Java - Homework3

1. JDK库中的不变类

String, Integer, Double都是不变类

它们的关键数据都是private final的, 对数据的修改都会创建一个新的对象

2. 对String、StringBuilder以及StringBuffer进行源代码分析

主要数据组织:

Strings:

```
1  @Stable
2  private final byte[] value;
3  private final byte coder;
4  private int hash;
5  private static final long serialVersionUID = -6849794470754667710L;
6  static final boolean COMPACT_STRINGS;
7  static { COMPACT_STRINGS = true; }
8  private static final ObjectStreamField[]
    serialPersistentFields = new ObjectStreamField[0];
```

StringBuilder:

```
1 static final long serialVersionUID = 4383685877147921099L;
```

StringBuffer:

```
private transient String toStringCache;
static final long serialVersionUID = 3388685877147921107L;
```

StringBuffer和StringBuilder都继承了类AbstractStringBuilder, 因此它们都有数据:

```
byte[] value;
byte coder;
int count;
private static final byte[] EMPTYVALUE = new byte[0];
```

功能实现:

String所有会改变数据的操作都睡新建一个对象, 然后返回新的对象或是让引用指向新的对象

而StringBuilder和StringBuffer会对数据原地修改

这样设计使String成为不变类,使用更加方便,安全,而StringBuilder和 StringBuffer可以在频繁修改数据时发挥其高效性,使程序效率更高,运行更快.

StringBuffer的操作前都有Synchronized, 让StringBuffer所有的操作都是同步的, 保证了线程安全.

```
1 String s1 = "Welcome to Java";
2 String s2 = new String("Welcome to Java");
3 String s3 = "Welcome to Java";
4 System.out.println("s1 == s2 is " + (s1 == s2));
5 System.out.println("s1 == s3 is " + (s1 == s3));
```

s1创建时,在常量池中新建一个String对象然后引用它,s2创建时,在堆中新建一个String对象然后引用它,s3创建时,因为常量池中已经有"welcome to Java"的String对象,所以直接引用它.

既然 == 是对所引用对象是否相同的比较, s1==s2 返回false, s1==s3 返回true.

3. 设计不变类

Vector:

```
public class myVector {
   private double elems[];

// public int capacity;

public int size;

public myVector(double[] x){
```

```
this.elems = x.clone();
        }
 8
 9
        public myVector(int dim){
10
            this.elems = new double[dim];
11
        }
12
        // return the dimension of this vector
13
        public int dim(){
            return this.elems.length;
14
15
        public myVector copy(){
16
            return new myVector(this.elems.clone());
17
        }
18
19
        // set the value of some element by index
        public void setElemAt(int dim, double x){
20
21
            elems[dim] = x;
22
        }
23
        // return the result of a scalar multiplication on
    this vector
        public myVector numMul(int k){
24
25
            myVector res = this.copy();
26
            for(int i=0; i<elems.length; i++)</pre>
                res.elems[i] *= k;
27
28
            return res;
29
        }
30
        // return the sum of two vectors, new object
31
        public myVector add(myVector x){
            if(x.dim()!=this.dim())
32
33
                return null;
            myVector res = x.copy();
34
            for(int i=0; i<elems.length; i++)</pre>
35
36
                res.elems[i] += this.elems[i];
37
            return res;
        }
38
        // return the inner product of two vectors, new
39
    object
40
        public double dotMul(myVector x){
            if(x.dim()!=this.dim())
41
                System.err.println("Two vectors in inner
42
    production should have the same dimension.");
43
            double res = 0:
            for(int i=0; i<this.dim()&&i<x.dim(); i++)</pre>
44
                res += this.elems[i] * x.elems[i];
45
46
            return res;
```

```
47
       // return a element by index
48
        public double elemAt(int index){
49
            return elems[index];
50
51
        }
52
       // like "equals" in String
        public boolean equals(myVector x){
53
            if(this.dim() != x.dim()) return false;
54
            for(int i=0; i<this.dim(); i++)</pre>
55
                if(this.elems[i] != x.elems[i]) return false;
56
57
            return true;
        }
58
        @Override // transform the vector into a string,
59
   serve for print
60
        public String toString(){
            String s = "[";
61
            for(int i=0; i<this.elems.length; i++)</pre>
62
                s += (i==0?"":" ") + this.elems[i];
63
            s += "]";
64
65
            return s;
66
       }
67
        static public void main(String[] args){
68
            double[] a1 = \{1,2,3,4,5\};
69
70
            double[] a2 = \{2,3,4,5,6\};
71
            myVector v1 = new myVector(a1);
72
            myVector v2 = new myVector(a2);
73
74
            myVector v3 = v1.numMul(2);
75
            myVector v4 = v1.add(v2);
            double v5 = v1.dotMul(v2);
76
77
78
            System.out.println("v1: " + v1);
            System.out.println("v2: " + v2);
79
            System.out.println("v1.dim: " + v1.dim());
80
            System.out.println("v1.elemAt(0)" +
81
   v1.elemAt(0));
            v1.setElemAt(0,12);
82
            System.out.println("v1 after set(0,12): " + v1);
83
84
            v1.setElemAt(0,1);
85
            System.out.println("v1 after set(0,1): " + v1);
            System.out.println("2*v1: " + v1.numMul(2));
86
            System.out.println("v1+v2: " + v1.add(v2));
87
```

```
1  // test results
2  v1: [1.0  2.0  3.0  4.0  5.0]
3  v2: [2.0  3.0  4.0  5.0  6.0]
4  v1.dim: 5
5  v1.elemAt(0)1.0
6  v1 after set(0,12): [12.0  2.0  3.0  4.0  5.0]
7  v1 after set(0,1): [1.0  2.0  3.0  4.0  5.0]
8  2*v1: [2.0  4.0  6.0  8.0  10.0]
9  v1+v2: [3.0  5.0  7.0  9.0  11.0]
10  v1·v2: 70.0
```

