

61A Lecture 31

Announcements

Efficient Sequence Processing

Sequence Operations

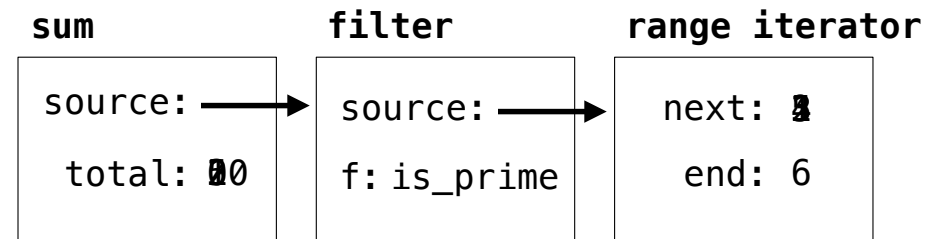
```
def is_prime(x):  
    if x <= 1:  
        return False  
    return all(map(Lambda y: x % y, range(2, x)))
```

Map, filter, and reduce express sequence manipulation using compact expressions

Example: Sum all primes in an interval from **a** (inclusive) to **b** (exclusive)

```
def sum_primes(a, b):  
    total = 0  
    x = a  
    while x < b:  
        if is_prime(x):  
            total = total + x  
        x = x + 1  
    return total
```

```
def sum_primes(a, b):  
    return sum(filter(is_prime, range(a, b)))  
  
sum_primes(1, 6)
```



Space: $\Theta(1)$

$\Theta(1)$

(Demo) because of the lazy nature of range and filter

Using scheme to do the same thing: Theta(n)

```
;; Map f over s.
(define (map f s)
  (if (null? s)
      nil
      (cons (f (car s))
            (map f
                (cdr s))))))
```

```
;; Filter s by f.
(define (filter f s)
  (if (null? s)
      nil
      (if (f (car s))
          (cons (car s)
                (filter f (cdr s)))
          (filter f (cdr s)))))
```

```
;; Reduce s using f and start value.
(define (reduce f s start)
  (if (null? s)
      start
      (reduce f
              (cdr s)
              (f start (car s)))))
```

```
(define (range a b)
  (if (>= a b) nil (cons a (range (+ a 1) b))))
range will list a:b, taking up linear space

(define (sum s)
  (reduce + s 0))

(define (prime? x)
  (if (<= x 1)
      false
      (null? (filter (lambda (y) (= 0 (remainder x y)))
                    (range 2 x)))))

[(define (sum-primes a b)
  (sum (filter prime? (range a b))))]
```

Streams

Iterator is mutable.

Streams are Lazy Scheme Lists

A stream is a list, but the rest of the list is computed only when needed:

<code>(car (cons 1 2))</code>	<code>-> 1</code>	<code>(car (cons-stream 1 2))</code>	<code>-> 1</code>
<code>(cdr (cons 1 2))</code>	<code>-> 2</code>	<code>(cdr-stream (cons-stream 1 2))</code>	<code>-> 2</code>
<code>(cons 1 (cons 2 nil))</code>		<code>(cons-stream 1 (cons-stream 2 nil))</code>	

only 1 is evaluated

Errors only occur when expressions are evaluated:

<code>(cons 1 (/ 1 0))</code>	<code>-> ERROR</code>	<code>(cons-stream 1 (/ 1 0))</code>	<code>-> (1 . #[promise (not forced)])</code>
<code>(car (cons 1 (/ 1 0)))</code>	<code>-> ERROR</code>	<code>(car (cons-stream 1 (/ 1 0)))</code>	<code>-> 1</code>
<code>(cdr (cons 1 (/ 1 0)))</code>	<code>-> ERROR</code>	<code>(cdr-stream (cons-stream 1 (/ 1 0)))</code>	<code>-> ERROR</code>

(Demo)

```
[(define (range-stream a b)
  (if (>= a b) nil (cons-stream a (range-stream (+ a 1) b)))]
```


Stream Ranges are Implicit

A stream can give on-demand access to each element in order

```
(define (range-stream a b)
  (if (>= a b)
      nil
      (cons-stream a (range-stream (+ a 1) b))))

(define lots (range-stream 1 10000000000000000000))

scm> (car lots)
1
scm> (car (cdr-stream lots))
2
scm> (car (cdr-stream (cdr-stream lots)))
3
```

