VivideJS

Jonas Chromik Web-based Development Environments Winter Term 2017/2018

Software Architecture Group Hasso Plattner Institute

Outline

- 1. The Original Vivide
- 2. Structure of Widgets
- 3. Interaction between Widgets
- 4. Tooling
- 5. Demo

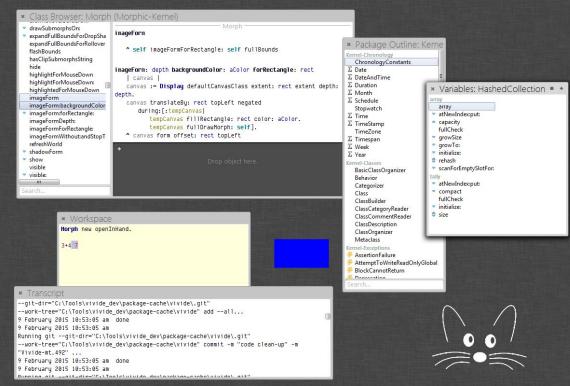
The Original Vivide

Vivide

Data-driven tool building environment by Marcel

Complex, feature rich, polished. Hence we may only cover a small share of it.





https://github.com/hpi-swa/vivide

Vivide: Use Cases

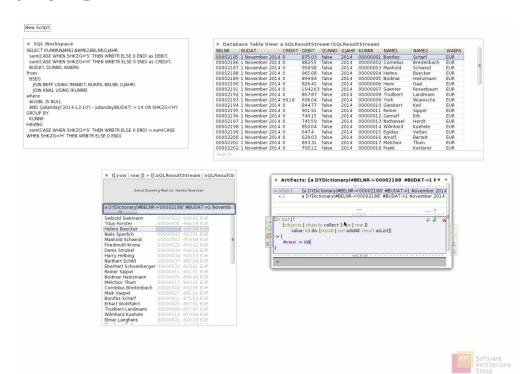
In general: All kinds of data-displaying tools

Class Browser File Browser

. . .

Guideline for VivideJS:

Patrick's Dunning Videos



New Script

Data Source

```
* SQL Workspace

SELECT KUNNRNAME1,NAME2,BELNR,GJAHR,
SUM(CASE WHEN SHKZG='S' THEN WRBTR ELSE 0 END) as DEBIT,
SUM(CASE WHEN SHKZG='H' THEN WRBTR ELSE 0 END) as CREDIT,
BUDAT, DUNND, WAERS

from

BSEG

JOIN BKPF USING (MANDT, BUKRS, BELNR, GJAHR)
JOIN KNAL USING (KUNNR)

where

AUGBL IS NULL
AND (Julianday('2014-12-10') - julianday(BUDAT) > 14 OR SHKZG='H')

GROUP BY
KUNNR

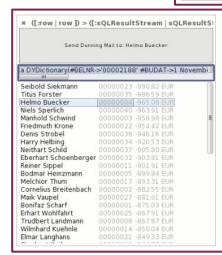
HAVING

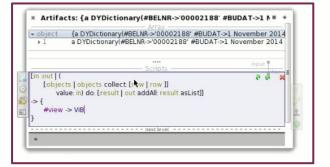
SUM(CASE WHEN SHKZG='S' THEN WRBTR ELSE 0 END) > sum(CASE

WHEN SHKZG='H' THEN WRBTR ELSE 0 END)
```

BELNR	BUDAT	CREDIT	DEBIT	DUNND	GJAHR	KUNNR	NAME1	NAME2	WAERS
00002185	1 November 2014	0	875.03	false	2014	00000001	Bonifaz	Scharf	EUR
00002186	1 November 2014	0	88255	false	2014	00000002	Cornelius	Breitenbach	EUR
00002187	1 November 2014	0	958.98	false	2014	00000003	Manhold	Schwind	EUR
00002188	1 November 2014	0	965.08	false	2014	00000004	Helmo	Buecker	EUR
00002189	1 November 2014	0	899.84	false	2014	00000005	Bodmar	Heinzmann	EUR
00002190	1 November 2014	0	826.41	false	2014	00000006	Heini	Gaul	EUR
00002191	1 November 2014	0	104263	false	2014	00000007	Guenter	Rosenbaum	EUR
00002192	1 November 2014	0	867.87	false	2014	00000008	Trudbert	Landmann	EUR
00002193	1 November 2014	69.18	696.04	false	2014	00000009	York	Wuensche	EUR
00002194	1 November 2014	0	844.77	false	2014	00000010	Giesbert	Keil	EUR
00002195	1 November 2014	0	901.91	false	2014	00000011	Reiner	Sippel	EUR
00002196	1 November 2014	0	74915	false	2014	00000012	Gernulf	Erb	EUR
00002197	1 November 2014	0	745.59	false	2014	00000013	Nathanael	Herdt	EUR
00002198	1 November 2014	0	850.04	false	2014	00000014	Wilmhard	Kuehnle	EUR
00002199	1 November 2014	0	647.4	false	2014	00000015	Egidius	Velten	EUR
00002200	1 November 2014	0	629.03	false	2014	00000016	Arnolf	Bartelt	EUR
	1 November 2014		893.31	false	2014	00000017	Melchior	Thum	EUR
00002202	1 November 2014	0	70012	false	2014	00000018	Frank	Ketterer	EUR

