云南大学数学与统计学院 《运筹学通论实验》上机实践报告

课程名称:运筹学实验	年级: 2015 级	上机实践成绩:
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上机实践名称: 求给定序列的最小值及所有最小值的下标	学号: 20151910042	上机实践日期: 2018-03-21
上机实践编号: 1	组号:	

一、 实验目的

完成该实验,为后期的更进一步的实验做准备。

二、实验内容

给定两组数 $\mathbf{a}=(a_1,a_2,\cdots,a_n)$ 和 $\mathbf{b}=(b_1,b_2,\cdots,b_n)$,求

1. 一组数 $\mathbf{c} = (c_1, c_2, \dots, c_n)$,其中

$$c_i = \begin{cases} \frac{a_i}{b_i}, & b_i \neq 0 \\ \mathrm{NaN}, & b_i = 0 \end{cases}, \qquad i = 1, 2, \cdots, n.$$

2. 求最小值及所有最小值的下标, 其中最小值为

$$\min\left\{\frac{a_i}{b_i}\mid b_i>0,\quad i=1,2,\cdots,n.\right\}$$

三、实验平台

Windows 10 Pro 1703;

Microsoft[©] Visual Studio 2017 Enterprise_o

四、算法设计

Algorithm: find the minimal value and all its(their) indexes

 $\textbf{Input:} \hspace{1cm} \boldsymbol{a} = (a_1, a_2, \cdots, a_n) \hspace{0.2cm} \text{and} \hspace{0.2cm} \boldsymbol{b} = (b_1, b_2, \cdots, b_n).$

Output: list c, minimal value C_1 and their indexes.

Begin

Step 1: DEFINE INT / 0 = NaN

Step 2: $c = a \cdot / b$

Step 3: C is a set who contains all the elements in c whose $b_i > 0$

Step 4: sort C incrementally, let pivot the first element in sorted C

Step 5: find all the elements whose $b_i > 0$ and equal to pivot then pick their indexes into INDEX.

Stop 6: output c, pivot, **INDEX**

End

五、程序代码

5.1 程序描述

这个解释程序的使用方法是这样的:在 shell 中通过调用本可执行程序 div,输入两个字符串参数,然后程序自动输出c与最小值及其所有位置。如下所示:(这里隐藏了 PowerShell 的工作目录,仅用 PS >作为提示符)

```
PS > div.exe "( -3.14,20 ,-256, 0 ,6,5,12121,4588, 89)" "(3.14, -1, 256,3.2222,2,0 5633.2,168,78)" argument 1 is (-3.14, 20.00, -256.00, 0.00, 6.00, 5.00, 12121.00, 4588.00, 89.00)

argument 2 is (3.14, -1.00, 256.00, 3.22, 2.00, 0.00, 5633.20, 168.00, 78.00)

The answer C = (-1.00), -20.00, -1.00, 0.00, 3.00, NaN, 2.15, 27.31, 1.14)

Minimal Value is -1.00, position is (1.00, 3.00)
```

因为并没有 shell 接口,所以基本上是自己写一个 shell 来做这个与机器的交互。首先是清洗,把两个字符串进行 clean 重整,去除可能的空格之后,第一步是跳过第一个圆括号,同时把最后的圆括号变为逗号。这样一来就好多了,一个 double 数值跟着一个逗号。(这里都是对一个字符串来说的,毕竟解释得了一个就能解释两个。)

第二步就是分割,把这个字符串当作一块"长条豆腐",每次从头部切一部分下来,直到切光。头部已经是处理好的了,所以一直切到遇到的第一个逗号,这个过程把逗号之前的字符,即可能出现的负号与小数点进行分类处理:负号直接跳过,最后乘-1;单个的数字与小数点直接归入队列,与此同时,队列的头号元素,跟随着一个从1开始的索引,该索引按照增序排到队列的末尾——遇到的第一个分号。如此之后,可以通过遍历一次,找到小数点所在位置对应的索引,然后利用对称的坐标变换公式,把其他数字符号与小数点的距离转化为10的指数,然后通过 pow 函数算出具体的数值,完成字符到数值的转化。

