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# Error Analysis

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Carrying out error  
analysis

# Look at dev examples to evaluate ideas



90% accuracy  
→ 10% error

Should you try to make your cat classifier do better on dogs? ←

Error analysis:

- Get ~100 mislabeled dev set examples. → 5-10 min
- Count up how many are dogs.

→ 5%  
5/100

10%  
↓  
9.5%

"ceiling"

→ 50%  
50/100

10%  
↓  
5%

# Evaluate multiple ideas in parallel

Ideas for cat detection:

- Fix pictures of dogs being recognized as cats ←
- Fix great cats (lions, panthers, etc..) being misrecognized ←
- Improve performance on blurry images ←

Image	Dog	Great Cats	Blurry	Instagram	Comments
1	✓			✓	Pitbull
2			✓	✓	
3		✓	✓		Rainy day at zoo
⋮	⋮	⋮	⋮	⋮	
% of total	<u>8%</u>	<u>43%</u>	<u>61%</u>	<u>12%</u>	










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# Error Analysis

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Cleaning up  
Incorrectly labeled  
data

# Incorrectly labeled examples

x							
y	<u>1</u>	<u>0</u>	<u>1</u>	<u>1</u>	<u>0</u>	<u>1</u>	1

Training set.

The 7th example (white dog) is highlighted with a blue box and an arrow pointing to its label '1', indicating it is an incorrectly labeled example.

DL algorithms are quite robust to random errors in the training set.

Systematic errors

# Error analysis

✓

Image	Dog	Great Cat	Blurry	Incorrectly labeled	Comments
...					
98				✓	Labeler missed cat in background
99		✓			
100				✓	Drawing of a cat; Not a real cat.
% of total	<u>8%</u>	<u>43%</u>	<u>61%</u>	<u>6%</u>	

↑  
↓

←

←

Overall dev set error ..... 10%

Errors due incorrect labels ..... 0.6% ←

Errors due to other causes ..... 9.4% ←

↑

2.1%

1.9%

✓  
2.0%  
✓  
0.6%  
1.4%  
2.1%

Goal of dev set is to help you select between two classifiers A & B.

# Correcting incorrect dev/test set examples

- Apply same process to your dev and test sets to make sure they continue to come from the same distribution
- Consider examining examples your algorithm got right as well as ones it got wrong. 20%
- Train and dev/test data may now come from slightly different distributions.



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# Error Analysis

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Build your first system  
quickly, then iterate



# Speech recognition example



- • Noisy background
  - • Café noise
  - • Car noise

- • Accent
- • Far from
- • Young
- • Stutter
- • ...

Guideline:

**Build your first  
system quickly,  
then iterate**

- • Set up dev/test set and metric
- Build initial system quickly
- Use Bias/Variance analysis & Error analysis to prioritize next steps.



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Mismatched training  
and dev/test data

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Training and testing  
on different  
distributions

# Cat app example

Data from webpages



core about this  
Data from mobile app

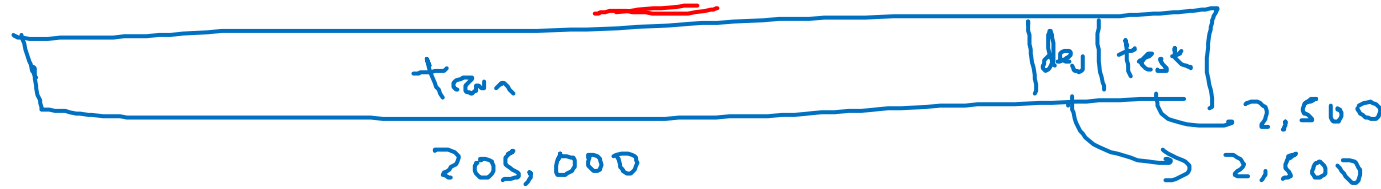


→ ≈ 200,000

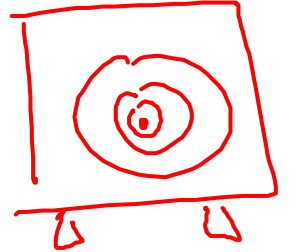
→ 210,000  
↓ shuffle

→ ≈ 10,000

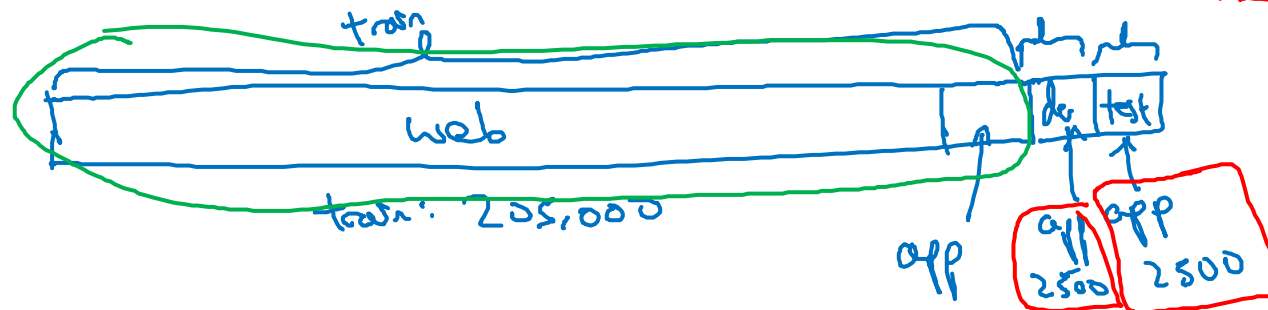
~~Option 1:~~



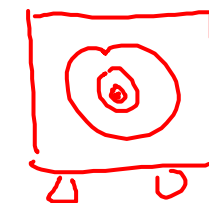
$\frac{200K}{210K}$



Option 2:

