Hyunjoon Kim

857-891-3063 | 1171 Boylston St, Boston, MA 02215 | kim.hyunjoo@northeastern.edu Personal webpage: https://littlerookey.github.io/HJKim/Game.html Availability: May 2022- December 2022

EDUCATION

Northeastern University, Boston, MA

2017 Fall - 2023 Summer

Khoury College of Computer Sciences

Candidate for a Bachelors of Science in Computer Science and Game Development

Relevant courses: Algorithms and Data, Object Oriented Design, Programming in C++, Database Design, Logic and Computation

Clubs / Activities

Game Development Club AR/VR club Global Game Jam (2019)

COMPUTER KNOWLEDGE

Languages: Python, C++, MySQL, Java, C#, Mongo DB

Software: Unity, Git, Linux, MySQL workbench, jupyter-notebook, etc..

PROJECTS

Momento (Unity)

January 25th 2019

- 2D Narrative Topdown
- Organized the levels of each round
- Made dialogue system
- First Coop Project in Game Jam

Project Z (Unity+ JSON)

August 2019 – December 2019

- 2D mobile clicker game
- Implemented rays, UI interactions, object pools
- Released game on google playstore
- First Collaboration with my artist friend

<u>Therapist Game</u> (MySQL + Python)

February 2021 – December 2021

- Built GUI using PyQt5
- Managed MySQL Database using code
- Utilized codes from previous project

INTERESTS

Analyzing stuffs that are very interesting Writing down the game idea when it comes to my mind Imagining how certain functions work while playing game