在整个过程中要注意保护头指针与 work 指针的归位。一个数字一旦算出,就交给动态数组保存。整个字符串的切割,一直做到\0。这个过程一直中,一直保持着保存操作。当解释程序返回一个浮点数就要存入,返回 NULL 就结束归入。当遇到\0 之后,也就得到了一个存有输入信息的双精度数组。

拿到了两个动态数组之后,就可以做除法、排序与查找了。

5.2 程序代码

```
1 // filename: Source.c
2
```

```
3
     /* -*- coding: utf-8 -*-
4
     Created on Wed Mar 14 19 : 10 : 28 2018
5
6
7
     @author: LiuPeng
8
9
     @version: 1.0
10
11
     last edit: 208-03-24 17:36
12
     */
13
14
15
     #include<stdio.h>
16
     #include<stdlib.h>
17
     #include<string.h>
    #include<math.h>
18
19
     // The following type is a container for creating a stack.
20
21
     typedef struct char_LinkedList {
22
        char LinkedList *head;
                              // partition must be integer less than 10
23
        char elements;
                              // 这是一个容器,放置一个数组,用指针作为头
24
        int times;
25
        char_LinkedList *next;
26
     }char_LinkedList;
27
28
     typedef struct Dynamic_Array {
29
        double *A;
                             // 底层数组
30
        int capacity;
                             // 底层数组的容量
31
        int n;
                             // 底层数组的占用量
32
     }Dynamic_Array;
33
34
     typedef struct Div {
35
        double up;
36
        double down;
37
        double value;
38
        char state[10];
                             // NaN or Negative, 长度不定
39
                             // 这个 state 必须是 malloc 而来的,坚决不能直接用
40
     }Div;
41
     typedef struct Div_Dynamic_Array {
42
43
        Div *A;
                    // 底层结构体数组的头指针,不能动!
        int capacity;
44
                          // 底层结构体数组的容量
                          // 底层数组的占用量
45
        int n;
46
     }Div_Dynamic_Array;
47
48
     void Div_Resize(Div_Dynamic_Array *D) {
49
        int i = 0;
        Div *tmp = (Div *)calloc(2 * D->capacity, sizeof(Div));
50
51
        if (tmp == NULL) {
```

```
52
              printf("Cannot get memory, crash!\n");
53
              return;
54
55
          for (i = 0; i < D->capacity; i++) {
56
              (tmp + i)->up = (D->A + i)->up;
57
              (tmp + i) \rightarrow down = (D \rightarrow A + i) \rightarrow down;
58
              (tmp + i)->value = (D->A + i)->value;
                                                                        //不能简单复制,否则会内存出错
59
              strcpy((tmp + i)->state, (D->A + i)->state);
60
61
          free(D->A);
62
          D->A = tmp;
                             // 避免野指针
63
          tmp = NULL;
64
65
         D->capacity *= 2;
66
     }
67
68
     void Div_Append(Div_Dynamic_Array *D, Div e) {
69
          if (D->n == D->capacity) {
70
             Div_Resize(D);
71
          }
72
          (D\rightarrow A + D\rightarrow n)\rightarrow up = e.up;
73
          (D->A + D->n)->down = e.down;
74
          (D\rightarrow A + D\rightarrow n)\rightarrow value = e.value;
75
          strcpy((D->A + D->n)->state, e.state);
76
          D->n += 1;
77
          //int i;
78
          //for (i = 0; i <= D->n; i++) {
79
          // printf("%s\t", (D->A + i)->state);
80
          //}
81
          //printf("\n");
82
     }
83
84
     void Div_print(Div_Dynamic_Array *d) {
85
          int i;
86
          printf("The answer C = (");
87
          for (i = 0; i < d->n; i++) {
88
              if (!strcmp((d->A + i)->state, "NaN")) {
89
                  printf("%s ", "NaN");
90
              }
91
              else {
92
                  double value = (d->A + i)->value;
93
                  printf("%2.2f ", value);
94
              }
95
             if (i == d->n - 1) {
96
                  printf("");
97
              }
98
              else {
                  printf(", ");
99
100
```

```
101
102
         printf(")\n");
     }
103
104
105
     void Div_onArray(Dynamic_Array *a, Dynamic_Array *b, Div_Dynamic_Array *ans) {
106
         if (a->n != b->n) {
107
             printf("length should be the same.");
108
             return;
