# 云南大学数学与统计学院 《运筹学通论实验》上机实践报告

课程名称:运筹学实验	<b>年级:</b> 2015 级	上机实践成绩:
<b>指导教师:</b> 李建平	姓名: 刘鹏	专业: 信息与计算科学
上机实践名称: 求给定序列的最小值及所有最小值的下标	学号: 20151910042	上机实践日期: 2018-03-21
上机实践编号: 1	组号:	

# 一、 实验目的

完成该实验,为后期的更进一步的实验做准备。

# 二、实验内容

给定两组数
$$\mathbf{a}=(a_1,a_2,\cdots,a_n)$$
和 $\mathbf{b}=(b_1,b_2,\cdots,b_n)$ ,求 1. 一组数 $\mathbf{c}=(c_1,c_2,\cdots,c_n)$ ,其中 
$$c_i=\left\{ egin{array}{c} \frac{a_i}{b_i}, & b_i\neq 0 \\ \mathrm{NaN}, & b_i=0 \end{array} \right., \qquad i=1,2,\cdots,n.$$

2. 求最小值及所有最小值的下标,其中最小值为

$$\min\left\{\frac{a_i}{b_i} \mid b_i > 0, \quad i = 1, 2, \cdots, n.\right\}$$

# 三、实验平台

Windows 10 Pro 1703;

Microsoft<sup>©</sup> Visual Studio 2017 Enterprise.

# 四、算法设计

**Algorithm**: find the minimal value and all the indexes

**Input**: two list **a** and **b** and their length are n.

**Output**: list c, whose value is the division of a by b at the same position; minimal value and their positions.

**Begin** 

**Step 1**: for i = 0 through n

if 
$$b[i] != 0$$
  
 $c[i] = a[i] / b[i]$ 

else

$$c[i] = NaN$$

output c

**Step 2**:  $\mathbf{tmp}_{\mathbf{c}}$  is a set contains all the elements in  $\mathbf{c}$  whose  $\mathbf{b}[i] > 0$ ;

sort  $tmp_c$  incrementally, set  $tmp = tmp_c[0]$ 

**Step 3**: for i = 0 through n

if c[i] == a[i] and b[i] > 0

output i

End

### 五、程序代码

#### 5.1 程序描述

这个解释程序的使用方法是这样的:在 shell 中通过调用本可执行程序 div,输入两个字符串参数,然后程序自动输出c与最小值及其所有位置。如下所示:(这里隐藏了 PowerShell 的工作目录,仅用 PS >作为提示符)

```
PS > .\div.exe "( -3.14,20 ,-256, 0 ,6,5,12121,4588, 89)" "(3.14, -1, 256,3.2222,2,0,5633.2,168,78)" argument 1 is (-3.14, 20.00, -256.00, 0.00, 6.00, 5.00, 12121.00, 4588.00, 89.00) argument 2 is (3.14, -1.00, 256.00, 3.22, 2.00, 0.00, 5633.20, 168.00, 78.00)

The answer C = (-1.00 , -20.00 , -1.00 , 0.00 , 3.00 , NaN , 2.15 , 27.31 , 1.14 ) Minimal Value is -1.00 , position is (1.00, 3.00)
```

因为并没有 shell 接口,所以基本上是自己写一个 shell 来做这个与机器的交互。首先是清洗,把两个字符串进行 clean 重整,去除可能的空格之后,第一步是跳过第一个圆括号,同时把最后的圆括号变为逗号。这样一来就好多了,一个 double 数值跟着一个逗号。(这里都是对一个字符串来说的,毕竟解释得了一个就能解释两个。)

