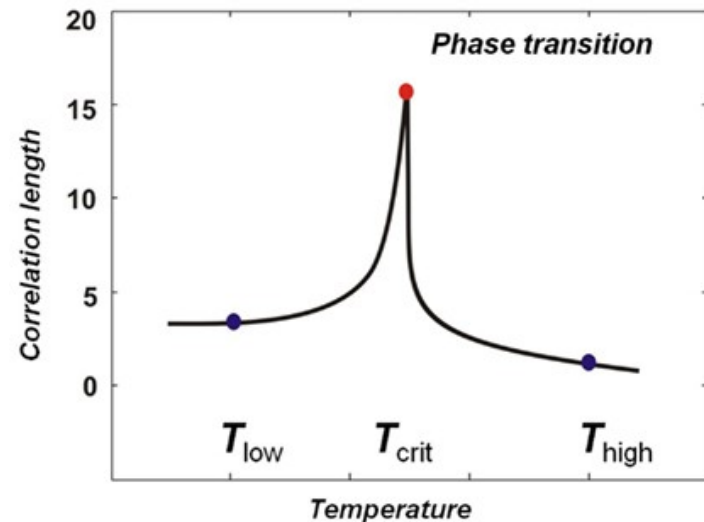
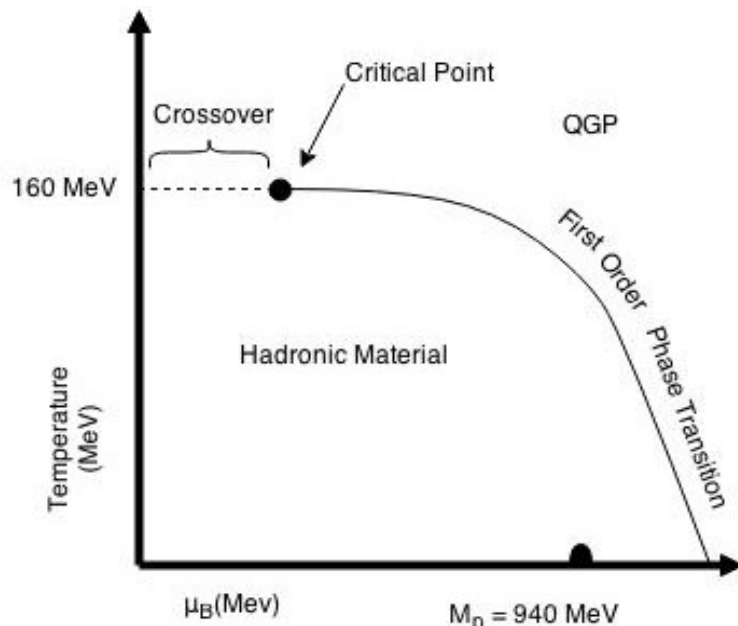


# Correlations in Heavy-ion Collisions using the R2 Variable

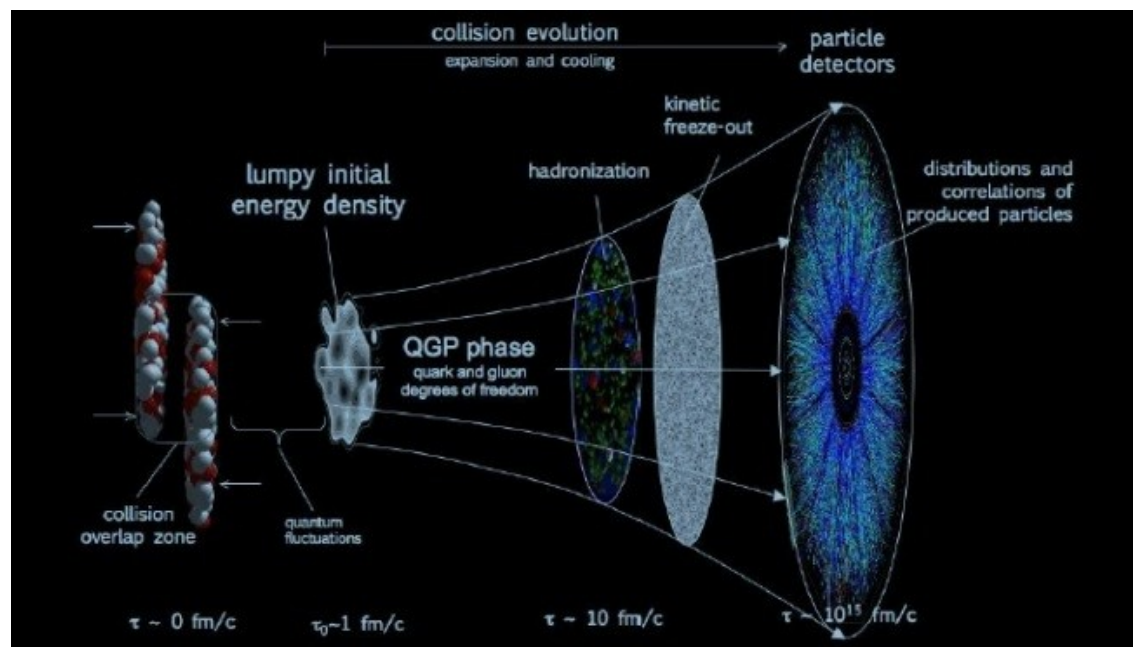
2015 WSU REU Project: Isaac Pawling in collaboration with Dr. Llope & Kristen Parzuchowski

- Phases of nuclear matter are plotted on a diagram of density ( $\mu_B$ ) and temperature (T): namely hadronic matter and quark gluon plasma. Diagram below is mainly speculative.
- Looking for critical point by searching for increased correlations vs the beam energy (as  $\sqrt{s_{NN}} \sim 1/\mu_B$ )
- We explore these aspects using the R2 variable and simulated data where there is no critical point



