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## **Theoretical:**

Hough Transform (Lecture 4)

## A1:

slope-intercept form: y=mx+b (m=>slope, b=>y-intercept) double-intercept form:  $\frac{x}{a} + \frac{y}{b} = 1$  (a=>x-intercept, b=>y-intercept) normal form:  $x\cos\theta + y\sin\theta = \rho$  y=-4x+2 y+4x=2=>y/2+x/(1/2)=1 x cos14.07+ y sin14.07 = 2/( $\sqrt{17}$ )

$$\rho^2 = \frac{1}{\frac{1}{a}^2 + \frac{1}{b}^2} = \frac{1}{\left(\frac{1}{2}\right)^2 + 2^2} = \frac{4}{17}, \quad \rho = \frac{2}{\sqrt{17}}$$

$$\cos \theta = \frac{2}{\sqrt{4 + \left(\frac{1}{2}\right)^2}} = \frac{4}{\sqrt{17}}, \theta = 14.07^{\circ}. \quad \sin \theta = \frac{0.5}{\sqrt{4 + \left(\frac{1}{2}\right)^2}} = \frac{1}{\sqrt{17}}$$

• Incrementing in Hough space accumulator array

A2:

		m					
		-1	0	1	2	3	4
b	-1			1			
	0						
	1		1				
	2	1					
	3	1	1				
	4			1			

(denoted as blue numbers)

b=3, y=mx+3 crosses (2,1), m=-1

b=1, y=mx+1 crosses (2,1), m=0

b=-1, y=mx-1 crosses (2,1), m=1

(denoted as green numbers)

b=2, y=mx+2 crosses (-1,3), m=-1

b=3, y=mx+3 crosses (-1,3), m=0

b=4, y=mx+4 crosses (-1,3), m=1

there is no local maximum in the voting of these two pixels. The resolution of accumulator and the number of sampling are important.