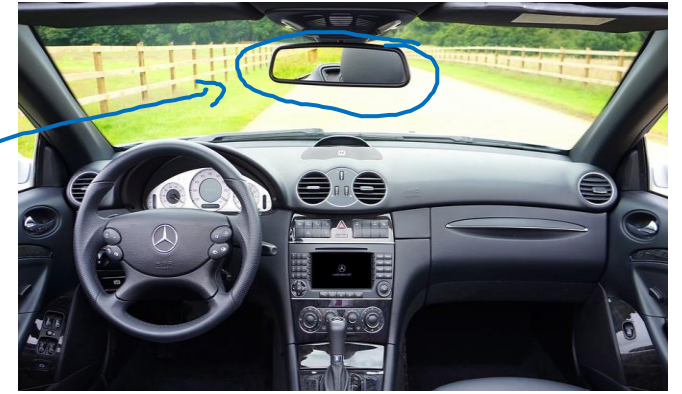


2381 - web  
119 - mobile app



# Speech recognition example

Speech activated rearview mirror



## Training

Purchased data

$\downarrow \downarrow$   
 $X, y$

Smart speaker control

Voice keyboard

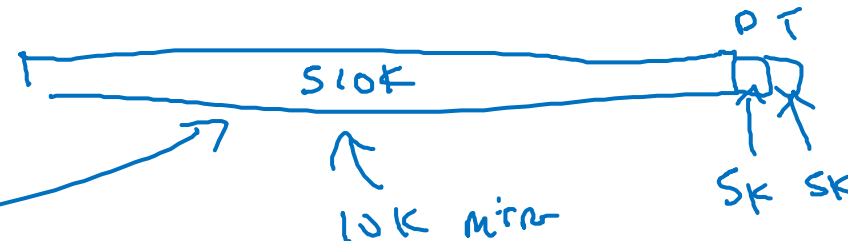
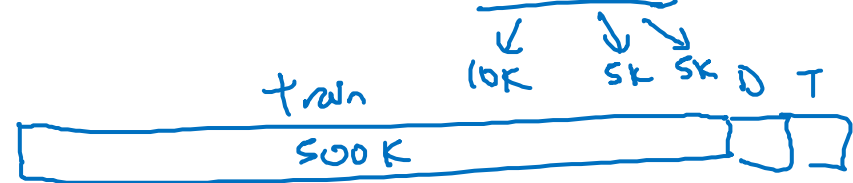
...

500,000 utterances

## Dev/test

Speech activated  
rearview mirror

→ 20,000





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# Mismatched training and dev/test data

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## Bias and Variance with mismatched data distributions

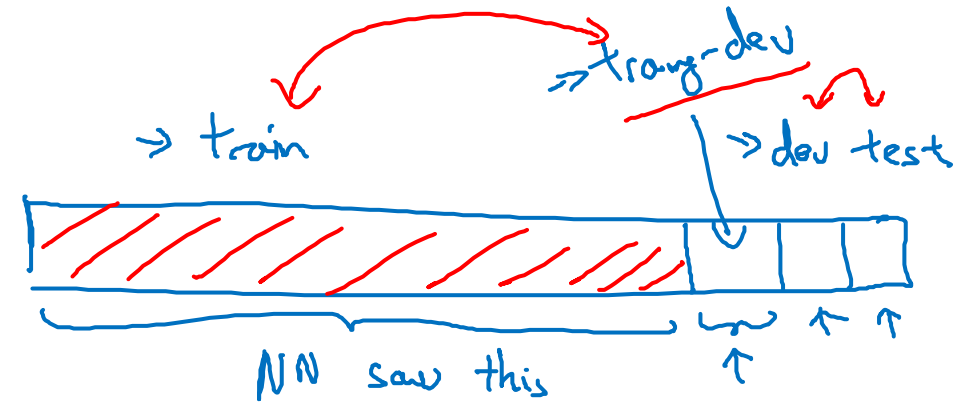
# Cat classifier example

Assume humans get  $\approx 0\%$  error.