Table View



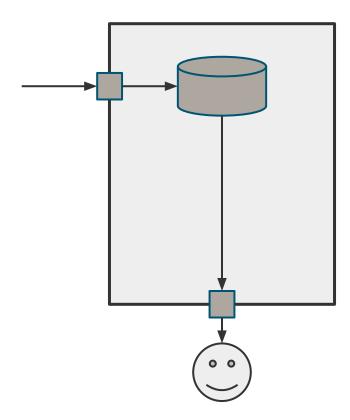


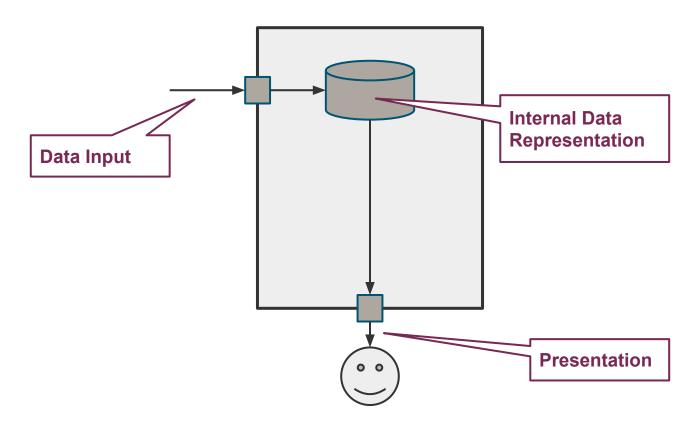
Inspector-ish tool called "Artifacts"