第二步就是分割,把这个字符串当作一块"长条豆腐",每次从头部切一部分下来,直到切光。头部已经是处理好的了,所以一直切到遇到的第一个逗号,这个过程把逗号之前的字符,即可能出现的负号与小数点进行分类处理:负号直接跳过,最后乘-1;单个的数字与小数点直接归入队列,与此同时,队列的头号元素,跟随着一个从1开始的索引,该索引按照增序排到队列的末尾——遇到的第一个分号。如此之后,可以通过遍历一次,找到小数点所在位置对应的索引,然后利用对称的坐标变换公式,把其他数字符号与小数点的距离转化为10的指数,然后通过 pow 函数算出具体的数值,完成字符到数值的转化。

在整个过程中要注意保护头指针与 work 指针的归位。一个数字一旦算出,就交给动态数组保存。整个字符

串的切割,一直做到\0。这个过程一直中,一直保持着保存操作。当解释程序返回一个浮点数就要存入,返回 NULL 就结束归入。当遇到\0 之后,也就得到了一个存有输入信息的双精度数组。

拿到了两个动态数组之后,就可以做除法、排序与查找了。

#### 5.2 程序代码

```
// filename: Source.c
     /* -*- coding: utf-8 -*-
3
5
     Created on Wed Mar 14 19 : 10 : 28 2018
6
7
     @author: LiuPeng
8
9
     @version: 1.0
10
11
     last edit: 208-03-24 17:36
12
13
     */
14
15
    #include<stdio.h>
     #include<stdlib.h>
16
17
    #include<string.h>
18
    #include<math.h>
19
20
    // The following type is a container for creating a stack.
21
    typedef struct char LinkedList {
22
        char_LinkedList *head;
        char elements;
                              // partition must be integer less than 10
23
                              // 这是一个容器,放置一个数组,用指针作为头
        int times;
24
25
        char_LinkedList *next;
26
     }char_LinkedList;
27
28
     typedef struct Dynamic Array {
                            // 底层数组
29
        double *A;
                             // 底层数组的容量
30
        int capacity;
                             // 底层数组的占用量
31
        int n;
32
     }Dynamic_Array;
33
     typedef struct Div {
34
35
        double up;
36
        double down;
37
        double value;
                             // NaN or Negative, 长度不定
38
        char state[10];
                             // 这个 state 必须是 malloc 而来的,坚决不能直接用
39
40
     }Div;
41
```

```
42
     typedef struct Div_Dynamic_Array {
43
         Div *A;
                            // 底层结构体数组的头指针,不能动!
44
         int capacity;
                            // 底层结构体数组的容量
45
         int n;
                            // 底层数组的占用量
46
     }Div_Dynamic_Array;
47
48
     void Div_Resize(Div_Dynamic_Array *D) {
49
         int i = 0;
50
         Div *tmp = (Div *)calloc(2 * D->capacity, sizeof(Div));
51
         if (tmp == NULL) {
52
             printf("Cannot get memory, crash!\n");
53
             return;
54
         for (i = 0; i < D->capacity; i++) {
55
56
             (tmp + i)->up = (D->A + i)->up;
57
             (tmp + i) \rightarrow down = (D \rightarrow A + i) \rightarrow down;
58
             (tmp + i)->value = (D->A + i)->value;
                                                           //不能简单复制,否则会内存出错
59
             strcpy((tmp + i)->state, (D->A + i)->state);
60
         free(D->A);
61
62
         D->A = tmp;
         tmp = NULL;
                           // 避免野指针
63
64
65
         D->capacity *= 2;
66
     }
67
     void Div Append(Div Dynamic Array *D, Div e) {
68
69
         if (D->n == D->capacity) {
70
            Div_Resize(D);
71
         }
72
         (D->A + D->n)->up = e.up;
73
         (D->A + D->n)->down = e.down;
74
         (D->A + D->n)->value = e.value;
75
         strcpy((D->A + D->n)->state, e.state);
76
         D->n += 1;
77
         //int i;
78
         //for (i = 0; i <= D->n; i++) {
79
         // printf("%s\t", (D->A + i)->state);
80
         //}
81
         //printf("\n");
82
     }
83
84
     void Div_print(Div_Dynamic_Array *d) {
85
         int i;
86
         printf("The answer C = (");
87
         for (i = 0; i < d->n; i++) {
88
             if (!strcmp((d->A + i)->state, "NaN")) {
                printf("%s ", "NaN");
89
90
```

```
91
             else {
92
                 double value = (d->A + i)->value;
93
                 printf("%2.2f ", value);
94
             }
             if (i == d->n - 1) {
95
96
                 printf("");
97
             }
98
             else {
99
                 printf(", ");
100
             }
101
102
         printf(")\n");
103
     }
104
105