Training error .....  $1\%$   
 Dev error .....  $10\%$   $\downarrow 9\%$

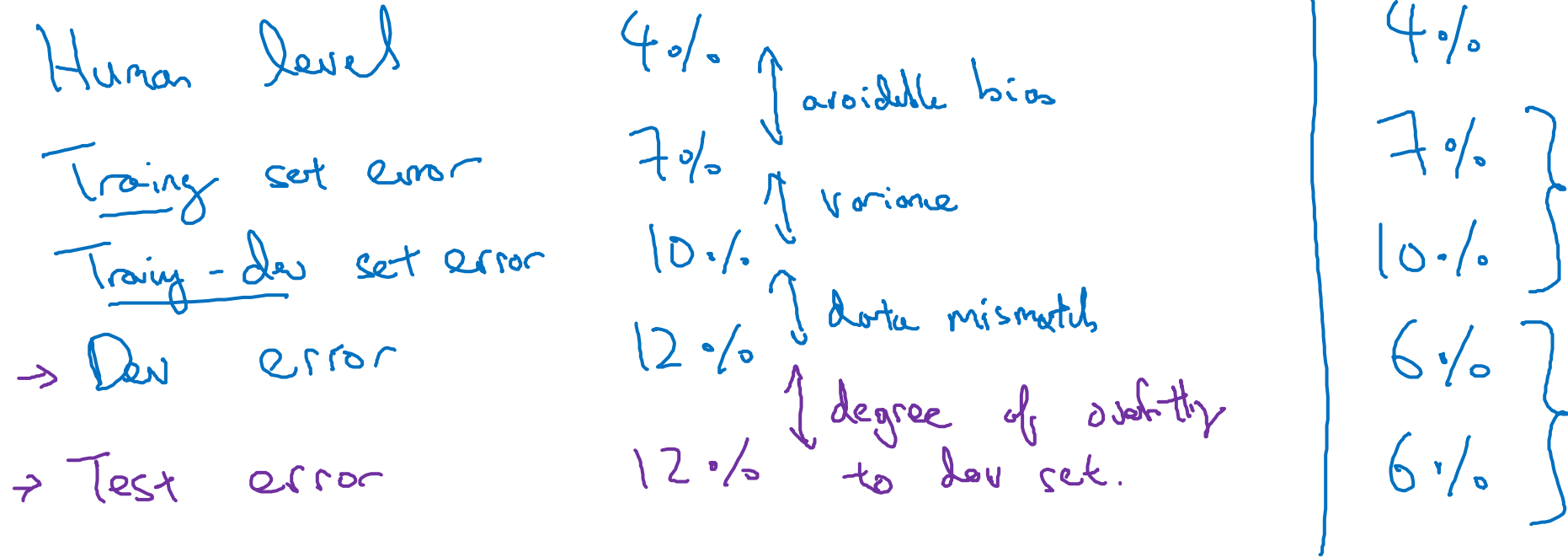


Training-dev set: Same distribution as training set, but not used for training



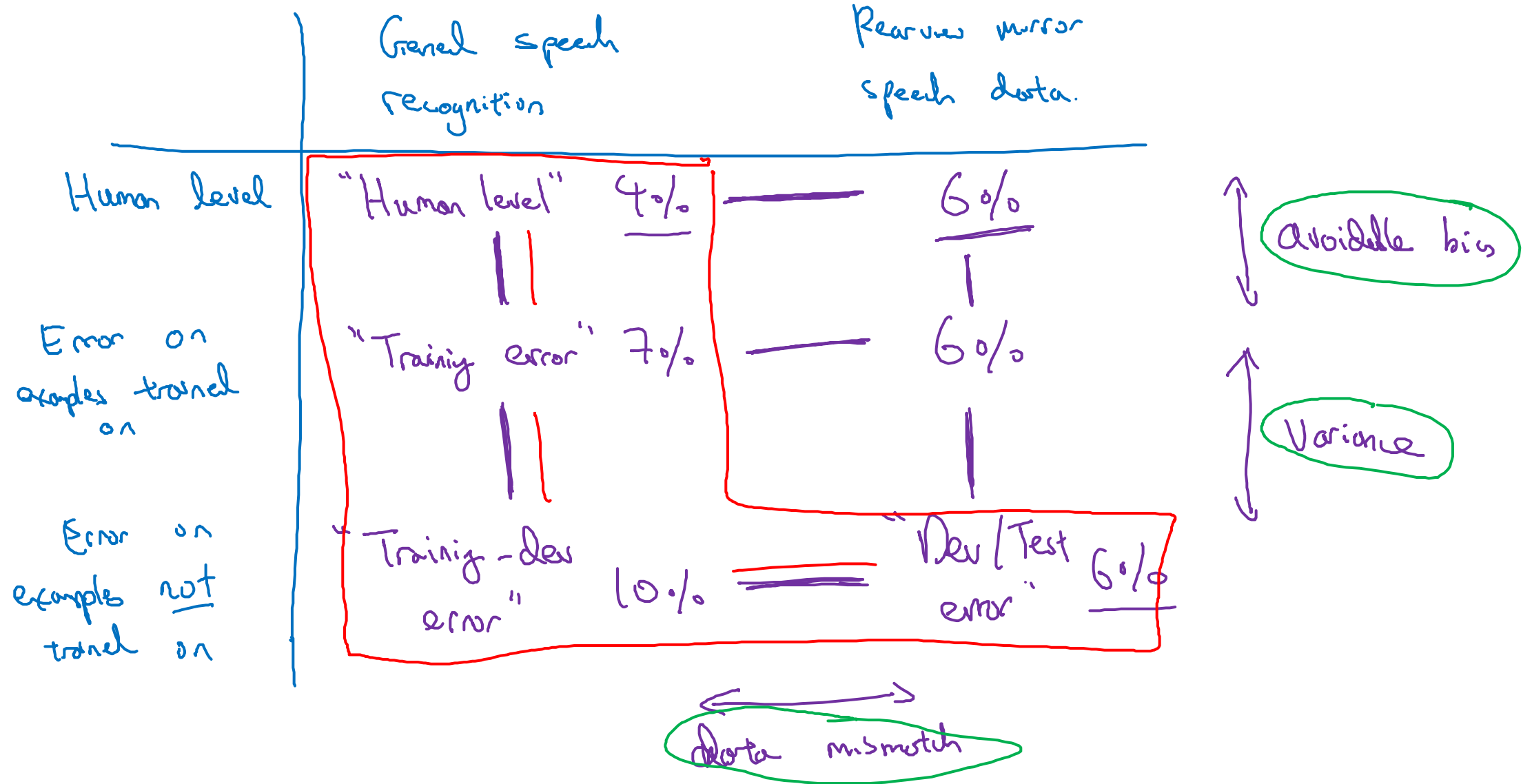
Training error	$1\%$		$1\%$	
→ Training-dev error	$9\%$	↑ Variance	$1.5\%$	↑ Data mismatch
→ Dev error	$10\%$		$10\%$	
		Variance		
Human error	..... $0\%$	↑ Avoidable bias		↑ Avoidable bias
Training error	$10\%$	↓	$10\%$	↓
Training-dev error	$11\%$		$11\%$	↑ Variance
Dev error	$12\%$		$20\%$	↑ Data mismatch
	Bias		Bias + Data mismatch	

