



DATA VISUALISATION 2

FIT3179

IFSC WORLD CUPS 2015-2021

[Dashboard](#)

[GitHub Repository](#)

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Lab 15

Word Count

999

Domain and Audience

The domain is International Federation of Sports Climbing (IFSC) World Cup competition locations, demographics and results from 2015-2021, for all three disciplines: lead, boulder and speed. The visualisation (Figure 1) is aimed towards the general public (average English-speaker), introducing them to competitive sport climbing and educating them about competitions and athletes.

What

Data was sourced from the [IFSC Official website](#) (2021). It provided information on past World Cup competitions, demographics, athletes and results. Data from 2015-2021 was collected. Data came in table format, so it was collated, filtered and transformed using basic Excel calculations to find relevant attributes and remove unnecessary information. The Equal Earth map shapefile was found from [Natural Earth](#) (2021) and transformed to topojson using [MapShaper](#) (2021). Geographic longitude and latitude values of each competition location was found using [Maps.ie](#) (2021).

Why and How Entire visualisation

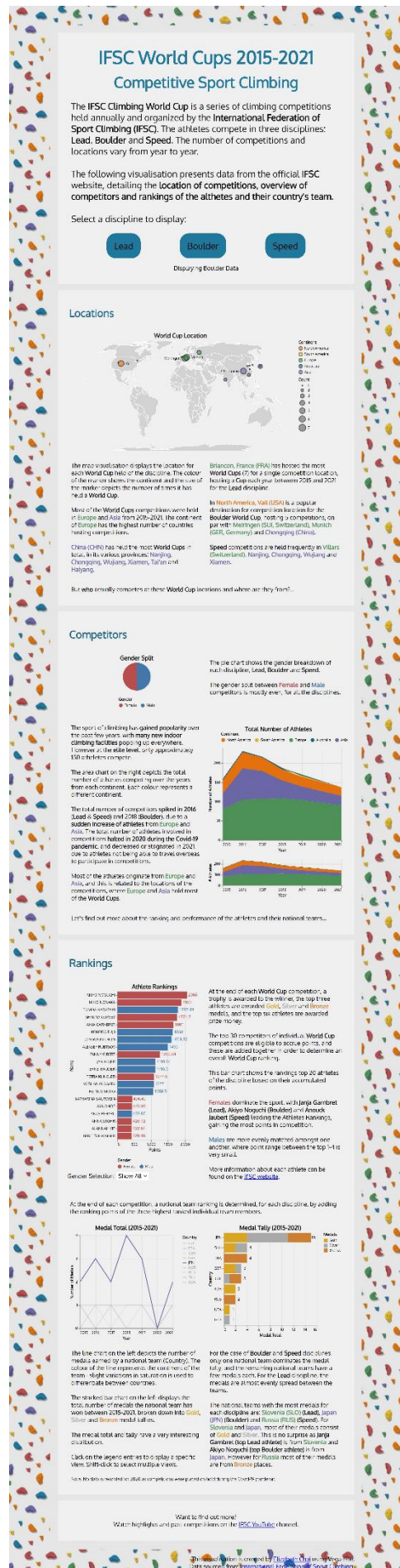


Figure 1 Entire view of IFSC World Cup dashboard

Inspiration for chart layouts came from Vega-Lite examples (Vega-Lite, 2021) and from FIT3179 Studios.

1. World Cup Location

This proportional symbol map idiom (Figure 2) allows the user to see the spatial distribution of IFSC World Cups. A point mark is located at longitude and latitude (qualitative) of the city (nominal). The size encodes the number of times (quantitative) the city has hosted (1-7), and the colours represent continent of the country. This reduced colours, making the chart easier to read. A world map was used for consistency, as other disciplines have competitions in other continents.



Figure 2 Proportional symbol map showing spatial distribution of IFSC World Cups

2. Gender Split

This pie chart (Figure 3) uses area, angle and colour to encode the percentage (quantitative) gender (categorical) breakdown of competing athletes. This visualisation can be used to lookup and compare proportion for gender.

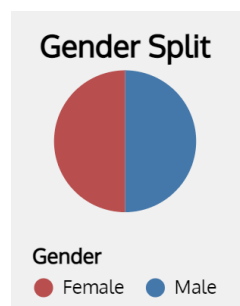


Figure 3 Pie chart to display gender breakdown of athletes for a specific discipline

3. Total Number of Athletes

This area chart (Figure 4) displays number (quantitative) of athletes (categorical) competing at World Cups over time (ordinal), via area marks, colour channel and height of area. A smaller area chart is displayed underneath to allow for brushing over time, and linking is used for selection of continents displayed. This allows the user to analyse trends of athletes competing over time.