109
         }
110
111
         int i;
112
         for (i = 0; i < a->n; i++) {
113
             if (*(b->A + i) == 0) {
114
                 Div tmp;
115
                 tmp.up = NULL;
116
                 tmp.down = NULL;
117
                 tmp.value = NULL;
                 char c[] = "NaN";
118
119
                 strcpy(tmp.state, c);
120
                 Div_Append(ans, tmp);
121
             }
             else {
122
123
                 if (*(b->A + i) < 0.) {</pre>
124
                    Div tmp;
125
                     tmp.up = *(a->A + i);
                     tmp.down = *(b->A + i);
126
127
                     tmp.value = tmp.up / tmp.down;
128
                     char c[] = "Negative";
129
                     strcpy(tmp.state, c);
130
                    Div_Append(ans, tmp);
131
                 }
132
                 else {
133
                    Div tmp;
134
                     tmp.up = *(a->A + i);
135
                     tmp.down = *(b->A + i);
136
                     tmp.value = tmp.up / tmp.down;
137
                     char c[] = "Normal";
138
                     strcpy(tmp.state, c);
139
                    Div_Append(ans, tmp);
140
                }
141
             }
142
         }
143
     }
144
     void print(int n, Dynamic Array *d) { // 输出一个动态的双精度数组
145
146
         printf(/* "argument %d is \n*/"(");
147
         int i;
         for (i = 0; i < d \rightarrow n - 1; i++) {
148
             printf("%2.2f, ", *(d->A + i));
149
```

```
150
         }
         printf("%2.2f", *(d->A + i));
151
152
         printf(")\n\n");
153
     }
154
155
     void print_int(int n, Dynamic_Array *d) { // 输出一个动态的双精度数组
156
         printf(/* "argument %d is \n*/"(");
157
         int i;
158
         for (i = 0; i < d > n - 1; i++) {
159
             printf("%2.0f, ", *(d->A + i));
160
161
         printf("%2.0f", *(d->A + i));
162
         printf(")\n\n");
163
     }
164
165
     void Resize(Dynamic_Array *D) {
166
         int i = 0;
167
         double *tmp = (double *)calloc(2 * D->capacity, sizeof(double));
168
         if (tmp == NULL) {
             printf("Cannot get memory, crash!\n");
169
170
            return;
171
         }
         for (i = 0; i < D->capacity; i++) {
172
             *(tmp + i) = *(D->A + i);
173
174
175
         D->A = tmp;
176
         D->capacity *= 2;
177
     }
178
179
     void Append(Dynamic_Array *D, double e) {
180
         if (D->n == D->capacity) {
181
             Resize(D);
182
183
         *(D->A + D->n) = e;
184
         D->n += 1;
185
     }
186
187
     Dynamic_Array *Quick_sort(Dynamic_Array *a) {
188
189
         Dynamic_Array *less = (Dynamic_Array *)calloc(1, sizeof(Dynamic_Array));
190
         less->A = (double *)calloc(1, sizeof(double));
191
         if (!less) {
192
             printf("Can't get memory!");
193
             return NULL;
194
195
         less->capacity = 1;
196
         less->n = 0;
197
198
         Dynamic_Array *more = (Dynamic_Array *)calloc(1, sizeof(Dynamic_Array));
```

```
199
         more->A = (double *)calloc(1, sizeof(double));
200
         if (!more) {
201
             printf("Can't get memory!");
202
             return NULL;
203
204
         more->capacity = 1;
205
         more \rightarrow n = 0;
206
207
         Dynamic_Array *eq = (Dynamic_Array *)calloc(1, sizeof(Dynamic_Array));
208
         eq->A = (double *)calloc(1, sizeof(double));
209
         if (!eq) {
210
             printf("Can't get memory!");
211
             return NULL;
212
         }
213
         eq->capacity = 1;
214
         eq->n = 0;
215
216
         int i;
217
         if (a->n <= 1) {
218
             return a;
219
         }
220
         else {
221
             /*double pivot = 1 / 3. * (*(a->A) + ;*/
222
223
             for (i = 0; i < a->n; i++) {
224
                 double pivot = *(a->A);
225
