

LinearArray3D::GetPlaneXOYLast

```
graph LR; A[LinearArray3D::GetPlaneXOYLast] --> B[LinearArray2D::GetIndex]; A --> C[LinearArray3D::GetIndex];
```

The diagram illustrates a method call sequence. A central box on the left, labeled 'LinearArray3D::GetPlaneXOYLast', has two blue arrows pointing to the right. The top arrow points to a box labeled 'LinearArray2D::GetIndex', and the bottom arrow points to a box labeled 'LinearArray3D::GetIndex'.

LinearArray2D::GetIndex

LinearArray3D::GetIndex