# Bias/variance on mismatched training and dev/test sets



# More general formulation

Recurrent mirror







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Mismatched training  
and dev/test data

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Addressing data  
mismatch

# Addressing data mismatch

- • Carry out manual error analysis to try to understand difference between training and dev/test sets

E.g. noisy - car noise

street numbers

- • Make training data more similar; or collect more data similar to dev/test sets

E.g. Simulate noisy in-car data

# Artificial data synthesis



+



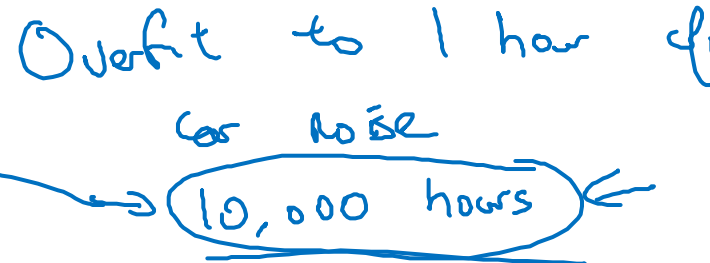
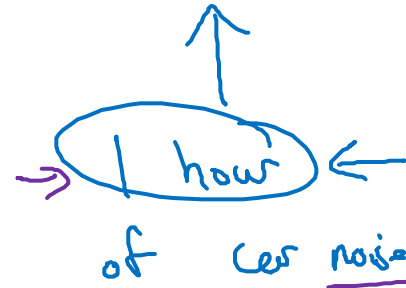
=



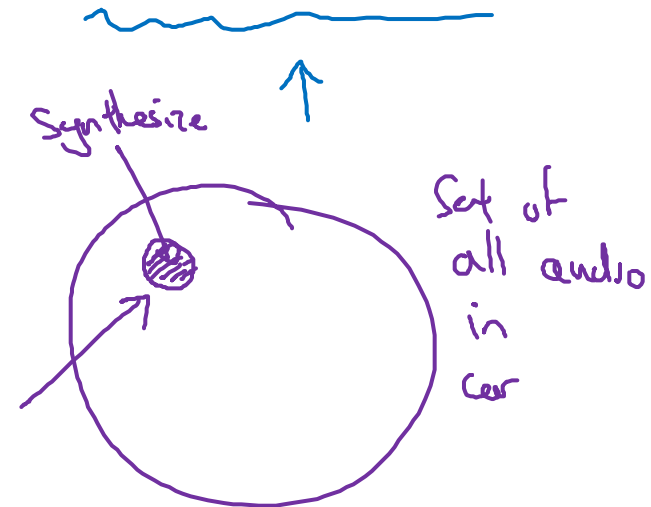
“The quick brown  
fox jumps  
over the lazy dog.”

↑  
10,000 hours

Car noise



Synthesized  
in-car audio

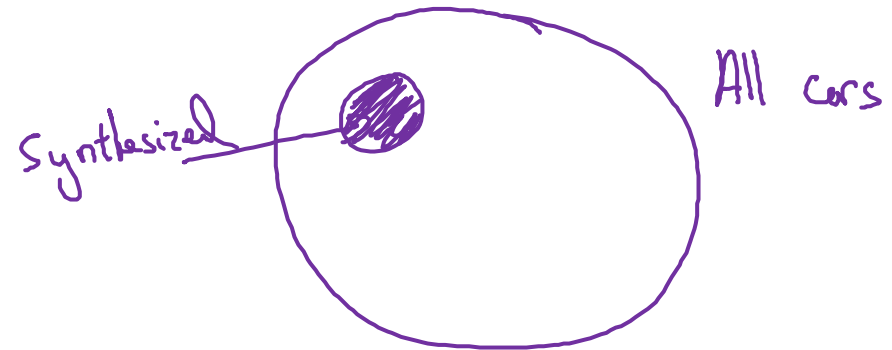


# Artificial data synthesis

Car recognition:



$\approx 20$  cars





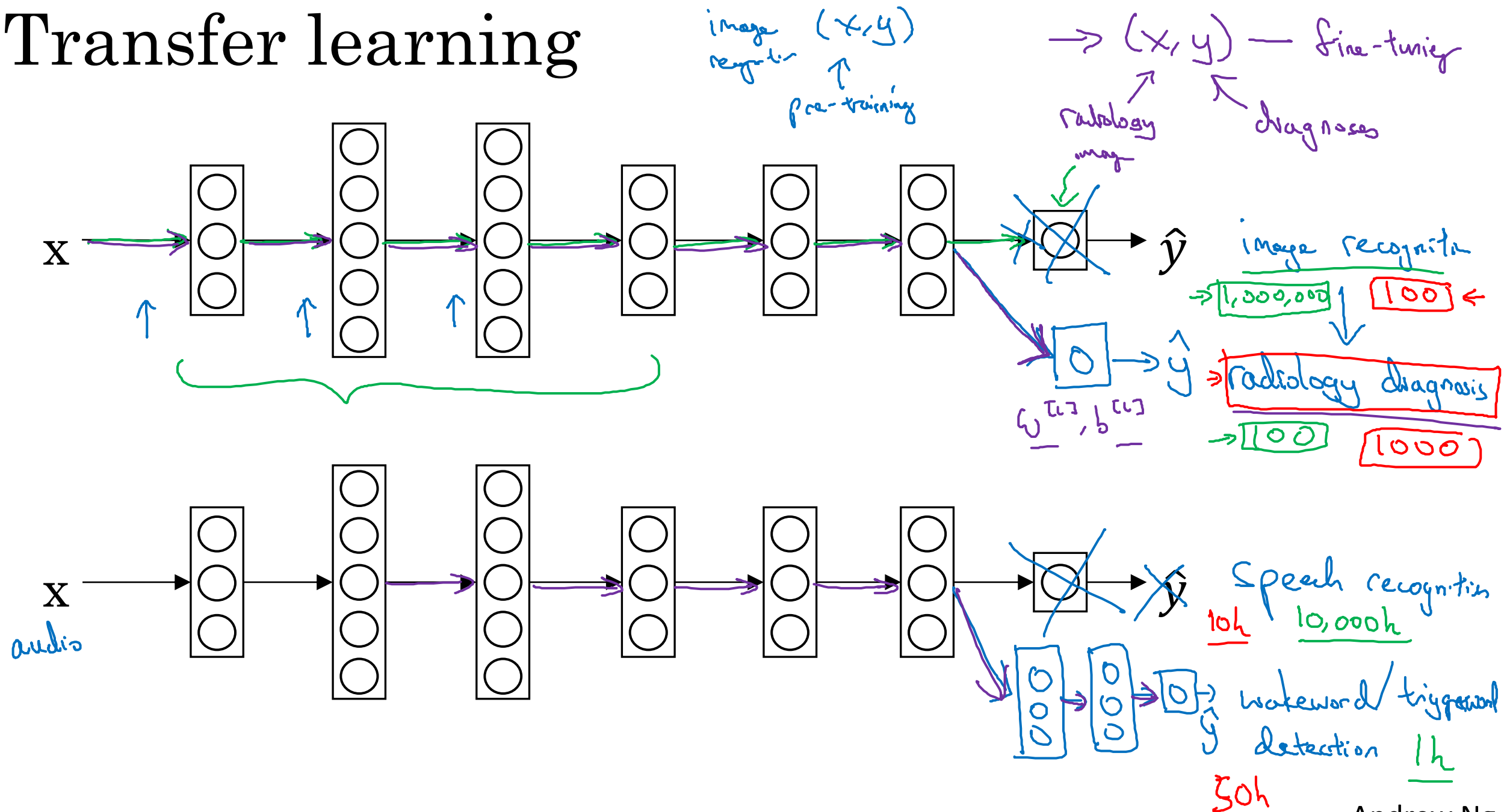
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Learning from  
multiple tasks

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Transfer learning

# Transfer learning



# When transfer learning makes sense

Transfer from A  $\rightarrow$  B

- Task A and B have the same input  $x$ .
- You have a lot more data for Task A than Task B.  

- Low level features from A could be helpful for learning B.



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Learning from  
multiple tasks

