax for unbounded $\exists i$ and bounded $\exists j < i$ ordinal existentials and for approximants μ^i (cf. Dam and Gurov [DG02] and Schöpp and Simpson [SS02]). Induction is well-founded induction on ordinals, and no semi-continuity is required.

A first thing to note is that if we take above equation as the *definition* for $\mu^{\alpha}F$, the chain $\alpha \mapsto \mu^{\alpha}F$ is monotone regardless of monotonicity of F. This style of iteration from below is called *inflationary iteration* and the dual, *deflationary iteration*,

$$v^{\alpha}F = \bigcap_{\beta < \alpha} F\left(v^{\beta}F\right)$$

always produces a descending chain. While inflationary iteration of F becomes stationary at some closure ordinal γ , the limit $\mu^{\gamma}F$ is only a pre-fixed point of F, i. e., $F(\mu^{\gamma}F) \subseteq \mu^{\gamma}F$. This means we can construct elements in a inflationary fixed-point as usual, but not necessarily analyze them sensibly. Unless F is monotone, destructing an element of $\mu^{\gamma}F$ yields only an element of $F(\mu^{\beta}F)$ for some $\beta < \gamma$ and not one of $F(\mu^{\gamma}F)$. Dually, deflationary iteration reaches a post-fixed point $\nu^{\gamma}F \subseteq F(\nu^{\gamma}F)$ giving the usual destructor, but the constructor has type $(\forall \beta < \gamma, F(\nu^{\beta}F)) \rightarrow \nu^{\gamma}F$.

While we have not come across a useful application of negative inflationary fixed points in programming, inflationary iteration leads to "cleaner" type-based termination. Inductive data constructors have type $(\exists j < i. F(\mu^j F)) \rightarrow \mu^i F$, meaning that when we pattern match at inductive type $\mu^i F$, we get a fresh size variable j < i and a rest of type $F(\mu^j F)$. This is the "good" way of matching that avoids paradoxes [Abe10]; find it also in Barras [Bar10a]. Coinductive data has type $v^i F \cong \forall j < i. F(v^j F)$,

akin to a dependent function type. We cannot match on it, only apply it to a size, preventing subject reduction problems mentioned in the previous section. Finally, recursion becomes well-founded recursion on ordinals,

$$\frac{f: \forall i. \ (\forall j < i. \ T \ j) \rightarrow T \ i}{\mathsf{fix} \ f: \forall i. \ T \ i}$$

with no condition on T. Also, just like in PiSigma [ADLO10], we can dispose of inductive and coinductive types in favor of recursion. We just define approximants recursively using bounded quantifiers; for instance, sized streams are Stream A $i = \forall j < i$. $A \times Stream A$ j, and in MiniAgda:

MiniAgda checks that Stream A i is monotone in element type A and antitone in depth i, as specified by the polarities + and - in the type signature. If we erase sizes to () and Size to the non-informative type \top , we obtain Stream A () $= \top \to A \times \operatorname{Stream} A$ () which is a possible representation of streams in call-by-value languages. Thus, size quantification can be considered as type *lifting*, size application as *forcing* and size abstraction as *delaying*.

```
let tail [A : Set] [i : Size] (s : Stream A \$i) : Stream A i = case (s i) { (a, as) \rightarrow as }
```

Taking the tail requires a stream of non-zero depth i+1. Since $s: \forall j < (i+1)$. $A \times \text{Stream } A$ j, we can apply it to i (force it) and then take its second component.

Zipping two streams $sa = a_0, a_1,...$ and $sb = b_0, b_1,...$ with a function f yields a stream $sc = f(a_0, b_0), f(a_1, b_1),...$ whose depth is the minimum of the depths of sa and sb. Since depths are lower bounds, we can equally state that all three streams have a common depth i.

Forcing the recursively defined stream zipWith A B C f i sa sb by applying it to j < i yields a head-tail pair (f a b, zipWith A B C f j as bs) which is computed from heads a and b and tails as and bs of the forced input streams sa j and sb j. The recursion is well-founded since j < i.

The famous Haskell one-line definition fib = 0 : 1 : zipWith (+)fib (tail fib) of the Fibonacci stream 0 : 1 : 1 : 2 : 3 : 5 : 8 : 13... can now be replayed in MiniAgda.

```
\begin{array}{l} \textbf{cofun fib} : [i:\textbf{Size}] \to |i| \to \textbf{Stream Nat i} \\ \{ \mbox{ fib } i = \lambda \mbox{ } j \to (\texttt{zero}, \\ & \lambda \mbox{ } k \to (\texttt{one}, \\ & \texttt{zipWith Nat Nat Nat add } k \\ & (\texttt{fib } k) \\ & (\texttt{tail Nat } k \mbox{ } (\texttt{fib } j)))) \\ \} \end{array}
```

The |i| in the type explicitly states that ordinal i shall serve as termination measure (syntax due to Xi [Xi02]). Note the two delays $\lambda j < i$ and $\lambda k < j$ and the two recursive calls, both at smaller depth j,k < i. Such a definition is beyond the guardedness check [Coq93] of Agda and Coq, but here the type

system communicates that zipWith preserves the stream depth and, thus, productivity.

While our type system guarantees termination and productivity at run-time, *strong* normalization, in particular when reducing under λ -abstractions, is lost when coinductive types are just defined recursively. Thus, equality testing of functions has to be very intensional (α -equality [ADLO10]), since testing η -equality may loop. McBride [McB09] suggests an extensional propositional equality [AMS07] as cure.

