# 云南大学数学与统计学院 《运筹学通论实验》上机实践报告

课程名称:运筹学实验	<b>年级:</b> 2015 级	上机实践成绩:
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上机实践名称: 求给定序列的最小值及所有最小值的下标	学号: 20151910042	上机实践日期: 2018-07-07
上机实践编号: 1	组号:	

## 一、 实验目的

完成该实验,为后期的更进一步的实验做准备。

### 二、 实验内容

给定两组数 $\mathbf{a} = (a_1, a_2, \dots, a_n)$ 和 $\mathbf{b} = (b_1, b_2, \dots, b_n)$ ,求

1. 一组数 $\mathbf{c} = (c_1, c_2, \dots, c_n)$ ,其中

$$c_i = \begin{cases} \frac{a_i}{b_i}, & b_i \neq 0 \\ \text{NaN}, & b_i = 0 \end{cases}, \quad i = 1, 2, \cdots, n.$$

2. 求最小值及所有最小值的下标, 其中最小值为

$$\min\left\{\frac{a_i}{b_i} \mid b_i > 0, \quad i = 1, 2, \cdots, n.\right\}$$

## 三、 实验平台

Windows 10 Pro 1703;

Microsoft Visual Studio 2017 Enterprise.

## 四、 算法设计 :

**Algorithm:** find the minimal value and all its(their) indexes

**Input**:  $\boldsymbol{a}=(a_1,a_2,\cdots,a_n) \ \ \text{and} \ \ \boldsymbol{b}=(b_1,b_2,\cdots,b_n).$ 

**Output:** list c, minimal value pivot and their indexes.

**Begin** 

Step 1: DEFINE INT / 0 = NaN

Step 2:  $c = a \cdot / b$ 

**Step 3**: C is a set who contains all the elements in c whose  $b_i > 0$ 

**Step 4**: sort C incrementally, let pivot the first element of the sorted C

Step 5: find all elements in c whose  $b_i > 0$  and equal to pivot then put their indexes into Index.

End

<sup>1</sup> 此处的伪代码中,矩阵运算符的意义均与 MATLAB 语言一致,如矩阵的左除、右除和点除等。

### 五、 程序代码

#### 1.1 程序描述

这个解释程序的使用方法是这样的:在 shell 中通过调用本可执行程序 div,输入两个字符串参数,然后程序自动输出c与最小值及其所有位置。如下所示:(这里隐藏了 PowerShell 的工作目录,仅用 PS >作为提示符)

```
PS > .\div.exe "( -3.14,20 ,-256, 0 ,6,5,12121,4588, 89)" "(3.14, -1, 256,3.2222,2,0,5633.2,168,78)" argument 1 is (-3.14, 20.00, -256.00, 0.00, 6.00, 5.00, 12121.00, 4588.00, 89.00) argument 2 is (3.14, -1.00, 256.00, 3.22, 2.00, 0.00, 5633.20, 168.00, 78.00)

The answer C = (-1.00 , -20.00 , -1.00 , 0.00 , 3.00 , NaN , 2.15 , 27.31 , 1.14 ) Minimal Value is -1.00 , position is (1.00, 3.00)
```

因为并没有 shell 接口,所以基本上是自己写一个 shell 来做这个与机器的交互。首先是清洗,把两个字符串进行 clean 重整,去除可能的空格之后,第一步是跳过第一个圆括号,同时把最后的圆括号变为逗号。这样一来就好多了,一个 double 数值跟着一个逗号。(这里都是对一个字符串来说的,毕竟解释得了一个就能解释两个。)

第二步就是分割,把这个字符串当作一块"长条豆腐",每次从头部切一部分下来,直到切光。头部已经是处理好的了,所以一直切到遇到的第一个逗号,这个过程把逗号之前的字符,即可能出现的负号与小数点进行分类处理:负号直接跳过,最后乘—1;单个的数字与小数点直接归入队列,与此同时,队列的头号元素,跟随着一个从1开始的索引,该索引按照增序排到队列的末尾——遇到的第一个分号。如此之后,可以通过遍历一次,找到小数点所在位置对应的索引,然后利用对称的坐标变换公式,把其他数字符号与小数点的距离转化为10的指数,然后通过 pow 函数算出具体的数值,完成字符到数值的转化。

在整个过程中要注意保护头指针与 work 指针的归位。一个数字一旦算出,就交给动态数组保存。整个字符串的切割,一直做到\0。这个过程一直中,一直保持着保存操作。当解释程序返回一个浮点数就要存入,返回 NULL 就结束归入。当遇到\0 之后,也就得到了一个存有输入信息的双精度数组。