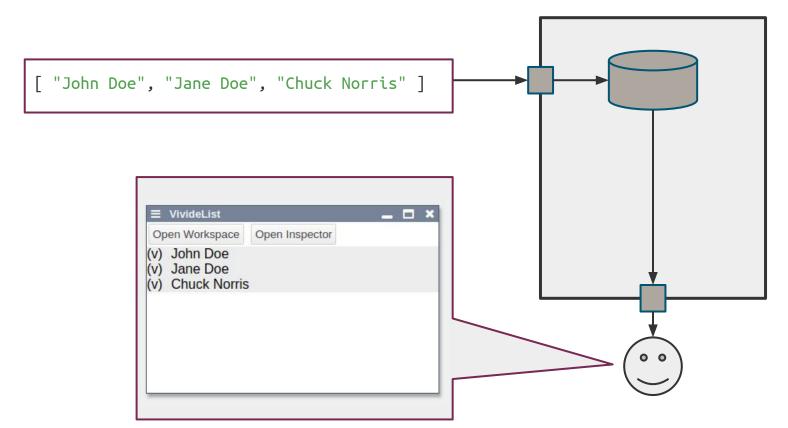
List View

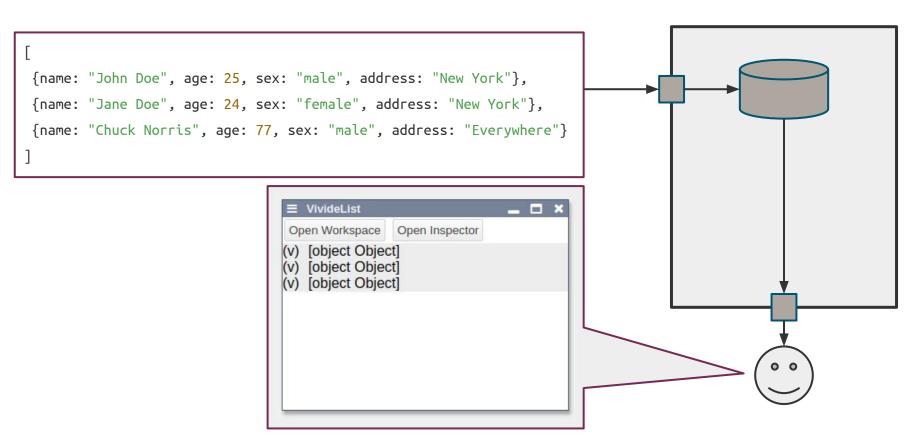


Structure of Widgets

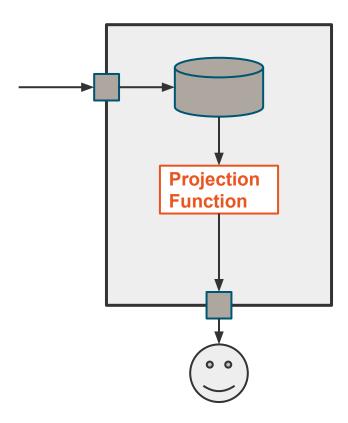




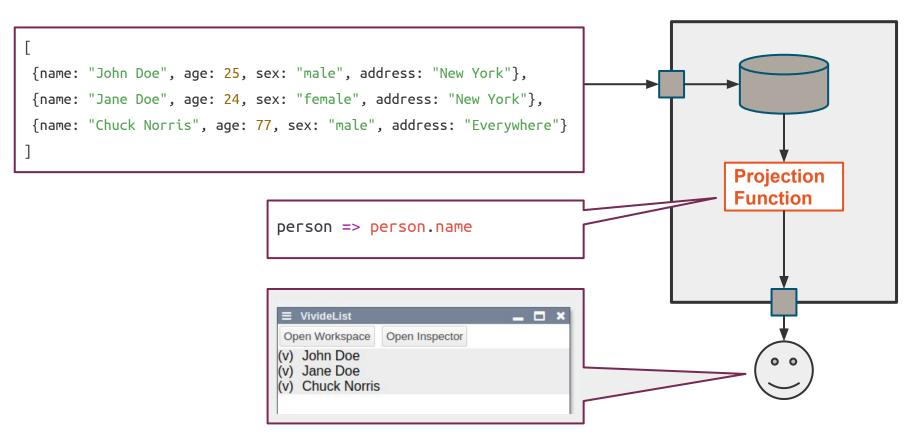




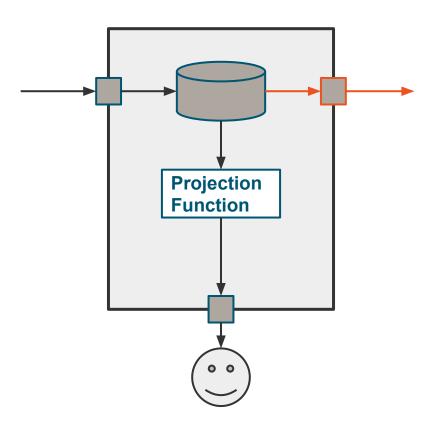
Separating Data and Presentation



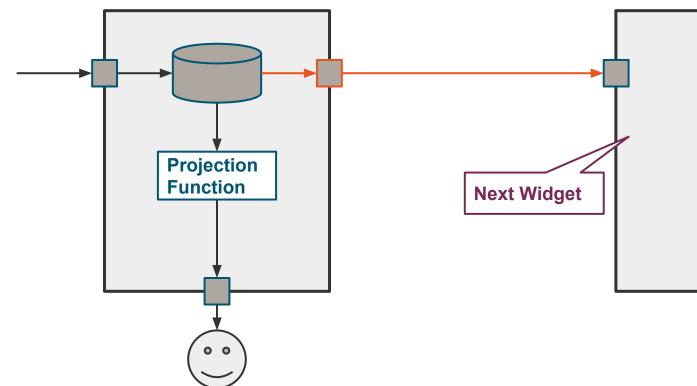
Separating Data and Presentation



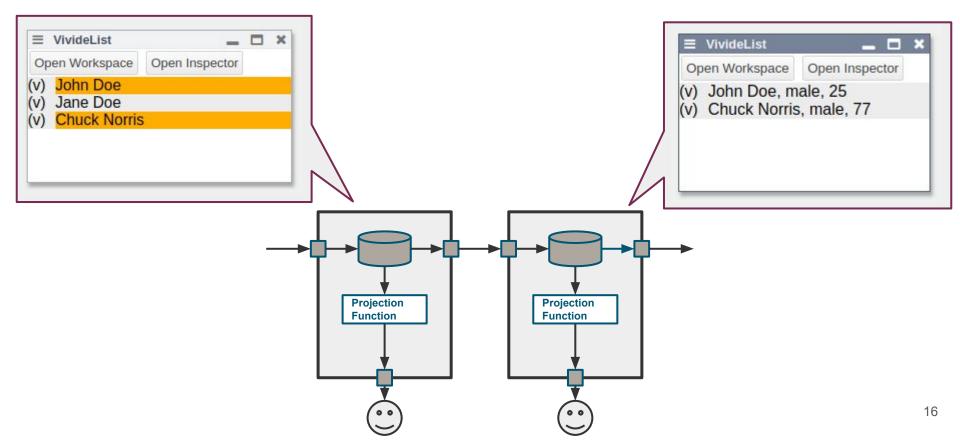
Accessing Internal Data Representation



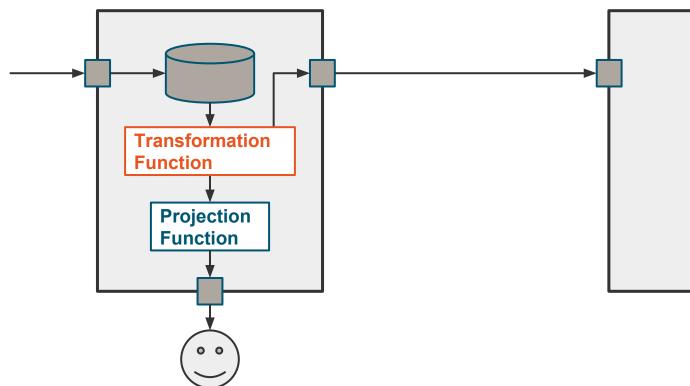
