云南大学数学与统计学院 上机实践报告

课程名称:数值计算实验	年级: 2015 级	上机实践成绩:
指导教师: 朱娟萍	姓名: 刘鹏	
上机实践名称:插值法	学号: 20151910042	上机实践日期: 2017-11-29
上机实践编号: No.03	组号:	最后修改时间: 15:13

一、 实验目的

- 1. 通过对所学的插值法的理论方法进行编程,提升程序编写水平;
- 2. 通过对理论方法的编程实验,进一步掌握理论方法的每一个细节;
- 3. 检验教材知识的理解与掌握程度。

二、实验内容

- 1. 编制用拉格朗日插值方法进行插值的程序;
- 2. 编制用牛顿插值方法进行插值的程序;
- 3. 要求牛顿插值方法在等距与不等距下两种情况下,程序可以进行自行选择,降低计算量。

三、 实验平台

Windows 10 1709 Enterprise 中文版;

Python 3.6.0;

Wing IDE Professional 6.0.5-1 集成开发环境;

MATLAB R2017b win64;

AxMath 公式编辑器:

EndNote X8 文献管理。

四、实验记录与实验结果分析

4.1 1题

已知正弦函数表:

x_k	0.5	0.7	0.9	1.1	1.3	1.5	1.7	1.9
$\sin(x_k)$	0.4794	0.6442	0.7833	0.8912	0.9636	0.9975	0.9917	0.9463

编写程序,分别用拉格朗日插值和牛顿插值多项式计算 $x_0 = 0.6$, 0.8, 1.0处的函数值 $\sin(0.6)$, $\sin(0.8)$, $\sin(1.0)$ 的近似值f(0.6), f(0.8), f(1.0)。

解答:

4.1.1 程序代码

```
1
     # -*- coding: utf-8 -*-
2
3
     Created on Thu Dec 7 12:14:49 2017
4
5
     @author: Newton
6
7
8
     """filename: 1.Interpolation Methods.py"""
9
10
     class Interp:
11
         """This class aims to make the interpolation method combined. each method
12
         member of this class represents a method of interpolation.
13
14
15
            Name | Method |
16
17
         | Newton | Newton |
18
         | Lagrange | Lagr |
19
20
         0.00
21
22
23
         def __init__(self, x_known, y_known, x_unknown):
24
            """The (x, y) points we have already known is essential to the
25
            interpolation."""
26
            self.x = x_known
                               # x_known is a list
27
            self.y = y known # y known is a list
28
            self.ux = x_unknown # need to be computed
29
30
            if len(self.x) != len(self.y):
31
                raise ValueError("Bad input, len(x) should equal to len(y)")
32
33
         def getDiffQuotientTab(self):
34
            """Generate a matrix which represents the difference quotient table
35
            of (x_known, y_known).
            0.00
36
37
            n = len(self.x) - 1
38
39
            ans = [[None for i in range(n)] for i in range(n)]
40
            # initialize it with default setting None.
41
            for i in range(n):
42
                                      # column
43
                for j in range(i, n): # row
44
                   if i == 0:
45
                       ans[j][i] = (self.y[j+1] - self.y[j]) \setminus
46
                       / (self.x[j+1] - self.x[j])
```

```
47
                    else:
48
                        ans[j][i] = (ans[j][i-1] - ans[j-1][i-1]) \setminus
49
                        / (self.x[j+1] - self.x[j-1])
50
51
            return ans
52
53
         def Newton(self):
54
             """Need self.getDiffQuotientTab method.
55
56
             0.00
57
58
             step0 = self.getDiffQuotientTab()
59
             step1 = list()
60
            for i in range(len(self.x)-1):
61
                step1.append(step0[i][i])
62
63
            ans = [0 for i in range(len(self.ux))]
64
65
            for i in range(len(self.ux)):
                                              # generate a list of y we needed
66
                for j in range(len(self.x)): # a long polynomial function
67
                    if j == 0:
68
                        ans[i] += self.y[j]
69
                    else:
70
                        tmp = 1
                        for k in range(j):
71
72
                           tmp *= (self.ux[i] - self.x[k])
73
                        tmp *= step1[j-1]
74
75
                       ans[i] += tmp
76
77
             return ans
78
79
         def Lagr(self):
80
            n = len(self.x)
81
            m = len(self.ux)
82
83
            ans = []
84
85
            for i in range(m):
                                       # all the x unknown
86
                s = 0
87
                for k in range(n):
                                        # sum
88
                    p = 1
89
                    for j in range(n): # multi
90
                        if j != k:
91
                           p = p * ((self.ux[i] - self.x[j]) / (self.x[k] - self.x[j]))
92
                    s = s + p * self.y[k]
93
                ans.append(s)
94
            return ans
95
```