拿到了两个动态数组之后,就可以做除法、排序与查找了。

#### 1.2 程序代码

```
/*
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```

```
3
    * Apache License.
4
5
    * 文件名称: Source.cpp
    * 文件标识: 见配置管理计划书
6
    * 摘 要: Prim 算法
7
8
9
    * 当前版本: 1.0
  * 作 者: 刘鹏
10
11
   * 创建日期: 2018年3月14日
  * 完成日期: 2018年6月25日
12
13
14 * 取代版本:
15 * 原作者: 刘鹏
16 * 完成日期:
17
   */
18
19
    * A function like division which can execuate with some conditions.
20
21
22
23 #include<stdio.h>
24 #include<stdlib.h>
25 #include<string.h>
26 #include<math.h>
27
28 // The following type is a container for creating a stack.
29
   typedef struct char_LinkedList {
30
       char_LinkedList *head;
31
       char elements;
                            // partition must be integer less than 10
32
       int times;
                            // container
33
        char_LinkedList *next;
   }char_LinkedList;
34
35
36
    typedef struct Dynamic_Array {
                          // low-level array
37
       double *A;
38
       int capacity;
                           // the capacity
39
       int n;
                           // used room
40
    }Dynamic_Array;
41
42
   typedef struct Div {
43
       double up;
44
       double down;
45
       double value;
46
       char state[10];
                           // NaN or Negative or Normal
47 }Div;
48
    typedef struct Div_Dynamic_Array {
49
                          // 底层结构体数组的头指针,不能动!
50
       Div *A;
                       // 底层结构体数组的容量
51
       int capacity;
```

```
// 底层数组的占用量
52
         int n;
53
     }Div_Dynamic_Array;
54
55
     void Div_Resize(Div_Dynamic_Array *D) {
56
         int i = 0;
57
         Div *tmp = (Div *)calloc(2 * D->capacity, sizeof(Div));
58
         if (tmp == NULL) {
59
             printf("Cannot get memory, crash!\n");
60
             return;
61
         }
         for (i = 0; i < D->capacity; i++) {
62
63
             (tmp + i)->up = (D->A + i)->up;
             (tmp + i) \rightarrow down = (D \rightarrow A + i) \rightarrow down;
64
65
             (tmp + i)->value = (D->A + i)->value;
             strcpy((tmp + i)->state, (D->A + i)->state);
66
67
         }
68
         free(D->A);
69
         D->A = tmp;
         tmp = NULL;
70
71
72
         D->capacity *= 2;
73
     }
74
     void Div_Append(Div_Dynamic_Array *D, Div e) {
75
76
         if (D->n == D->capacity) {
77
             Div_Resize(D);
78
79
         (D\rightarrow A + D\rightarrow n)\rightarrow up = e.up;
80
         (D->A + D->n)->down = e.down;
         (D\rightarrow A + D\rightarrow n)\rightarrow value = e.value;
81
82
         strcpy((D->A + D->n)->state, e.state);
         D->n += 1;
83
84
         //int i;
85
         //for (i = 0; i <= D->n; i++) {
         // printf("%s\t", (D->A + i)->state);
86
87
         //}
88
         //printf("\n");
89
     }
90
91
     void Div_print(Div_Dynamic_Array *d) {
92
         int i;
93
         printf("The answer C = (");
94
         for (i = 0; i < d->n; i++) {
95
             if (!strcmp((d->A + i)->state, "NaN")) {
                 printf("%s ", "NaN");
96
97
             }
98
             else {
99
                 double value = (d->A + i)->value;
                 printf("%2.2f ", value);
100
```

```
101
            }
102
            if (i == d->n - 1) {
103
                printf("");
104
            }
105
            else {
106
                printf(", ");
107
            }
108
         }
109
         printf(")\n");
110
    }
111
112
     void Div_onArray(Dynamic_Array *a, Dynamic_Array *b, Div_Dynamic_Array *ans) {
113
         if (a->n != b->n) {
114
            printf("length should be the same.");
115
            return;
        }
116
117
118
        int i;
119
         for (i = 0; i < a->n; i++) {
            if (*(b->A + i) == 0) {
120
121
                Div tmp;
122
                tmp.up = NULL;
123
                tmp.down = NULL;
124
                tmp.value = NULL;
125
                char c[] = "NaN";
126
                strcpy(tmp.state, c);
127
                Div_Append(ans, tmp);
128
            }
            else {
129
130
                if (*(b->A + i) < 0.) {</pre>
131
                    Div tmp;
132
                    tmp.up = *(a->A + i);
133
                    tmp.down = *(b->A + i);
134
                    tmp.value = tmp.up / tmp.down;
135
                    char c[] = "Negative";
136
                    strcpy(tmp.state, c);
137
                    Div_Append(ans, tmp);
138
                }
139
                else {
140
                    Div tmp;
141
                    tmp.up = *(a->A + i);
142
                    tmp.down = *(b->A + i);
143
                    tmp.value = tmp.up / tmp.down;
144
                    char c[] = "Normal";
145
                    strcpy(tmp.state, c);
146
                    Div_Append(ans, tmp);
147
                }
148
            }
149
```