Accessing Internal Data Representation



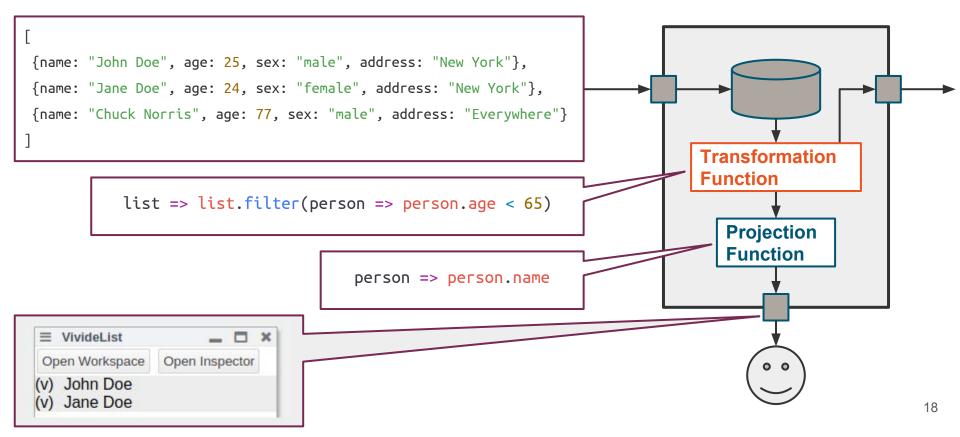
Accessing Internal Data Representation



Data Manipulation



Data Manipulation



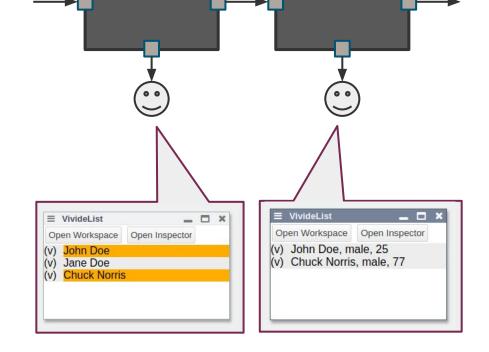
Interaction between Widgets

Interaction Design

If we connect widgets: How should they interact?

Which data should be passed?

Design Choice:
Pass selected data



Implementing Interaction

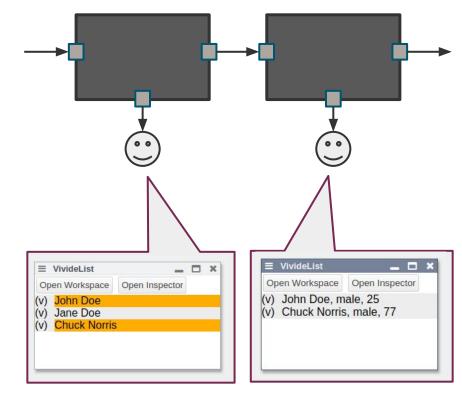
Problem:

How to propagate changes in selection? We can not just pass data once.

