

```

/**
 * Class Admin
 */
public class Admin {

    //
    // Fields
    //

    private void get_the_order_;
    private void deliver_the_order;
    private void get_payment;
    private void Thanking_statement;

    //
    // Constructors
    //
    public Admin () { };

    //
    // Methods
    //

    //
    // Accessor methods
    //

    /**
     * Set the value of get_the_order_
     * @param newVar the new value of get_the_order_
     */
    private void setGet_the_order_ (void newVar) {
        get_the_order_ = newVar;
    }

    /**
     * Get the value of get_the_order_
     * @return the value of get_the_order_
     */
    private void getGet_the_order_ () {
        return get_the_order_;
    }

    /**
     * Set the value of deliver_the_order
     * @param newVar the new value of deliver_the_order
     */
    private void setDeliver_the_order (void newVar) {
        deliver_the_order = newVar;
    }

```

```

}

/**
 * Get the value of deliver_the_order
 * @return the value of deliver_the_order
 */
private void getDeliver_the_order () {
    return deliver_the_order;
}

/**
 * Set the value of get_payment
 * @param newVar the new value of get_payment
 */
private void setGet_payment (void newVar) {
    get_payment = newVar;
}

/**
 * Get the value of get_payment
 * @return the value of get_payment
 */
private void getGet_payment () {
    return get_payment;
}

/**
 * Set the value of Thanking_statement
 * @param newVar the new value of Thanking_statement
 */
private void setThanking_statement (void newVar) {
    Thanking_statement = newVar;
}

/**
 * Get the value of Thanking_statement
 * @return the value of Thanking_statement
 */
private void getThanking_statement () {
    return Thanking_statement;
}

//
// Other methods
//

/**
 */
public void Give_the_order_to_cook()
{
}

```

```

/**
 */
public void place_the_food_to_customer()
{
}

/**
 */
public void get_payment()
{
}

/**
 */
public void Thanks_giving()
{
}

}

```

```

/**
 * Class Customer
 */
public class Customer {

    //
    // Fields
    //

    private void get_the_menu;
    private void check_availability;
    private void order;
    private void payment;

    //
    // Constructors
    //
    public Customer () { };

    //
    // Methods
    //

    //
    // Accessor methods

```

```

//

/**
 * Set the value of get_the_menu
 * @param newVar the new value of get_the_menu
 */
private void setGet_the_menu (void newVar) {
    get_the_menu = newVar;
}

/**
 * Get the value of get_the_menu
 * @return the value of get_the_menu
 */
private void getGet_the_menu () {
    return get_the_menu;
}

/**
 * Set the value of check_availability
 * @param newVar the new value of check_availability
 */
private void setCheck_availability (void newVar) {
    check_availability = newVar;
}

/**
 * Get the value of check_availability
 * @return the value of check_availability
 */
private void getCheck_availability () {
    return check_availability;
}

/**
 * Set the value of order
 * @param newVar the new value of order
 */
private void setOrder (void newVar) {
    order = newVar;
}

/**
 * Get the value of order
 * @return the value of order
 */
private void getOrder () {
    return order;
}

/**
 * Set the value of payment

```

```

    * @param newVar the new value of payment
    */
private void setPayment (void newVar) {
    payment = newVar;
}

/**
 * Get the value of payment
 * @return the value of payment
 */
private void getPayment () {
    return payment;
}

//
// Other methods
//

/**
 */
public void Menu_details()
{
}

/**
 */
public void order_the_foods()
{
}

/**
 */
public void pay_the_bill()
{
}

}

```

