





```
>>> s = \{1, 2, 3\}
>>> S
\{1, 2, 3\}
>>> s.add('four')
>>> S
{1, 2, 3, 'four'}
>>> s.intersection({3, 'four', 'five'})
>>> {[2]}
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
TypeError: unhashable type: 'list'
      should not contain mutable values.
      just like dict
```

Sets

never trust the order {'four', 3}

One more built-in Python container type

- Set literals are enclosed in braces
- Duplicate elements are removed on construction
- Sets have arbitrary order, just like dictionary entries

```
>>> s = {'one', 'two', 'three', 'four', 'four'}
>>> s
{'three', 'one', 'four', 'two'}
>>> 'three' in s
True
>>> len(s)
4
>>> s.union({'one', 'five'})
{'three', 'five', 'one', 'four', 'two'}
>>> s.intersection({'six', 'five', 'four', 'three'})
{'three', 'four'}
>>> s
{'three', 'one', 'four', 'two'}
```

Implementing Sets

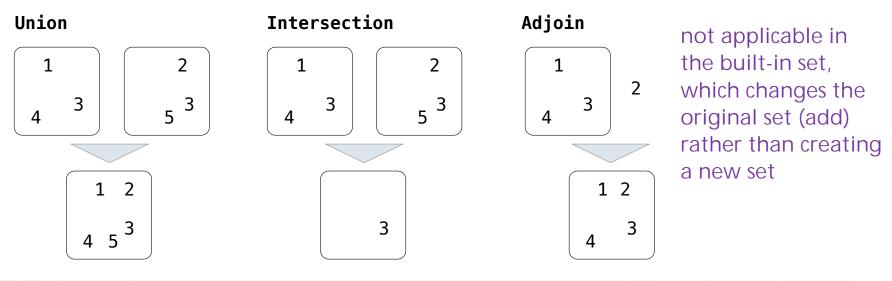
What we should be able to do with a set:

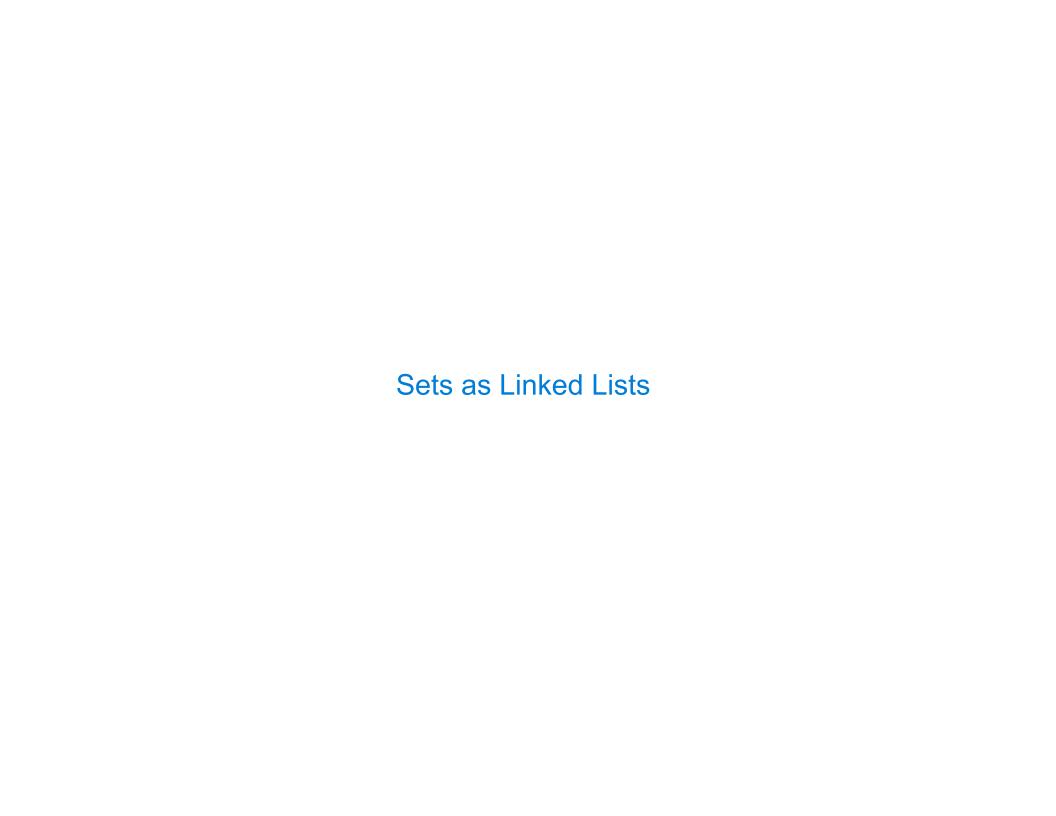
• Membership testing: Is a value an element of a set?

