

RICK STEELE

Product Designer
RickSteeleDesign.com

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LET'S MAKE SOMETHING AWESOME.

Experience

Remitly - Senior Product Designer

July 2016 - Present

UIX design + prototyping. Developed a pattern library, living style guide, and set of best practices that helped expand a consumer finance product from 3 countries to over a dozen. Created motion graphics for international TV campaigns.

Karmic - Lead Designer

March 2015 - April 2016

Mobile product design and react native development for an award winning real time money movement app.

LiveMethod - Freelance Designer

2007 - 2015

Product strategy, prototyping, UIX design, front end development, motion & 3D graphics for clients including:

Imgix (YC S11)

U.S. Dept of Defense

U.S. Library of Congress

U.S. Dept of Commerce

I'm a **product designer** with a background in fintech and scalable design systems.

I'm looking for a high impact design role in a maker-spirited company that laughs a lot.

Education

Rochester Institute of Technology

BFA New Media Design 2014

Major GPA: 3.95 | Cumulative GPA: 3.7

College Internships

Summer 2012

Palantir: Communications Designer

Summer 2010

PBS Kids: Front End Developer

Awards

American Advertising Award

Mobile App: SushiPro on iPad

Type Fight No. 41

1st Place against Nick Slater

PayBefore Award

Best Mobile App - Karmic Labs

PayBefore Award

Rising Star - Karmic Labs