Matrix:

```
public class myMatrix {
1
 2
        private double[][] elems;
 3
        public myMatrix(int m, int n){
 4
            elems = new double[m][n];
 6
        public myMatrix(double[][] x){
 7
 8
            for(int i=0; i<x.length; i++){</pre>
9
                if(x[i].length != x[0].length) {
                    System.err.println("Each row in a matrix
10
    should have the same length.");
11
                     return;
12
                }
13
            }
14
            this.elems = x.clone();
15
16
        public myMatrix copy(){
17
            double[][] aa = new double[this.rows()]
    [this.cols()];
18
            myMatrix res = new myMatrix(aa);
19
            return res;
20
        }
21
        // return the number of rows of the matrix
22
        public int rows(){
23
            return elems.length;
24
        }
```

```
// return the number of cols of the matrix
25
26
        public int cols(){
27
            if(elems.length<=0) return 0;</pre>
28
            return elems[0].length;
29
        }
        // set the value of some element by index
30
31
        public void setElemAt(int i, int j, double x){
            this.elems[i][j] = x;
32
        }
33
        // return a element by index
34
        public double elemAt(int i, int j){
35
            return this.elems[i][j];
36
37
38
        // return the result of a scalar multiplication on
    this matrix
        public myMatrix numMul(int k){
39
40
            myMatrix res = new myMatrix(this.rows(),
    this.cols());
            for(int i=0; i<this.rows(); i++)</pre>
41
42
                for(int j=0; j<this.cols(); j++)</pre>
43
                     res.elems[i][j] = this.elems[i][j] * k;
44
            return res;
        }
45
        // return the sum of two matrices, new object
46
47
        public myMatrix add(myMatrix x){
            if(this.rows()!=x.rows() ||
48
   this.cols()!=x.cols())
49
                return null;
50
            myMatrix res = new myMatrix(this.rows(),
   this.cols());
51
            for(int i=0; i<res.rows(); i++)</pre>
52
                for(int j=0; j<res.cols(); j++)</pre>
                     res.elems[i][j] = this.elems[i][j] +
53
   x.elems[i][j];
54
            return res;
55
        // return the product of two matrices, new object
56
57
        // require the rows of the left equals the cols of
   the right
58
        public myMatrix mul(myMatrix x){
59
            if(this.cols()!=x.rows())
                return null;
60
```

```
61
            myMatrix res = new myMatrix(this.rows(),
   x.cols());
62
            for(int i=0; i<res.rows(); i++)</pre>
                 for(int j=0; j<res.cols(); j++)</pre>
63
64
                     for(int k=0; k<this.cols(); k++)</pre>
                         res.elems[i][j] += this.elems[i][k]
65
    * x.elems[k][j];
66
            return res;
        }
67
        // transpose of a matrix, return a new object
68
69
        public myMatrix transpose(){
70
            myMatrix res = new myMatrix(this.cols(),
    this.rows());
            for(int i=0; i<res.rows(); i++)</pre>
71
72
                for(int j=0; j<res.cols(); j++)</pre>
                     res.elems[i][j] = this.elems[j][i];
73
74
            return res;
75
        }
