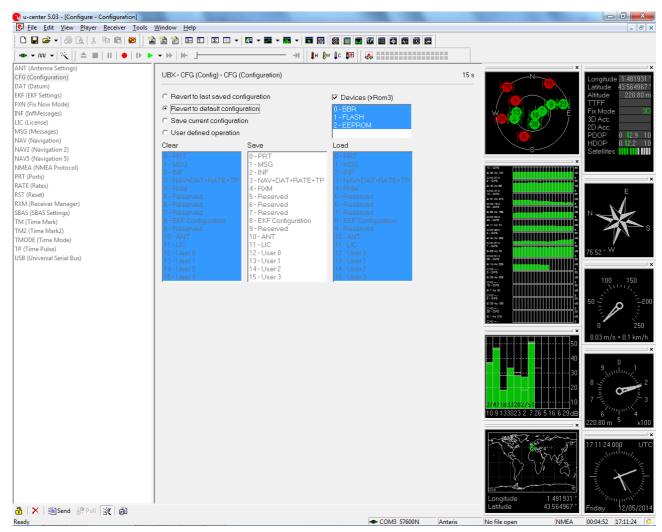
RAW Data Recording with U-Blox AEK-4T

Things to be done prior to each record are as follows:

1 Reset to the default configuration

Menu View \rightarrow Configuration view \rightarrow CFG (Configuration): Revert to default configuration then click on the "Send" button at the bottom left of the Configuration window.

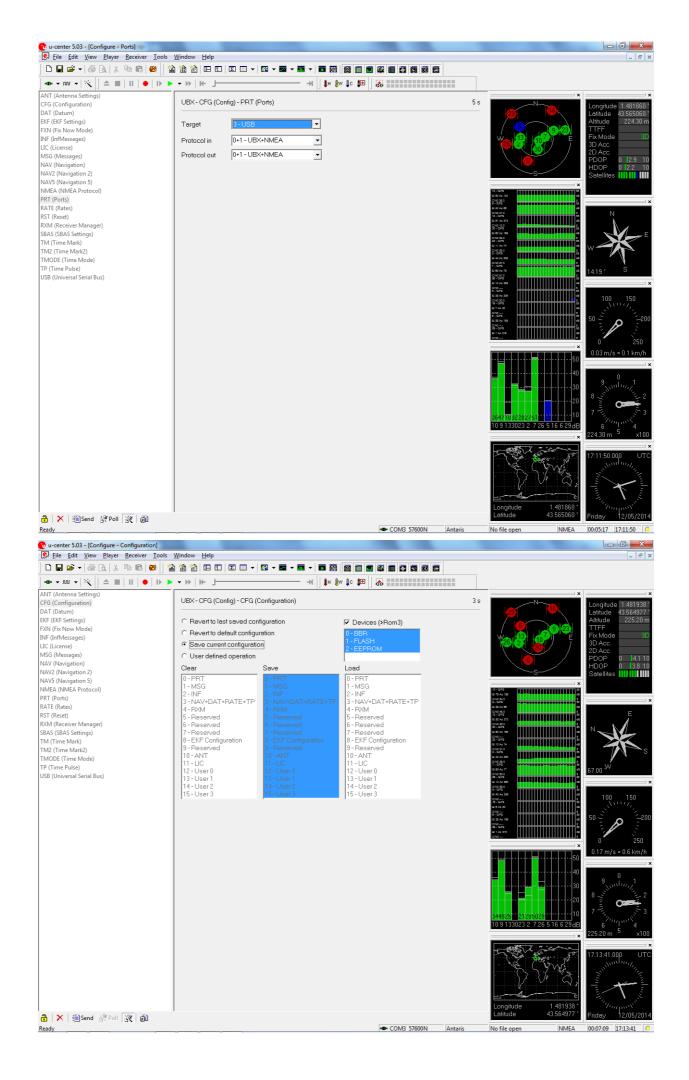


2 RAW messages

2.1 <u>Configuration view</u>

Menu View → Configuration view → PRT (Ports): select Target "3 - USB", Protocol in "0+1 - UBX+NMEA" and Protocol out "0+1 - UBX+NMEA". Then click on the "Send" button at the bottom left of the Messages window.

Menu View \rightarrow Configuration view \rightarrow CFG (Configuration): Save to current configuration. Then click on the "Send" button at the bottom left of the Configuration window.



2.2 Messages view

Menu View → Messages view → UBX → CFG → MSG (Messages): select Message "02-10 RXM-RAW", uncheck USART2 and check USB. Then click on the "Send" button at the bottom left of the Configuration window

Menu View → Messages view → UBX → CFG → MSG (Messages): select Message "02-11 RXM-SFRB", uncheck USART2 and check USB. Then click on the "Send" button at the bottom left of the Configuration window.

Menu View \rightarrow Messages view \rightarrow UBX \rightarrow CFG \rightarrow MSG (Messages): select Message "02-30 RXM-ALM" and check USB. Then click on the "Send" button at the bottom left of the Configuration window.

Menu View \rightarrow Messages view \rightarrow UBX \rightarrow CFG \rightarrow MSG (Messages): select Message "02-31 RXM-EPH" and check USB. Then click on the "Send" button at the bottom left of the Configuration window.

Menu View \rightarrow Messages view \rightarrow UBX \rightarrow CFG (Configuration): Save to current configuration. Then click on the "Send" button at the bottom left of the Messages window.