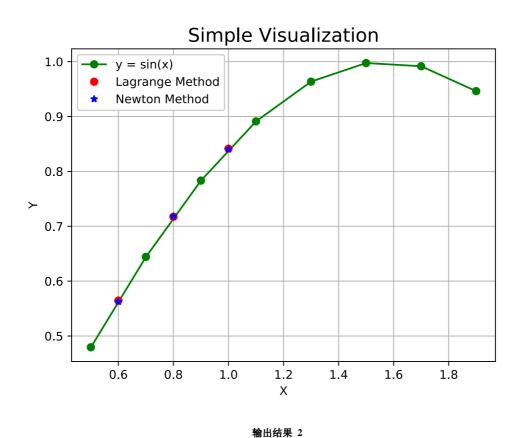
```
96
   if __name__ == '__main__':
97
98
       x = [0.5, 0.7, 0.9, 1.1, 1.3, 1.5, 1.7, 1.9]
99
       y = [0.4794, 0.6442, 0.7833, 0.8912, 0.9636, 0.9975, 0.9917, 0.9463]
100
       m = [0.6, 0.8, 1.0]
101
       c = Interp(x, y, m)
102
       ans_newton = c.Newton()
103
       ans_lagr = c.Lagr()
104
105
       ans_n = list()
106
       for i in ans_newton:
107
          ans_n.append(round(i, 4))
108
109
       ans 1 = list()
110
       for i in ans_lagr:
111
         ans_l.append(round(i, 4))
112
113
       print('+----+')
       print('| Method | x | y |')
114
115
       print('+-----')
       print('| Lagr | ',m[0], ' | ', ans_1[0], ' |')
116
       117
       print('| | ',m[2], ' | ', ans_1[2], ' |')
118
119
       print('+-----')
       print('| Newton | ',m[0], ' | ', ans_n[0], ' |')
120
       121
                   | ',m[2], ' | ', ans_n[2], ' |')
122
       print('|
123
       print('+-----')
124
125
       import matplotlib.pyplot as pl
126
127
       pl.grid()
128
       pl.title("Simple Visualization", fontsize=16)
129
       pl.plot(x, y, 'o-g', label = 'y = sin(x)')
130
       pl.plot(m, ans_l, 'ro', label = 'Lagrange Method')
131
       pl.plot(m, ans_n, 'b*', label = 'Newton Method')
132
       pl.legend()
133
       pl.xlabel('X')
134
       pl.ylabel('Y')
135
       pl.show()
```

Code Box 1

4.1.2 输出结果

1. Interpolation Metho 🕶	Debug process terminated	i	
Method	x	у	·+ -
Lagr	0.6 0.8 1.0	0.5646 0.7173 0.8414	
Newton	0.6 0.8 1.0	0.5624 0.7181 0.8402	

输出结果 1



4.1.3 代码分析

本段代码,是构建了一个简单的封装,可以将已知点作为参数输入,然后输入作为第三个参数的要估计的点的横坐标列表,最终返回一个列表,它储存着根据相应方法得到的插值数值。

4.2 2 题

己知[1]

x	0.4	0.5	0.6	0.7	0.8	0.9
ln(x)	$-0.916\ 291$	$-0.693\ 147$	-0.510826	-0.357765	$-0.223\ 144$	$-0.105\ 361$

用牛顿后插公式求ln(0.78)的近似值,并根据 5 阶差分估计 4 阶公式的误差。

解答:

4.2.1 程序代码

```
1
     # -*- coding: utf-8 -*-
2
3
     Created on Sat Dec 9 19:18:27 2017
4
5
     @author: Newton
6
7
8
     """filename: 2. Newton left-interp Method.py"""
9
10
     class Interp:
        """This class aims to make the interpolation method combined. each method
11
12
        member of this class represents a method of interpolation.
13
14
15
                      Method
16
17
         l Newton
                       Newton
18
         Lagrange
                       Lagr
19
20
21
22
23
        def __init__(self, x_known, y_known, x_unknown):
24
            """The (x, y) points we have already known is essential to the
25
            interpolation."""
26
            self.x = x_known # x_known is a list
27
            self.y = y_known # y_known is a list
28
            self.ux = x_unknown # need to be computed
29
30
            if len(self.x) != len(self.y):
31
                raise ValueError("Bad input, len(x) should equal to len(y)")
32
33
        def getDiffTab(self):
34
35
            n = len(self.x) - 1
36
37
            ans = [[None for i in range(n)] for i in range(n)]
38
39
            for i in range(n):
                                       # column
40
                for j in range(i, n): # row
41
                   if i == 0:
42
                       ans[j][i] = self.y[j+1] - self.y[j]
```

```
43
                    else:
44
                        ans[j][i] = ans[j][i-1] - ans[j-1][i-1]
45
             return ans
46
47
         def getDiffQuotientTab(self):
48
             """Generate a matrix which represents the difference quotient table
49
             of (x_known, y_known).
50
51
52
             equidistant = False
                                    # equidistant is false by defualt
53
54
             t = self.x[1] - self.x[0]
55
             for i in range(1, len(self.x)-1):
56
                if round(t, 1) == round(self.x[i+1] - self.x[i], 1):
57
                    equidistant = True
58
                else:
59
                    equidistant = False
60
                    break
61
62
             if equidistant == False:
63
                n = len(self.x) - 1
64
65
                ans = [[None for i in range(n)] for i in range(n)]
66
                # initialize it with default setting None.
67
68
                for i in range(n):
                                            # column
69
                    for j in range(i, n): # row
70
                        if i == 0:
71
                            ans[j][i] = (self.y[j+1] - self.y[j]) \
72
                           / (self.x[j+1] - self.x[j])
73
                        else:
74
                            ans[j][i] = (ans[j][i-1] - ans[j-1][i-1]) \setminus
75
                            / (self.x[j+1] - self.x[j-1])
76
                pass
77
                return ans
78
79
             else:
80
                from math import factorial as fc
81
                from math import pow as pow
82
83
                n = len(self.x) - 1
84
85
                ans = [[None for i in range(n)] for i in range(n)]
86
87
                diffTab = self.getDiffTab()
88
89
                for i in range(n):
90
                    low = fc(i+1) * pow(t, i+1)
91
                    up = diffTab[i][i]
```

```
92
                   ans[i][i] = up/low
93
94
                return ans
95
96
         def Newton(self):
97
            """Need self.getDiffQuotientTab method.
98
99
            0.00
100
101
            step0 = self.getDiffQuotientTab()
102
            step1 = list()
103
            for i in range(len(self.x)-1):
104
                step1.append(step0[i][i])
105
106
            ans = [0 for i in range(len(self.ux))]
107
108
            for i in range(len(self.ux)):
                                           # generate a list of y we needed
109
                for j in range(len(self.x)): # a long polynomial function
110
                    if j == 0:
111
                       ans[i] += self.y[j]
112
                    else:
113
                       tmp = 1
114
                       for k in range(j):
115
                          tmp *= (self.ux[i] - self.x[k])
116
                       tmp *= step1[j-1]
117
118
                       ans[i] += tmp
119
120
            return ans
121
122
        def Lagr(self):
123
            n = len(self.x)
124
            m = len(self.ux)
125
126
            ans = []
127
128
            for i in range(m):
                                     # all the x unknown
129
                s = 0
130
                for k in range(n):
                                       # sum
131
                    p = 1
132
                   for j in range(n): # multi
133
                       if j != k:
134
                           p = p * ((self.ux[i] - self.x[j]) / (self.x[k] - self.x[j]))
135
                    s = s + p * self.y[k]
136
                ans.append(s)
137
            return ans
138
139 if __name__ == '__main__':
140
```