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Multi-task  
learning



# Simplified autonomous driving example



$x^{(i)}$

Pedestrians

Cars

Stop signs

Traffic lights

⋮

$y^{(i)}$

0

1

1

0

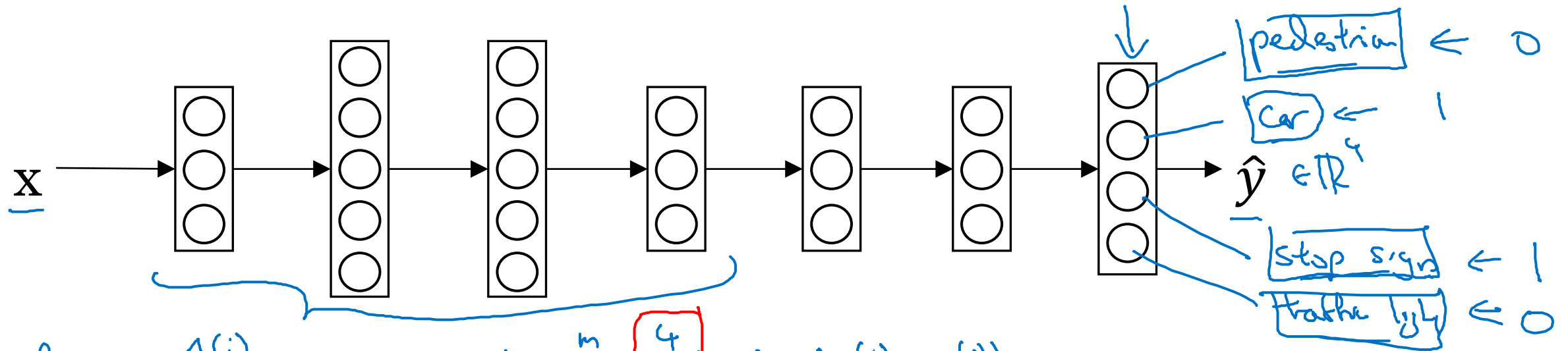
⋮

$(4, 1)$

$$Y = \begin{bmatrix} y^{(1)} & y^{(2)} & y^{(3)} & \dots & y^{(m)} \\ 1 & 1 & 1 & \dots & 1 \end{bmatrix}$$

$(4, m)$

# Neural network architecture



Loss:  $\frac{1}{m} \sum_{i=1}^m \sum_{j=1}^4$

$\rightarrow \frac{1}{m} \sum_{i=1}^m \sum_{j=1}^4$

Sum only over  
value of  $j$  with  
0/1 label.

$L(\hat{y}_j^{(i)}, y_j^{(i)})$

Usual logistic loss

$-y_j^{(i)} \log \hat{y}_j^{(i)} - (1 - y_j^{(i)}) \log (1 - \hat{y}_j^{(i)})$

Multi-task learning  $\leftarrow$

$Y = \begin{bmatrix} 1 & 1 & \dots & 1 & \dots & ? \\ 0 & 1 & \dots & 1 & \dots & ? \\ ? & ? & \dots & ? & \dots & ? \\ ? & ? & \dots & ? & \dots & ? \end{bmatrix}$

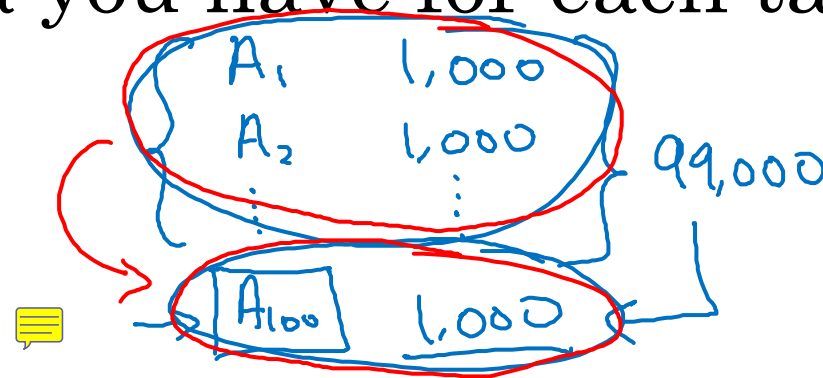
Unlike softmax regression:

One image can have multiple labels

# When multi-task learning makes sense

- Training on a set of tasks that could benefit from having shared lower-level features.
- Usually: Amount of data you have for each task is quite similar.

A     1,000,000  
↓     ↓  
B     1,000



- Can train a big enough neural network to do well on all the tasks.



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# End-to-end deep learning

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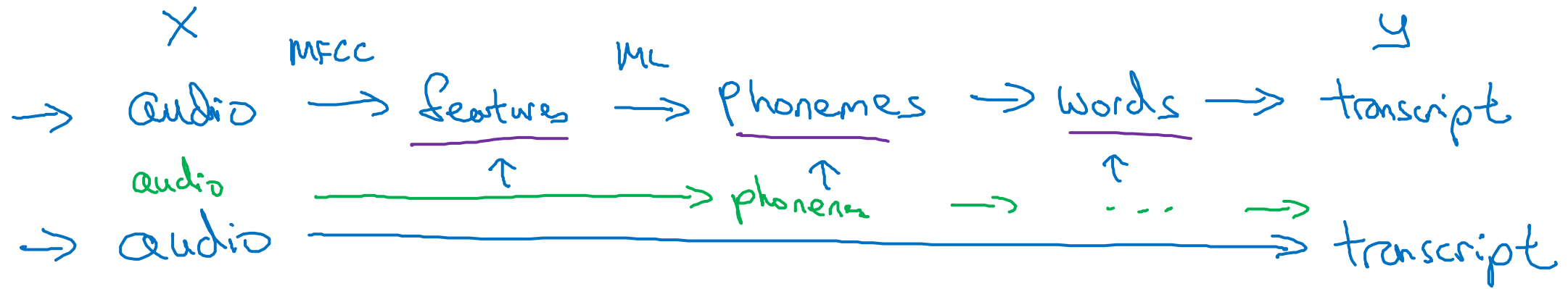
## What is end-to-end deep learning

# What is end-to-end learning?

## Speech recognition example



"cat"



