Cordova Messaging Plugin

Current Version: v1.3

v1.3 Release Notes:

Are in the /plugins/v1.3/MessagingSDKPlugin/README.md file

"Where do I find the latest version of the plugin?"

Repo has been restructured. The various versions of the plugin live here:

/plugins/

The latest release v1.3 is here

/plugins/v1.3/MessagingSDKPlugin

If you need to reinstall the plugin to your app, make sure you pull it from this folder to include the latest iOS frameworks.

e.g if you were working in the sampleapp01 example folder

```
cd apps/sampleapp01
cordova plugin remove com.liveperson.messagingSDK
cordova plugin add
../../plugins/v1.3/MessagingSDKPlugin
```

iOS Install

You will still need to follow the usual steps for adding the embedded binary .frameworks and .bundle files into the iOS app via Xcode. Check the Video Link for examples of how this can be done.

SDK Frameworks and Bundle Install summary

Add SDK plugin with latest version

---- DO NOT RUN cordova build ios on CLI until you have been into XCODE! --

- Open project workspace in XCODE
 - accept all recommend project settings
 - select project
 - add embedded binaries for the SDK and frameworks
 - CLEAN PROJECT!
 - **BUILD PROJET!** == should pass & you will warnings about missing cordova libs as we have not "built in cordova" yet!
- go back to CLI
- run cordova build ios command which should now succeed
- run in xcode or CLI

if you get a build/run error about missing simulators, then edit this file -- <your app folder>/platforms/ios/cordova/lib/startemulator and change the default iOS emulator to run or add iPhone 5s to your list of emulated devices

Android

The plugin itself does NOT include any copies of the Android SDK aars libraries. You should download the latest version of the Android SDK from here on github. Once downloaded, follow the instructions in the /docs folder for adding the Messaging SDK to your Android Cordova app in Android studio.

Android v2.1.0 aars files are located in /sdk-libs/android/v2.1.0 for your convenience BUT ALWAYS CHECK GITHUB RELEASES LINK ABOVE

Sample Apps Included

Within the apps/ folder at the root of this repo you will find some sample apps demoing the plugin. Here is a breakdown.

apps/sampleapp01

- Combined Android and iOS Cordova app running SDK 2.1.2 on iOS and 2.1.0 on Android
- reference the apps/sampleapp01/www/js/index.js for examples of configuring the app in javascript to call the Cordova plugin and wrapper APIs

apps/sampleapp02-ios

- iOS only Cordova app running SDK 2.1.2 on iOS
- reference the apps/sampleapp02-ios/www/js/index.js for examples of configuring the app in javascript to call the Cordova plugin and wrapper APIs

Cordova API Wrapper file:

filename: plugins/MessagingSDKPlugin/www/LPMessagingSDK.js

This is where we expose the different function names within the wrapper to call the native code for starting, configuring a messaging conversation. In the current version there is just one function exposed which takes in an "action" arg for telling the native code what to do. You must also supply a successCallback js func / errorCallback js func / account id (clone or prod) + any arguments needed by the function.

API Function definition

```
lp_conversation_api: function(action, args,
successCallback, errorCallback)
```

Supported values for action:

```
"lp_sdk_init"
```

Must be called before trying to use any other methods. Requires the account number to be passed within args parameter

sample call...

```
var success = function(message) {
    console.log("OnEvent JS: " + message);
}

var failure = function() {
    console.log("Error calling lp_conversation_api
Plugin");
}

lpMessagingSDK.lp_conversation_api("lp_sdk_init",
["123456"], success, failure);
```

"start_lp_conversation"

Used to open the Messaging conversation window and connect to LivePerson.

Includes support for authentication JWT token for implicit flow

```
var authenticationCode =
```

```
"eyJhbGci0iJSUzI1NiIsInR5cCI6IkpXVCJ9.eyJzdWIi0iIr0Tc
yLTMtNTU1NS01NTUiLCJpc3Mi0iJodHRwczovL2lkcC5saXZlcGVy
c29uLm5ldCIsImF1ZCI6ImFjYzpxYTU3MjIxNjc2IiwiZXhwIjoxN
TM00Tcx0TMwLCJpYXQi0jE0NzE40Tk5NDIsIm5hbWUi0iJFaXRhbi
J9.Fh0sG-iu-
VMZRFRbUNK0kEzb7Y1BXtQH0KaHL2y40y c4mBvmQDC0YNWJ1ZEea
yTNuLboYx6L8xEoC5xZIFnVv2N4a36BBU88fNuhe9Em2b5qNdVbdB
tIJQoBY5ep502geAaCVA7A7oS8ysWVGn9CV4btH_D5sU2jGr3ml8y
fJA"
lpMessagingSDK.lp_conversation_api(
    "start_lp_conversation",
        "123456",
        authenticationCode
    ],
    success,
    failure);
```

authenticationCode is optional arg parameter. If omitted then the conversation will be unauthenticated

```
"lp_clear_history_and_logout"
```

Used to clear the current user data and unregister the device from push notifications (once enabled in subsequent versions).

