Indepedent Study report

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1 Introduction

There are three sources that limit the resolution of CT image. They are the size the light source, the photon diffusion and the pixel size of the detector. We focus on solving the image resolution problem caused by the pixel size of the detector in this report.

According to Nyquist sampling theorem, a continuous signal can be fully reconstructed if it was sampled using the frequency that is twice the highest frequency that signal contains. However, due to the limited size of the pixel, the sampling rate is limited, thus it is unable to capture some high frequency information. And this will lead to the aliasing in the image.

This report implements a dealiasing method which uses a sequence of low-resolution image with small movement to try to estimate a high-resolution image. The relative movement should be smaller than the size of the pixel. With the , we can build a linear relation between the high resolution image and low resolution image. So we can reconstruct the high-resolution image.

2 Method

The idea for reconstruction is that the low resolution image could be obtained by downsampling the high resolution image. To be more explicitly, each low resolution pixel could be viewed as the weighted-averaging result of the corresponding high resolution pixel. The relation could be described as:

$$y = Az + n \tag{1}$$

$$y_i = \Sigma_N w(s)_n z_n \tag{2}$$

, in which z represents the high resolution image, y is the low resolution image and A is the coefficient matrix that specify the contribution pixel for each low-resolution pixel, n is the nosie, i is a pixel in low-resolution image, N is the total number of pixels in y, and w_n denotes the contribution of each high-resolution pixel to y_i and . For y that have relative movement to z, partial contribution should be considered, whose value depends on overlap between moving image and still image. The parameter s in w(s) reflect this situation.

However, due to the errors in mechanics, the real movement does not equal the stage shift as we acquire the data image. We can use MAP method to estimate the best result of high resolution image z and the movement parameters s. So our goal becomes find \hat{z} and \hat{s} that maximizes the P(z,s|y). Next we assume z has a Gaussian prior, the final cost function could be written as:

$$L(z,s) = \frac{1}{2\sigma_n^2} (y - W_s z)^T (y - W_s z) + \frac{1}{2} z^T C_z^{-1} z$$
 (3)

 σ is the variance of the Gaussian noise, C_z is the covariance matrix for z. We need to minimize equation (3) with respect to z and s. One could consider the first term as the linear equation error, and the second term is the image prior error that ensures the smoothness of the estimated image.

An iterative gradient descent procedure is applied in order to optimize the cost function (3). Basically, we take derivative for z and s respectively on equation(3), and therefore get their update equations. The detail of the math, procedures and algorithm flows could be seen in [1].

3 Experiment

First, we acquire a set of low-resolution line-pair images as shown in figure 1. The sequence contains 20 images with 0.1 pixel size movement between adjacency two. The zoomed view of the images in sequence are shown in figure 2. In zoomed view, we can clear see the aliasing in the high frequency part of the line pairs. As the line goes upper, it does not keep straight anymore, instead, some kind of curve pattern is observed.

We can assume that the image sequence only has horizontal movement since when we acquire the image, we only allow the detector to move horizontally without any vertical movement. The stage movement is 0.1 pixel distance per time, however, as mentioned before, the real movement might be differ, we need to estimate it on our own. Since it's only horizontal translation, we can just use NCC or block matching method to estimate the movement first instead of estimating it in the gradient descent procedure. I use a registration toolbox to compute the horizontal translation parameter. The estimation result using registration toolbox is shown in Table 1. Then, simplified iterative MAP estimation algorithm is implemented to find the best high-resolution image given the sequence of raw data and the movement information.

A key difficulty when implementing the algorithm is that one cannot actually build up the coefficient matrix. The matrix size would be the number of high-resolution pixels times the number of all low-resolution pixels in the sequence. This will kill the computation. If we made up a small coefficient matrix on our own, it is easy to find that the matrix is quite sparse, and there are some repeat patterns. So we can use some tricks to code the functional form of the matrix multiplication and transpose multiplication without actually constructing the matrix.

