

Grid2DFragmentXY::PrintFragment

Grid2DFragmentXZ::PrintFragment

Grid2DFragmentYZ::PrintFragment

LinearArrays2D::Print

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graph LR; A[Grid2DFragmentXY::PrintFragment] --> D[LinearArrays2D::Print]; B[Grid2DFragmentXZ::PrintFragment] --> D; C[Grid2DFragmentYZ::PrintFragment] --> D;
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The diagram illustrates a design pattern where three separate classes (Grid2DFragmentXY, Grid2DFragmentXZ, and Grid2DFragmentYZ) each have a PrintFragment method. These methods are all implemented by delegating the call to a single method, LinearArrays2D::Print. This is a classic example of the Strategy or Delegate pattern, where specific behavior is encapsulated in separate objects that implement a common interface.