        // just like the "equals" in String
76
77
        public boolean equals(myMatrix x){
78
            if(this.rows()!=x.rows() ||
    this.cols()!=x.cols()) return false;
79
            for(int i=0; i<this.rows(); i++)</pre>
80
                 for(int j=0; j<this.cols(); j++)</pre>
81
                     if(this.elems[i][j]!=x.elems[i][j])
    return false;
82
            return true;
83
        }
84
        @Override // transform the matrix into a string,
    serve for print
        public String toString(){
85
86
            String s = "[";
            for(int i=0; i<this.rows(); i++){</pre>
87
                 s += (i==0?"":"") + "[":
88
                for(int j=0; j<this.cols(); j++)</pre>
89
                     s += (j==0?"":" ") + this.elems[i][j];
90
                 s += (i==this.rows()-1 ? "]" : "]\n");
91
92
            }
93
            s += "]\n";
94
            return s;
95
        }
96
97
        // test cases
```

```
public static void main(String[] args){
 98
 99
             double[][] a1 = {
                     {1,2},
100
101
                     {3,4},
102
                     {5,6},
             };
103
             double[][] a2 = {
104
105
                     {2,3},
                     {4,5},
106
107
                     {6,7},
108
             };
             double[][] a3 = {
109
110
                     {1,2,3},
111
                     {4,5,6}
112
             };
113
             myMatrix m1 = new myMatrix(a1);
114
             myMatrix m2 = new myMatrix(a2);
115
             myMatrix m3 = new myMatrix(a3);
116
117
             myMatrix m4 = m1.numMu1(2);
118
             myMatrix m5 = m1.add(m2);
119
             myMatrix m6 = m1.mul(m3);
120
             myMatrix m7 = m2.transpose();
121
122
             System.out.println("m1:\n" + m1);
123
             System.out.println("m2:\n" + m2);
124
             System.out.println("m3:\n" + m3);
             System.out.println("m1.rows: " + m1.rows());
125
             System.out.println("m1.cols: " + m1.cols());
126
127
             System.out.println("m1[0][0]: " +
     m1.elemAt(0,0));
128
             m1.setElemAt(0,0,0);
129
             System.out.println("m1 after set(0,0,0):\n'' +
     m1);
130
             m1.setElemAt(0,0,1);
131
             System.out.println("m1 after set(0,0,1):\n" +
    m1);
132
             System.out.println("2*m1:\n" + m4);
133
134
             System.out.println("m1+m2:\n" + m5);
135
             System.out.println("m1·m3:\n" + m6);
136
             System.out.println("m2.transpose():\n" + m7);
137
         }
```

```
1 // test results:
2
   m1:
   [[1.0 2.0]
3
   [3.0 4.0]
4
5
   [5.0 6.0]]
6
7
   m2:
   [[2.0 3.0]
8
9
   [4.0 5.0]
10
   [6.0 7.0]]
11
12
   m3:
13
   [[1.0 2.0 3.0]
14
   [4.0 5.0 6.0]]
15
16 m1.rows: 3
17
   m1.cols: 2
   m1[0][0]: 1.0
18
19 m1 after set(0,0,0):
20
   [[0.0 2.0]
   [3.0 4.0]
21
22
   [5.0 6.0]]
23
24
   m1 after set(0,0,1):
25
   [[1.0 2.0]
26
   [3.0 4.0]
27
   [5.0 6.0]]
28
29
   2*m1:
30 [[2.0 4.0]
   [6.0 8.0]
31
32
   [10.0 12.0]]
33
34
   m1+m2:
35
   [[3.0 5.0]
   [7.0 9.0]
36
37
   [11.0 13.0]]
38
39
   m1 \cdot m3:
40
   [[9.0 12.0 15.0]
41
    [19.0 26.0 33.0]
```

```
42 [29.0 40.0 51.0]]
43
44 m2.transpose():
45 [[2.0 4.0 6.0]
46 [3.0 5.0 7.0]]
```

