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TASK

Data Structures - 2D Lists

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Introduction

WELCOME TO THE DATA STRUCTURES - 2D LISTS TASK!

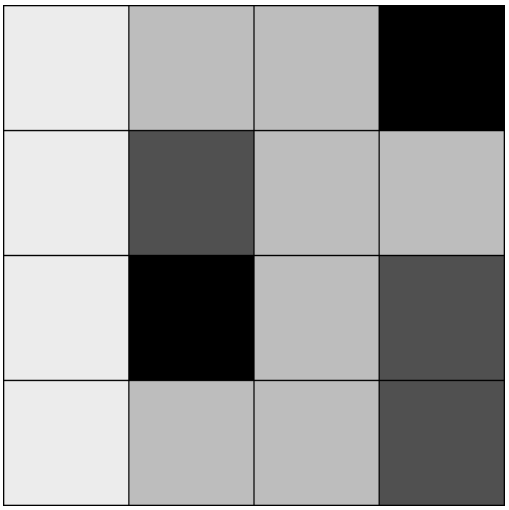
This task introduces you to a fundamental data structure in Python: the 2D list, also known as a grid or nested list. Essentially a 2D list is a list of lists. **Every element of the list is another list!** In this task, we will explore the creation and usage of 2D lists.

USE CASES OF 2D LISTS

The typical Python list that you have seen in previous tasks is basically used to store multiple pieces of information in a linear order. You could think of this linear order as one single dimension or you could visualise this as a row.

In a 2D list, the same is true. The lists still contain pieces of information in a linear order, except a second dimension is added. You could visualise this as a column. There are many use cases where two dimensions of data are useful. Some common uses are images, where pixels are arranged in a row and column format, or a board game, where the spaces on the board are arranged in rows and columns.

The following grayscale image, for example, could be represented in a grid format where the numbers represent the shade of grey:



236	189	189	0
236	80	189	189
236	0	189	80
236	189	189	80

If we were to create a representation of this image in a 2D list in Python, it would look like this:

```
grayscale_image = [[236, 189, 189, 0], [236, 80, 189, 189], [236, 0, 189, 80], [236, 189, 189, 80]]
```

The list of lists represents the whole image. Each list element within the list is a row, and the elements of the nested lists are the columns. Can you see how employing 2D lists to represent images can be used to manipulate the pixel colours of the image?

If you are interested in image processing you can look into the Pillow library for image processing at the following link: **https://pillow.readthedocs.io/en/stable/**

DECLARING AND CREATING TWO-DIMENSIONAL LISTS

Creating 2D lists in Python where you already have the values for the lists is relatively easy. The example for the grayscale image is an example of how you would declare that list. This declaration is called **static declaration** as each element in the grid is specifically declared. To make it easier to read, and to more closely represent a table or matrix, the list could also be declared in the following manner:

```
grayscale_image = [[236, 189, 189,   0],
                   [236,  80, 189, 189],
                   [236,   0, 189,  80],
                   [236, 189, 189,  80]]
```

We can also **dynamically** declare a grid. To create an empty grid i.e. a grid filled with `None` values, we can employ the following code where we can specify the number of rows and the number of columns (note that we can initialise this grid with any default values for elements by replacing the `None` value with another

value. Values can be any data type, i.e. string, integer etc.):

```
# Initialise variables for the specific size of the grid.
# In this case we have a 3 by 2 grid.
number_of_rows = 3
number_of_columns = 2

# Create the None value twice in a list for the columns,
# then employ a loop to do it three times for the number of rows.
empty_grid = [[None] * number_of_columns for _ in range(number_of_rows)]

print(empty_grid)
# printing this grid will give the following output
#[[None, None], [None, None], [None, None]]
```

ASSIGNING VALUES TO ELEMENTS IN A TWO-DIMENSIONAL LIST

As with a single-dimensional list, we use the list indices to access elements in a 2D list. However, unlike a single-dimensional list, a 2D list contains two sets of indices.

The example below shows how to assign the number 4 to the element in the second row and first column of a grid named table (remember that the rows and columns are numbered from zero):

```
table[1][0] = 4 # table[row 2][column 1]
```

Likewise, we can take a value from a specific element in a grid and assign it to a variable. In the below example the value of last_pixel will be 80.

```
grayscale_image = [[236, 189, 189,   0],
                   [236,  80, 189, 189],
                   [236,   0, 189,  80],
                   [236, 189, 189,  80]]

last_pixel = grayscale_image[3][3]
```

To loop through grids, we need to make use of nested loops. In the following example, rows represent a school term and columns represent one of 5 test scores for that term. There is a widely used convention of having the first index represent the row and the second index represent the column.