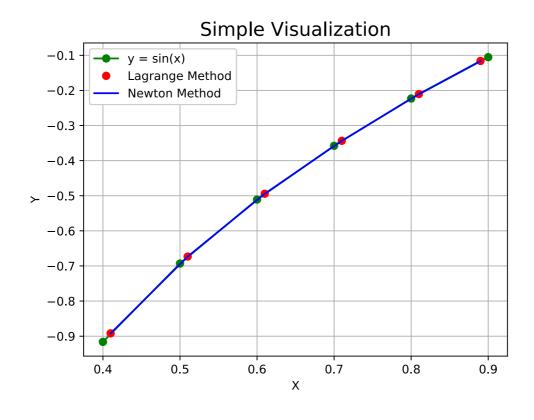
```
141
       x = [0.4, 0.5, 0.6, 0.7, 0.8, 0.9]
142
       y = [-0.916291, -0.693147, -0.510826, -0.357765, -0.223144, -0.105361]
143
       m = [0.41, 0.51, 0.61, 0.71, 0.81, 0.89]
144
       c = Interp(x, y, m)
145
146
       ans newton = c.Newton()
147
       ans_lagr = c.Lagr()
148
149
       ans n = list()
150
       for i in ans_newton:
151
          ans_n.append(round(i, 4))
152
153
       ans_l = list()
154
       for i in ans lagr:
155
           ans_1.append(round(i, 4))
156
       print('+-----')
157
       print('| Method | x | y | ')
158
159
       print('+-----')
160
       print('| Lagr | ',m[0], ' | ', ans_1[0], '
                                                    |')
                      | ',m[1], ' | ', ans_l[1], '
161
       print('|
                                                   |')
162
                      | ',m[2], ' | ', ans_1[2], '
       print('|
                                                   |')
                      | ',m[3], ' |
                                   ', ans_1[3], '
163
       print('|
                                                   |')
164
                      | ',m[4], ' | ', ans_1[4], '
       print('|
                                                   |')
165
       print('|
                     | ',m[5], ' | ', ans_1[5], ' |')
166
       ----+')
       print('| Newton | ',m[0], ' | ', ans_n[0], '
167
                                                    |')
       168
                                                   |')
169
                      | ',m[2], ' | ', ans_n[2], '
       print('|
                                                   |')
170
                      | ',m[3], ' | ', ans_n[3], '
       print('|
                                                   | ' )
                                   ', ans_n[4], '
171
                      | ',m[4], ' |
                                                   |')
       print('|
172
                     | ',m[5], ' | ', ans_n[5], '
       print('|
                                                  | ' )
173
       print('+----+--
174
175
       import matplotlib.pyplot as pl
176
177
       pl.grid()
178
       pl.title("Simple Visualization", fontsize=16)
179
       pl.plot(x, y, 'o-g', label = 'y = sin(x)')
180
       pl.plot(m, ans_l, 'ro', label = 'Lagrange Method')
181
       pl.plot(m, ans_n, 'b-', label = 'Newton Method')
182
       pl.legend()
183
       pl.xlabel('X')
184
       pl.ylabel('Y')
185
       pl.show()
```

Code Box 2

4.2.2 输出结果

2. Newton left-interp ▼	Debug I/O (stdin, stdout,	stderr) appears below
Method	x	у
Lagr 	0.41 0.51 0.61 0.71 0.81	-0.8919 -0.6732 -0.4944 -0.3436 -0.2105 -0.1161
Newton 	0.41 0.51 0.61 0.71 0.81 0.89	-0.8919 -0.6732 -0.4944 -0.3436 -0.2105 -0.1161

输出结果 3



输出结果 4

4.2.3 代码分析

牛顿后插公式,就是在等距节点的基础上,简化了差商的计算,但是需要计算一个独立的差分表。差分表的构建需要依据前插还是后插,其中前插表得到的是一个上三角矩阵,后插公式得到的是一个下三角矩阵。得到了差分表,就可以根据对角线元素,构建差商表。然后根据题目 1 的已有代码,即可做出图像。

五、 实验体会

本次实验难度较小,代码量不算大。

之前想过用 MATLAB 做 03 号实验,但是后来还是决定继续采用 Python3,首先是平台比较开放,其次是本次基本不涉及矩阵,就算是涉及到矩阵运算,也已经有了一个由我独立设计的比较完善的 Python 包,所以坚持 Python 可能是一个比较好的选择。

插值算法的核心在于解方程组。而在牛顿插值多项式中,引入差商概念,用差商推导出了一般的插值计算公式,同时给出了很明确的算法与误差估计。其形式与泰勒展开式非常相似,余项也和泰勒公式非常像。

六、 参考文献

[1] 金一庆, 陈越, 王冬梅. 数值方法[M]. 北京: 机械工业出版社; 2000.2.