

61A Lecture 30

Announcements

Data Processing

Data Processing

Many data sets can be processed sequentially:

- The set of all Twitter posts
- Votes cast in an election
- Sensor readings of an airplane
- The positive integers: 1, 2, 3, ...

However, the **sequence interface** we used before does not always apply

- A sequence has a finite, known length
- A sequence allows element selection for any element

Some important ideas in **big data processing**:

- Implicit representations of streams of sequential data
- Declarative programming languages to manipulate and transform data
- Distributed computing

Iterators

Iterators it is like the position of the container

A container can provide an iterator that provides access to its elements in some order

`iter(iterable)`: Return an iterator over the elements of an iterable value

`next(iterator)`: Return the next element in an iterator

▼

```
>>> s = [3, 4, 5]
>>> t = iter(s)
>>> next(t)
3
>>> next(t)
4
>>> u = iter(s)
>>> next(u)
3
>>> next(t)
5
>>> next(u)
4
```

Iterators are always ordered, even if the container that produced them is not

```
>>> d = {'one': 1, 'two': 2, 'three': 3}
>>> k = iter(d)
>>> next(k)
'one'
>>> next(k)
'three'
>>> next(k)
'two'
>>> v = iter(d.values())
>>> next(v)
1
>>> next(v)
3
>>> next(v)
2
```

Keys and values are iterated over in an arbitrary order which is non-random, **varies across Python implementations**, and depends on the dictionary's history of insertions and deletions. If keys, values and items views are iterated over with no intervening modifications to the dictionary, **the order of items will directly correspond**.

(Demo)

```
>>> s = [[1, 2], 3, 4, 5]
>>> s
[[1, 2], 3, 4, 5]
>>> next(s)
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
TypeError: 'list' object is not an iterator
>>> t = iter(s)
>>> next(t)
[1, 2]
>>> next(t)
3
>>> list(t)
[4, 5]
>>> next(t)
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
StopIteration      end of iterator
```

For Statements

The For Statement

```
for <name> in <expression>:  
    <suite>
```

1. Evaluate the header `<expression>`, which must evaluate to an iterable object
2. For each element in that sequence, in order:
 - A. Bind `<name>` to that element in the first frame of the current environment
 - B. Execute the `<suite>`

When executing a `for` statement, `iter` returns an iterator and `next` provides each item:

```
>>> counts = [1, 2, 3]  
>>> for item in counts:  
    print(item)
```

```
1  
2  
3
```

```
>>> counts = [1, 2, 3]  
>>> items = iter(counts)  
>>> try:  
    while True:  
        item = next(items)  
        print(item)  
except StopIteration:  
    pass # Do nothing
```

```
1  
2  
3
```

Processing Iterators

A **StopIteration** exception is raised whenever **next** is called on an empty iterator

```
>>> contains('strength', 'stent')
True
>>> contains('strength', 'rest')
False
>>> contains('strength', 'tenth')
```

```
def contains(a, b):
    ai = iter(a)
    for x in b:
        try:
            while next(ai) != x:
                pass # do nothing
        except StopIteration:
            return False
    return True
```

for any x in b:
next(ai) to find if there is a letter == x
if there is no such letter,
StopIteration will be raised,
which also means we should return False

Built-In Iterator Functions

Built-in Functions for Iteration

Many built-in Python sequence operations return iterators that compute results lazily

| | |
|--|---|
| <code>map(func, iterable):</code> | Iterate over <code>func(x)</code> for <code>x</code> in <code>iterable</code> |
| <code>filter(func, iterable):</code> | Iterate over <code>x</code> in <code>iterable</code> if <code>func(x)</code> |
| <code>zip(first_iter, second_iter):</code> | Iterate over co-indexed <code>(x, y)</code> pairs |
| <code>reversed(sequence):</code> | Iterate over <code>x</code> in a sequence in reverse order |

To view the contents of an iterator, place the resulting elements into a container

| | |
|--------------------------------|---|
| <code>list(iterable):</code> | Create a list containing all <code>x</code> in <code>iterable</code> |
| <code>tuple(iterable):</code> | Create a tuple containing all <code>x</code> in <code>iterable</code> |
| <code>sorted(iterable):</code> | Create a sorted list containing <code>x</code> in <code>iterable</code> |