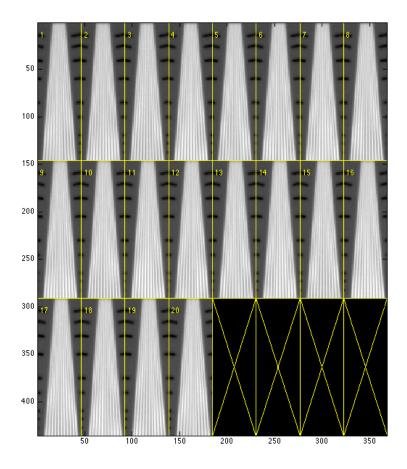


Figure 1: Cropped low-resolution image sequence

To make sure the correctness of the computation and procedure, one can start with a simple toy problem. For example, one can start with trying reconstruct a small single row. In this case, one can actually implement everything over a matrix base, since it's just a single row. It's easy to get things work using matrix form. Once we have that work, we have the ground truth, then we can refer the result of any step in matrix form, which help us locate errors in the functional form.

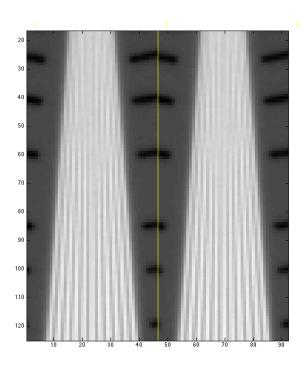


Figure 2: Zoomed Cropped low-resolution image

observe movement (pixel size)	Real move- ment (pixel size)	Observe movement	Real move- ment
0.1	0.14	1.0	1.14
0.2	0.18	1.1	1.41
0.3	0.31	1.2	1.48
0.4	0.37	1.3	1.75
0.5	0.53	1.4	1.80
0.6	0.57	1.5	2.04
0.7	0.77	1.6	2.08
0.8	0.82	1.7	2.29
0.9	1.06	1.8	2.34
1.9	2.52	-	-

Table 1: Acquiring movement and Real movement

The result of the iterated MAP estimation is shown in figure 3. Here, we reconstruct the image with a upsample factor =2, i.e. each low resolution is

the result of weighted average of two or three(if moved) high resolution pixel. In figure 3, the contrast and structure is much more clear on the upper part of line-pairs.

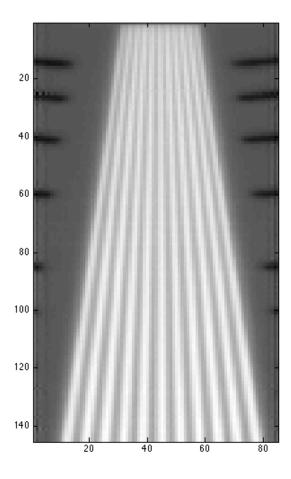


Figure 3: MAP estimation of high resolution image (factor = 2)

4 Discussion

The experiment only reconstruct the high resolution pixel along horizontal direction. It's might not be very difficult for 2D situations if we have already worked out 1D. In order to reconstruct images with 2D movement, we first need a sequence of low resolution images with both horizontal and vertical move-

ments. Then we can use registration method to figure the translation along both directions. Next, it seems we can do reconstructions by each direction independently.

5 Reference

[1] Hardie, R. C., K. J. Barnard, and E. E. Armstrong. "Joint MAP Registration and High-Resolution Image Estimation Using a Sequence of Undersampled Images." IEEE Transactions on Image Processing 6.12 (1997): 1621–1633. Web. 13 May 2016.