# UrQMD Data

- Ultra-relativistic quantum molecular dynamics (UrQMD) model data used to simulate ultra-relativistic heavy ion collisions
- Study central (0-5%) Au+Au collisions at different beam energies 7.7, 11.5, 14.5, 19.6, 27, 39, 62.4, 200 GeV
- Same data collected by STAR experiment at RHIC
- No critical point in UrQMD: model is used to develop code and explore the R2 variable



# Particle Rapidity

- Calculated using momentum components

$$y = \frac{1}{2} \ln \frac{E + p_z}{E - p_z}$$

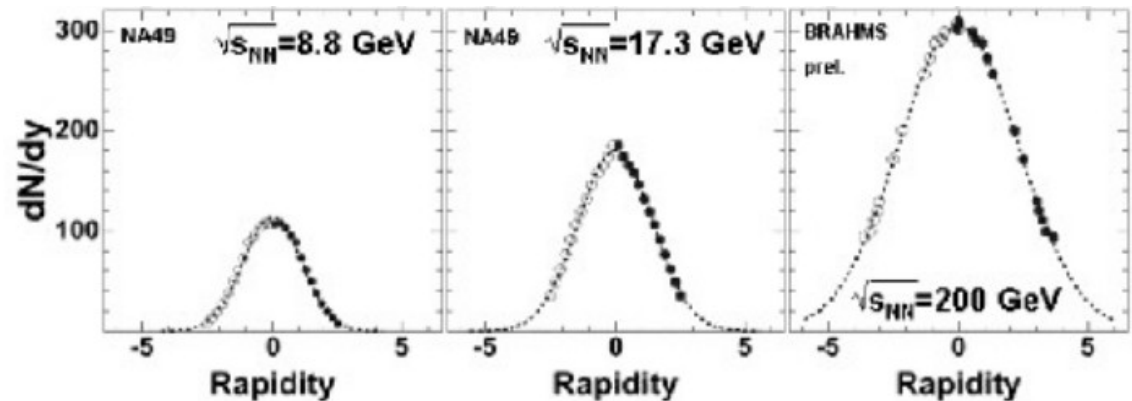
Beam axis

$\hat{z}$

$$y = 0$$
$$\theta = 0$$

$$\theta = \frac{\pi}{6} = 30^\circ$$

- Rapidity distributions for Au+Au ion collisions at various energies



- Study intra-event rapidity correlations between pairs of protons via R2 variable vs difference in rapidity

# Rapidity Dependent Two Particle Correlations

- Calculated by the two particle correlation function  $R_2$
- $R_2$  comes from  $C_2$ , the cumulant correlation function

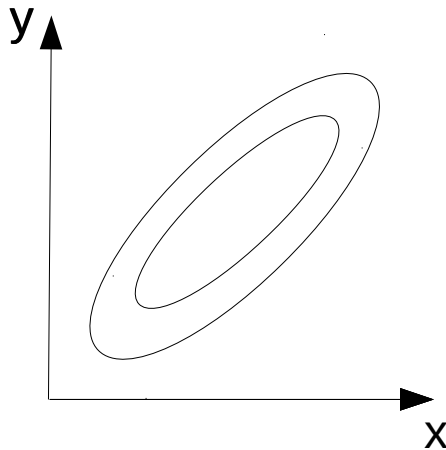
$$C_2 = \rho_2(y_1, y_2) - \rho_1(y_1)\rho_1(y_2)$$

$$R_2 = \frac{C_2(y_1, y_2)}{\rho_1(y_1)\rho_1(y_2)} = \frac{\rho_2(y_1, y_2)}{\rho_1(y_1)\rho_1(y_2)} - 1$$

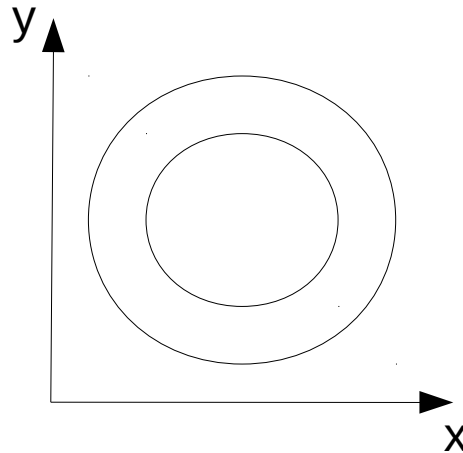
- $R_2 = 0$  for random emission,  $>0$  for correlated emission,  $<0$  for anti-correlated emission
- Divergence of correlation length could be reflected by increased correlations