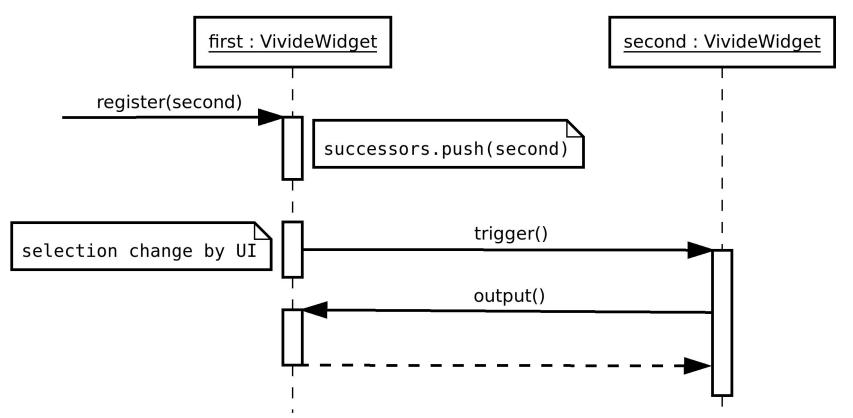
Solution:

Observer Pattern

Each Widget is Observer and Observable at the same time.

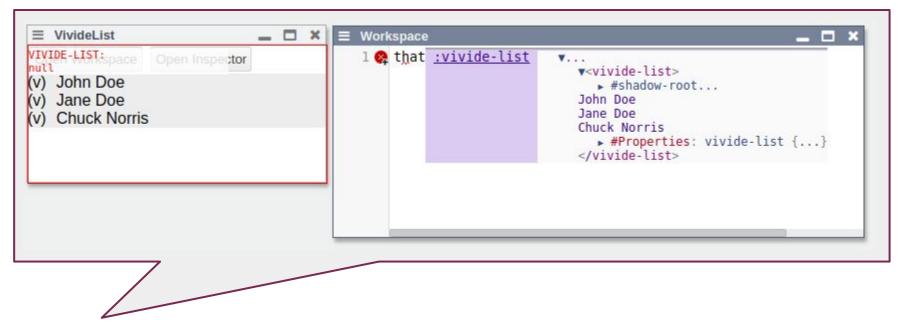


Implementing Interaction



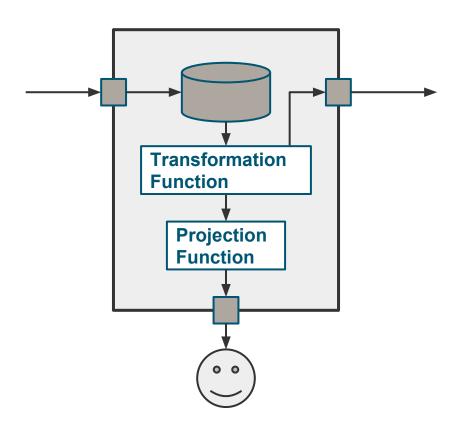
Tooling

Integration with Lively Tooling



"Open Workspace" button opens workspace with that bound to widget

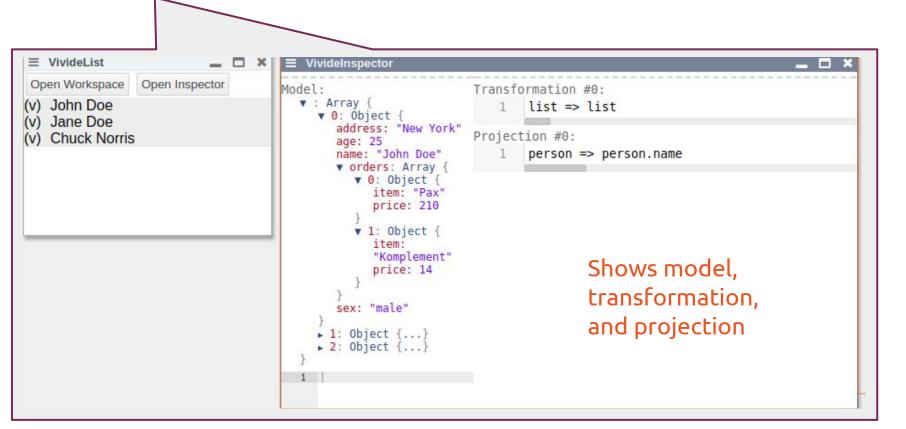
VivideInspector



Three variable components:

- Internal Data
- 2. Transformation Function
- 3. Projection Function

VivideInspector



Future Work

We have not covered (yet):

Streamed data-access

Multiple inputs for a single widget

Recursively-defined infinite tree structures

Graphical interaction (e.g. connecting by drag-and-drop)

Polishing, Tooling, ...

Demo