Credits

Design by Lane Forgie

Work Done by Lane Forgie

Work Done For 3D Capstone Class Taught by Darryl Runyan

Assets From Asset Store

“Rust Key” by Aleksn09

“Pirate Coin” by Dave Pixel

“Stylized NPC” by Winged Boots Studio

“Trophies” by Coffee Car Studio

“Dwarven Forge” by AndreCG

“Church Model” by HarperStudio

“Furniture Free” by ithappy

Snowy Low-Poly Trees by False Wisp Studios

Zombie Monster by Kevin Iglesias

Low Poly Simple Furniture by Gobomu

Low Poly Simple Village by Bas Game Asset

Quick Outline by Chris Nolet

3D Low Poly Chest by Tridentcorp

Low Poly Weapons Pack by PolySoft3D

Food Pack by Mumifier Studio

Low Poly: Woods Lifestyle By Rad-Coders

Low Poly Resources Rocks by False Wisp Studios

Low Poly Modular Terrain Pack by LMHPOLY

UX Flat Icons by Heathen Engineer

Fantasy SkyBox Free by Render Knight

RPG Fantasy GUI by bonk!

Fantasy Wooden GUI by Black Hammer

Animated Goat and Sheep by UserAnimations

White Rabbit by Niwashi Games

Simple Low Poly Nature Pack by NeutronCat

Free Low Poly Nature Forest by PurePoly

RPG Poly Pack by Gigel

Toolset Poly Pack by Alstra Infinite

Low Poly Rock Pack by Broken Vector

RPG Monster Duo by Dungeon Mason

Standard Assets by Unity Technologies

Music

Cinematic Atmosphere Score 2 by Musictown

Art

UI Elements Made by Lane Forgie in Adobe Illustrator/Photoshop

C# Codes

Codes Made by Lane Forgie

Code Assistance from

Mike Code – YouTube

Brackeys - YouTube