# Three Types of Correlations

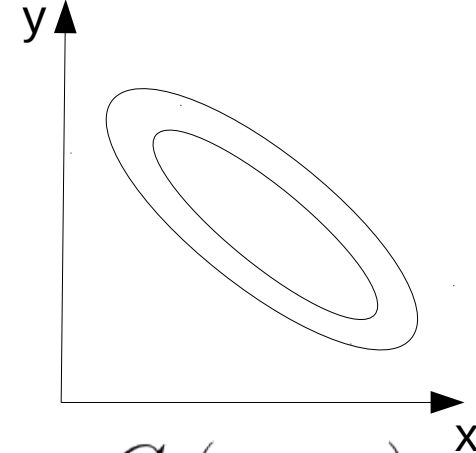
Correlated



Uncorrelated



Anti-Correlated

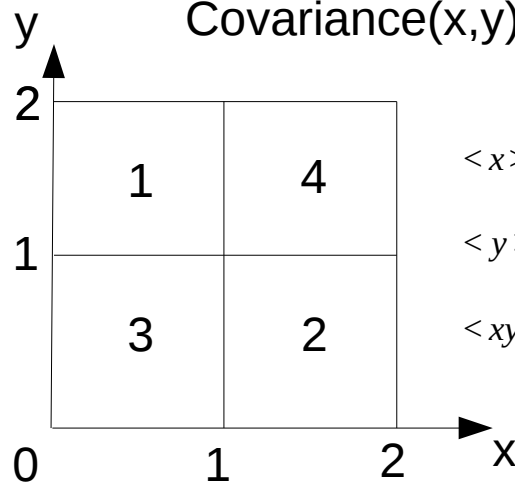


$$C_2 = \rho_2(y_1, y_2) - \rho_1(y_1)\rho_1(y_2)$$

$$R_2 = \frac{C_2(y_1, y_2)}{\rho_1(y_1)\rho_1(y_2)}$$

R2 is like a **Covariance**

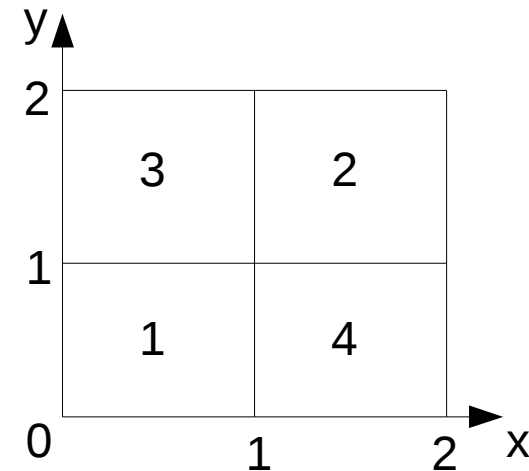
$$\text{Covariance}(x, y) = \langle xy \rangle - \langle x \rangle \langle y \rangle$$



$$\langle x \rangle = \frac{3*1 + 1*1 + 2*2 + 4*2}{10} = \frac{16}{10}$$

$$\langle y \rangle = \frac{3*1 + 2*1 + 1*2 + 4*2}{10} = \frac{15}{10}$$

$$\langle xy \rangle = \frac{3*1*1 + 2*1*2 + 1*2*1 + 4*2*2}{10} = \frac{25}{10}$$



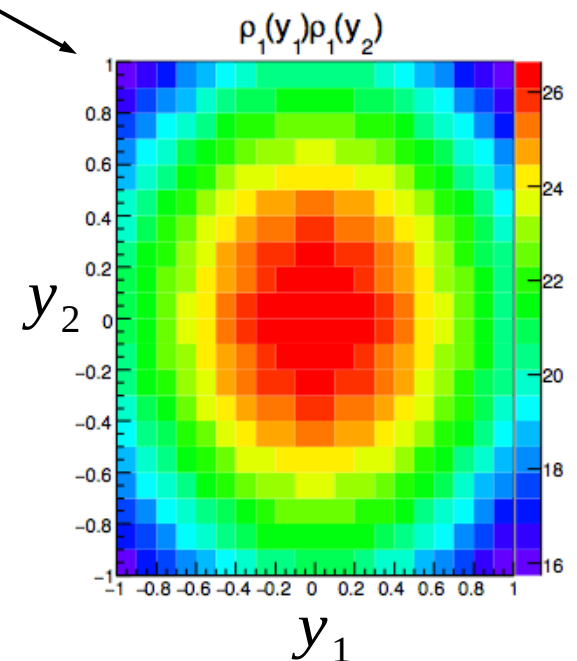
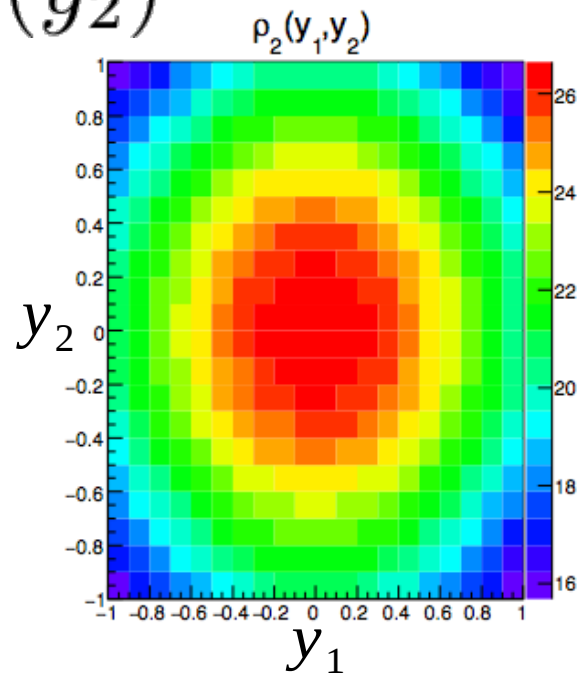
$$\begin{aligned} \langle x \rangle &= 1.6 \\ \langle y \rangle &= 1.5 \\ \langle xy \rangle &= 2.3 \end{aligned}$$