3,000h



10,000h

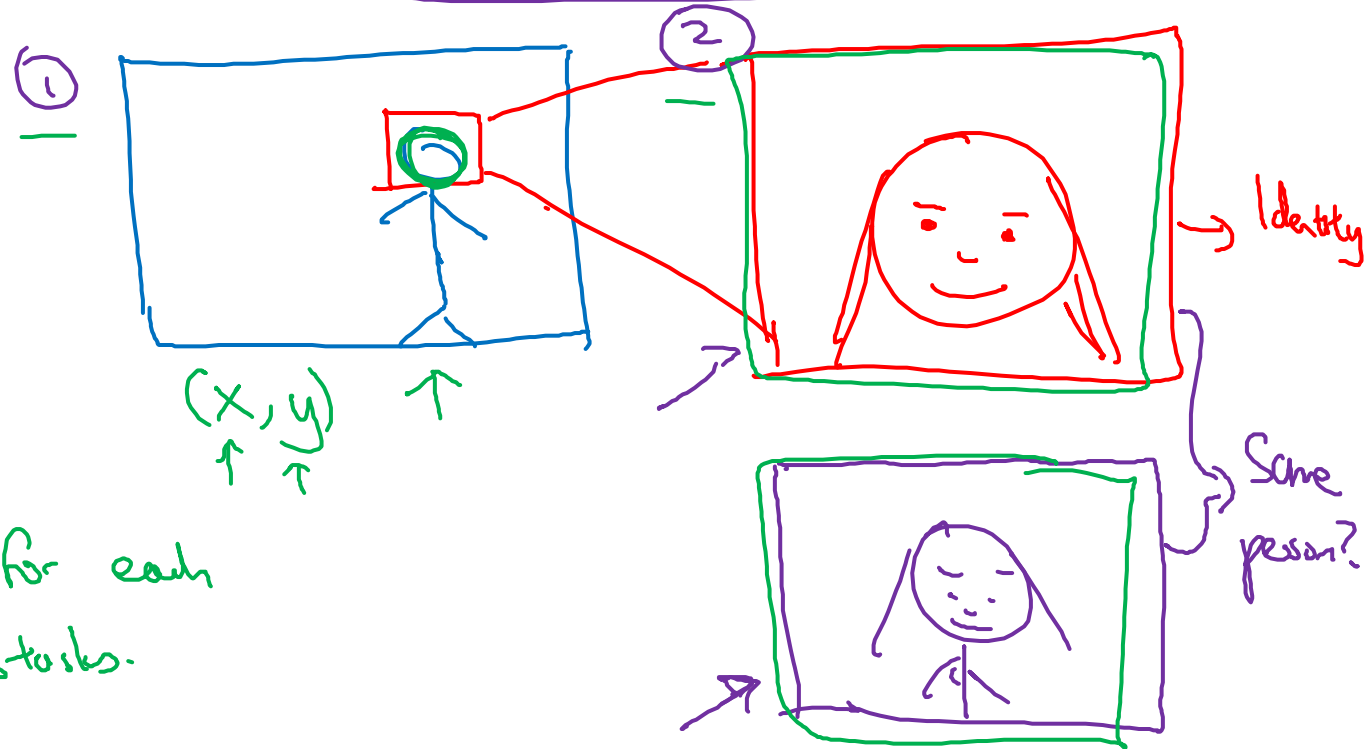
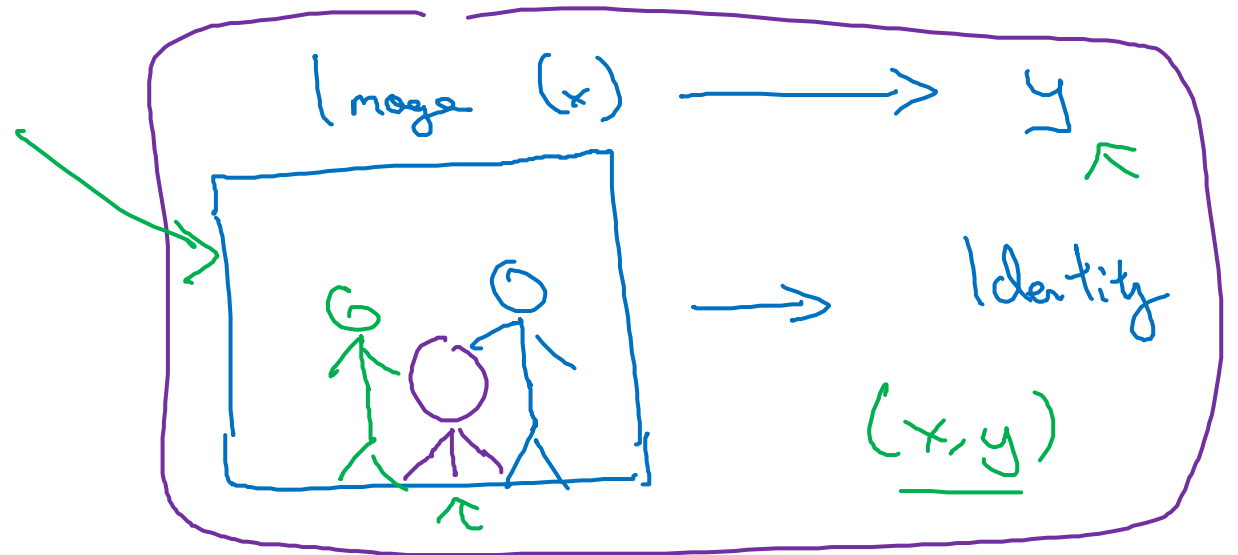
⋮