• Union: Return a set with all elements in set1 or set2

• Intersection: Return a set with any elements in set1 and set2

Adjoin: Return a set with all elements in s and a value v





Sets as Unordered Sequences

return True

return contains(s.rest, v)

else:

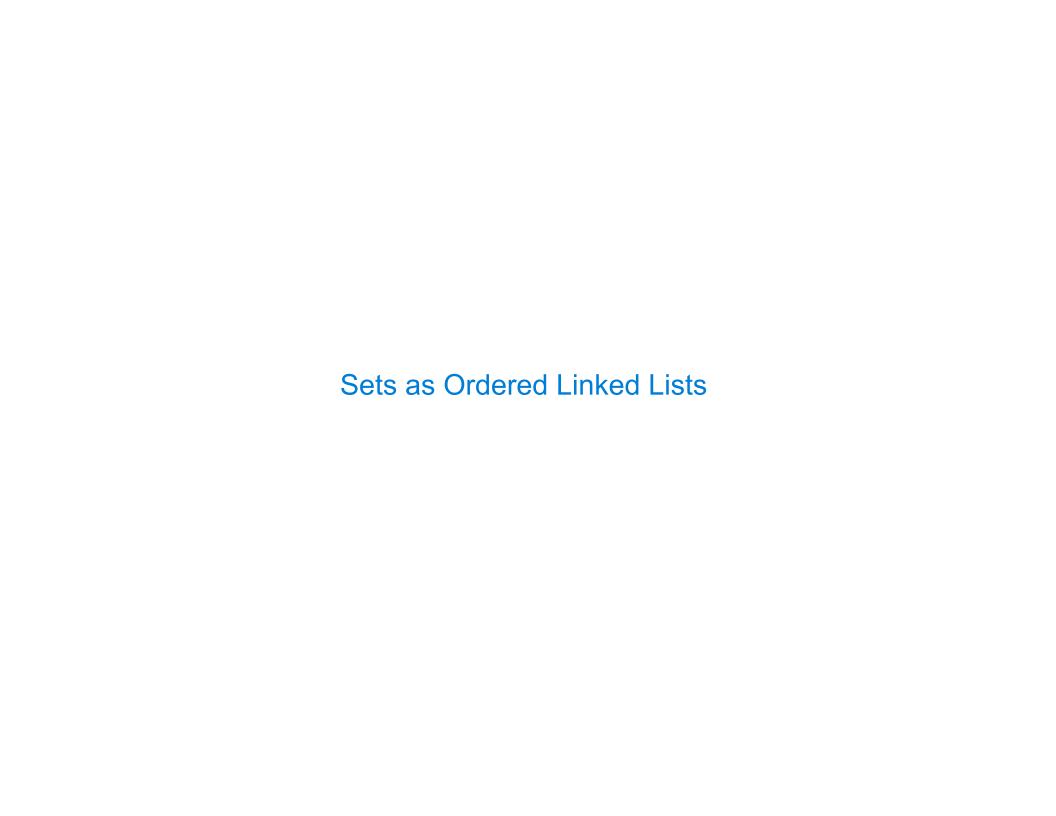
Proposal 1: A set is represented by a linked list that contains no duplicate items.

```
def empty(s):
                                                                                     \Theta(1)
                return s is Link.empty
           def contains(s, v):
                                                                          Time depends on whether
                """Return whether set s contains value v.
                                                                          & where v appears in s.
                                                                                     \Theta(n)
               >>> s = Link(1, Link(3, Link(2)))
                                                                            In the worst case: v
               >>> contains(s, 2)
                                                                            does not appear in s
               True
                                                                                      or
def contains(s, v):
                                                                       In the average case: appears
   """Return true if set s contains value v as an element.
                                                                        in a uniformly distributed
                                                                               random location
   >>> s = Link(1, Link(3, Link(2)))
   >>> contains(s, 2)
   True
   >>> contains(s, 5)
   False
   if empty(s):
       return False
   elif s.first == v:
```

