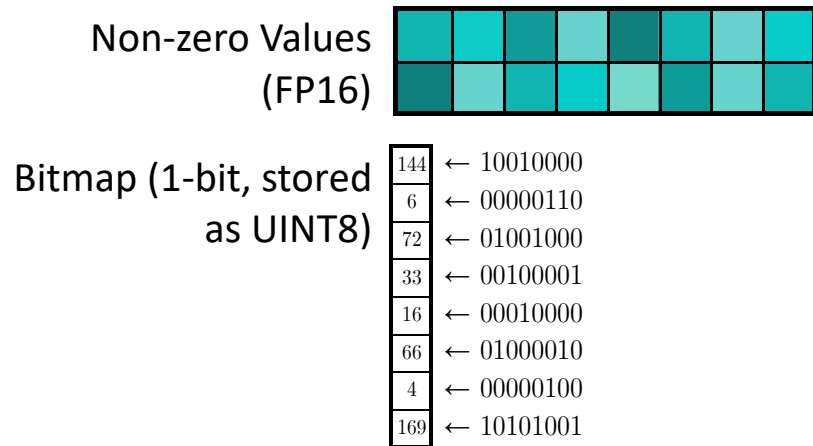


(a) SpMM with 1:4 sparsity



(b) Bitmap (ENDOR, SpInfer)