6 Code Appendix

```
1 % realdata test
2 clear
3 close all
  clc
6 %% import image
7 proj = readImg('linepair_proj.img');
8 gain = readImg('linepair_gain_proj.img');
9 proj_off = readImg('linepair_offset_proj.img');
10 gain_off = readImg('linepair_offset_gain_proj.img');
12 %% Average
proj_avg = zeros([size(proj,1),size(proj,2),20]);
  for i = 1 : size(proj_avg,3)
14
       proj_avg(:,:,i) = mean(proj(:,:,((i-1)*10 + 1):i*10),3);
15
16
17
  gain_avg = mean(gain,3);
19 proj_off_avg = mean(proj_off,3);
20 gain_off_avg = mean(gain_off,3);
22 %% get the line pair view and crop it
   line_pair = zeros(1000,500,size(proj_avg,3));
  for i = 1 : 20
24
       temp = (proj_avg(:,:,i) - proj_off_avg) ./ (gain_avg - ...
25
           gain_off_avg);
       %imagesc
26
27
       line_pair(:,:,i) = temp;
28 end
30 figure; im(line_pair); colormap gray
  s_set = ...
31
       estimate_shift(line_pair(:,:,2:end),squeeze(line_pair(:,:,1)));
32
33 %% get the line pair view and crop it
34 line_pair_crop = zeros(145,46,size(proj_avg,3));
   for i = 1 : 20
       temp = (proj_avg(:,:,i) - proj_off_avg) ./ (gain_avg - ...
36
           gain_off_avg);
37
       imagesc
       line_pair_crop(:,:,i) = imcrop(temp,[323.5 84.5 45 144]);
38
40 rows = size(line_pair_crop,1);
41 cols = size(line_pair_crop,2);
42 slices = size(line_pair_crop,3);
43
44 figure; im(line_pair_crop); colormap gray
46 %% MAP method, want to reconstruct a high-resolution image.
47 period =2; %only supersample the pixel at column direction
49 line_data = line_pair_crop;
```

```
50 V = ...
        reshape(line_data,[size(line_data,1)*size(line_data,2),size(line_data,3)]);
51
   % initialize z0 by interpolating the first low-resolution image, ...
52
        onlv
   % interpolate long horizontal direction
53
55 x1 = line_data(:,:,1);
56  x1 = padarray(x1,[0 1],'symmetric','post');
x = (1:size(x1,2));
   xv = (1:(1/period):size(x1,2)+((period - 1)/period));
59 z0 = zeros(size(x1,1), size(x1,2)*period);
60 for j = 1 : size(x1,1)
        z0(j,:) = interpn(x,x1(j,:),xv,'cubic');
62 end
    %z0(:,1:(period)) = [];
z0 (:, end-(period-1):end) = [];
65 % kernel for the second term in optimization function
66 kernel = zeros(5);
   kernel(1,3) = 1/16; kernel(2,2) = 1/8; kernel(2,3) = -1/2; ...
67
        kernel(2,4) = 1/8;
   kernel(3,1) = 1/16; kernel(3,2) = -1/2; kernel(3,3) = 5/4; ...
        kernel(3,4) = -1/2; kernel(3,5) = 1/16;
   kernel(4,2) = 1/8; kernel(4,3) = -1/2; kernel(4,4) = 1/8; ...
        kernel(5,3) = 1/16;
70
   %% do reconstruction row by row as each row is individual
71
   for p = 1 : size(line_data, 1)
72
73
        x1 = z0(p,:);
        y1_move = squeeze(line_data(p,:,:));
74
        y1\_move = y1\_move';
        y1_move = y1_move(2:end,:);
76
       y1_move = padarray(y1_move,[0 1],'both');
77
78
        x1 = padarray(x1,[0 2],'both');
79
80
        [y1_temp, r_temp] = reconRow(x1, y1_move, 1/period, s_set);
        z0(p,:) = y1_temp(3:94);
81
   end
   z0 = z0 * 2;
83
    z0 = z0(:, 3:end-5);
85
   figure; imagesc(z0); colormap gray; axis image
87 %% do reconstruction row by row as an entity
88 var_eta = mean(mean(var(double(proj_off),0,3)));
    lambda = 10;
90
   iter = 100;
91 hFig = figure();
    for i = 1: iter
        for p = 1 : size(line_data,1)
93
            x1 = z0(p,:);
95
            y1_move = squeeze(line_data(p,:,:));
            y1_move = y1_move';
96
97
            y1\_move = y1\_move(2:end,:);
            y1_move = padarray(y1_move,[0 1],'both');
98
99
            x1 = padarray(x1,[0 2],'both');
100
```

```
101
             [y1\_temp,r\_temp] = ...
                  reconRow_real(x1, y1_move, 1/period, s_set, var_eta, lambda, kernel);
             z0(p,:) = y1\_temp;
102
         end
103
         figure(hFig);
104