$$\text{Covariance} = 2.5 - (1.6)(1.5) = +0.1$$

$$\text{Covariance} = 2.3 - (1.6)(1.5) = -0.1$$

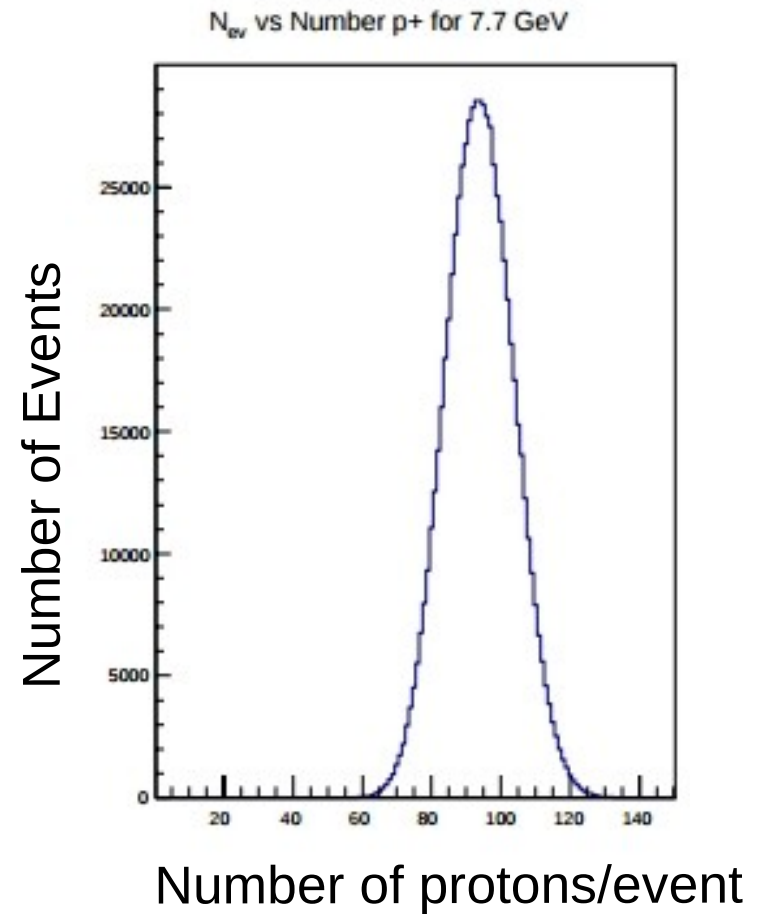
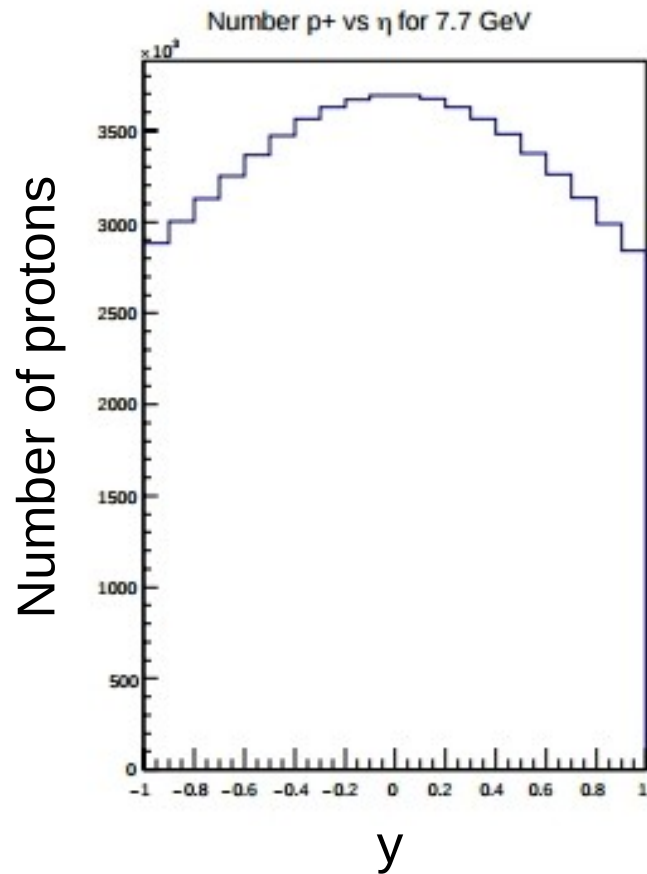
$$\rho_2(y_1, y_2) \quad \& \quad \rho_1(y_1)\rho_1(y_2)$$

- For each pair except the self-pair, add entry into 2D plot of  $y_1$  vs  $y_2$
- Form tensor product of single particle distribution
- Normalize both to number of events
- Divide them
- Subtract 1 from every bin