```
150 }
151
152 // output a Double array
     void print(int n, Dynamic_Array *d) {
154
         printf(/* "argument %d is \n*/"(");
155
        int i;
        for (i = 0; i < d->n - 1; i++) {
156
            printf("%2.2f, ", *(d->A + i));
157
158
         }
         printf("%2.2f", *(d->A + i));
159
        printf(")\n\n");
160
161
    }
162
163
    // Output a double-array with integer format
     void print_int(int n, Dynamic_Array *d) {
164
        printf(/* "argument %d is \n*/"(");
165
166
        int i;
167
        for (i = 0; i < d->n - 1; i++) {
168
            printf("%2.0f, ", *(d->A + i));
169
        }
170
         printf("%2.0f", *(d->A + i));
171
        printf(")\n\n");
172 }
173
174
    void Resize(Dynamic_Array *D) {
175
        int i = 0;
        double *tmp = (double *)calloc(2 * D->capacity, sizeof(double));
176
177
        if (tmp == NULL) {
178
            printf("Cannot get memory, crash!\n");
179
            return;
180
        }
        for (i = 0; i < D->capacity; i++) {
181
182
            *(tmp + i) = *(D->A + i);
183
        }
184
        D->A = tmp;
        D->capacity *= 2;
185
186
    }
187
     void Append(Dynamic_Array *D, double e) {
188
189
        if (D->n == D->capacity) {
190
            Resize(D);
191
         }
192
        *(D->A + D->n) = e;
193
        D->n += 1;
194
    }
195
196
    Dynamic_Array *Quick_sort(Dynamic_Array *a) {
197
198
        Dynamic_Array *less = (Dynamic_Array *)calloc(1, sizeof(Dynamic_Array));
```

```
199
         less->A = (double *)calloc(1, sizeof(double));
200
         if (!less) {
201
            printf("Can't get memory!");
202
            return NULL;
203
         }
204
         less->capacity = 1;
205
         less->n = 0;
206
207
         Dynamic_Array *more = (Dynamic_Array *)calloc(1, sizeof(Dynamic_Array));
208
         more->A = (double *)calloc(1, sizeof(double));
209
         if (!more) {
210
            printf("Can't get memory!");
211
            return NULL;
212
         }
213
         more->capacity = 1;
214
         more \rightarrow n = 0;
215
         Dynamic_Array *eq = (Dynamic_Array *)calloc(1, sizeof(Dynamic_Array));
216
217
         eq->A = (double *)calloc(1, sizeof(double));
218
         if (!eq) {
219
            printf("Can't get memory!");
220
            return NULL;
221
        }
222
         eq->capacity = 1;
223
         eq->n = 0;
224
225
        int i;
226
         if (a->n <= 1) {
227
            return a;
228
        }
229
         else {
230
            for (i = 0; i < a->n; i++) {
231
                double pivot = *(a->A);
232
                if (*(a->A + i) > pivot) {
233
                    Append(more, *(a->A + i));
234
                }
235
                else {
236
                    if (*(a->A + i) < pivot) {</pre>
237
                        Append(less, *(a->A + i));
238
                    }
239
                    else {
240
                        Append(eq, *(a->A + i));
241
                    }
242
                }
            }
243
244
         }
245
         less = Quick_sort(less);
         more = Quick_sort(more);
246
247
         for (i = 0; i < eq->n; i++) {
```

