Cont	1 Introduction	1.1 The Shift from Cloud to Edge
		1.2 Drivers Behind Edge LLM
		2.1 Evolution of Basic Model Architecture
	2 Preliminaries and Essentials	2.2 Performance Metrics and Bottlenecks
		2.3 Characteristics of Edge Devices
	3 Algorithm	3.1 Model Compression Techniques
	- Tingerreinin	3.2 Meta-Architecture Design
		4.1 End-to-End Frameworks and Backends
		4.2 High-Speed Computation Kernels
	4 Framework	4.3 Graph Optimization
		4.4 Memory Optimization
		4.5 Pipeline Optimization
		4.6 Multi-device Collaboration
	5 Hardware	5.1 ASIC & FPGA
		5.2 PIM
		6.1 Advances of Hardware Development
	6 Applications and Benchmark	6.2 Applications and Task Scenarios
		6.3 Native Deployment Framework
	7 Future Trends	7.1 Research Frontiers
		7.2 Community Ecosystem