- When the customer logs out of your app, call this method to clear the local device SDK history and unregister.
- Then once the next user logs in, remember to call lp_sdk_init before starting a new conversation for the next user when you supply the updated and relevant JWT token
- You must supply the account id for your LivePerson account number into this method

```
lpMessagingSDK.lp_conversation_api(
```

```
"lp_clear_history_and_logout",
[this.settings.accountId],
    this.clearHistorySuccessCallback,
    this.errorCallback
);
```

• callback event name : LPMessagingSDKClearHistoryAndLogout

"reconnect_with_new_token"

within your javascript successCallback function, you must listen for the specific eventName that tells you the SDK has detected that the customer JWT has expired and must be refreshed.

• Listen for the correct event in your successCallback method and call your relevant app function to get the new token

```
successCallback: function(data) {
    var eventData = JSON.parse(data);

    if (eventData.eventName ==
'LPMessagingSDKTokenExpired') {
        console.log("authenticated token has
expired...refreshing...");
        this.lpGenerateNewAuthenticationToken();
    }
},
```

generate your new token calling your IDP / JWT service via javascript

```
lpGenerateNewAuthenticationToken: function() {
```

```
// code to generate new fresh JWT would go
here...
    // this example uses a hard coded JWT which has
the new expiry time.
    var jwt =
"eyJhbGci0iJSUzI1NiIsInR5cCI6IkpXVCJ9.eyJzdWIi0iJUQUx
LVEFMSy1JRC0xMjM0NTY30DkwIiwiaXNzIjoiaHR0cHM6Ly93d3cu
dGFsa3RhbGsuY28udWsiLCJleHAi0jE1MTQ3MTq2NzEwMDAsImlhd
CI6MTQ4NzE10TMzNzAwMCwicGhvbmVfbnVtYmVyIjoiKzEtMTAtMz
Q0LTM3NjUzMzMiLCJscF9zZGVzIjpbeyJ0eXBlIjoiY3RtcmluZm8
iLCJpbmZvIjp7ImNzdGF0dXMiOiJjYW5jZWxsZWQiLCJjdHlwZSI6
InZpcCIsImN1c3RvbWVySWQi0iIxMzg3NjZBQyIsImJhbGFuY2Ui0
i00MDAu0TksInNvY2lhbElkIjoiMTEyNTYzMjQ30DAiLCJpbWVpIj
oiMzU0MzU0NjU0MzU0NTY40CIsInVzZXJ0YW1lIjoidXNlcjAwMCI
sImNvbXBhbnlTaXplIjo1MDAsImFjY291bnR0YW1lIjoiYmFuayBj
b3JwIiwicm9sZSI6ImJyb2tlciIsImxhc3RQYXltZW50RGF0ZSI6e
yJkYXki0jE1LCJtb250aCI6MTAsInllYXIi0jIwMTR9LCJyZWdpc3
RyYXRpb25EYXRlIjp7ImRheSI6MjMsIm1vbnRoIjo1LCJ5ZWFyIjo
yMDEzfX19LHsidHlwZSI6InBlcnNvbmFsIiwicGVyc29uYWwi0nsi
Zmlyc3RuYW1lIjoiSm9objc3IiwibGFzdG5hbWUi0iJCZWFkbGU3N
yIsImFnZSI6eyJhZ2Ui0jM0LCJ5ZWFyIjox0TgwLCJtb250aCI6NC
wiZGF5IjoxNX0sImNvbnRhY3RzIjpbeyJlbWFpbCI6ImpiZWFkbGU
50UBsaXZlcGVyc29uLmNvbSIsInBob25lIjoiKzEgMjEyLTc40C04
ODc3In1dLCJnZW5kZXIiOiJNQUxFIn19XX0.i-PFEBjgXR-
rEM30iGJAV-
4l0P58wysMEZxyoYdw0CTpIkmfkXtnztfyYRNdaBkpaF1AmZVtgEB
IFEYWLcSmcRWkMvnSUAKV0dv9QhR9tDbILsdyd-
DEFB RcmW8rXB7rWSoSJa4z3EMatpoC7CzaUrih8IycB2X4FuKuxL
9m0q";
    // pass the
    lpMessagingSDK.lp conversation api(
        "reconnect_with_new_token", [jwt],
        this.successCallback,
        this.errorCallback
    );
    console.log('lpGenerateNewAuthenticationToken
completed --> new jwt --> ', jwt);
},
```