```
Append(less, *(eq->A + i));
248
249
250
        for (i = 0; i < more->n; i++) {
251
            Append(less, *(more->A + i));
252
253
         return less;
254 }
255
    void find(Div Dynamic Array *a) {
256
257
         Dynamic_Array *c = (Dynamic_Array *)calloc(1, sizeof(Dynamic_Array));
258
259
         Dynamic_Array *d = (Dynamic_Array *)calloc(1, sizeof(Dynamic_Array));
260
         c->A = (double *)calloc(a->n, sizeof(double));
261
         if (c == NULL || d == NULL || c->A == NULL) {
262
            printf("Can't get memory!\n");
263
            return;
264
         }
265
        c->capacity = a->n;
266
         c\rightarrow n = 0;
267
268
        int i = 0;
269
        for (i = 0; i < a->n; i++) {
270
            // denominator is legal
271
272
            if (!strcmp((a->A + i)->state, "Normal")) {
                Append(c, (a->A + i)->value);
273
            }
274
275
        }
276
        d = Quick_sort(c);
277
278
         double pivot = *(d->A + 0);
279
         Dynamic_Array *tmp = (Dynamic_Array *)calloc(1, sizeof(Dynamic_Array));
280
         tmp->A = (double *)calloc(1, sizeof(double));
281
         if (tmp == NULL || tmp->A == NULL) {
282
            printf("Can't get memory!\n");
283
            return;
284
         }
285
        tmp->capacity = 1;
286
        tmp->n = 0;
287
         for (i = 0; i < a->n; i++) {
288
            if (!strcmp((a->A + i)->state, "Normal") && (a->A + i)->value == pivot) \{
289
                Append(tmp, ++i);
290
            }
291
        }
292
         if (tmp->n == 0) {
293
            printf("Sorry, no minimal value.\n");
294
            return;
295
296
         printf("Minimal Value is %2.2f , position is ", pivot);
```

```
297
        print_int(tmp->n, tmp);
298 }
299
300 // Get rid of the useless blank characters.
301
    char *clean(char *string) {
302
        char *head = string;
303
        int count_space = 0;
        while (*string == ' ' && *string != '\0') {
304
305
            count_space += 1;
306
            string += 1;
307
        }
308
        string = head;
309
310
        int len = 1;
311
        while (*string != '\0') {
312
            len += 1;
313
            string++;
314
        }
315
        string = head;
316
317
        char *ans = (char *)calloc(len - count_space, sizeof(char));
318
        if (ans == NULL) {
319
            printf("Can't get memory!\n");
            return NULL;
320
321
        }
322
        char *ans_head = ans;
323
324
        while (*string != '\0') {
325
            if (*string != ' ') {
326
                *ans = *string;
327
                ans++;
328
            }
329
            string++;
330
        }
331
        *ans = *string;
332
        ans = ans_head;
333
        string = head;
334
335
        ans = ans + 1;
336
        char *tmp;
337
        for (tmp = ans; *tmp != '\0'; tmp++) {
338
            if (*(tmp + 1) == '\0') {
                *tmp = ',';
339
340
            }
341
        }
342
        return ans;
343 }
344
345 char *cut(char *string) {
```

```
346
        while (*string != ',') {
347
            if (*string == '\0') {
348
                return '\0';
            }
349
350
            string++;
351
         }
352
        return ++string;
353 }
354
355 // Put an new element into the stack
    double get_Number(char *string) {
356
357
        if (*string == '\0') {
358
            return NULL;
359
        }
        double ans = 0.;
360
361
        if (*string == '\0') {
362
            return NULL;
363
        }
        if (*string != '-') {
364
            char_LinkedList *work = (char_LinkedList *)malloc(sizeof(char_LinkedList));
365
366
            if (work == NULL) {
                printf("Can't get memory!\n");
367
368
                return 0;
369
            }
370
            // container
371
            char_LinkedList *head = work;
372
            int i = 1;
373
374
            while (*string != ',') {
                work->elements = *string;
375
                work->times = i;
376
                work->next = (char_LinkedList *)malloc(sizeof(char_LinkedList)); // malloc
377
378
                if (work->next == NULL) {
379
                    printf("Can't get memory!\n");
380
                    return 0.;
                }
381
382
                work = work->next;
                                                                                  // move
383
                work->elements = NULL;
384
                work->times = NULL;
385
                string++;
386
                i++;
387
            }
388
389
            work->elements = *string;
390
            work->times = NULL;
391
392
            string++;
393
394
            work = head;
```

```
395
            int dot = 1;
396
            int comma = 1;
            int dot_index = NULL;
397
            while (work->elements != ',') {
398
399
                if (work->elements == '.') {
400
                    dot_index = dot;
401
                   break;
402
                }
403
                work = work->next;
404
                dot++;
405
            }
406
407
            if (dot_index == NULL) {
408
                dot_index = i;
409
            }
410
411
            work = head;
412
            while (work->times != NULL) {
413
414
                work->times = -1 * (work->times - dot_index);
415
                work = work->next;
416
            }
417
418
            work = head;
419
420
            while (work->elements != ',') {
421
                if (work->elements == '.') {
422
                    work = work->next;
423
                    continue;
424
                }
425
                if (work->times > 0) {
426
                    ans += pow(10, work->times - 1) * double(int(work->elements) - int('0'));
427
                    work = work->next;
428
                }
                else {
429
430
                    ans += pow(10, work->times) * double(int(work->elements) - int('0'));
431
                    work = work->next;
432
                }
433
            }
434
        }
435
        else {
436
            string = string + 1;
437
            ans = -1 * get_Number(string);
438
        }
439
        return ans;
440 }
441
442
    int main(int argc, char *argv[]) {
443
        if (argc != 3) {
```