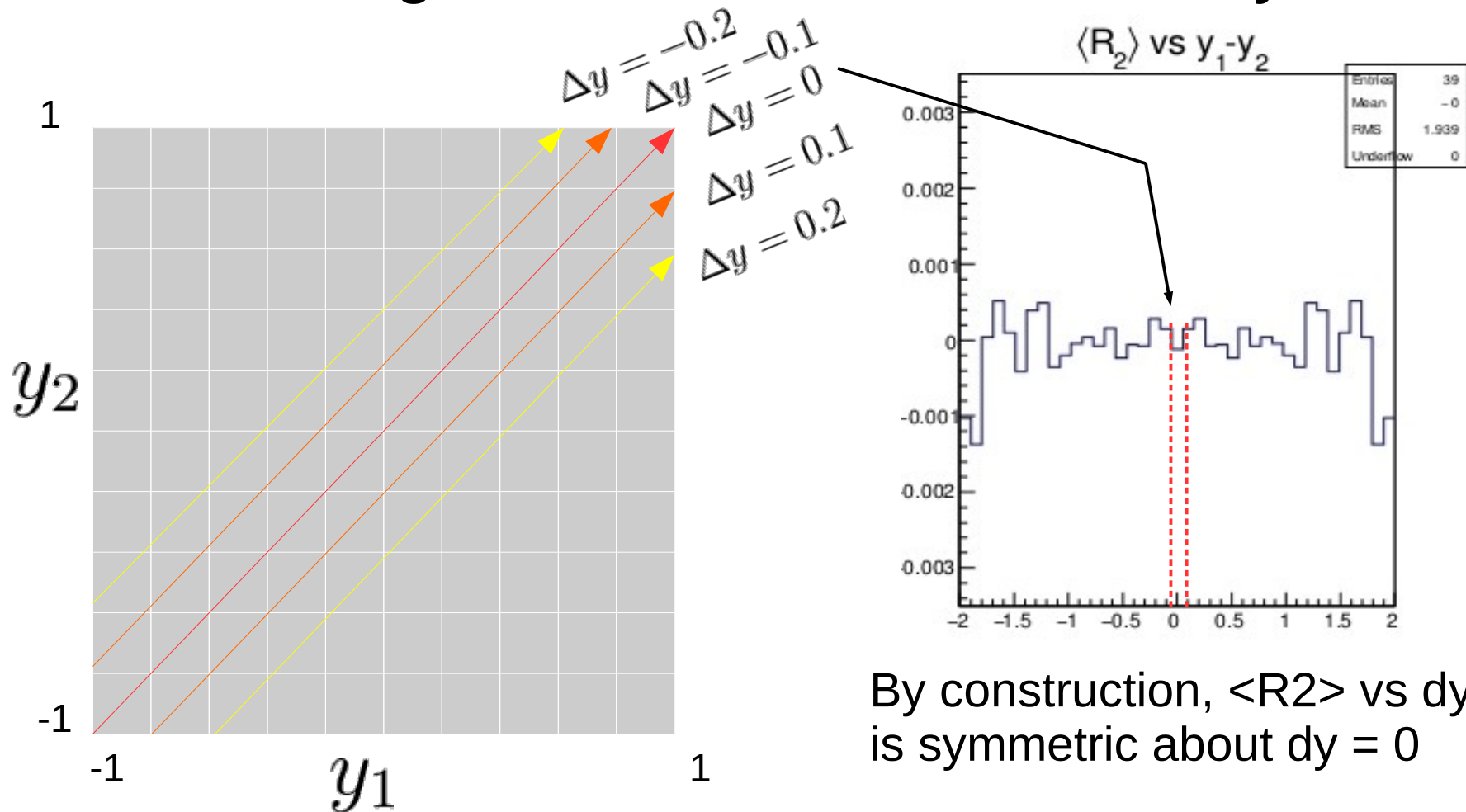
$$R_2 = \frac{C_2(y_1, y_2)}{\rho_1(y_1)\rho_1(y_2)} = \frac{\rho_2(y_1, y_2)}{\rho_1(y_1)\rho_1(y_2)} - 1$$

# Rapidity Distribution and Proton Multiplicity for $\sqrt{s_{NN}} = 7.7$ GeV



# $\langle R_2 \rangle$ vs $dy$

- $R_2 = \frac{\rho_2(y_1, y_2)}{\rho_1(y_1)\rho_1(y_2)} - 1$
- Form average of  $R_2$  over all bins in a diagonal. Each diagonal has a fixed value of  $dy$



By construction,  $\langle R_2 \rangle$  vs  $dy$  is symmetric about  $dy = 0$



# Finite Counting Statistics

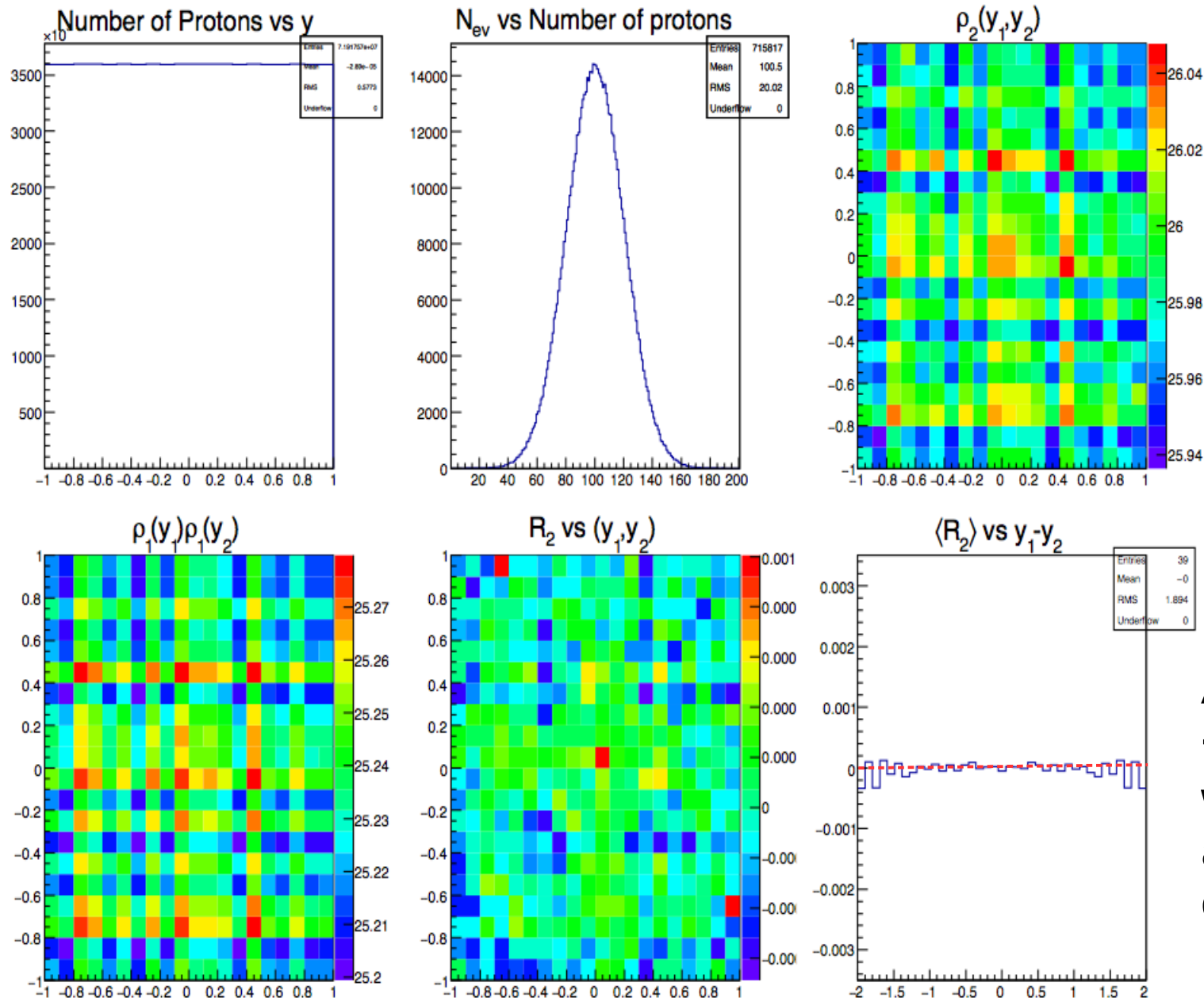
- When number of particles/evt,  $n$ , is small,  $\langle R_2 \rangle$  is non-zero even if there are no correlations.
- Analytical value for fixed  $n$  is:

$$R_2^{bs} = \frac{\langle n(n-1) \rangle}{\langle n \rangle^2} - 1$$

- Average  $R_2^{bs}$  over actual multiplicity distribution to correct for finite counting offset

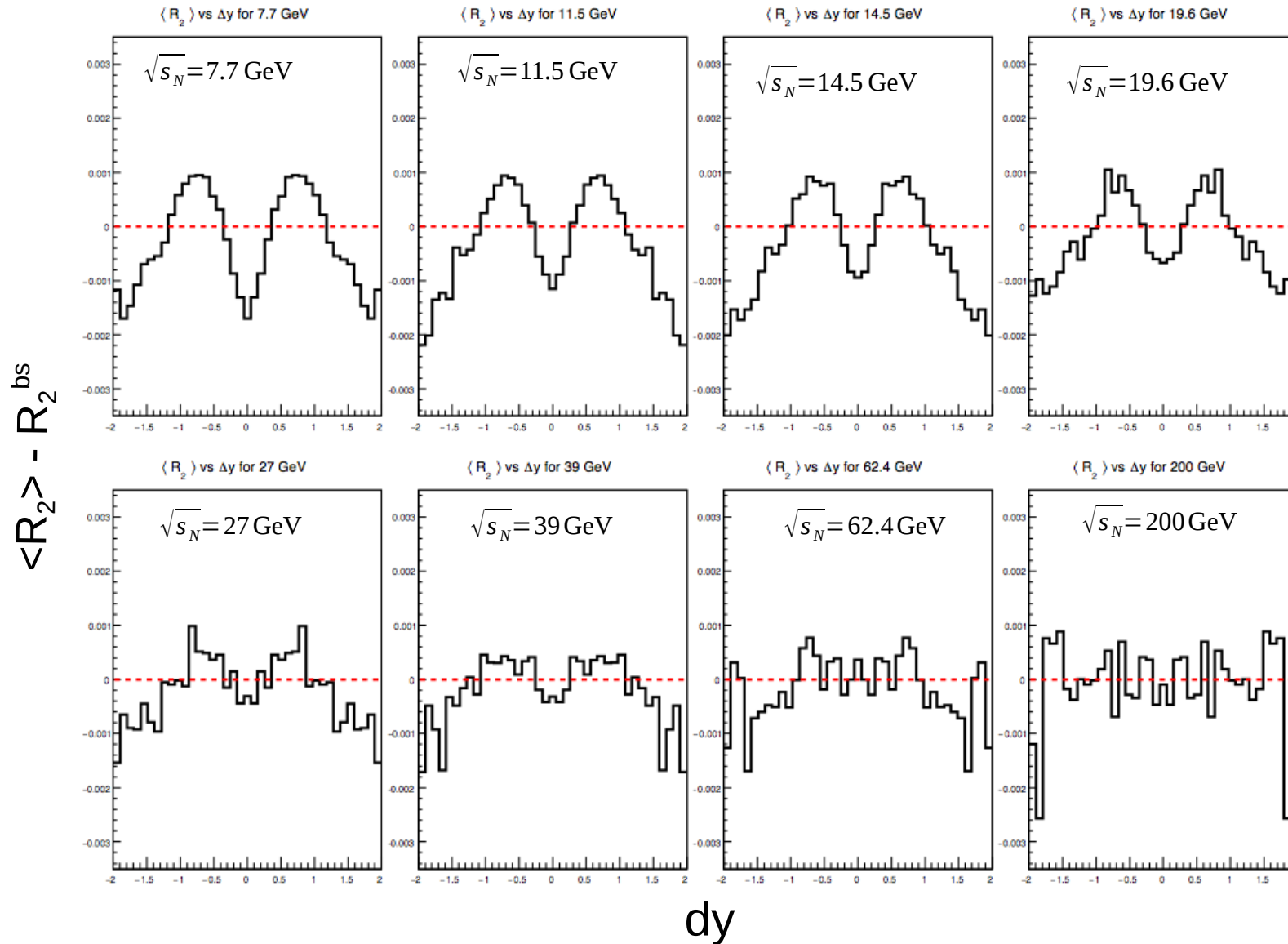
$N_{part}$	$\langle R_2 \rangle$	$N_{part}$	$\langle R_2 \rangle$
2,3	-1/3	2,6	0
3,4	-1/4	4,6	-1/6
4,5	-1/5	3,6	-1/9
5	-1/5	1,6	+ 0.225
2-6	-1/6	10-14	-1/14