(Demo)

```
>>> bcd = ['b', 'c', 'd']
>>> [x.upper() for x in bcd]
['B', 'C', 'D']
>>> map(lambda x: x.upper(), bcd)
<map object at 0x10237aef0>
>>> m = map(lambda x: x.upper(), bcd)
>>> next(m)
'B'
>>> next(m)
'C'
>>> next(m)
'D'
>>> next(m)
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
StopIteration
```

next() is needed to carry out computation.

```
>>> map(double, [3, 5, 7])
<map object at 0x10237aef0>
>>> m = map(double, [3, 5, 7])
>>> next(m)
** 3 => 6 **
6
>>> next(m)
** 5 => 10 **
10
>>> next(m)
** 7 => 14 **
14
```

If you want all the results,
call list().

```
def double(x):
    print('**', x, '=>', 2*x, '**')
    return 2*x
```

```
>>> m = map(double, range(3, 7))
>>> f = lambda y: y >= 10
>>> t = filter(f, m)
>>> next(t)
** 3 => 6 **
** 4 => 8 **
** 5 => 10 **
10
>>> next(t)
** 6 => 12 **
12
```

filter can be called on result
of map, which won't be
computed unless you call
next on the result of filter.

```
>>> list(filter(f, map(double, range(3, 7))))
** 3 => 6 **
** 4 => 8 **
** 5 => 10 **
** 6 => 12 **
[10, 12]
```

```
>>> t = [1, 2, 3, 2, 1]
>>> t
[1, 2, 3, 2, 1]
>>> reversed(t)
<list_reverseiterator object at 0x101b7ad30>
```

```
>>> reversed(t) == t
False
```

Caution: don't state an iterator == list

```
>>> list(reversed(t))
[1, 2, 3, 2, 1]
>>> list(reversed(t)) == t
True
```

```
>>> d = {'a': 1, 'b': 2}
>>> d
{'b': 2, 'a': 1}
>>> items = iter(d.items())
>>> next(items)
('b', 2)
>>> next(items)
('a', 1)
>>> items = zip(d.keys(), d.values())
>>> next(items)
('b', 2)
>>> next(items)
('a', 1)
```

Generators

```
def evens(start, end):
    even = start + (start % 2)
    while even < end:
        yield even
        even += 2
```

Generators and Generator Functions

```
>>> def plus_minus(x):
...     yield x
...     yield -x

>>> t = plus_minus(3)
>>> next(t)
3
>>> next(t)
-3
>>> t
<generator object plus_minus ...>
```

```
>>> list(evens(1, 10))
[2, 4, 6, 8]
>>> t = evens(2, 10)
>>> next(t)
2
>>> next(t)
4
```

The generator isn't called until the first next, and paused if it reaches yield.

The environment is saved so that the next next can be called.

A *generator function* is a function that **yields** values instead of **returning** them

A normal function **returns** once; a *generator function* can **yield** multiple times

A *generator* is an iterator created automatically by calling a *generator function*

When a *generator function* is called, it returns a *generator* that iterates over its yields

(Demo)

Iterable User-Defined Classes

The special method `__iter__` is called by the built-in `iter()` & should return an iterator

```
>>> list(Countdown(5))
[5, 4, 3, 2, 1]
>>> for x in Countdown(3):
...     print(x)
3
2
1
```

```
class Countdown:
    def __init__(self, start):
        self.start = start

    def __iter__(self):
        v = self.start
        while v > 0:
            yield v
            v -= 1
```

Generators & Iterators

Generators can Yield from Iterators

A **yield from** statement yields all values from an iterator or iterable (Python 3.3)

```
>>> list(a_then_b([3, 4], [5, 6]))
[3, 4, 5, 6]
```

```
def a_then_b(a, b):
    for x in a:
        yield x
    for x in b:
        yield x
```

```
def a_then_b(a, b):
    yield from a
    yield from b
```

```
>>> list(countdown(5))
[5, 4, 3, 2, 1]
```

```
def countdown(k):
    if k > 0:
        yield k
        yield from countdown(k-1)
```

```
def prefixes(s):
    if s:
        yield from prefixes(s[:-1])
        yield s
```

```
def substrings(s):
    if s:
        yield from prefixes(s)
        yield from substrings[s[1:]]
```

```
>>> prefixes('both')
<generator object prefixes at 0x102379f30>
>>> list(prefixes('both'))
['b', 'bo', 'bot', 'both']
>>> ^D
```

```
~/lec$ python3 -i ex.py
>>> substrings('tops')
<generator object substrings at 0x101379f30>
>>> list(substrings('tops'))
['t', 'to', 'top', 'tops', 'o', 'op', 'ops', 'p', 'ps', 's']
```