     void Div_onArray(Dynamic_Array *a, Dynamic_Array *b, Div_Dynamic_Array *ans) {
106
         if (a->n != b->n) {
107
             printf("length should be the same.");
108
             return;
109
         }
110
111
         int i;
112
         for (i = 0; i < a->n; i++) {
113
             if (*(b->A + i) == 0) {
114
                 Div tmp;
115
                 tmp.up = NULL;
116
                 tmp.down = NULL;
117
                 tmp.value = NULL;
118
                 char c[] = "NaN";
                 strcpy(tmp.state, c);
119
120
                 Div_Append(ans, tmp);
121
             }
122
             else {
123
                 if (*(b->A + i) < 0.) {
124
                     Div tmp;
125
                     tmp.up = *(a->A + i);
126
                     tmp.down = *(b->A + i);
127
                     tmp.value = tmp.up / tmp.down;
128
                     char c[] = "Negative";
129
                     strcpy(tmp.state, c);
130
                     Div_Append(ans, tmp);
131
                 }
132
                 else {
133
                     Div tmp;
134
                     tmp.up = *(a->A + i);
135
                     tmp.down = *(b->A + i);
136
                     tmp.value = tmp.up / tmp.down;
137
                     char c[] = "Normal";
138
                     strcpy(tmp.state, c);
139
                     Div Append(ans, tmp);
```

```
140
                }
141
            }
142
        }
143
     }
144
145
     void print(int n, Dynamic_Array *d) { // 输出一个动态的双精度数组
146
         printf(/* "argument %d is \n*/"(");
147
         int i;
148
         for (i = 0; i < d > n - 1; i++) {
149
             printf("%2.2f, ", *(d->A + i));
150
151
         printf("%2.2f", *(d->A + i));
152
         printf(")\n\n");
153
     }
154
     void print_int(int n, Dynamic_Array *d) { // 输出一个动态的双精度数组
155
156
         printf(/* "argument %d is \n*/"(");
157
         int i;
         for (i = 0; i < d->n - 1; i++) {
158
            printf("%2.0f, ", *(d->A + i));
159
160
         printf("%2.0f", *(d->A + i));
161
162
         printf(")\n\n");
163
     }
164
165
     void Resize(Dynamic_Array *D) {
166
         int i = 0;
167
         double *tmp = (double *)calloc(2 * D->capacity, sizeof(double));
168
         if (tmp == NULL) {
169
            printf("Cannot get memory, crash!\n");
170
            return;
171
172
         for (i = 0; i < D->capacity; i++) {
173
             *(tmp + i) = *(D->A + i);
174
175
         D->A = tmp;
176
         D->capacity *= 2;
177
     }
178
179
     void Append(Dynamic_Array *D, double e) {
180
         if (D->n == D->capacity) {
181
            Resize(D);
182
183
         *(D->A + D->n) = e;
184
         D->n += 1;
185
     }
186
187
     Dynamic_Array *Quick_sort(Dynamic_Array *a) {
188
```

```
189
         Dynamic_Array *less = (Dynamic_Array *)calloc(1, sizeof(Dynamic_Array));
190
         less->A = (double *)calloc(1, sizeof(double));
191
         if (!less) {
192
             printf("Can't get memory!");
193
             return NULL;
194
         }
195
         less->capacity = 1;
196
         less->n = 0;
197
198
         Dynamic_Array *more = (Dynamic_Array *)calloc(1, sizeof(Dynamic_Array));
199
         more->A = (double *)calloc(1, sizeof(double));
200
         if (!more) {
201
             printf("Can't get memory!");
202
             return NULL;
203
         }
204
         more->capacity = 1;
205
         more \rightarrow n = 0;
206
207
         Dynamic_Array *eq = (Dynamic_Array *)calloc(1, sizeof(Dynamic_Array));
208
         eq->A = (double *)calloc(1, sizeof(double));
209
         if (!eq) {
210
             printf("Can't get memory!");
211
             return NULL;
212
         }
213
         eq->capacity = 1;
214
         eq->n = 0;
215
216
         int i;
217
         if (a->n <= 1) {</pre>
218
             return a;
219
         }
220
         else {