```
444
            printf("This function needs and only needs 2 arguments.\n");
445
            return 0;
446
        }
447
448
        char *string_1 = *(argv + 1);
        char *string_2 = *(argv + 2);
449
450
451
        //char string_1_tmp[] = "( -3.14,20 ,-256, 0 ,6,5,12121,4588, 89)";
452
        //char *string_1 = string_1_tmp;
453
454
        //char string_2_tmp[] = "(3.14, -1, 256,3.2222,2,0,5633.2,168,78)";
455
        //char *string_2 = string_2_tmp;
456
457
        string_1 = clean(string_1);
458
        string_2 = clean(string_2);
459
460
        Dynamic_Array c_1, c_2;
461
        c_1.A = (double *)malloc(sizeof(double));
462
        if (c_1.A == NULL) {
            printf("Can't get memory!\n");
463
464
            return 0;
465
        }
466
        c_1.capacity = 1;
467
        c_1.n = 0;
468
469
        c_2.A = (double *)malloc(sizeof(double));
470
        if (c 2.A == NULL) {
471
            printf("Can't get memory!\n");
472
            return 0;
473
        }
474
        c_2.capacity = 1;
475
        c_2.n = 0;
476
477
        while (string_1 != '\0') {
478
            Append(&c_1, get_Number(string_1));
479
            string_1 = cut(string_1);
480
        }
481
482
        while (string_2 != '\0') {
483
            Append(&c_2, get_Number(string_2));
484
            string_2 = cut(string_2);
485
        }
486
        c_1.n -= 1;
487
        c_2.n = 1;
488
489
        Div Dynamic Array ans;
490
        ans.A = (Div *)malloc(sizeof(Div));
491
        if (ans.A == NULL) {
492
            printf("Can't get memory!\n");
```

```
493
             return 0;
494
         }
495
         ans.capacity = 1;
496
         ans.n = 0;
497
498
         printf("argument 1 is\n");
499
         print(1, &c_1);
500
         printf("argument 2 is\n");
501
         print(2, &c_2);
502
         Div_onArray(&c_1, &c_2, &ans);
503
         Div_print(&ans);
504
         find(&ans);
505
         //system("pause");
506
507
         return 0;
508 }
```

程序代码 1

## 六、 运行结果

```
D:\Nutstore\myStudyMaterial\Grade_3_Term_2\#Operations_Research\Operations_Research_Report\#Code\01\Debug (master -> origin)

λ 01.exe "( -3.14,20 ,-256, 0 ,6,5,12121,4588, 89)" "(3.14, -1, 256,3.2222,2,0,5633.2,168,78)"
argument 1 is
(-3.14, 20.00, -256.00, 0.00, 6.00, 5.00, 12121.00, 4588.00, 89.00)

argument 2 is
(3.14, -1.00, 256.00, 3.22, 2.00, 0.00, 5633.20, 168.00, 78.00)

The answer C = (-1.00, -20.00, -1.00, 0.00, 3.00, NaN , 2.15 , 27.31 , 1.14 )
Minimal Value is -1.00 , position is ( 1,  3)

D:\Nutstore\myStudyMaterial\Grade_3_Term_2\#Operations_Research\Operations_Research_Report\#Code\01\Debug (master -> origin)
λ
```

运行结果 1 (经过了反相处理)

### 1.3 代码分析

优势在于可以 shell 调用,不再需要修改源代码;其次,数组是动态的,所以可以大容量输入。

## 七、实验体会

Shell 的解释程序是最难的,这里用了一个原创的方式,来解释输入的字符串。

指针的操作比较复杂,需要时刻牢记 malloc 与 free 的对应<sup>[1]</sup>,并且要对堆中申请到的地址进行排查,看是否申请成功。在进行调试的时候,时常遇到内存的读取冲突问题,查找了微软的官方 Visual C++编译器的手册,方才明白这里的局部变量必须要初始化才可以使用,这与 GNU 的 MinGW 编译器稍有区别。

## 八、 参考文献

[1] 林锐. 高质量 C++/C 编程指南 [M]. 1.0 ed., 2001.