

# Olivia Appleton-Crocker

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## Education

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- Michigan State University**, Master's in Computer Science & Engineering Jan. 2020 - Dec. 2022
- GPA: 3.85/4.0
  - **Coursework:** Discrete Logic, Distributed Systems, Foundations of Computing, Machine Learning, Algorithmic Graph Theory, Parallel Computing
- Northern Michigan University**, BS in Computer Science Sep. 2013 - Dec. 2018
- GPA: 3.84/4.0 (Magna cum laude)
  - **Coursework:** Data Structures, Microcomputer Architecture, Networking, Object-Oriented Design, Operating Systems, Principles of Programming Languages, Algorithm Design & Analysis

## Experience

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- Data Science Fellow**, TMW Center for Early Learning + Public Health – Chicago, IL May 2024 – Present
- Raising backend code (~19k lines) coverage by 25+ percentage points
  - Wrote code in C#, TypeScript, JavaScript, and Python
  - Triageed communications problems between custom hardware and the app/servers that maintained them
  - Assisted in integrating two programming teams
- Teaching and Research Assistant**, Michigan State University – East Lansing, MI Jan. 2020 - Feb. 2023
- Published 2 papers, where the relevant code was written in Python
  - Assisted teaching classes, including one where we implemented SQLite from scratch in Python 3
  - Provided numerous tutoring sessions in both math and programming
  - Consistent high reviews from students
- Product Development Engineer (Various Titles)**, Intel (NSG) – Folsom, CA Jan. 2018 - Dec. 2019  
May 2015 - Sep. 2016
- Coordinated a small team of programmers (3-5 people at any given time)
  - Helped design a testing protocol for NVMe's Power Loss Notification
  - Influenced changes to the NVMe specification
  - Rewrote internal tools to streamline and comply with Python 3
  - Built software models of various pre-market products

## Publications

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- Achieving Causality with Physical Clocks** Jan. 2022  
Sandeep S Kulkarni, *Olivia Appleton-Crocker*, Duong Nguyen  
10.1145/3491003.3491009  
This paper presented a novel way to encode causality information in the least-significant bits of a timestamp. Computers that recognize this encoding can use it to order events more certainly, while computers that do not can safely treat it as a standard NTP timestamp.
- Efficient Two-Layered Monitor for Partially Synchronous Distributed Systems** July 2020  
Vidhya Tekken Valapil, Sandeep S Kulkarni, Eric Torng, *Olivia Appleton-Crocker*  
10.48550/arXiv.2007.13030  
This paper presents a novel way to monitor distributed systems with much lower cost than the previous standard of using vector clocks. Two layers are used: one which is cheap but imprecise, and one that is precise but more costly. In tandem they reduce monitoring costs by at least 85%.

## Projects

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### CPython

[github.com/python/cpython](https://github.com/python/cpython)

- Added support for the UDPLite network protocol
- Tools Used: C, Python, Sphinx, UnitTest

### Showcase: Project Euler Solutions

[euler.oliviaappleton.com](https://euler.oliviaappleton.com)

- Solutions in 9 different languages to various math programming puzzles, including extensive prime number toolkit
- Tools Used: C, C++, C#, CI/CD, Fortran, Java, JavaScript, Lua, Makefile, Python, Rust, Sphinx, WebAssembly

### Overpassify

[github.com/LivInTheLookingGlass/overpassify](https://github.com/LivInTheLookingGlass/overpassify)

- A transpiler that turns Python code into OpenStreetMap's OverpassQL query language
- This is useful because OverpassQL is often difficult to read
- Tools Used: Makefile, OpenStreetMap, OverpassQL, Python

### Undergrad Dissertation Project

[github.com/p2p-today/p2p-project](https://github.com/p2p-today/p2p-project)

- A multi-language, interoperable, peer-to-peer network framework
- Implemented several network types, including a mesh network & two types of distributed hash table
- Full implementation was done in Python, JavaScript. Message serialization demonstrated in C, C++, Java, & SmallTalk
- Tools Used: Makefile, Python, PyTest, JavaScript, Babel, Mocha, WebPack, Node.JS, C, C++, Java, SmallTalk

### Research Job Splitter

[github.com/LivInTheLookingGlass/job-splitter](https://github.com/LivInTheLookingGlass/job-splitter)

- This tool would programmatically split the simulation tasks I needed to run across many nodes
- The nodes did not need to communicate with each other
- Packaged the tasks into a single executable
- Tools Used: Python, Makefile, PyInstaller, Multiprocessing

### ManifoldMarketManager

[github.com/LivInTheLookingGlass/ManifoldMarketManager](https://github.com/LivInTheLookingGlass/ManifoldMarketManager)

- Manifold Markets is a play-money betting site about real-world events
- Before they deployed a new API, this bot would make and manage markets
- It implemented a large suite of rules, including logical combinations of other rules, or artificially leveraged odds
- It could also query a human administrator for a resolution over Telegram
- Required me to implement hooks for all of the relevant API calls
- Tools Used: Python, REST API, Telegram, SQLite, PyTest

### OpenStreetMap Contributions

[openstreetmap.org/LivInTheLookingGlass](https://openstreetmap.org/LivInTheLookingGlass)

- OpenStreetMap is an open geographic database, like Wikipedia for maps
- It is used frequently by emergency services in disasters
- I organized two public map-a-thons to work in the aftermath of two such global disasters

## Technologies

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**Languages:** Python, C/C++, C#, Rust, JavaScript, SQL, Java, Bash, Fortran, Lua, SmallTalk

**Technologies:** CI/CD, Cypress, Github Actions, Makefile, Mocha, Moq, .NET, PyTest, UnitTest