221
             /*double pivot = 1 / 3. * (*(a->A) + ;*/
222
223
             for (i = 0; i < a->n; i++) {
224
                 double pivot = *(a->A);
225
                 if (*(a->A + i) > pivot) {
226
                     Append(more, *(a->A + i));
227
                 }
228
                 else {
229
                     if (*(a->A + i) < pivot) {</pre>
230
                         Append(less, *(a->A + i));
231
                     }
232
                     else {
233
                         Append(eq, *(a->A + i));
234
                     }
235
                 }
236
             }
237
```

```
238
         less = Quick_sort(less);
239
         more = Quick sort(more);
240
         for (i = 0; i < eq->n; i++) {
             Append(less, *(eq->A + i));
241
242
243
         for (i = 0; i < more->n; i++) {
             Append(less, *(more->A + i));
244
245
246
         return less;
247
     }
248
249
     void find(Div_Dynamic_Array *a) {
250
251
         Dynamic_Array *c = (Dynamic_Array *)calloc(1, sizeof(Dynamic_Array));
252
         Dynamic_Array *d = (Dynamic_Array *)calloc(1, sizeof(Dynamic_Array));
253
         c->A = (double *)calloc(a->n, sizeof(double));
         if (c == NULL \mid | d == NULL \mid | c \rightarrow A == NULL) {
254
255
             printf("Can't get memory!\n");
256
             return;
257
         }
258
         c->capacity = a->n;
259
         c \rightarrow n = 0;
260
261
         int i = 0;
262
         for (i = 0; i < a->n; i++) {
263
             if (!strcmp((a->A + i)->state, "Normal")) { // 分母合法的就 append
264
                 Append(c, (a->A + i)->value);
265
             }
266
         d = Quick_sort(c);
                                 // 排序一下
267
268
                                //print(d->n, d);
269
270
         double pivot = *(d->A + 0);
271
         Dynamic_Array *tmp = (Dynamic_Array *)calloc(1, sizeof(Dynamic_Array));
272
         tmp->A = (double *)calloc(1, sizeof(double));
273
         if (tmp == NULL || tmp->A == NULL) {
274
             printf("Can't get memory!\n");
275
             return;
276
         }
277
         tmp->capacity = 1;
278
         tmp->n = 0;
279
         for (i = 0; i < a->n; i++) {
280
             if (!strcmp((a->A + i)->state, "Normal") && (a->A + i)->value == pivot) \{
281
                 Append(tmp, ++i);
282
             }
283
         }
284
         if (tmp->n == 0) {
285
             printf("Sorry, no minimal value.\n");
286
             return;
```

```
287
         }
         printf("Minimal Value is %2.2f , position is ", pivot);
288
289
         print_int(tmp->n, tmp);
290
     }
291
    char *clean(char *string) { // 已经后期优化,减去了字符串中所有的空格
292
293
         char *head = string;
294
         int count_space = 0;
295
         while (*string == ' ' && *string != '\0') {
296
            count_space += 1;
297
            string += 1;
298
         }
299
         string = head;
300
301
         int len = 1; // 有'\0', 所以要+1
         while (*string != '\0') {
302
303
            len += 1;
304
            string++;
305
         }
306
         string = head;
307
308
         char *ans = (char *)calloc(len - count_space, sizeof(char));
309
         if (ans == NULL) {
310
            printf("Can't get memory!\n");
311
            return NULL;
312
         }
313
         char *ans_head = ans;
314
315
         while (*string != '\0') {
316
            if (*string != ' ') {
317
                *ans = *string;
318
                ans++;
319
            }
320
            string++;
321
322
         *ans = *string;
323
         ans = ans_head;
324
         string = head;
325
326
         ans = ans + 1;
327
         char *tmp;
328
         for (tmp = ans; *tmp != '\0'; tmp++) {
329
            if (*(tmp + 1) == '\0') {
330
                *tmp = ',';
331
            }
332
         }
333
         return ans;
334 }
335
```