UnmodifiableVector:

```
public class UnmodifiableVector {
1
 2
        private final double[] elms;
 3
        public Unmodifiablevector(double[] _elms) {
 4
            this.elms = _elms.clone();
 5
        }
 6
 7
       // return the dimension of this vector
        public int dim(){
 8
            return this.elms.length;
9
10
        }
       // get some element by index
11
        public double elemAt(int index){
12
13
            return this.elms[index];
14
        }
       // return a new vector after some position being set
15
        public UnmodifiableVector setElemAt(int index, double
16
   x){
17
            double[] a = this.elms.clone();
18
            a[index] = x;
19
            return new UnmodifiableVector(a);
20
        }
       // return a number product with another vector
21
22
        public UnmodifiableVector numMul(int k){
23
            double[] a = this.elms.clone();
24
            for(int i=0; i<a.length; i++) a[i] *= k;
            return new UnmodifiableVector(a);
25
26
        }
       // return the sum with another vector
27
28
        public UnmodifiableVector add(UnmodifiableVector x){
29
            if(x.dim()!=this.dim()){
                System.err.println("Two vectors in addition
30
   should have the same dimension.");
31
                return null;
32
            }
            double[] a = this.elms.clone();
33
```

```
for(int i=0; i<a.length; i++)</pre>
34
35
                a[i] += x.elms[i];
            return new UnmodifiableVector(a);
36
37
        }
38
        // return the inner product with another vector
        public double dotMul(UnmodifiableVector x){
39
            if(x.dim()!=this.dim())
40
                System.err.println("Two vectors in inner
41
    production should have the same dimension.");
            double res = 0;
42
            for(int i=0; i<this.dim()&&i<x.dim(); i++)</pre>
43
                res += this.elms[i] * x.elms[i];
44
45
            return res;
        }
46
47
        // like "equals" in String
        public boolean equals(UnmodifiableVector x){
48
            if(this.dim() != x.dim()) return false;
49
50
            for(int i=0; i<this.dim(); i++)</pre>
                if(this.elms[i] != x.elms[i]) return false;
51
52
            return true;
53
        }
54
        @Override // transform the vector into a string,
    serve for print
        public String toString(){
55
56
            String s = "[";
            for(int i=0; i<this.elms.length; i++)</pre>
57
                s += (i==0?"":" ") + this.elms[i];
58
            s += "]";
59
60
            return s;
        }
61
62
        // test cases
63
        public static void main(String[] args){
64
            double[] a1 = \{1,2,3,4,5\};
65
66
            double[] a2 = \{2,3,4,5,6\};
            UnmodifiableVector v1 = new
67
    UnmodifiableVector(a1);
            Unmodifiable Vector v2 = new
68
    UnmodifiableVector(a2);
69
            System.out.println("v1.dim: " + v1.dim());
70
71
            System.out.println("v1[0]: " + v1.elemAt(0));
```

```
72
           System.out.println("v1.setElemAt(0,12): " +
   v1.setElemAt(0,12));
73
            System.out.println("v1 after v1.setElemAt(0,12):
   " + v1);
            System.out.println("2*v1: " + v1.numMul(2));
74
            System.out.println("v1+v2: " + v1.add(v2));
75
            System.out.println("v1·v2: " + v1.dotMul(v2));
76
            System.out.println("v1: " + v1);
77
78
       }
79 }
```

```
1  // test results:
2  v1.dim: 5
3  v1[0]: 1.0
4  v1.setElemAt(0,12): [12.0  2.0  3.0  4.0  5.0]
5  v1 after v1.setElemAt(0,12): [1.0  2.0  3.0  4.0  5.0]
6  2*v1: [2.0  4.0  6.0  8.0  10.0]
7  v1+v2: [3.0  5.0  7.0  9.0  11.0]
8  v1·v2: 70.0
9  v1: [1.0  2.0  3.0  4.0  5.0]
```

