

# Query\_Assistant

March 25, 2025

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[ ]: # pip install fastapi
      # pip install uvicorn
      # pip install python-multipart
      # pip install opencv-python
      # pip install pygame
      # pip install google.generativeai
      # pip install SpeechRecognition
      # pip install gtts
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[ ]: import os
      import sys
      import threading
      import time
      from io import BytesIO
      from PIL import Image
      import base64
      import cv2
      import json
      import pygame
      import google.generativeai as genai
      from google.generativeai.types import HarmCategory, HarmBlockThreshold
      import tkinter as tk
      from tkinter import filedialog, scrolledtext, ttk
      import speech_recognition as sr
      from gtts import gTTS
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[ ]: # GEMINI_API_KEY=""
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[ ]: class GeminiLiveApp:
      def __init__(self, root):
          self.root = root
          self.root.title("Gemini Live Image Assistant")
          self.root.geometry("1050x700")
          self.setup_ui()

          # self.api_key = os.environ.get("GEMINI_API_KEY", "")
          self.api_key="GEMINI_API_KEY"
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if not self.api_key:
    self.log("Please set GEMINI_API_KEY environment variable")
    return

genai.configure(api_key=self.api_key)

self.model = genai.GenerativeModel(
    model_name="gemini-1.5-pro",
    generation_config={
        "temperature": 0.4,
        "top_p": 0.95,
        "top_k": 0,
    },
    safety_settings={
        HarmCategory.HARM_CATEGORY_HATE_SPEECH: HarmBlockThreshold.
↪BLOCK_MEDIUM_AND_ABOVE,
        HarmCategory.HARM_CATEGORY_HARASSMENT: HarmBlockThreshold.
↪BLOCK_MEDIUM_AND_ABOVE,
        HarmCategory.HARM_CATEGORY_SEXUALLY_EXPLICIT:
↪HarmBlockThreshold.BLOCK_MEDIUM_AND_ABOVE,
        HarmCategory.HARM_CATEGORY_DANGEROUS_CONTENT:
↪HarmBlockThreshold.BLOCK_MEDIUM_AND_ABOVE,
    }
)

self.session = None
self.image_path = None
self.image_data = None
self.recognizer = sr.Recognizer()
self.speaking = False
self.listening = False

def setup_ui(self):
    top_frame = ttk.Frame(self.root)
    top_frame.pack(fill=tk.X, padx=10, pady=10)

    middle_frame = ttk.Frame(self.root)
    middle_frame.pack(fill=tk.BOTH, expand=True, padx=10, pady=10)

    bottom_frame = ttk.Frame(self.root)
    bottom_frame.pack(fill=tk.X, padx=20, pady=10)

    ttk.Button(top_frame, text="Upload Image", command=self.load_image).
↪pack(side=tk.LEFT, padx=5)
    ttk.Button(top_frame, text="Capture from Camera", command=self.
↪capture_image).pack(side=tk.LEFT, padx=5)

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        self.image_label = ttk.Label(top_frame, text="No image selected")
        self.image_label.pack(side=tk.LEFT, padx=20)
        ttk.Button(top_frame, text="Start New Session", command=self.
↪start_session).pack(side=tk.RIGHT, padx=5)

        self.chat_display = scrolledtext.ScrolledText(middle_frame, wrap=tk.
↪WORD, state='disabled', height=20)
        self.chat_display.pack(fill=tk.BOTH, expand=True)

        self.user_input = ttk.Entry(bottom_frame, width=60)
        self.user_input.pack(side=tk.LEFT, fill=tk.X, expand=True, padx=5)
        self.user_input.bind("<Return>", lambda event: self.send_message())

        send_button = ttk.Button(bottom_frame, text="Send", command=self.
↪send_message)
        send_button.pack(side=tk.LEFT, padx=3)

        voice_button = ttk.Button(bottom_frame, text="Speak", width=5,
↪command=self.toggle_voice_input)
        voice_button.pack(side=tk.LEFT, padx=10)

        self.status_label = ttk.Label(self.root, text="Ready")
        self.status_label.pack(side=tk.BOTTOM, pady=5)

    def load_image(self):
        file_path = filedialog.askopenfilename(filetypes=[
            ("Image files", "*.jpg *.jpeg *.png *.bmp *.gif")
        ])
        if file_path:
            self.image_path = file_path
            self.image_label.config(text=f"Image: {os.path.
↪basename(file_path)}")
            self.log(f"Loaded image: {os.path.basename(file_path)}. Press START_
↪NEW SESSION")

            try:
                with open(file_path, "rb") as image_file:
                    self.image_data = image_file.read()
            except Exception as e:
                self.log(f"Error loading image: {str(e)}")
                self.image_data = None

    def capture_image(self):
        self.log("Initializing camera...")
        try:
            cap = cv2.VideoCapture(0)