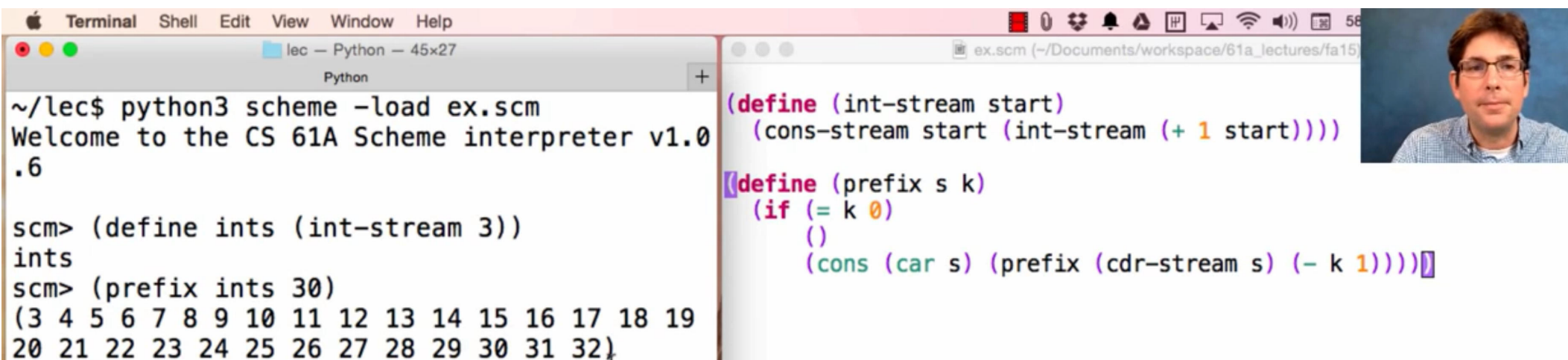
Infinite Streams

Integer Stream

An integer stream is a stream of consecutive integers

The rest of the stream is not yet computed when the stream is created

```
(define (int-stream start)
  (cons-stream start (int-stream (+ start 1))))
```



The image shows a screenshot of a computer screen with two windows. The left window is a terminal titled 'lec - Python - 45x27' with a 'Python' icon. It shows the command `python3 scheme -load ex.scm` being executed, which outputs 'Welcome to the CS 61A Scheme interpreter v1.0.6'. Below this, the user enters `(define ints (int-stream 3))` and `(prefix ints 30)`, resulting in a list of integers from 3 to 32. The right window is a code editor titled 'ex.scm (~/Documents/workspace/61a_lectures/fa15)' showing the definition of `int-stream` and `prefix`. The `int-stream` function takes a `start` value and returns a stream. The `prefix` function takes a stream `s` and a count `k`, returning a list of the first `k` elements of the stream. A small video inset of a man with glasses is visible in the top right corner of the code editor window.

```
~/lec$ python3 scheme -load ex.scm
Welcome to the CS 61A Scheme interpreter v1.0.6

scm> (define ints (int-stream 3))
ints
scm> (prefix ints 30)
(3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19
20 21 22 23 24 25 26 27 28 29 30 31 32)
```

```
(define (int-stream start)
  (cons-stream start (int-stream (+ start 1))))

(define (prefix s k)
  (if (= k 0)
      ()
      (cons (car s) (prefix (cdr-stream s) (- k 1)))))
```

(Demo)


```
scm> (define ints (int-stream 3))  
ints  
scm> (square-stream ints)  
(9 . #[delayed])  
scm> (cdr-stream (square-stream ints))  
(16 . #[delayed])
```

```
(define (square-stream s)  
  (cons-stream (* (car s) (car s))  
               (square-stream (cdr-stream s))))
```

Stream Processing

An advantage of stream over iterator is that you don't have to worry elements in the stream will be used up or how they will change when calling next. You can call an element as many times as you want without giving it a name.