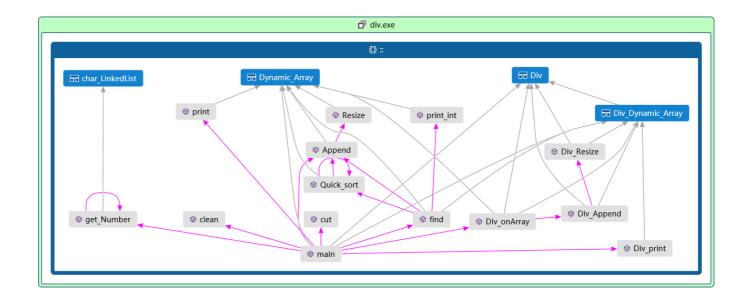
```
336
    char *cut(char *string) {
337
         while (*string != ',') {
338
            if (*string == '\0') {
339
                return '\0';
340
            }
341
            string++;
342
343
         return ++string;
344
    }
345
346
    // Put an new element into the stack
347
    double get_Number(char *string) {
348
         // 传递一个完整的 clean 过的字符串进来,按需切割头部,剩下的头作为新的头。
349
         if (*string == '\0') {
350
            return NULL;
351
         }
352
         double ans = 0.;
353
         if (*string == '\0') {
354
            return NULL;
355
        }
356
         if (*string != '-') {
            char_LinkedList *work = (char_LinkedList *)malloc(sizeof(char_LinkedList));
357
358
            if (work == NULL) {
                printf("Can't get memory!\n");
359
360
                return 0;
361
            }
            // container
362
363
364
            char_LinkedList *head = work;
365
            int i = 1;
366
            while (*string != ',') {
                work->elements = *string;
367
368
                work->times = i;
369
                work->next = (char_LinkedList *)malloc(sizeof(char_LinkedList)); // 申请
370
                if (work->next == NULL) {
371
                   printf("Can't get memory!\n");
372
                   return 0.;
373
                }
                                                                              // 移动
374
                work = work->next;
375
                work->elements = NULL;
376
                work->times = NULL;
377
                string++;
                i++; // i 在后面还有用
378
379
            }
380
381
            work->elements = *string;
                                          // 逗号也要加上
                                          // 逗号的指数不能为有意义的
382
            work->times = NULL;
383
384
            string++;
```

```
385
386
             work = head;
387
             int dot = 1;
388
             int comma = 1;
                             // 逗号的用处
389
             int dot_index = NULL;
390
             while (work->elements != ',') {
391
                if (work->elements == '.') {
392
                    dot_index = dot;
393
                    break;
394
395
                work = work->next;
396
                dot++;
397
             }
398
399
             if (dot_index == NULL) {
400
                dot_index = i;
401
             }
402
403
             work = head;
404
405
             while (work->times != NULL) {
                work->times = -1 * (work->times - dot_index);
406
407
                work = work->next;
408
             }
409
410
             work = head;
411
412
             while (work->elements != ',') {
413
                if (work->elements == '.') {
414
                    work = work->next;
415
                    continue;
416
                }
417
                if (work->times > 0) {
418
                    ans += pow(10, work->times - 1) * double(int(work->elements) - int('0'));
419
