

云南大学数学与统计学院 上机实践报告

课程名称：数据结构与算法实验	年级：2015 级	上机实践成绩：
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一、实验目的

1. 熟悉与树和二叉树有关的数据结构与算法；
2. 熟悉主讲教材 Chapter 8 的代码片段。

二、实验内容

三、实验平台

Windows 10 Enterprise 中文版；
Python 3.6.0；
Wing IDE Professional 6.0.2-1 集成开发环境。

四、实验记录与实验结果分析

```
1  # 8.4.6 Euler Tours and the Template Method Pattern
2
3  class EulerTour:
4      """Abstract base class for performing Euler tour of a tree.
5
6      _hook_previsit
7      """
8      def __init__(self, tree):
9          """Prepare an Euler tour template for given tree."""
10         self._tree = tree
11
12     def tree(self):
13         """Return reference to the tree being traversed."""
14         return self._tree
15
16     def execute(self):
17         """Perform the tour and return any result from post visit of root."""
18         if len(self._tree) > 0:
19             return self._tour(self._tree.root(), 0, []) # start the recursion
20
21     def _tour(self, p, d, path):
22         """Perform tour of subtree rooted at Position p.
23
24         p      Position of current node being visited
25         d      depth of p in the tree
26         path   list of indices of children on path from root to p
27         """
28         self._hook_previsit(p, d, path) # "pre visit" p
29         results = []
30         path.append(0) # add new index to end of path before recursion
31         for c in self._tree.children(p):
```

```

32         results.append(self._tour(c,d+1,path)) # recur on child's subtree
33         path[-1] += 1          # increment index
34     path.pop()                 # remove extraneous index from end of path
35     answer = self._hook_postvisit(p,d,path,results) # "post visit" p
36     return answer
37
38     def _hook_previsit(self,p,d,path):          # can be overridden
39         pass
40
41     def _hook_postvisit(self,p,d,path,results): # can be overridden
42         pass
43
44 class PreorderPrintIndent(EulerTour):
45     def _hook_previsit(self,p,d,path):
46         print(2 * d * ' ' + str(p.element()))
47
48 class PreorderPrintIndentedLabeledTour(EulerTour):
49     def _hook_previsit(self,p,d,path):
50         label = '.'.join(str(j+1) for j in path) # labels are one-indexed
51         print(2 * d * ' ' + label,p.element())
52
53 class ParenthesizeTour(EulerTour):
54     def _hook_previsit(self,p,d,path):
55         if path and path[-1] > 0:                # p follows a sibling
56             print(', ',end=())                    # so preface with comma
57             print(p.element(),end='')              # then print element
58             if not self.tree().is_leaf(p):         # if p has children
59                 print('(',end=())                  # print opening parenthesis
60
61     def _hook_postvisit(self,p,d,path,results):
62         if not self.tree().is_leaf(p):            # if p has children
63             print(')',end=())                      # print closing parenthesis
64
65 class DiskSpaceTour(EulerTour):
66     def _hook_postvisit(self,p,d,path,results):
67         # we simply add space associated with p to that of its subtrees
68         return p.element().space + sum(results)
69
70 # The Euler Tour Traversal of a Binary Tree
71 class BinaryEulerTour(EulerTour):
72     """Abstract base class for performing Euler Tour of a binary tree.
73
74     This version includes an additional _hook_invisit that is called after the
75     tour of the left subtree (if any), yet before the tour of the right subtree
76     (if any).
77
78     Note: Right child is always assigned index 1 in path, even if no left
79     sibling.
80     """

```

81

82 #----- my main function -----
-

五、实验体会

Translation:

Chapter 8 Trees

* 第八章 树

8.1 General Trees

* 8.1 节 一般的树

Productivity experts say that breakthroughs come by thinking “nonlinearly.” In this chapter, we discuss one of the most important nonlinear data structures in computing – *trees*. Tree structures are indeed a breakthrough in data organization, for they allow us to implement a host of algorithms much faster than when using linear data structures, such as array-based lists or linked lists. Trees also provide a natural organization for data, and consequently have become ubiquitous structures in file systems, graphical user interfaces, databases, Web sites, and other computer systems.

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END

六、参考文献

- [1] Michael T. Goodrich, Roberto Tamassia, Michael H. Goldwasser, *Data Structures and Algorithms in Python*, Chapter 4
- [2] 实验教材：汪萍，陆正福等编著 数据结构与算法的问题与实验 第 1 章