(Demo)

Recursively Defined Streams

The rest of a constant stream is the constant stream

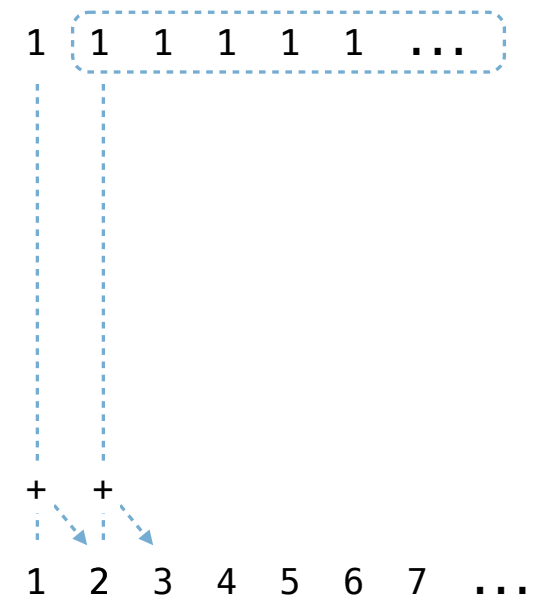
```
(define ones (cons-stream 1 ones))
```

Combine two streams by separating each into car and cdr

```
(define (add-streams s t)
  (cons-stream (+ (car s) (car t))
               (add-streams (cdr-stream s)
                             (cdr-stream t))))
```

```
(define ints (cons-stream 1 (add-streams ones ints)))
```

interesting



Example: Repeats

```
(define a (cons-stream 1 (cons-stream 2 (cons-stream 3 a))))
```

```
(define (f s) (cons-stream (car s)
                           (cons-stream (car s)
                                         (f (cdr-stream s)))))
```

```
(define (g s) (cons-stream (car s)
                           (f (g (cdr-stream s)))))
```

What's (prefix a 8)? (1 2 3 1 2 3 1 2)

What's (prefix (f a) 8)? (1 1 2 2 3 3 1 1)

What's (prefix (g a) 8)? (1 2 2 3 3 3 3 1)

Higher-Order Stream Functions

Higher-Order Functions on Streams

Implementations are identical,
but change cons to cons-stream
and change cdr to cdr-stream

```
(define (map-stream f s)
  (if (null? s)
      nil
      (cons-stream (f (car s))
                    (map-stream f
                                (cdr-stream s)))))

(define (filter-stream f s)
  (if (null? s)
      nil
      (if (f (car s))
          (cons-stream (car s)
                        (filter-stream f (cdr-stream s)))
          (filter-stream f (cdr-stream s)))))

(define (reduce-stream f start)
  (if (null? s)
      start
      (reduce-stream f
                     (cdr-stream s)
                     (f start (car s)))))
```

A Stream of Primes


For any prime k , any larger prime must not be divisible by k .

The stream of integers not divisible by any $k \leq n$ is:

- The stream of integers not divisible by any $k < n$
- Filtered to remove any element divisible by n

This recurrence is called the Sieve of Eratosthenes

2, 3, ~~4~~, 5, ~~6~~, 7, ~~8~~, ~~9~~, ~~10~~, 11, ~~12~~, 13



```
(define (sieve s)      for 2, remove all multiples of 2, then go to cdr: now
  (cons-stream         for 3, remove all multiples of 3, ...
    (car s)
    (sieve (filter-stream
              (lambda (x) (< 0 (remainder x (car s))))
              (cdr-stream s)))))

(define primes (sieve (int-stream 2)))
```


Promises

Implementing Streams with Delay and Force

A promise is an expression, along with an environment in which to evaluate it

Delaying an expression creates a promise to evaluate it later in the current environment

Forcing a promise returns its value in the environment in which it was defined

```
scm> (define promise (let ((x 2)) (delay (+ x 1)) ))  
      (define promise (let ((x 2)) (lambda () (+ x 1)) ))  
  
scm> (define x 5)  
scm> (force promise)  
3
```

environment

```
(define-macro (delay expr) `(lambda () ,expr))  
(define (force promise) (promise))
```

A stream is a list, but the rest of the list is computed only when **forced**:

```
scm> (define ones (cons-stream 1 ones))  
(1 . #[promise (not forced)])  
(1 . (lambda () ones))
```

```
(define-macro (cons-stream a b) `(cons ,a (delay ,b)))  
(define (cdr-stream s) (force (cdr s)))
```