                    work = work->next;
420
                }
421
                else {
422
                    ans += pow(10, work->times) * double(int(work->elements) - int('0'));
423
                    work = work->next;
424
                }
425
             }
426
         }
427
         else {
428
             string = string + 1;
429
             ans = -1 * get_Number(string);
430
         }
431
         return ans;
432 }
433
```

```
int main(int argc, char *argv[]) {
434
435
         if (argc != 3) {
436
             printf("This function needs and only needs 2 arguments.\n");
437
             return 0;
438
         }
439
440
         char *string_1 = *(argv + 1);
441
         char *string_2 = *(argv + 2);
442
443
         //char string_1_tmp[] = "( -3.14,20 ,-256, 0 ,6,5,12121,4588, 89)";
444
         //char *string_1 = string_1_tmp;
445
446
         //char string_2_tmp[] = "(3.14, -1, 256,3.2222,2,0,5633.2,168,78)";
447
         //char *string_2 = string_2_tmp;
448
449
         string_1 = clean(string_1);
450
         string_2 = clean(string_2);
451
452
         Dynamic_Array c_1, c_2;
453
         c_1.A = (double *)malloc(sizeof(double));
454
         if (c_1.A == NULL) {
455
             printf("Can't get memory!\n");
456
            return 0;
457
         }
458
         c_1.capacity = 1;
459
         c_1.n = 0;
460
461
         c_2.A = (double *)malloc(sizeof(double));
462
         if (c_2.A == NULL) {
463
            printf("Can't get memory!\n");
464
            return 0;
465
         }
466
         c_2.capacity = 1;
467
         c_2.n = 0;
468
469
         while (string_1 != '\0') {
470
            Append(&c_1, get_Number(string_1));
471
             string_1 = cut(string_1);
472
         }
473
474
         while (string_2 != '\0') {
475
             Append(&c_2, get_Number(string_2));
476
            string_2 = cut(string_2);
477
         }
                        // 这也是无奈之举啊,谁让 0.0 ==NULL 呢
478
         c 1.n -= 1;
         c_2.n -= 1;
479
480
481
         Div_Dynamic_Array ans;
482
         ans.A = (Div *)malloc(sizeof(Div));
```

```
483
         if (ans.A == NULL) {
484
             printf("Can't get memory!\n");
485
             return 0;
486
         }
487
         ans.capacity = 1;
488
         ans.n = 0;
489
490
         printf("argument 1 is\n");
491
         print(1, &c_1);
492
         printf("argument 2 is\n");
493
         print(2, &c_2);
494
         Div_onArray(&c_1, &c_2, &ans);
495
         Div_print(&ans);
496
         find(&ans);
497
498
         //system("pause");
499
         return 0;
500 }
```

程序代码 1



# 六、运行结果

运行结果 1 (经过了反相处理)

#### 代码分析

优势在于可以 shell 调用,不再需要修改源代码;其次,数组是动态的,所以可以大容量输入。

劣势在于没有采用并行计算,在进行大规模计算的时候,只能调用一个 CPU 核心,效率较低。

# 七、实验体会

Shell 的解释程序是最难的,这里用了一个原创的方式,来解释输入的字符串。

指针的操作比较复杂,需要时刻牢记 malloc 与 free 的对应<sup>[1]</sup>,并且要对堆中申请到的地址进行排查,看是否申请成功。在进行调试的时候,时常遇到内存的读取冲突问题,查找了微软的官方 Visual C++编译器的手册,方才明白这里的局部变量必须要初始化才可以使用,这与 GNU 的 MinGW 编译器稍有区别。

# 八、参考文献

[1] 林锐. 高质量 C++/C 编程指南 [M]. 1.0 ed., 2001.