         imagesc(z0); colormap gray; axis off; axis image
105
106
         title(['iter = ', num2str(i)]);
    end
107
108
109
   %% test sample real, just one row
110
111 close all;
112 clc;
113 row= 3;
x1 = z0 (row, :);
115
116 y1_move = squeeze(line_data(row,:,:));
117 y1_move = y1_move';
118  y1_move = y1_move(2:end,:);
119  y1_move = padarray(y1_move,[0 1],'both');
   x1 = padarray(x1, [0 2], 'both');
121 figure; imagesc(x1); colormap gray; axis image
122 figure; imagesc(y1_move); colormap gray; axis image
123
   [y1_temp, r_temp] = reconRow(x1, y1_move, 1/period, s_set);
124
125
126 row= 100:
   x1 = z0 (row, :);
127
128
   y1_move = squeeze(line_data(row,:,:));
129
    y1_move = y1_move';
131 y1_move = y1_move(2:end,:);
132 figure; imagesc(x1); colormap gray; axis image
133 figure; imagesc(y1_move); colormap gray; axis image
134
135 [y1_temp,r_temp] = reconRow(x1,y1_move,1/period,s_set);
   %% test toy
136
137 close all;
138 clc;
139
140
   a = y1\_temp;
141 imagesc(a); colormap gray; axis image;
142
143 k = 1/2;
144
145 nstep = size(s_set,2);
146 \text{ Ws} = [];
147 \quad W = 1;
downset = zeros(int8(nstep), size(a, 2) *k);
    upset = zeros(int8(nstep), size(a,2));
   resultconv = zeros(int8(nstep),15);
150
151 for j = 1:size(s_set,2)
152
         % multiplication
         [downsample, coeff, \neg] = matrix_mult(a, s_set(j), k);
153
154
         shift = fix(s_set(j)/k);
        downsample = downsample/2;
155
156
        downset(w,:) = downsample;
```

```
1 % do reconstruction on a single row
2 % ---- a0: high resolution image
  % ---- downset: low resolution sequence
  % ---- k : downsample factor
{\tt 5} % ---- s_set: movement set
   % return ---- a0: updated(reconstruted result)
   % ----r : residue
   function [a0,r] = reconRow(a0,downset,k,s_set)
       %% functional form
       % a sequence of low resolution image with small movement
10
       y = downset';
11
12
       y = y(:);
       iter =1000;
13
       for i = 1: iter
14
           diffset = [];
15
           gset = zeros(size(a0));
16
17
           gamma = [];
            for j = 1 : size(s_set, 2)
18
                [y_{temp}, \neg] = matrix_mult(a0, s_set(j), k);
19
20
                y_m = downset(j,:);
                diff_temp = y_temp - y_m;
21
22
                diffset = [diffset;diff_temp];
                g_temp = matrix_T_mult(diff_temp,k,s_set(j));
23
                %gset = [gset;sum(g_temp)];
                gset = gset + g_temp;
25
26
            gset = gset*k; % g is ready
27
            for p = 1 : size(s_set, 2)
28
29
                [gamma\_temp, \neg] = matrix\_mult(gset, s\_set(p), k);
                gamma = [gamma;gamma_temp]; % gamma is ready
30
31
32
           diffset = diffset';
           diffset = diffset(:);
33
34
           gamma = gamma';
            gamma = gamma(:);
35
            epsilon = (gamma'*diffset)/(gamma'*gamma);
36
            r = norm(epsilon*gset,2)/norm(a0,2);
37
           a0 = a0 - epsilon * gset;
38
           if r < 10^{(-12)}
39
                break
40
41
            end
       end
42
43 end
```

```
1 % This function estimate shift using dft registration algorithm, \dots
       the output
_{2} % contain the info of horizontal and vertical translation.
_{3}\, % ----- dataset : low resolution sequence except the first ...
      image(moving image)
4 % ---- ref : the reference image ( the first image at sequence)
5 function s_set = estimate_shift(dataset, ref)
       s_set = size(dataset,3);
       g = ref;
7
       for i = 1:size(dataset,3)
          f = squeeze(dataset(:,:,i));
9
           [output,\neg] = dftregistration(fft2(f),fft2(g),100);
10
11
           s = output(4);
           s_set(i) = s;
12
       end
14 end
```

```
_{\rm 1} %% function form of matrix multiplication