We can use nested loops to print out the scores with percentages for each specific term as follows:

```
student_scores = [ [72, 85, 87, 90, 69],
                   [80, 87, 65, 89, 85],
                   [96, 91, 70, 78, 97],
                   [90, 93, 91, 90, 94] ]
# Use a for loop to print all elements of the two dimensional array.
row_index = 0
for row in student_scores:  # outer loop for rows
    print(f'Term {row_index + 1}: ') # row index used for the term number
    row_index +=1  # increment row index
    for col in row:  # inner loop for columns
        print(col, end = "% ") # print each column value with % symbol
    print()
```

Running this code will produce the following output:

```
Term 1:
72% 85% 87% 90% 69%
Term 2:
80% 87% 65% 89% 85%
Term 3:
96% 91% 70% 78% 97%
Term 4:
90% 93% 91% 90% 94%
```

RAGGED 2D LISTS AKA NON-RECTANGULAR LISTS

In a 2D list, each row is itself a list. Python does not enforce that lists be of the same length, and so they can have different lengths. Lists with rows of varying lengths are known as **ragged lists**.

Here is an example of a ragged list:

```
ragged_list = [ [ 1, 2, 3 ] ,
                [ 4, 5 ],
                [ 6 ],
                [ 7, 8, 9, 10 ] ]
```

Iterating through a ragged list is a bit trickier than iterating through a grid with lists of equal length. We would need to

- determine the length of the current list in the loop before running the nested loop, and
- for each iteration of the nested loop,

- update the length to be the length of the current row.

The following is an example of printing every element in the above-ragged list:

```
rows = len(ragged_list)
for row in range(rows):
    cols = len(ragged_list[row]) # now the number of cols depends on each row's
length
    print("Row", row, "has", cols, "columns: ", end="")
    for col in range(cols):
        print(ragged_list[row][col], " ", end="")
    print()
```

The following is the output for the code example above:

```
Row 0 has 3 columns: 1  2  3
Row 1 has 2 columns: 4  5
Row 2 has 1 columns: 6
Row 3 has 4 columns: 7  8  9  10
```

If you are having difficulty following what happens in the above example, try copying and running the code. Also try creating a trace table to keep track of what the value of the variables is in each iteration of the nested loops. Remember that for each iteration of the outer loop (the row loop), the inner loop (the col loop) will run as many times as the number of columns in that row. For example, for row zero, the outer loop will run once and the inner loop will run three times as there are three columns in row zero.

Some resources: **This site** has quite a few 2D list examples if you'd like to work through some more to cement your understanding of the basics and extend your general knowledge about 2D lists, and **this site** has a helpful Python code visualiser to step you through a basic nested loop for assigning values to a 2d array

You may be starting to feel like you're getting the hang of 2D lists now, but are you ready to apply what you've learned to a more complex scenario like a game? **Consider this animated tutorial** showing how to use 2D lists to create a Connect4 game. What's great about it is that it not only visualises the progress through the code, but explains exactly why the code is written the way it is in order to achieve the final outcome.

Compulsory Task 1

Now it's time to see whether you're ready to apply what you've learned to some coding of your own! This is a challenging task, but worth persisting on, as you'll gain valuable experience with 2D lists and nested loops.

Create a file named **minesweeper.py**

Create a function that takes a grid of **#** and **-**, where each hash (**#**) represents a mine and each dash (**-**) represents a mine-free spot.

Return a grid, where each dash is replaced by a digit, indicating the number of mines immediately adjacent to the spot i.e. (horizontally, vertically, and diagonally).

Example of an input:

```
[ ["-", "-", "-", "#", "#"],
  ["-", "#", "-", "-", "-"],
  ["-", "-", "#", "-", "-"],
  ["-", "#", "#", "-", "-"],
  ["-", "-", "-", "-", "-"] ]
```

Example of the expected output:

```
[ ["1", "1", "2", "#", "#"],
  ["1", "#", "3", "3", "2"],
  ["2", "4", "#", "2", "0"],
  ["1", "#", "#", "2", "0"],
  ["1", "2", "2", "1", "0"] ]
```

Below are some hints to get you started.

When checking adjacent positions to a specific position in the grid, the following table might assist you in determining adjacent indexes:

NW position = current_row - 1 current_col - 1	N position = current_row - 1 current_col	NE position = current_row - 1 current_col + 1
W position = current_row current_col - 1	Current position = current_row current_col	E position = current_row current_col + 1
SW position = Current_row + 1 current_col - 1	S position = current_row +1 current_col	SE position = current_row + 1 current_col + 1

Also ensure that when checking adjacent positions in the grid that you take into account that on the edges of the grid, you may go out of bounds.

There may be quite a lot of repetition in this task to do things like check whether a particular row and column combination (i.e. cell) is a valid position in the grid (within bounds), and to increment the counts of the number of adjacent # signs. It makes sense to create functions to handle the repetitive aspects.

You ***could*** *(but* ***do not have to*** *- the problem can be solved in a variety of ways without it)* make use of the `enumerate()` function in Python to keep track of the index points and values without having to create a count variable and explicitly iterate the count variable to keep track of the current row or column index.

Below is an example of how the enumerate function works.

```
#list to be iterated through
values = ["a", "b", "c"]

# "count" here is used to keep track of the index point
# "value" is the value of the current element in the loop
# The enumerate method takes 2 arguments, the iterable and the starting
# value for "count" which we set at 0 to represent the index of the first
# index in the list.
for count, value in enumerate(values, start = 0):
    print(f'Index {count} contains the value {value}')
```

```
Below is the output generated:
Index 0 contains the value a
Index 1 contains the value b
Index 2 contains the value c
```

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