                 if (*(a->A + i) > pivot) {
226
                     Append(more, *(a->A + i));
227
                 }
228
                 else {
229
                     if (*(a->A + i) < pivot) {</pre>
230
                         Append(less, *(a->A + i));
231
                     }
                     else {
232
233
                         Append(eq, *(a->A + i));
234
                     }
235
                 }
236
             }
237
238
         less = Quick_sort(less);
239
         more = Quick_sort(more);
240
         for (i = 0; i < eq->n; i++) {
241
             Append(less, *(eq->A + i));
242
         for (i = 0; i < more->n; i++) {
243
244
             Append(less, *(more->A + i));
245
246
         return less;
247
```

```
248
249
     void find(Div Dynamic Array *a) {
250
251
         Dynamic_Array *c = (Dynamic_Array *)calloc(1, sizeof(Dynamic_Array));
252
         Dynamic_Array *d = (Dynamic_Array *)calloc(1, sizeof(Dynamic_Array));
253
         c->A = (double *)calloc(a->n, sizeof(double));
254
         if (c == NULL || d == NULL || c->A == NULL) {
255
            printf("Can't get memory!\n");
256
            return;
257
258
         c->capacity = a->n;
259
         c \rightarrow n = 0;
260
261
         int i = 0;
262
         for (i = 0; i < a->n; i++) {
263
            if (!strcmp((a->A + i)->state, "Normal")) { // 分母合法的就 append
264
                Append(c, (a->A + i)->value);
265
            }
266
         d = Quick sort(c);
                                // 排序一下
267
268
                               //print(d->n, d);
269
270
         double pivot = *(d->A + 0);
         Dynamic_Array *tmp = (Dynamic_Array *)calloc(1, sizeof(Dynamic_Array));
271
272
         tmp->A = (double *)calloc(1, sizeof(double));
273
         if (tmp == NULL || tmp->A == NULL) {
             printf("Can't get memory!\n");
274
275
            return;
276
         }
277
         tmp->capacity = 1;
278
         tmp->n = 0;
279
         for (i = 0; i < a->n; i++) {
280
             if (!strcmp((a->A + i)->state, "Normal") && (a->A + i)->value == pivot) {
281
                Append(tmp, ++i);
282
            }
283
         }
284
         if (tmp->n == 0) {
285
            printf("Sorry, no minimal value.\n");
286
            return;
287
         printf("Minimal Value is %2.2f , position is ", pivot);
288
289
         print int(tmp->n, tmp);
290
     }
291
     char *clean(char *string) { // 已经后期优化,减去了字符串中所有的空格
292
293
         char *head = string;
294
         int count_space = 0;
         while (*string == ' ' && *string != '\0') {
295
             count space += 1;
296
```

```
297
            string += 1;
298
299
         string = head;
300
301
         int len = 1; // 有'\0', 所以要+1
         while (*string != '\0') {
302
303
            len += 1;
304
            string++;
305
306
         string = head;
307
308
         char *ans = (char *)calloc(len - count_space, sizeof(char));
309
         if (ans == NULL) {
            printf("Can't get memory!\n");
310
311
            return NULL;
312
         }
313
         char *ans_head = ans;
314
315
         while (*string != '\0') {
316
            if (*string != ' ') {
317
                *ans = *string;
318
                ans++;
319
            }
320
            string++;
321
         }
322
         *ans = *string;
323
         ans = ans_head;
324
         string = head;
325
326
         ans = ans + 1;
327
         char *tmp;
328
         for (tmp = ans; *tmp != '\0'; tmp++) {
329
             if (*(tmp + 1) == '\0') {
330
                *tmp = ',';
331
             }
332
         }
333
         return ans;
334
    }
335
336
    char *cut(char *string) {
337
         while (*string != ',') {
338
             if (*string == '\0') {
339
                return '\0';
340
            }
341
            string++;
342
343
         return ++string;
344
    }
345
```

