

61A Lecture 21

Announcements

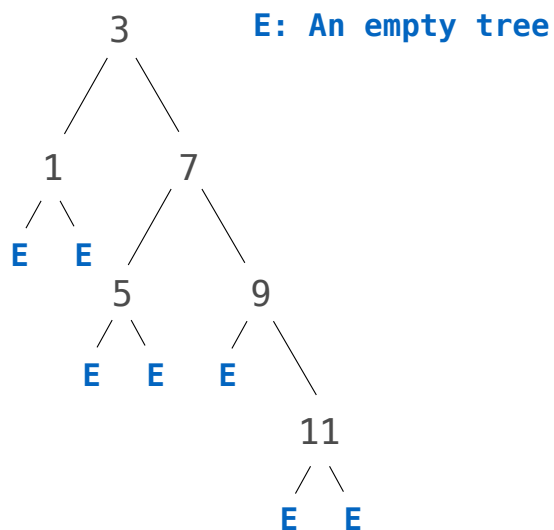
Binary Trees

Binary Tree Class

A binary tree is a tree that has a left branch and a right branch

Idea: Fill the place of a missing left branch with an empty tree

Idea 2: An instance of BTree always has exactly two branches



```
class BTree(Tree):
    empty = Tree(None)

    def __init__(self, label, left=empty, right=empty):
        Tree.__init__(self, label, [left, right])

    @property
    def left(self):
        return self.branches[0]


    @property
    def right(self):
        return self.branches[1]
```

```
t = BTree(3, BTree(1),
            BTree(7, BTree(5),
                    BTree(9, BTree.empty,
                            BTree(11))))
```

(Demo)

```
~/lec$ python3 -i ex.py
>>> BTree(3)
BTree(3)
>>> BTree(3).is_leaf()
True
>>> BTree(3, BTree(1), BTree(5))
BTree(3, BTree(1), BTree(5))
>>> t = BTree(3, BTree(1), BTree(5))
>>> t.left
BTree(1)
>>> t.right
BTree(5)
>>> t.label
3
>>> t.left.label
1
>>>
```

```
~/lec$ python3 -i ex.py
>>> fib_tree(3)
BTree(2, BTree(1), BTree(1, BTree(0), BTree(1)))
>>> contents(fib_tree(3))
[1, 2, 0, 1, 1]
>>>
```



```
class BTree(Tree):
    """A tree with exactly two branches, which may be empty
    empty = Tree(None)


    def __init__(self, label, left=empty, right=empty):
        for b in (left, right):
            assert isinstance(b, BTree) or b is BTree.empty
        Tree.__init__(self, label, (left, right))

    @property
    def left(self):
        return self.branches[0]

    @property
    def right(self):
        return self.branches[1]

    def is_leaf(self):
        return [self.left, self.right] == [BTree.empty] * 2

    def __repr__(self):
        if self.is_leaf():
            return 'BTree({})'.format(self.label)
        elif self.right is BTree.empty:
            left = repr(self.left)
            return 'BTree({0}, {1})'.format(self.label, left)
        else:
            left, right = repr(self.left), repr(self.right)
            if self.left is BTree.empty:
                left = 'BTree.empty'
            template = 'BTree({0}, {1}, {2})'
            return template.format(self.label, left, right)
```



```
def fib_tree(n):
    """A Fibonacci binary tree."""
    if n == 0 or n == 1:
        return BTree(n)
    else:
        left = fib_tree(n-2)
        right = fib_tree(n-1)
        fib_n = left.label + right.label
        return BTree(fib_n, left, right)

def contents(t):
    if t is BTree.empty:
        return []
    else:
        return contents(t.left) + [t.label] + contents(t.right)
```

Binary Search Trees

Binary Search

A strategy for finding a value in a sorted list: check the middle and eliminate half

20 in [1, 2, 4, 8, 16, 32, 64]



[1, 2, 4, 8, 16, 32, 64]



[1, 2, 4, 8, 16, 32, 64]



False

4 in [1, 2, 4, 8, 16, 32]



[1, 2, 4, 8, 16, 32]



[1, 2, 4, 8, 16, 32, 64]



True

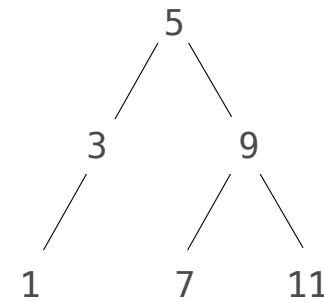
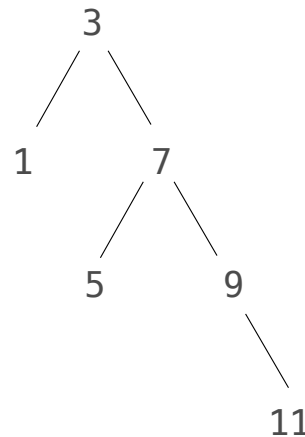
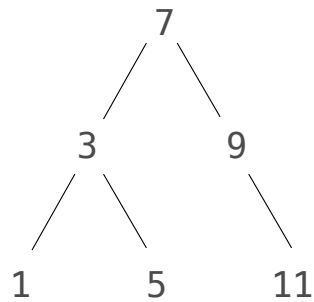
For a sorted list of length n , what Theta expression describes the time required? $\Theta(\log n)$

