

# SCRUM Process Adaptation Release 2 Report

## Introduction

Briefly outlined below are a small number of examples of our team acknowledging and adapting to both negative and positive critiques during the release 2 project development, as found by either internal or client team.

## Application Features

- Client wanted a way to reassure their customers an order had been processed due to email notification delays. They suggested the use of an in-site popup to "...stop users from instantly checking their emails and developing any assumptions that the website has operational issues".
  - This was not an easy development as we redirected the user away from the order form after an order was successfully created.
  - Created an alternative by redirecting the user to order-tracking page which would show all the user's current orders including the newly created one
- Client wanted the email notification to output their company logo across the top section following the style guides of the website.
  - "Our only suggestion is for our company logo to be displayed across the top section of the email with the format following the same style guides used throughout the website"
  - We attempted both embedded 64 base file formats and linked images.
  - Both were blocked by our tests conducted in gmail, and a decision was made to consider this feature for later releases in favour of completing higher priority features.
- Client was notified of the delayed release of the Order Tracking feature from sprint 3 due to its redundancy without a status updating system
  - "We would finally like to thank your team for being upfront with us with how the feature "order tracking" which was originally planned to be delivered this sprint, has been delayed and now moved to the final sprint. You offered us a good explanation for why you chose to delay this feature to sprint 4 due to technology constraints that can only be satisfied once further features have been implemented"
- The Tracking order functionality was implemented in Sprint 2, rather than the initial Sprint 1
  - As viewing order information inherently requires a pool of information to display, it was decided to move this product feature into sprint 2 alongside the driver interface which can provide useful tracking information.

## Development Process

- Client appreciative of fast response of last release feedback -
  - “I would first like to congratulate your team on how well you responded to the feedback from our last letter” (Client Peer Feedback letter available on Git)
- Team Meetings Altered
  - Due to unfortunately timed class and work schedules, physical meetings were found to be prohibitively difficult to organise; so the majority of SCRUM meetings discussing development strategies and progress were held over messaging and VOIP applications.
- Code Documentation
  - An external review found our code to be poorly documented, so a greater effort was made this release to ensure code functions and less legible lines were functionally described within code.