# Test: rapidities randomly sampled from flat distribution and Npart/event randomly sampled from a Gaussian



As expected,  
 $\langle R_2 \rangle - R_2^{bs} = 0$   
 when there  
 are no  
 correlations

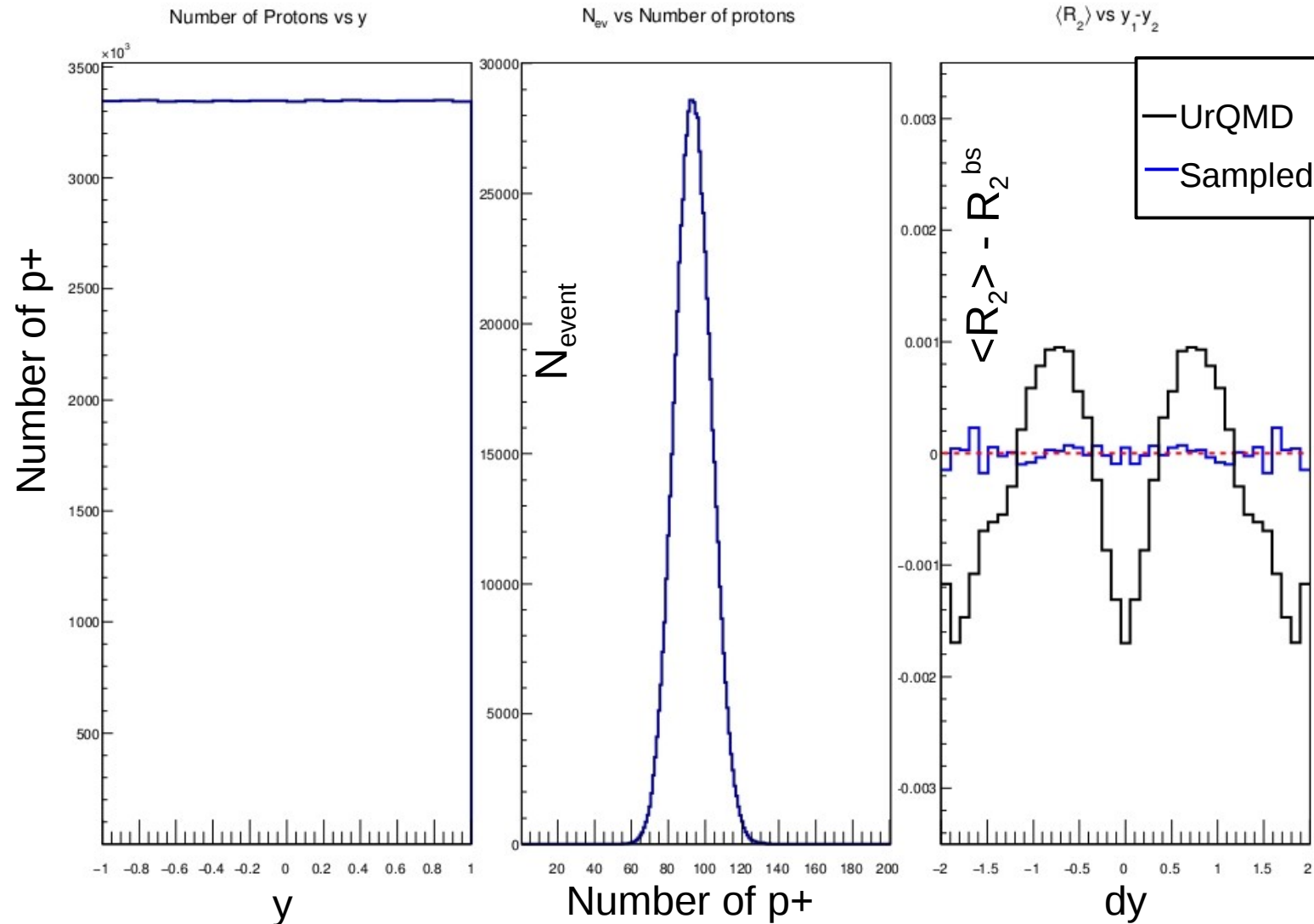
# $\langle R_2 \rangle - R_2^{bs}$ values for central UrQMD events



At lowest beam energies, slightly enhanced probability for a proton pair with  $dy$  of 0.8

