

Jiaqi Feng

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LinkedIn: <https://www.linkedin.com/in/jiaqifeng/>
Github: <https://github.com/Livinglist>

EDUCATION

San Jose State University

Sept. 2019 - May 2021

- B.S. in Software Engineering; Junior standing; Expected to graduate in May 2021

Diablo Valley College

Jan. 2017 - May 2019

- A.S. in Computer Science; Graduated with honors
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SKILLS

Languages: C#, Dart, Java, Python, C/C++, Javascript, Swift
Frameworks: .Net, Flutter, Swing, Flask, Universal Windows Platform
Others: CSS, HTML, HTTP, JSON, SQL, SQLite, AWS, Cloud Firestore

PROJECTS (Portfolio: <https://livinglist.github.io>)

Journalyst(Dart, iOS)

Feb. 2020 - Present

- Journalyst is a simple yet elegant journal app built for iOS.

Manji(Dart/Swift, iOS & Android)

Mar. 2019 - Present

- Manji is a mobile application capable of running on both Android and iOS using Dart and Flutter, that helps users explore Japanese kanji.
- Designed a Flutter library for displaying Japanese ruby characters.
- Implemented a Firebase API and Dart library that enables the community to keep the contents of the app correct and updated on both the client and server.

Animey(Dart, Android)

Mar. 2019 - May 2019

- Animey is a mobile client using Dart and Flutter, for <https://kitsu.io>
- Utilized HTTP for communications between the client and server.
- Utilized query selectors for data extractions.
- Designed a library for hotloading data from both the API provided by <https://kitsu.io> and local databases in order to increase performance of the app on resource constrained mobile devices.

Dumbbell(Dart, iOS & Android)

Dec. 2018 - May. 2019

- Dumbbell is a mobile application that helps users design and keep track of their workout routines using Dart and Flutter.
- Utilized Firebase for cloud storage, data synchronization.
- Implemented Gmail login feature using Gmail API.

Kanjirin(C#, Windows)

Sept. 2017 - Feb. 2018

- Kanjirin is a Universal Windows Platform application, using C# and .Net, that helps Japanese learners learn Japanese kanji, verbs and phrases.
 - Scrapped several websites for data necessary for the app and loaded them into SQLite databases.
 - Optimized startup performance by using multi-threading library to retrieve data from several local SQLite databases.
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CERTIFICATES

Flutter Create

May 13, 2019

- Successfully completed developing a mobile application in under 5KB with Flutter