Time order of growth

Sets as Unordered Sequences

Time order of worst-case growth def adjoin(s, v): $\Theta(n)$ if contains(s, v): return s else: The size of the set return Link(v, s) def intersect(s, t): for every value in set1 (n), $\Theta(n^2)$ if s is Link.empty: there is a contains of If sets are value in set2 (n) return Link.empty the same size intersect(s.rest, t) rest = if contains(t, s.first): def intersect(set1, set2): in_set2 = lambda v: contains(set2, v) return Link(s.first, rest) return filter_link(in_set2, set1) else: Return elements x for which return rest in set2(x) returns a true value

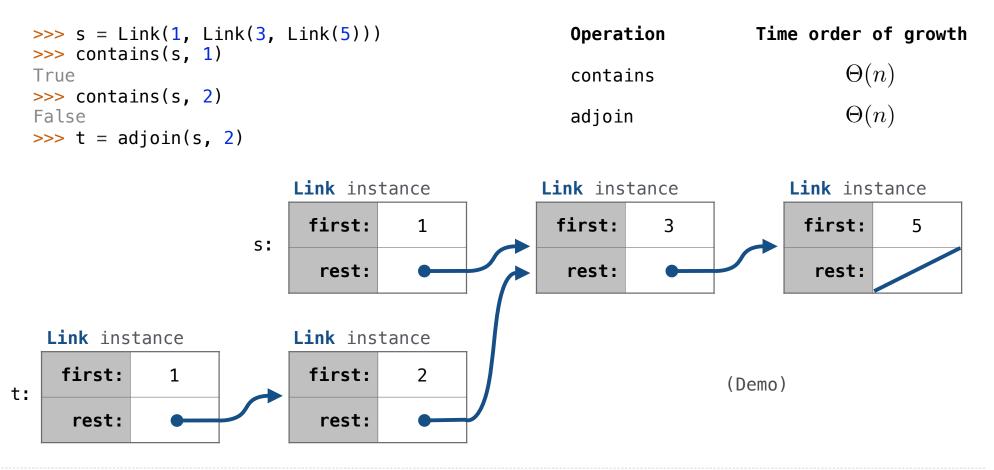


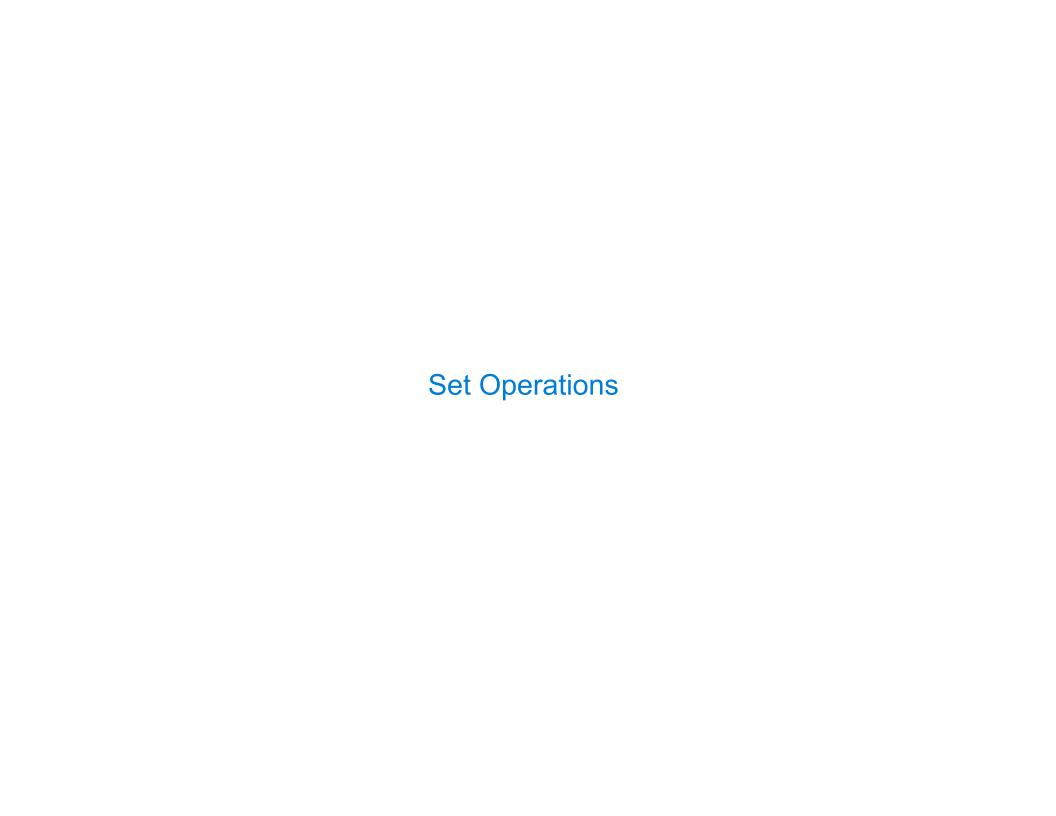
Sets as Ordered Sequences

Parts of the program that	Assume that sets are	Using
Use sets to contain values	Unordered collections	empty, contains, adjoin, intersect, union
Implement set operations	Ordered linked lists	first, rest, <, >, ==