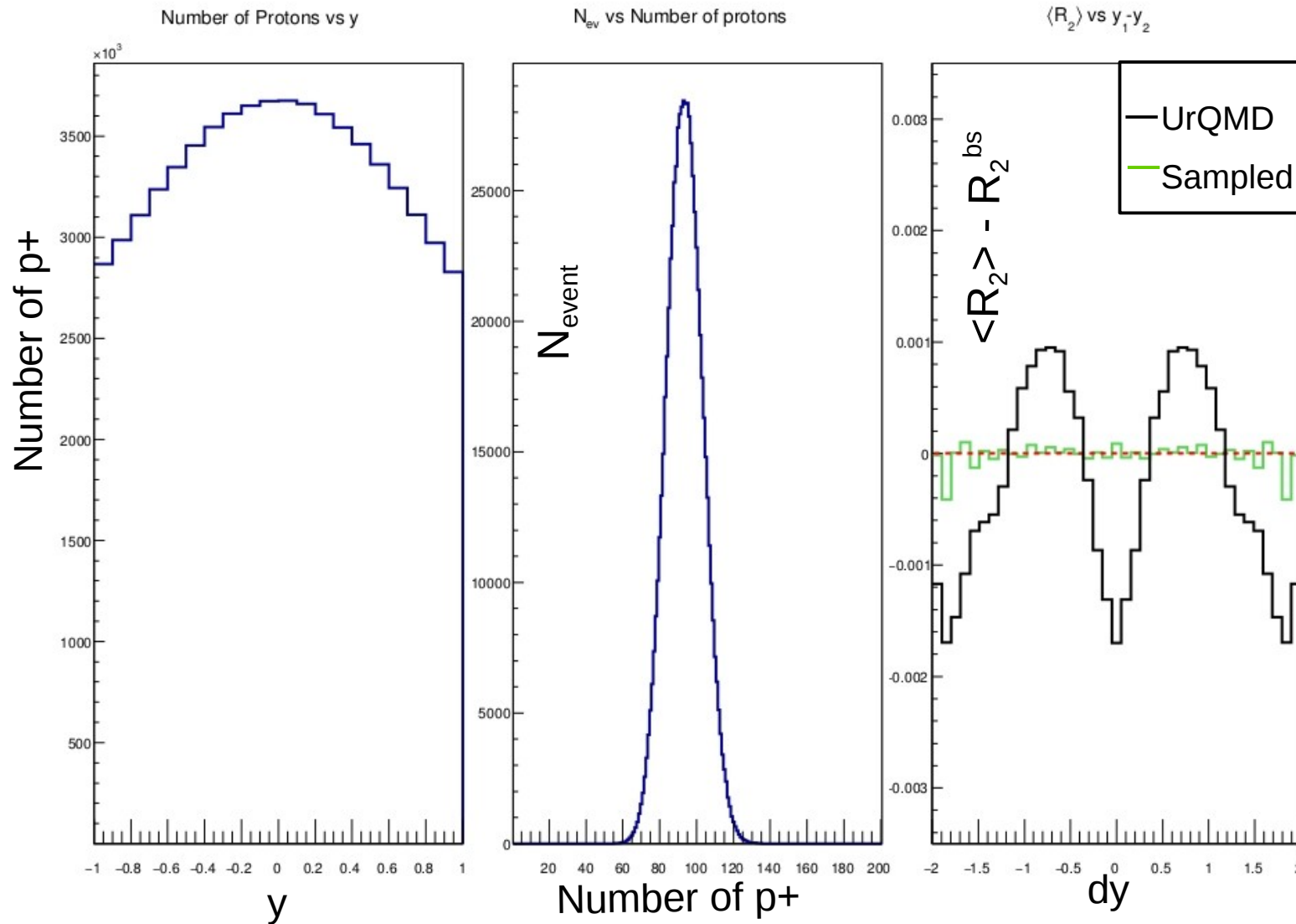
Randomly sample N/ev from UrQMD distribution at 7.7 GeV

Randomly sample particle rapidities from flat distribution



Random rapidities and UrQMD multiplicity distribution result in  $\langle R_2 \rangle = 0$

# Randomly sample N/ev and particle rapidities from UrQMD distributions at 7.7 GeV



This test also does not reproduce correlations seen in UrQMD events. 13

# Conclusion

- Studied two-particle rapidity correlations using the  $R_2$  variable and UrQMD events
- Multiplicities per event low enough that a correction for finite counting statistics was needed
- UrQMD data shows rapidity dependent correlations for low energies that diminish as beam energy increases
- Sampling randomly from the UrQMD  $N_{part}/evt$  and/or rapidity distributions destroys the observed correlations
- Future directions for this analysis include studying other event generator models and applying these techniques to experimental data

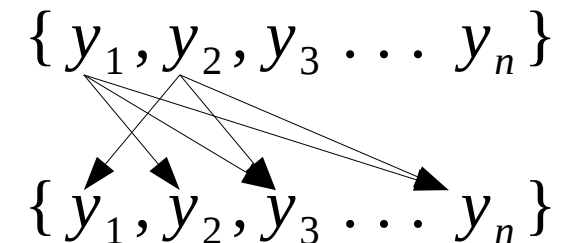
# References

- Laurence Tarini. *Centrality Dependence of two-particle number and Transverse Momentum Correlations in  $\sqrt{s_{NN}} = 200$  GeV Au+Au collisions at RHIC*. Thesis. Wayne State University, 2011.
- Chaudhuri, Asis Kumar. *A Short Course on Relativistic Heavy Ion Collisions*. Bristol: IOP, 2014.

# Difference Between $\rho_2(y_1, y_2)$ and $\rho_1(y_1)\rho_1(y_2)$

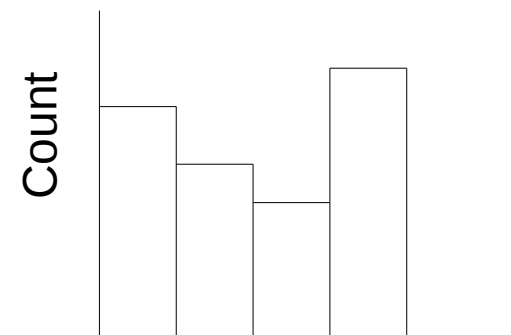
- Code used create the pair distribution:

```
for (int i=0; i<NTRK; i++){  
    heta1D->Fill(Aeta[i]);  
    for (int j=0; j<NTRK; j++){  
        if (i!=j) { heta2D->Fill(Aeta[i], Aeta[j]); }  
    }  
}
```



- Code used to create the tensor product:

```
int nbin = heta1D->GetNbinsX();  
for (int ibin=1; ibin<=nbin; ibin++){  
    float valx1 = heta1D->GetBinContent(ibin);  
    float valn1 = heta1D->GetBinContent(ibin);  
    for (int jbin=1; jbin<=nbin; jbin++){  
        float valx2 = heta1D->GetBinContent(jbin);  
        float valn2 = heta1D->GetBinContent(jbin);  
        hetaT->Fill(valx1, valx2, valn1*valn2);  
    }  
}
```



Fill 2D histogram using  
weight of entries in  
compared bins