3 Message recording

Click on the red dot button in the icon bar, then click "Non" in the pop-up window. Click on the black square button to stop the recording. Click on the green arrow button to replay the record. File \rightarrow Close to come back to the normal GPS message reception.

4 Conversion to RINEX format

4.1 With teqc

Windows "Start" menu → "Éxécuter" → cmd, then go into the correct directory with the "cd" command and:

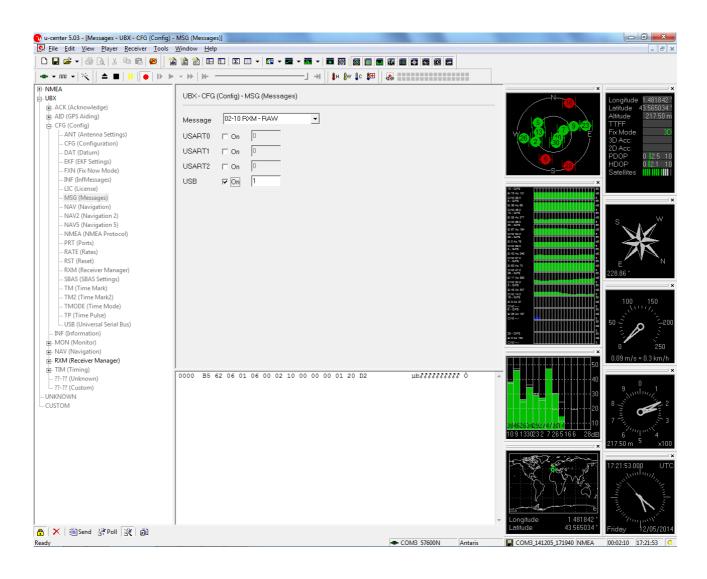
```
teqc.exe +nav nav.rinex +obs obs.rinex +dump_ion +dump_utc
COM3_141203_092521.ubx
```

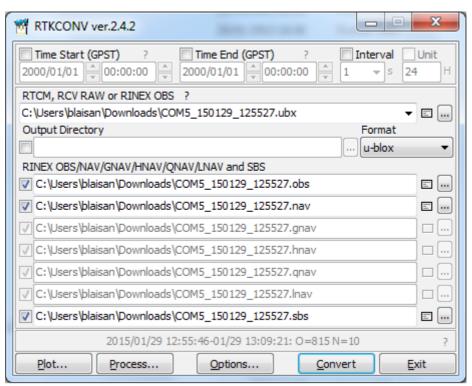
The problem is that, if the first navigation frame does not include the ionosphere model parameters, teqc is not able to write them in the header afterward, as the file is written sequentially. This seems to be true also when the option +dump ion is specified.

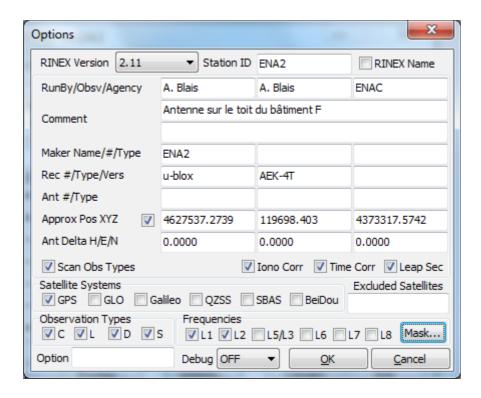
4.2 With rtklib

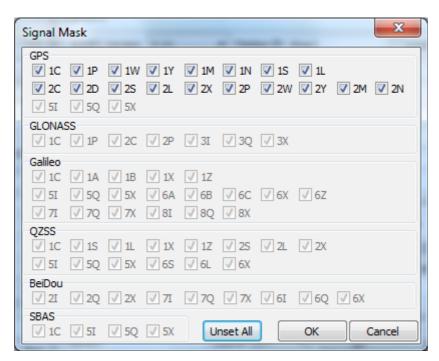
Launch rtkconv (C:\Program Files (x86)\rtklib 2.4.2\bin\rtkconv.exe). In the main window:

- In the "RTCM, RCV RAW or RINEX OBS?" field set the ubx file name,
- Select the u-blox format,
- Press the "Options..." button. In the options window:
 - Select the 2.11 Rinex Version,
 - Enter the different field values,
 - Be sure to check "Scan Obs Types", "Iono Corr", "Time Corr" and "Leap Sec",
 - Press the "Mask..." button. In the mask window:
 - press the "Set all" button,
 - Press the "OK" button,
 - Press the "OK" button,
- Press the "Convert" button. In the status bar, just above the buttons, check that the number of observation frames (O=...) and the number of navigation frames (N=...) processed by rtkconv is different from 0.









5 Use of the RINEX Files with RTKLIB

After the conversion, press the "Process... button". In the process window:

- Set the name of the navigation file in the "RINEX *NAV/CLK, SP3, IONEX or SBS/EMS" field. This file has been generated during the conversion step and has a ".nav" extension.
- Press the "Options..." button to set the different options for the calculation of the PVT solutions.
- Press the "Execute" button.
- The "View..." button gives access to the PVT solutions in text format.
- The "Plot..." button plots a 2D representation of the PVT solutions.
 - Press the "Google Earth View" button and enjoy.