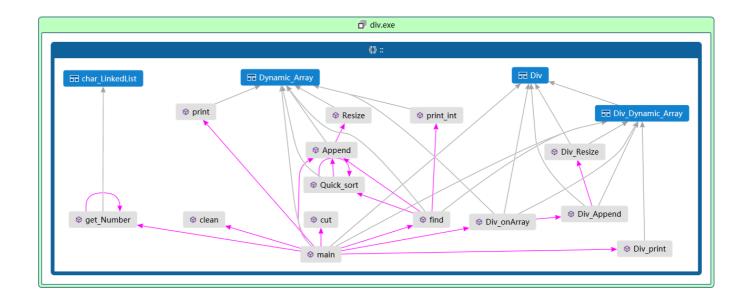
```
346
    // Put an new element into the stack
347
     double get_Number(char *string) {
         // 传递一个完整的 clean 过的字符串进来,按需切割头部,剩下的头作为新的头。
348
349
         if (*string == '\0') {
350
            return NULL;
351
         }
352
         double ans = 0.;
353
        if (*string == '\0') {
354
            return NULL;
355
         }
356
        if (*string != '-') {
357
            char_LinkedList *work = (char_LinkedList *)malloc(sizeof(char_LinkedList));
358
            if (work == NULL) {
359
                printf("Can't get memory!\n");
360
                return 0;
361
            }
362
            // container
363
            char_LinkedList *head = work;
364
            int i = 1;
365
366
            while (*string != ',') {
367
                work->elements = *string;
368
                work->times = i;
                work->next = (char_LinkedList *)malloc(sizeof(char_LinkedList)); // 申请
369
370
                if (work->next == NULL) {
                   printf("Can't get memory!\n");
371
372
                   return 0.;
373
                }
374
                work = work->next;
                                                                              // 移动
                work->elements = NULL;
375
376
                work->times = NULL;
377
                string++;
378
                i++; // i 在后面还有用
379
            }
380
381
            work->elements = *string;
                                         // 逗号也要加上
382
            work->times = NULL;
                                          // 逗号的指数不能为有意义的
383
384
            string++;
385
386
            work = head;
387
            int dot = 1;
388
            int comma = 1;
                               // 逗号的用处
389
            int dot_index = NULL;
390
            while (work->elements != ',') {
391
                if (work->elements == '.') {
392
                   dot_index = dot;
393
                   break;
394
```

```
395
                work = work->next;
396
                dot++;
397
             }
398
399
             if (dot_index == NULL) {
400
                dot index = i;
401
             }
402
403
             work = head;
404
405
             while (work->times != NULL) {
406
                work->times = -1 * (work->times - dot_index);
407
                work = work->next;
408
             }
409
410
             work = head;
411
412
             while (work->elements != ',') {
413
                if (work->elements == '.') {
414
                    work = work->next;
415
                    continue;
416
                }
417
                if (work->times > 0) {
418
                    ans += pow(10, work->times - 1) * double(int(work->elements) - int('0'));
419
                    work = work->next;
420
                }
421
                else {
422
                    ans += pow(10, work->times) * double(int(work->elements) - int('0'));
423
                    work = work->next;
424
                }
425
             }
426
         }
427
         else {
428
             string = string + 1;
429
             ans = -1 * get_Number(string);
430
         }
431
         return ans;
432
    }
433
434
     int main(int argc, char *argv[]) {
435
         if (argc != 3) {
436
             printf("This function needs and only needs 2 arguments.\n");
437
             return 0;
438
         }
439
440
         char *string_1 = *(argv + 1);
441
         char *string_2 = *(argv + 2);
442
443
         //char string_1_tmp[] = "( -3.14,20 ,-256, 0 ,6,5,12121,4588, 89)";
```

```
444
         //char *string_1 = string_1_tmp;
445
446
         //char string_2_tmp[] = "(3.14, -1, 256,3.2222,2,0,5633.2,168,78)";
447
         //char *string_2 = string_2_tmp;
448
449
         string_1 = clean(string_1);
450
         string_2 = clean(string_2);
451
452
         Dynamic_Array c_1, c_2;
453
         c_1.A = (double *)malloc(sizeof(double));
454
         if (c_1.A == NULL) {
455
             printf("Can't get memory!\n");
456
             return 0;
457
         }
458
         c_1.capacity = 1;
459
         c_1.n = 0;
460
461
         c_2.A = (double *)malloc(sizeof(double));
462
         if (c_2.A == NULL) {
463
             printf("Can't get memory!\n");
464
             return 0;
465
         }
466
         c_2.capacity = 1;
467
         c_2.n = 0;
468
         while (string_1 != '\0') {
469
470
             Append(&c_1, get_Number(string_1));
471
             string_1 = cut(string_1);
472
         }
473
474
         while (string_2 != '\0') {
475
             Append(&c_2, get_Number(string_2));
476
             string_2 = cut(string_2);
477
         }
478
         c_1.n -= 1;
                         // 这也是无奈之举啊,谁让 0.0 ==NULL 呢
479
         c_2.n -= 1;
480
         Div_Dynamic_Array ans;
481
482
         ans.A = (Div *)malloc(sizeof(Div));
483
         if (ans.A == NULL) {
484
             printf("Can't get memory!\n");
485
             return 0;
486
487
         ans.capacity = 1;
488
         ans.n = 0;
489
490
         printf("argument 1 is\n");
491
         print(1, &c_1);
492
         printf("argument 2 is\n");
```

```
493     print(2, &c_2);
494     Div_onArray(&c_1, &c_2, &ans);
495     Div_print(&ans);
496     find(&ans);
497
498     //system("pause");
499     return 0;
500 }
```