100,000h

# Face recognition



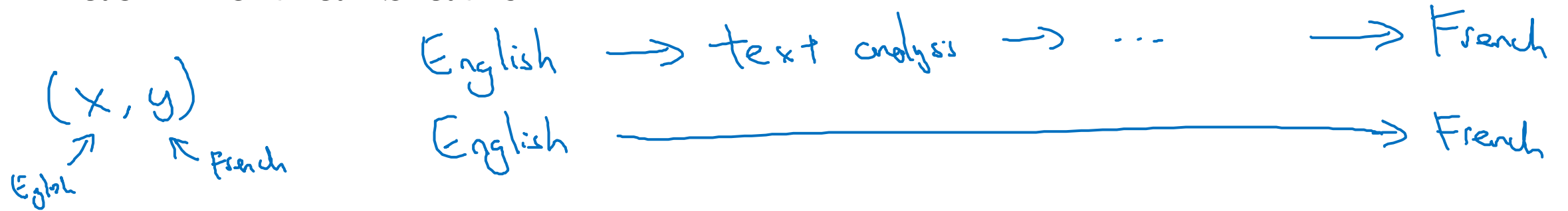
[Image courtesy of Baidu]



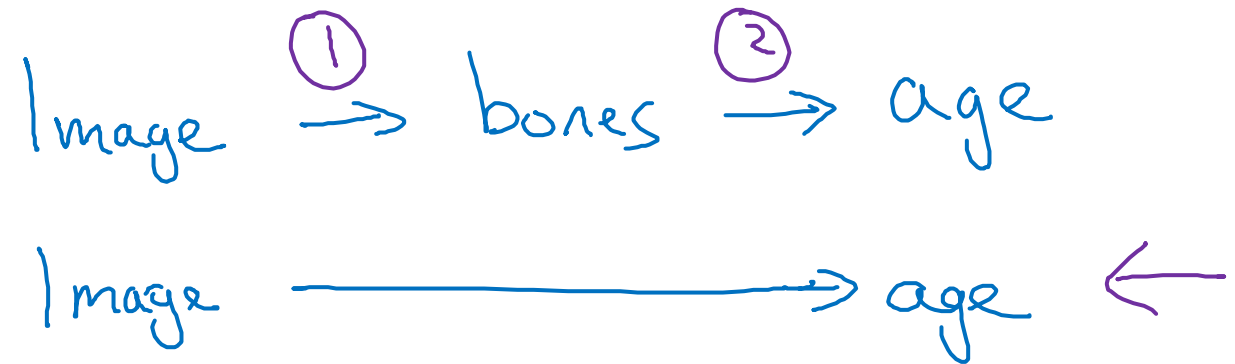
Have data for each  
of 2 sub-tasks.

# More examples

## Machine translation



## Estimating child's age:





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End-to-end deep  
learning

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Whether to use  
end-to-end learning



# Pros and cons of end-to-end deep learning

## Pros:

- Let the data speak
- Less hand-designing of components needed

$x \rightarrow y$

→ "phonemes"  
c a t

## Cons:

- May need large amount of data
- Excludes potentially useful hand-designed components

$x - - - - - \rightarrow y$

input  
end  
↓  
 $x \rightarrow y$   
output  
end  
↓

(x, y)

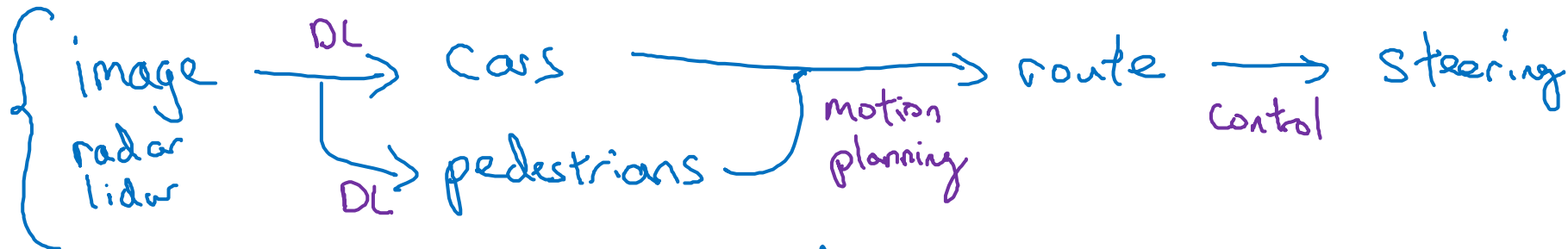
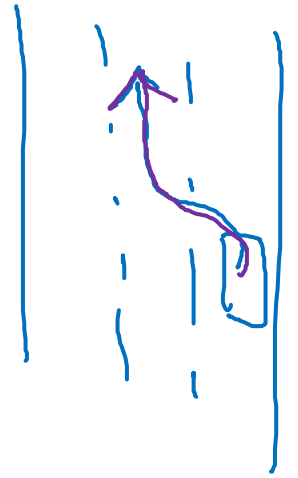
Data.  
- - -

Hand-design.

# Applying end-to-end deep learning

Key question: Do you have sufficient data to learn a function of the complexity needed to map  $x$  to  $y$ ?

$x \rightarrow y$



- Use DL to learn individual components
- Carefully choose  $x \rightarrow y$  depending what tasks you can get data for.

$\rightarrow$  image  $\rightarrow$  steering