Binary Search Trees

advantage of storing labels in binary search trees over sorted lists:
it is quicker to add new labels in trees than in sorted lists

A binary search tree is a binary tree where each node's label is:

- Larger than all node labels in its left branch and
- Smaller than all node labels in its right branch



(Demo)

the best tree: balanced tree -- left and right branches have similar numbers of labels

Binary Search Tree

```
~/lec$ python3 -i ex.py
>>> balanced_bst([3])
BTree(3)
>>> balanced_bst([3, 4, 5])
BTree(4, BTree(3), BTree(5))
>>> balanced_bst(range(10))
BTree(5, BTree(2, BTree(1, BTree(0))), BTree(4, BTree(3))), BTree(8, BTree(7, BTree(6)), BTree(9)))
>>> pretty(balanced_bst(range(10)))
```

2

8

1

4

7

9

0

3

6

```
>>> balanced_bst(range(10)).left.right.label
```

4

```
def balanced_bst(s):
    """Construct a binary search tree from a sorted list s"""
    if not s:
        return BTree.empty()
    else:
        mid = len(s) // 2
        left = balanced_bst(s[:mid])
        right = balanced_bst(s[mid+1:])
        return BTree(s[mid], left, right)
```



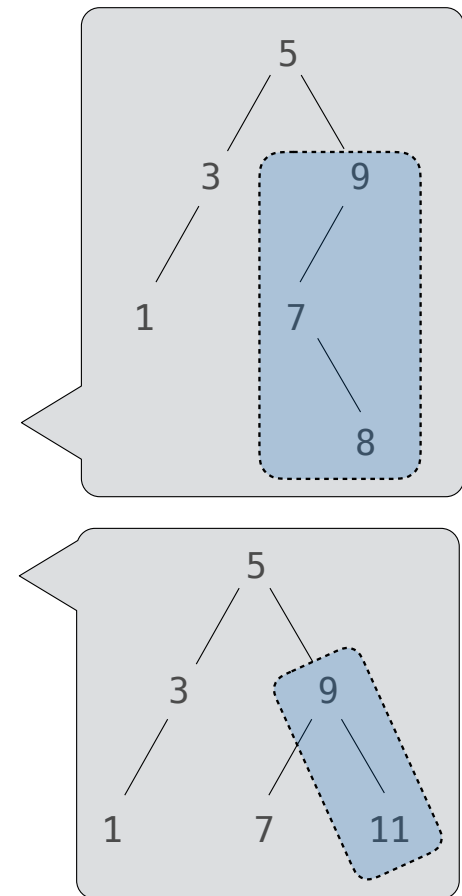
Discussion Questions

What's the largest element in a binary search tree?

```
def largest(t):  
    if t.right is BTree.empty :  
        return t.label  
    else:  
        return largest(t.right)
```

What's the second largest element in a binary search tree?

```
def second(t):  
    if t.is_leaf():  
        return None  
    elif t.right is BTree.empty :  
        return largest(t.left)  
    elif t.right.is_leaf() :  
        return t.label  
    else:  
        return second(t.right)
```



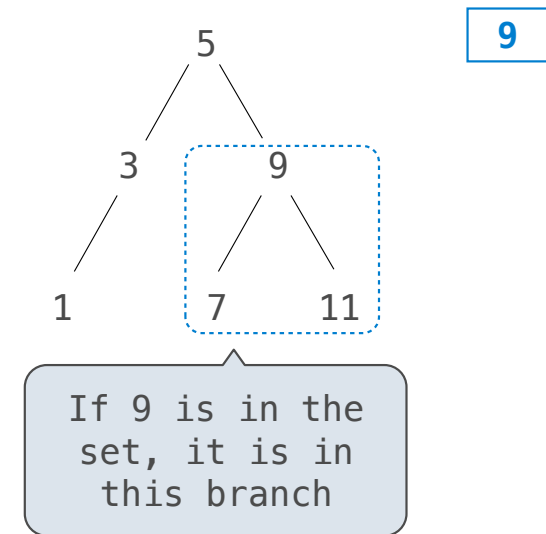
Sets as Binary Search Trees

Membership in Binary Search Trees

contains traverses the tree

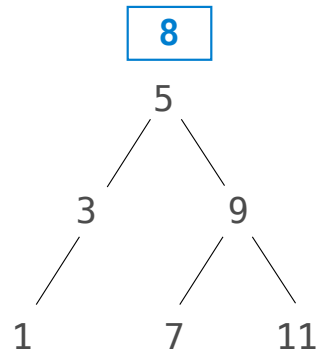
- If the element is not at the root, it can only be in either the left or right branch
- By focusing on one branch, we reduce the set by the size of the other branch

```
def contains(s, v):  
    if s is BTree.empty:  
        return False  
    elif s.label == v:  
        return True  
    elif s.label < v:  
        return contains(s.right, v)  
    elif s.label > v:  
        return contains(s.left, v)
```

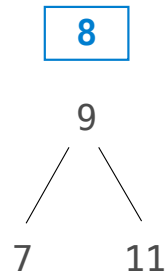


Order of growth? $\Theta(h)$ on average $\Theta(\log n)$ on average for a balanced tree

Adjoining to a Tree Set



Right!