程序代码 1



六、运行结果

```
D:\Nutstore\myStudyMaterial\Grade_3_Term_2\#Operations_Research\Operations_Research_Report\#Code\01\Debug (master -> origin)

\[ \text{\text{01.exe}} " (-3.14,20 ,-256, 0 ,6,5,12121,4588, 89)" "(3.14, -1, 256,3.2222,2,0,5633.2,168,78)" \\
\text{argument 1 is (-3.14, 20.00, -256.00, 0.00, 6.00, 5.00, 12121.00, 4588.00, 89.00)} \\
\text{argument 2 is (3.14, -1.00, 256.00, 3.22, 2.00, 0.00, 5633.20, 168.00, 78.00)} \\
\text{The answer C = (-1.00 , -20.00 , -1.00 , 0.00 , 3.00 , NaN , 2.15 , 27.31 , 1.14 )} \\
\text{Minimal Value is -1.00 , position is (1, 3)} \\
\text{D:\Nutstore\myStudyMaterial\Grade_3_Term_2\#Operations_Research\Operations_Research_Report\#Code\01\Debug (master -> origin)} \]
\[ \text{\text{Nutstore\myStudyMaterial\Grade_3_Term_2\#Operations_Research\Operations_Research_Report\#Code\01\Debug (master -> origin)} \]
\[ \text{\text{\text{Nutstore\myStudyMaterial\Grade_3_Term_2\#Operations_Research\Operations_Research_Report\#Code\01\Debug (master -> origin)} \]
\[ \text{\text{\text{Nutstore\myStudyMaterial\Grade_3_Term_2\#Operations_Research\Operations_Research_Report\#Code\01\Debug (master -> origin)} \]
```

运行结果 1 (经过了反相处理)

代码分析

优势在于可以 shell 调用,不再需要修改源代码;其次,数组是动态的,所以可以大容量输入。

劣势在于没有采用并行计算,在进行大规模计算的时候,只能调用一个 CPU 核心,效率较低。

七、实验体会

Shell 的解释程序是最难的,这里用了一个原创的方式,来解释输入的字符串。

指针的操作比较复杂,需要时刻牢记 malloc 与 free 的对应^[1],并且要对堆中申请到的地址进行排查,看是否申请成功。在进行调试的时候,时常遇到内存的读取冲突问题,查找了微软的官方 Visual C++编译器的手册,方才明白这里的局部变量必须要初始化才可以使用,这与 GNU 的 MinGW 编译器稍有区别。

八、参考文献

[1] 林锐. 高质量 C++/C 编程指南 [M]. 1.0 ed., 2001.