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        if not cap.isOpened():
            self.log("Could not open camera")
            return

        ret, frame = cap.read()
        if not ret:
            self.log("Failed to capture image")
            cap.release()
            return

        temp_file = "temp_capture.jpg"
        cv2.imwrite(temp_file, frame)
        cap.release()

        self.image_path = temp_file
        self.image_label.config(text=f"Image: Camera Capture")
        self.log("Image captured from camera")

        with open(temp_file, "rb") as image_file:
            self.image_data = image_file.read()

    except Exception as e:
        self.log(f"Camera error: {str(e)}")
        self.image_data = None

def start_session(self):
    if not self.api_key:
        self.log("Please set API key first")
        return

    if not self.image_data:
        self.log("Please select or capture an image first")
        return

    try:
        self.session = self.model.start_chat(history=[])
        self.log("New session started")

        image_parts = [
            {
                "inline_data": {
                    "mime_type": "image/jpeg",
                    "data": base64.b64encode(self.image_data).
↪ decode("utf-8")
                },
            {

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        "text": "This is the image I want to discuss. Please_
↪acknowledge receipt but wait for my specific questions."
    }
]

response = self.session.send_message(image_parts)
self.display_message("You", "Image uploaded", "blue")
self.display_message("Gemini", response.text, "green")

except Exception as e:
    self.log(f"Error starting session: {str(e)}")

def send_message(self):
    user_text = self.user_input.get().strip()
    if not user_text:
        return

    if not self.session:
        self.log("Please start a session first")
        return

    self.user_input.delete(0, tk.END)
    self.display_message("You", user_text, "blue")

    self.status_label.config(text="Processing...")

    threading.Thread(target=self.process_message, args=(user_text,),
↪daemon=True).start()

def process_message(self, user_text):
    try:
        response = self.session.send_message(user_text)
        full_response = response.text
        displayed_text = ""

        for i in range(len(full_response) + 1):
            if i < len(full_response):
                displayed_text = full_response[:i+1]
                self.root.after(0, lambda text=displayed_text: self.
↪update_response(text))
                time.sleep(0.01) # Controls the "typing" speed

            if self.speaking:
                self.speak_text(full_response)

        self.status_label.config(text="Ready")

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except Exception as e:
    self.log(f"Error processing message: {str(e)}")
    self.status_label.config(text="Error")

def update_response(self, text):
    self.chat_display.config(state='normal')
    content = self.chat_display.get(1.0, tk.END)
    if "Gemini:" in content:
        last_idx = content.rfind("Gemini:")
        self.chat_display.delete(f"1.0 + {last_idx}c", tk.END)
        self.chat_display.insert(tk.END, f"Gemini: {text}\n\n")
    else:
        self.chat_display.insert(tk.END, f"Gemini: {text}\n\n")
    self.chat_display.config(state='disabled')
    self.chat_display.see(tk.END)

def display_message(self, sender, message, color):
    self.chat_display.config(state='normal')
    self.chat_display.insert(tk.END, f"{sender}: ", color)
    self.chat_display.insert(tk.END, f"{message}\n\n")
    self.chat_display.config(state='disabled')
    self.chat_display.see(tk.END)

def log(self, message):
    print(message)
    self.status_label.config(text=message)

def toggle_voice_input(self):
    if self.listening:
        self.listening = False
        self.status_label.config(text="Voice input stopped")
    else:
        self.listening = True
        self.status_label.config(text="Listening...")
        threading.Thread(target=self.listen_for_speech, daemon=True).start()

def listen_for_speech(self):
    with sr.Microphone() as source:
        self.recognizer.adjust_for_ambient_noise(source)
        try:
            audio = self.recognizer.listen(source, timeout=5)
            self.status_label.config(text="Processing speech...")
            try:
                text = self.recognizer.recognize_google(audio)
                self.root.after(0, lambda: self.user_input.insert(0, text))
                self.root.after(100, self.send_message)
            except sr.UnknownValueError:

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        self.status_label.config(text="Could not understand audio")
    except sr.RequestError:
        self.status_label.config(text="Speech service unavailable")
except Exception as e:
    self.status_label.config(text=f"Error: {str(e)}")

self.listening = False

def speak_text(self, text):
    try:
        tts = gTTS(text=text, lang='en')
        audio_file = "response.mp3"
        tts.save(audio_file)

        pygame.mixer.init()
        pygame.mixer.music.load(audio_file)
        pygame.mixer.music.play()
        while pygame.mixer.music.get_busy():
            pygame.time.Clock().tick(10)

        os.remove(audio_file)
    except Exception as e:
        self.log(f"Error in text-to-speech: {str(e)}")

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[ ]: if __name__ == "__main__":
    root = tk.Tk()
    app = GeminiLiveApp(root)
    root.mainloop()

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