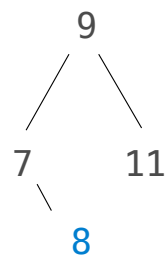
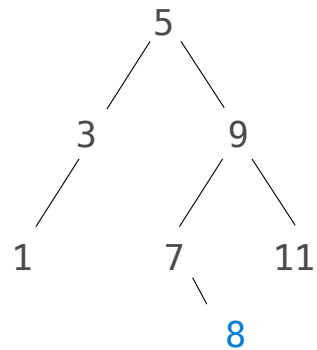
Left!



Right!



Stop!



(Demo)



8



```
Terminal Shell Edit View Window Help
lec — Python -i ex.py — 52x27
~/lec — Python -i ex.py
~/lec$ python3 -i ex.py
>>> odds = [2*n+1 for n in range(6)]
>>> odds
[1, 3, 5, 7, 9, 11]
>>> t = bst(odds)
>>> t
BTree(7, BTree(3, BTree(1), BTree(5)), BTree(11, BTree(9)))
>>> adjoin(t, 8)
BTree(7, BTree(3, BTree(1), BTree(5)), BTree(11, BTree(9, BTree(8))))
>>> adjoin(t, 3)
BTree(7, BTree(3, BTree(1), BTree(5)), BTree(11, BTree(9)))
```

```
def adjoin(s, v):
    if s is BTree.empty:
        return BTree(v)
    elif s.root == v:
        return s
    elif s.root < v:
        return BTree(s.root, s.left, adjoin(s.right, v))
    elif s.root > v:
        return BTree(s.root, adjoin(s.left, v), s.right)
```

however, adjoin doesn't guarantee a result as a balanced tree

```
>>> t = BTree.empty
>>> for k in range(20):
...     t = adjoin(t, k)
...
>>> t
BTree(0, BTree.empty, BTree(1, BTree.empty, BTree(2,
BTree.empty, BTree(3, BTree.empty, BTree(4, BTree.e
mpty, BTree(5, BTree.empty, BTree(6, BTree.empty, BT
ree(7, BTree.empty, BTree(8, BTree.empty, BTree(9, B
Tree.empty, BTree(10, BTree.empty, BTree(11, BTree.e
mpty, BTree(12, BTree.empty, BTree(13, BTree.empty,
BTree(14, BTree.empty, BTree(15, BTree.empty, BTree(
16, BTree.empty, BTree(17, BTree.empty, BTree(18, BT
ree.empty, BTree(19))))))))))))))))))
```

```
>>> print(t)
0
None
1
None
2
None
3
None
4
None
5
None
6
None
7
None
8
None
9
None
10
None
11
```



```
Terminal Shell Edit View Window Help
lec — Python -i ex.py — 52x27
~/lec — Python -i ex.py

~/lec$ python3 -i ex.py
>>> odds = [2*n+1 for n in range(6)]
>>> odds
[1, 3, 5, 7, 9, 11]
>>> t = bst(odds)
>>> t
BTree(7, BTree(3, BTree(1), BTree(5)), BTree(11, BTree(9)))
>>> adjoin(t, 8)
BTree(7, BTree(3, BTree(1), BTree(5)), BTree(11, BTree(9, BTree(8))))
>>> adjoin(t, 3)
BTree(7, BTree(3, BTree(1), BTree(5)), BTree(11, BTree(9)))
```

```
def adjoin(s, v):
    if s is BTree.empty:
        return BTree(v)
    elif s.root == v:
        return s
    elif s.root < v:
        return BTree(s.root, s.left, adjoin(s.right, v))
    elif s.root > v:
        return BTree(s.root, adjoin(s.left, v), s.right)
```

one solution is to randomize the order when adjoining elements

```
>>> s = list(range(20))
>>> s
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19]
>>> from random import shuffle
>>> shuffle(s)
>>> s
[5, 11, 14, 19, 0, 10, 6, 16, 13, 2, 9, 3, 1, 17, 7, 4, 15, 18, 12, 8]
>>> t = BTree.empty
>>> for k in s:
...     t = adjoin(t, k)
...
>>> t
BTree(5, BTree(0, BTree.empty, BTree(2, BTree(1), BTree(3, BTree.empty, BTree(4)))), BTree(11, BTree(10, BTree(6, BTree.empty, BTree(9, BTree(7, BTree.empty, BTree(8)))))), BTree(14, BTree(13, BTree(12)), BTree(19, BTree(16, BTree(15), BTree(17, BTree.empty, BTree(18))))))
```

```
>>> print(t)
5
 0
  None
  2
    1
    None
    None
    3
    None
    4
      None
      None
11
 10
  6
  None
  9
    7
    None
    8
      None
```

how to keep a binary search tree balanced is an interesting topic in computer science