• once you have the new token pass it back down into the native application using the following cordova API call

```
lpMessagingSDK.lp_conversation_api(
    "reconnect_with_new_token",
    [jwt],
    this.successCallback,
    this.errorCallback
);
```

 The SDK will pass the token back to LivePerson using the reconnect method of the SDK to refresh the token and continue authenticated conversations.

```
"set_lp_user_profile"
```

Used to send unauthenticated customer information to the agent

args array parameter mapping:

- 1 : accountld : "123456"
- 2 : first name : "John"
- 3 : last name : "Doe"
- 4 : nickname : "JD"
- 5 : profile image url : "https://s-media-cache-ak0.pinimg.com/564x/a2/c7/ee/a2c7ee8982de3bae503a730fe45 62cf9.jpg"
- 6 : customer phone number : "555-444-12345"

```
lpMessagingSDK.lp_conversation_api(
    "set_lp_user_profile",
    [
        "123456",
```

If you wish to send secure, authenticated information about the customer to your agent, it should be encoded and encrypted within your JWT token

```
https://s3-eu-west-1.amazonaws.com/ce-sr/CA/security/Authenticated+Interactions+with+oAuth+2.0.pdf
```

For a list of supported engagement attributes within a JWT token payload, see the following example JWT:

```
"socialId": "11256324780",
      "imei": "3543546543545688",
      "userName": "user000",
      "companySize": 500,
      "accountName": "bank corp",
      "role": "broker",
      "lastPaymentDate": {
        "day": 15,
        "month": 10,
        "year": 2014
      },
      "registrationDate": {
        "day": 23,
        "month": 5,
        "year": 2013
      }
    }
 },
    "type": "personal",
    "personal": {
      "firstname": "John99",
      "lastname": "Beadle99",
      "age": {
        "age": 34,
        "year": 1980,
        "month": 4,
        "day": 15
      },
      "contacts": [
          "email": "jbeadle99@liveperson.com",
          "phone": "+1 212-788-8877"
        }
      ],
      "gender": "MALE"
   }
 }
1
```

}

HOWTO: Update iOS Frameworks in your existing app

This video shows step by step how to replace the existing iOS frameworks and bundles in your app when their is a new version / hotfix released and you do not want to have to remove and add the plugin back into the app again...

Video Link

Cordova Plugin Callback Names

The following callbacks are fired from the iOS / Android apps back up into the Cordova plugin for processing / actions in Javascript

SuccessCallback Event Object

In your js successCallback function you will receive a data object that must be parsed from a string into JSON

```
var eventData = JSON.parse(data);
```

This object has an eventName property which matches the above callbacks we support.

```
eventData.eventName
```

There may be other additional data points depending on the callback and

iOS + Android Callbacks

The following is a list of the expected eventName property passed to the successCallback function when these events are raised. Where applicable additional data points are passed and noted below...

- "LPMessagingSDKCustomButtonTapped"
- "LPMessagingSDKAgentDetails"
 - o agentName: String
- "LPMessagingSDKActionsMenuToggled"
 - toggled : true|false
- "LPMessagingSDKHasConnectionError"
 - error : String
- "LPMessagingSDKCSATScoreSubmissionDidFinish"
- "LPMessagingSDKObseleteVersion"
 - error : String
- "LPMessagingSDKAuthenticationFailed"
 - error : String
- "LPMessagingSDKTokenExpired"
 - accountld : string
- "LPMessagingSDKError"
 - error : String
- "LPMessagingSDKAgentIsTypingStateChanged"
 - agentlsTyping : true|false
- "LPMessagingSDKConversationStarted"
 - o conversationID: string
- "LPMessagingSDKConversationEnded"
 - conversationID : string
- "LPMessagingSDKConversationCSATDismissedOnSubmission"
 - conversationID : string
- "LPMessagingSDKConnectionStateChanged"
 - isReady : true|false

- "LPMessagingSDKOffHoursStateChanged"
 - o isOffHours: true|false
 - accountld : string
- "LPMessagingSDKConversationViewControllerDidDismiss"

NEW in v1.4

- "LPMessagingSDKInit"
- "LPMessagingSDKClearHistoryAndLogout"
- "LPMessagingSDKSetUserProfile"
- "LPMessagingSDKObseleteVersion"

!!! Not currently implemented in callbacks!!!

- "LPMessagingSDKAgentAvatarTapped"
- "LPMessagingSDKCSATCustomTitleView"

Refer to native documentation and if you are missing a specific callback pleae let us know!