2 % ---- a : high resolution image
3 % ---- Δ: movement
 4 % ----- k : inverse of upsample factor (if upsample factor = 3 , \dots
        k = 1/3)
   function [downsample, coeff, result_conv] = matrix_mult(a, \Delta, k)
6
 7
        part = mod(abs(\Delta),k)/k;
        shift = fix(\Delta/k);
 8
        coeff = ones(1, (1/k) + 1);
10
        % build coefficient matrix
11
12
        if(\Delta \geq 0)
            coeff(1) = 1 - part;
13
            coeff(end) = part;
14
15
        else
            coeff(1) = part;
16
17
             coeff(end) = 1 - part;
        end
18
        coeff;
20
        result_conv = conv(a, coeff);
^{21}
22
        if \Delta \geq 0
            x = 1/k - fix (mod(\Delta, 1)/k);
23
            y = size(a, 2) - shift;
25
        else
26
            x = 1/k - fix (mod(\Delta, 1)/k) + 1;
             y = size(result\_conv, 2) - (1/k) + shift+1;
27
        end
28
29
        while x < 0
30
            x = x + 1/k;
31
        end
32
33
        while y > size(result_conv,2)
34
          y = y - 1/k;
35
36
        downsample = result_conv(:,uint8(x):1/k:uint8(y));
37
```

```
% padding for keep right size
38
39
        \text{if} \ \Delta \ \geq \ 1
             downsample = padarray(downsample,[0 ...
40
                  abs(fix(\Delta))],'symmetric','pre');
        else
41
             downsample = padarray(downsample,[0 ...
42
                  abs(fix(\Delta))],'symmetric','post');
        end
43
        %downset(w,:) = downsample;
45
46
```

```
1 % the function that performs transpose matrix multiplication \dots
       given downsample factor
   % and movement
3 % ---- downsample: low resolution image
4 % ---- k : downsample factor
   % ----- Δ: movement
   function temp_upsamp = matrix_T_mult(downsample,k,\Delta)
        part = mod(abs(\Delta),k)/k;
        coeff = ones(1, (1/k)+1);
        shift = fix(\Delta/k);
9
        if(\Delta \leq 0)
10
            coeff(1) = 1 - part;
11
12
            coeff(end) = part;
        else
13
            coeff(1) = part;
14
            coeff(end) = 1 - part;
15
        end
16
17
        dsamp_supp = downsample;
18
19
        shift = abs(shift);
20
21
22
        \text{if } \Delta \ \geq \ 0
            x = 1/k;
23
24
        else
            x = 1;
25
26
        upsample = repmat(dsamp_supp, [1/k,1]);
27
        upsample = upsample(:);
28
29
        y = size(upsample, 1);
        if \Delta > 0
30
            for i = x:1/k:y
31
                   if  i \neq y 
32
                     upsample(i) = ...
33
                          coeff(1)*upsample(i+1)+coeff(end)*upsample(i);
                 elseif i==y
34
                     if coeff(end) \neq 0
36
                          upsample(i) = coeff(end)*upsample(i);
                     end
37
38
                 end
            end
39
40
        end
41
        if \Delta < 0
```

```
for i = x:1/k:y
43
44
                if i \neq y
                    upsample(i) = coeff(1) *upsample(i) + ...
45
                        coeff(end) *upsample(i+1);
                elseif i == y
46
47
                    if coeff(1) \neq 0
                        upsample(i) = coeff(1)*upsample(i);
48
                    end
49
                end
50
           end
51
52
       end
53
       % pad to keep size
54
       if \Delta > 0
55
           temp_upsamp = padarray(upsample,[shift 0],'post');
56
57
           temp_upsamp = temp_upsamp(1+shift:end);
58
           temp_upsamp = padarray(upsample,[shift 0],'pre');
59
60
            temp_upsamp = temp_upsamp(1:size(upsample,1));
              temp_upsamp(1:end-shift) = upsample(1:end-shift);
61
62
       end
       %pause;
63
64
       %figure(hFig3);
       %imagesc(upsample');colormap gray;axis image;
65
       temp_upsamp = k*temp_upsamp';
66
67
  end
```