UnmodifiableMatrix:

```
public class UnmodifiableMatrix {
1
 2
        private final double[][] elms;
 3
        public UnmodifiableMatrix(double[][] _elms){
 4
            this.elms = new double[_elms.length][];
 5
 6
            for(int i=0; i<this.elms.length; i++)</pre>
                this.elms[i] = _elms[i].clone();
 7
        }
8
        // return the number of rows of the matrix
9
        public int rows(){
10
11
            return this.elms.length;
12
        }
        // return the number of cols of the matrix
13
        public int cols(){
14
            if(this.elms.length<=0) return 0;</pre>
15
            return this.elms[0].length;
16
        }
17
        // get some element by index
18
19
        public double elemAt(int i, int j){
            return this.elms[i][j];
20
```

```
21
22
        // return a new matrix after some position being set
23
        public UnmodifiableMatrix setElemAt(int i, int j,
    double x){
24
            double[][] a = new double[this.rows()][];
            for(int k=0; k<a.length; k++){
25
26
                a[k] = this.elms[k].clone();
27
            }
28
            a[i][j] = x;
29
            return new UnmodifiableMatrix(a);
30
        }
31
        // return a multiple of the matrix
32
        public UnmodifiableMatrix numMul(int k){
            double[][] a = new double[this.rows()][];
33
34
            for(int i=0; i<a.length; i++)</pre>
35
                a[i] = this.elms[i].clone();
            for(int i=0; i<a.length; i++)</pre>
36
                for(int j=0; j<a[0].length; j++)
37
                    a[i][j] *= k;
38
39
            return new UnmodifiableMatrix(a);
40
        // return the sum with another matrix
41
        public UnmodifiableMatrix add(UnmodifiableMatrix x){
42
43
            if(this.rows()!=x.rows() ||
   this.cols()!=x.cols()){
44
                System.err.println("Two matrices in addition
    should have the same shape.");
45
                return null;
46
            }
            double[][] a = new double[this.rows()][];
47
48
            for(int k=0; k<a.length; k++)</pre>
49
                a[k] = this.elms[k].clone();
50
            for(int i=0; i<a.length; i++)</pre>
                for(int j=0; j<a[0].length; j++)
51
52
                    a[i][j] += x.elms[i][j];
53
            return new UnmodifiableMatrix(a);
54
        }
55
        // return the product with another matrix multiplied
    on its right
56
        public UnmodifiableMatrix mul(UnmodifiableMatrix x){
57
            if(this.cols()!=x.rows()){
58
                System.err.println("The cols of the left and
   the rows of the right");
```

```
59
                 return null;
            }
60
61
            double[][] a = new double[this.rows()]
    [x.cols()];
            for(int i=0; i<a.length; i++)</pre>
62
                 for(int j=0; j<a[0].length; j++)
63
64
                     for(int k=0; k<this.cols(); k++)</pre>
                         a[i][j] += this.elms[i][k]*x.elms[k]
65
    [j];
            return new UnmodifiableMatrix(a);
66
67
        }
        // return the transposition of the matrix
68
69
        public UnmodifiableMatrix transpose(){
            double[][] a = new double[this.cols()]
70
    [this.rows()];
71
            for(int i=0; i<this.cols(); i++)</pre>
72
                 for(int j=0; j<this.rows(); j++)</pre>
73
                     a[i][j] = this.elms[j][i];
74
            return new UnmodifiableMatrix(a);
75
        }
76
        // just like the "equals" in String
        public boolean equals(UnmodifiableMatrix x){
77
78
            if(this.rows()!=x.rows() ||
    this.cols()!=x.cols()) return false;
79
            for(int i=0; i<this.rows(); i++)</pre>
80
                 for(int j=0; j<this.cols(); j++)</pre>
                     if(this.elms[i][j]!=x.elms[i][j]) return
81
    false:
82
            return true;
83
        }
84
        @Override // transform the matrix into a string,
    serve for print
        public String toString(){
85
            String s = "[";
86
            for(int i=0; i<this.rows(); i++){</pre>
87
                 s += (i==0?"":"") + "[";
88
                for(int j=0; j<this.cols(); j++)</pre>
89
                     s += (j==0?"":" ") + this.elms[i][j];
90
                 s += (i==this.rows()-1 ? "]" : "]\n");
91
92
            }
93
            s += "]\n";
94
            return s;
95
        }
```

```
96
 97
         // test cases
 98
         public static void main(String[] args){
 99
             double[][] a1 = {
                     \{1,2,3\},
100
101
                     {4,5,6}
102
             };
103
             double[][] a2 = {
104
                     {2,3,4},
105
                     {5,6,7}
106
             };
107
             double[][] a3 = {
108
                     {1,2},
109
                     {3,4},
110
                     {5,6}
111
             };
112
             UnmodifiableMatrix m1 = new
     UnmodifiableMatrix(a1);
             UnmodifiableMatrix m2 = new
113
     UnmodifiableMatrix(a2);
114
             UnmodifiableMatrix m3 = new
    UnmodifiableMatrix(a3);
115
             System.out.println("m1.rows(): " + m1.rows());
116
117
             System.out.println("m1.cols(): " + m1.cols());
118
             System.out.println("m1[0][0]: " +
    m1.elemAt(0,0));
119
             System.out.println("m1.setElemAt(0,0,12):\n" +
     m1.setElemAt(0,0,12));
120
             System.out.println("m1 after
    m1.setElemAt(0,0,12):\n'' + m1);
121
122
             System.out.println("2*m1:\n" + m1.numMul(2));
             System.out.println("m1+m2:\n" + m1.add(m2));
123
124
             System.out.println("m1 \cdot m3 : \n" + m1.mul(m3));
125
             System.out.println("m1.transpose():\n" +
    m1.transpose());
126
             System.out.println("m1:\n" + m1);
127
         }
128 }
```

```
1 // test results
2 m1.rows(): 2
```

```
3 m1.cols(): 3
4
  m1[0][0]: 1.0
   m1.setElemAt(0,0,12):
   [[12.0 2.0 3.0]
6
7
   [4.0 5.0 6.0]]
8
9
   m1 after m1.setElemAt(0,0,12):
   [[1.0 2.0 3.0]
10
11
   [4.0 5.0 6.0]]
12
13
   2*m1:
14 [[2.0 4.0 6.0]
15
   [8.0 10.0 12.0]]
16
17 \mid m1+m2:
   [[3.0 5.0 7.0]
18
19
   [9.0 11.0 13.0]]
20
21 m1·m3:
22 [[22.0 28.0]
   [49.0 64.0]]
23
24
25 m1.transpose():
26 [[1.0 4.0]
27
   [2.0 5.0]
   [3.0 6.0]]
28
29
30 m1:
31 [[1.0 2.0 3.0]
32 [4.0 5.0 6.0]]
```