Having explained away inductive and coinductive types, mixing them does not pose a problem anymore, as we will see in the next section.

4 Mixing Induction and Coinduction

A popular mixed coinductive-inductive type are stream processors [GHP06] given recursively by the equation SP A B = $(A \rightarrow \text{SP } A B) + (B \times \text{SP } A B)$. The intention is that SP A B represents continuous functions from Stream A to Stream B, meaning that only finitely many A's are taken from the input stream before a B is emitted on the output stream. This property can be ensured by nesting a least fixed-point into a greatest one: SP A B = vX. μY . $(A \rightarrow Y) + (B \times X)$ [Abe07, GHP09]. The greatest fixed-point unfolds to μY . $(A \rightarrow Y) + (B \times \text{SP } A B)$, hence, whenever we chose the second alternative, the least fixed-point is "restarted". Thus, we can conceive SP A B by a lexicographic ordinal iteration

$$\mathsf{SP}\,A\,B\,\alpha\,\beta = \bigcap_{\alpha' < \alpha} \bigcup_{\beta' < \beta} (A \to \mathsf{SP}\,A\,B\,\alpha\,\beta') + (B \times \mathsf{SP}\,A\,B\,\alpha' \, \infty)$$

where ∞ represents the closure ordinal. The nesting is now defined by the lexicographic recursion pattern, so we do not need to represent it in the order of quantifiers. Pushing them in maximally yields an alternative definition:

$$\mathsf{SP}\,A\,B\,\alpha\,\beta = (A \to \bigcup_{\beta' < \beta} \mathsf{SP}\,A\,B\,\alpha\,\beta') + (B \times \bigcap_{\alpha' < \alpha} \mathsf{SP}\,A\,B\,\alpha' \infty)$$

This variant is close to the mixed data types of Agda [DA10], where recursive occurrences are inductive unless marked with ∞:

```
data SP (A B : Set) : Set where get : (A \rightarrow SP A B) \rightarrow SP A B put : B \rightarrow \infty (SP A B) \rightarrow SP A B
```

In Agda, one cannot specify the nesting order, it always considers the greatest fixed-point to be on the outside [AD10].

Let us program with mixed types via bounded quantification in MiniAgda! The type of stream processors is defined recursively, with lexicographic termination measure |i,j|. The bounded existential $\exists j' < j.T$ has concrete syntax [j' < j] & T, and Either X Y with constructors left: X \rightarrow Either X Y and right: Y \rightarrow Either X Y is the (definable) disjoint sum type. We directly code the "mixed" definition of SP:

We can run a stream processor of depth i and height j on an A-stream of unbounded depth (∞) to yield a

B-stream of depth i (this is also called stream *eating* [GHP09]). If the stream processor is a get f, we feed the head of the stream to f, getting an new stream processor of smaller height (index j), and continue running on the stream tail. If the stream processor is a put b sp, we produce a $\lambda i' < i$ delayed stream whose head is b and tail is computed by running sp, which has smaller depth (index i) but unbounded height (index j).

```
 \begin{array}{l} \textbf{cofun run} : \texttt{[A, B : Set]} \texttt{[i, j : Size]} \rightarrow \texttt{|i,j|} \rightarrow \texttt{SP A B i j} \rightarrow \texttt{Stream A \#} \rightarrow \texttt{Stream B i} \\ \texttt{\{ run A B i j (get f) } & \texttt{as = case f (head A \# as)} \\ & \texttt{\{ (j', sp)} \rightarrow \texttt{run A B i j' sp (tail A \# as) \}} \\ \texttt{; run A B i j (put b sp) as = $\lambda$i'} \rightarrow \texttt{(b, run A B i' \# (sp i') as)} \\ \texttt{\}}  \end{array}
```

A final note on quantifier placement: For monotone F and $\overline{\mu}^{\alpha} = F$ ($\bigcup_{\beta < \alpha} \overline{\mu}^{\beta}$) we have $\overline{\mu}^{\alpha} F = \mu^{\alpha+1} F$. In particular $\overline{\mu}^0 F = F \perp$, thus for the list generator $F X = \top + A \times X$ the first approximant $\overline{\mu}^0 F$ is not empty but contains exactly the empty list. Type $\overline{\mu}^{\alpha} F$ contains the lists of maximal length α . This encoding of data type approximants is more suitable for size arithmetic and has been advocated by Barthe, Grégoire, and Riba [BGR08b]; in practice, it might be superior—time will tell.

5 Conclusions

We have given a short introduction into a type system for termination based on ordinal iteration. Bounded size quantification, inspired by inflationary fixed points, and recursion with ordinal lexicographic termination measures are sufficient to encode inductive and coinductive types and recursive and corecursive definitions and all mixings thereof. The full power of classical ordinals is not needed to justify our recursion schemes: We only need a well-founded order < that is "long enough" and has a successor operation. I conjecture that set induction or constructive ordinals (Aczel and Rathjen [AR08]) can play this role, leading to a constructive justification of type-based termination.

While our prototype MiniAgda lacks type reconstruction needed for an enjoyable programming experience, it is evolving into a core language for dependent type theory with termination certificates. Our long-term goal is to extend Agda with type-based termination in a way that most termination certificates will be constructed automatically. MiniAgda could serve as an intermediate language that double-checks proofs constructed by Agda, erases static code, and feeds the rest into a compiler back-end.

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