Different parts of a program may make different assumptions about data

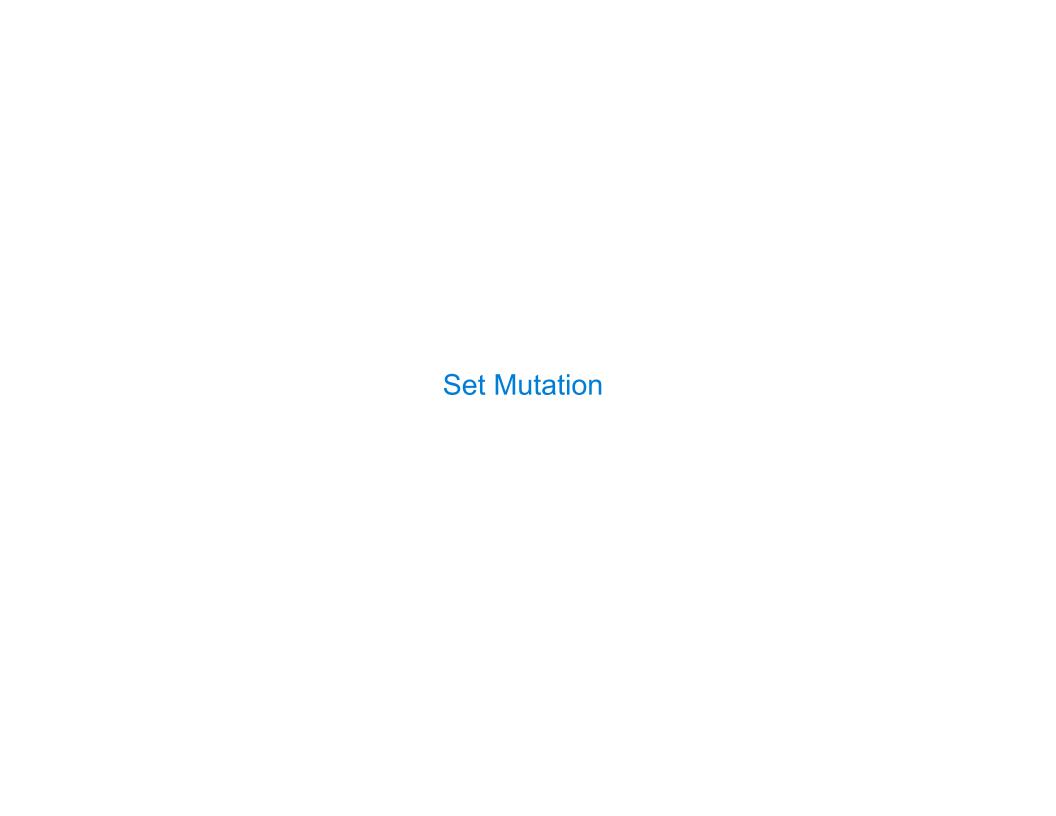
Searching an Ordered List

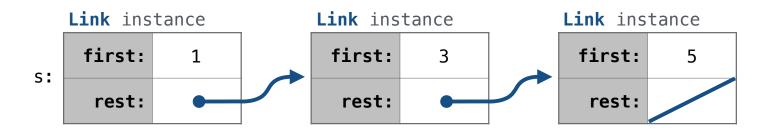




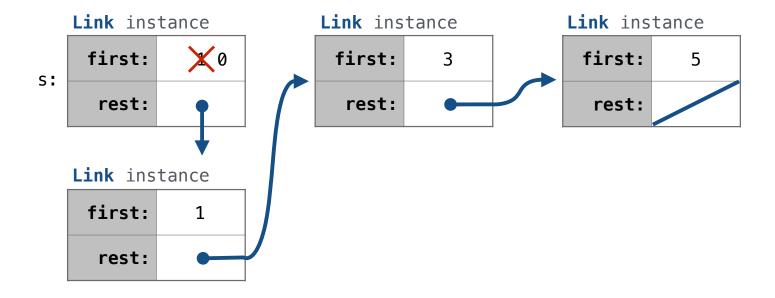
Intersecting Ordered Linked Lists

```
Proposal 2: A set is represented by a linked list with unique elements that is
ordered from least to greatest
                                                         def union(set1, set2):
                                                             if empty(set1):
                                                                return set2
                                                             elif empty(set2):
                                                                return set1
def intersect(s, t):
                                                             else:
     if empty(s) or empty(t):
                                                                e1, e2 = set1.first, set2.first
                                                                if e1 == e2:
         return Link.empty
                                                                    return Link(e1, union(set1.rest, set2.rest))
    else:
                                                                elif e1 < e2:
                                                                    return Link(e1, union(set1.rest, set2))
         e1, e2 = s.first, t.first
                                                                elif e2 < e1:
         if e1 == e2:
                                                                   return Link(e2, union(set1, set2.rest))
              return Link(e1, intersect(s.rest, t.rest))
                                                                        a similar union
         elif e1 < e2:
              return intersect(s.rest, t)
         elif e2 < e1:
              return intersect(s, t.rest)
 Order of growth? If s and t are sets of size n, then \Theta(n)
                                                                                              (Demo)
```



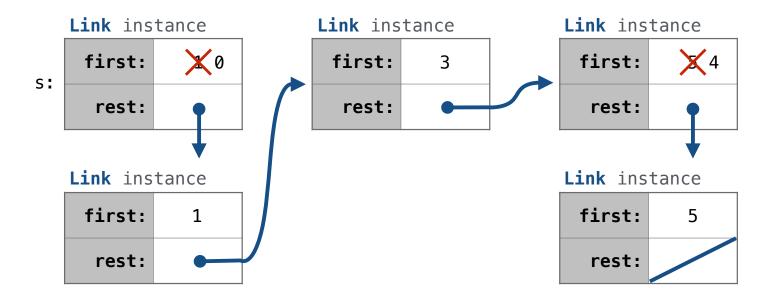


add(s, 0) Try to return the same object as input

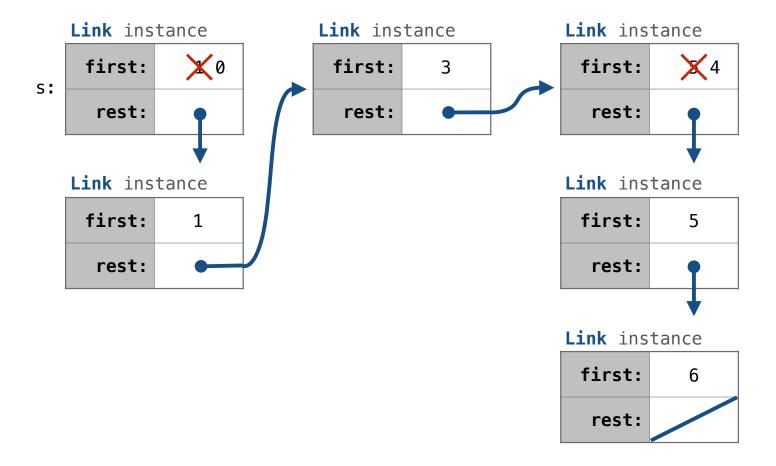


add(s, 3)

add(s, 4)



add(s, 6)



Adding to a Set Represented as an Ordered List

```
def add(s, v):
                                                             Link instance
                                                                             Link instance
                                                                                             Link instance
    """Add v to a set s, returning modified s."""
                                                              first:
                                                                              first:
                                                                                              first:
                                                         s:
    >>> s = Link(1, Link(3, Link(5)))
                                                                               rest:
                                                                                              rest:
                                                              rest:
    >>> add(s, 0)
    Link(0, Link(1, Link(3, Link(5))))
                                                             Link instance
                                                                                             Link instance
    >>> add(s, 3)
                                                              first:
                                                                     1
                                                                                              first:
    Link(0, Link(1, Link(3, Link(5))))
                                                              rest:
                                                                                              rest:
    >>> add(s, 4)
    Link(0, Link(1, Link(3, Link(4, Link(5)))))
                                                                                             Link instance
    >>> add(s, 6)
                                                                                              first:
    Link(0, Link(1, Link(3, Link(4, Link(5, Link(6)))))
                                                                                              rest:
    if empty(s): return Link(v)
                                                       Note: statements like s.first = s will cause error
    if s.first > v:
                                                                   Link(s.first, s.rest)
                                            V
         s.first, s.rest =
    elif s.first < v and empty(s.rest):</pre>
                                                    Link(v, s.rest)
         s_rest =
    elif s.first < v:
                                                     add(s.rest, v)
    return s
```