MathUtils:

```
public class MathUtils {
2
       // convert a vector into unmodifiable vector
3
       public static UnmodifiableVector
  getUnmodifiableVector(myVector v){
           double[] a = new double[v.dim()];
4
5
           for(int i=0; i<a.length; i++)</pre>
6
               a[i] = v.elemAt(i);
7
           return new UnmodifiableVector(a);
8
       }
9
       // convert a matrix into unmodifiable matrix
```

```
public static UnmodifiableMatrix
10
   getUnmodifiableMatrix(myMatrix m){
11
            double[][] a = new double[m.rows()][m.cols()];
12
            for(int i=0; i<m.rows(); i++)</pre>
13
                for(int j=0; j<m.cols(); j++)</pre>
14
                    a[i][j] = m.elemAt(i,j);
            return new UnmodifiableMatrix(a);
15
        }
16
17
       // test
18
        public static void main(String args[]){
19
            double[] a1 = \{0,1,2,3,4,5,6,7,8,9\};
20
            myVector v1 = new myVector(a1);
21
            UnmodifiableVector uv1 =
   getUnmodifiableVector(v1);
22
            System.out.println("vector conversion
   finished: n'' + uv1;
23
24
            double[][] a2 = {
25
                    \{1,2,3\},
26
                    {4,5,6}
27
            };
28
            myMatrix m1 = new myMatrix(a2);
            UnmodifiableMatrix um1 =
29
   getUnmodifiableMatrix(m1);
30
            System.out.println("matrix conversion
   finished:\n" + um1);
31 }
32 }
```

```
1 // test results
2 vector conversion finished:
3 [0.0 1.0 2.0 3.0 4.0 5.0 6.0 7.0 8.0 9.0]
4 matrix conversion finished:
5 [[1.0 2.0 3.0]
6 [4.0 5.0 6.0]]
```