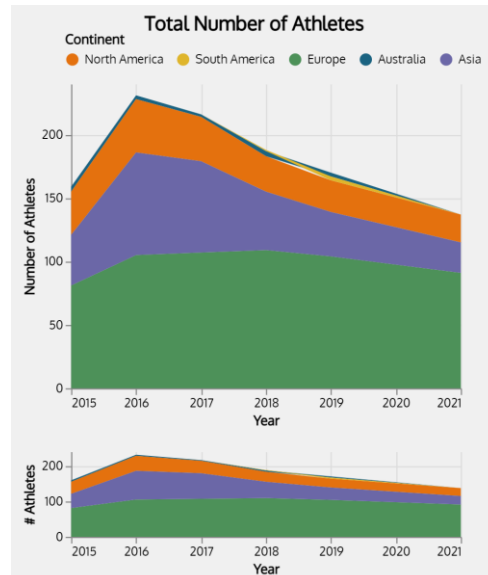


Figure 4 Area chart depicting total number of athletes participating in World Cups over time (2015-2021)

4. Athlete Rankings

This ranked bar chart (Figure 5) uses line marks and length channel to show number of points (quantitative) the top 20 athletes (horizontal position along framed common scale, nominal) have accumulated from competing. The colour channel is used to contrast female and male (categorical) competitors. The chart is sorted in descending order and a filter can be selected to display either female, male or both. This enables users to identify and compare the best athletes as described by annotations and text.

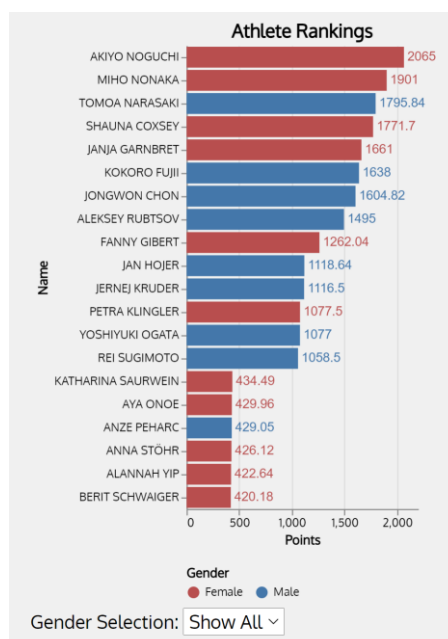


Figure 5 Bar chart illustrating the top 20 athlete point rankings for each discipline

5. Medal Total

This line chart (Figure 6) displays medal total (quantitative) of each country's national team (categorical) over time (ordinal). A point mark is used with line connections, where colour channel of the line indicates the continent the country belongs to. Slightly different saturations of continent hue are used to differentiate between countries from the same continent. Linking of the legend is used to allow users to highlight specific countries. This enables used to find trends and peaks for each country, and compare performance of each country.

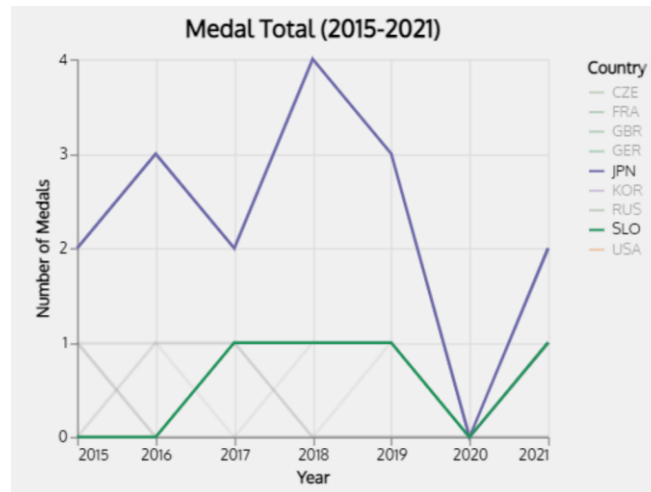


Figure 6 Line chart of medal total (2015-2021) which shows performance of each country's national team

6. Medal Tally

This stacked bar chart (Figure 7) illustrates a medal tally breakdown (line mark, length channel, quantitative) for each country (vertical position along framed common scale, nominal). Intuitive colours are used to represent the three categories of medal: Gold, Silver and Bronze. The countries are ordered in descending order and bar glyphs are ordered so that the bars are stacked in order of medal importance. Linking via the legend is also enabled. This allows users to compare countries and identify individual medal contributions.

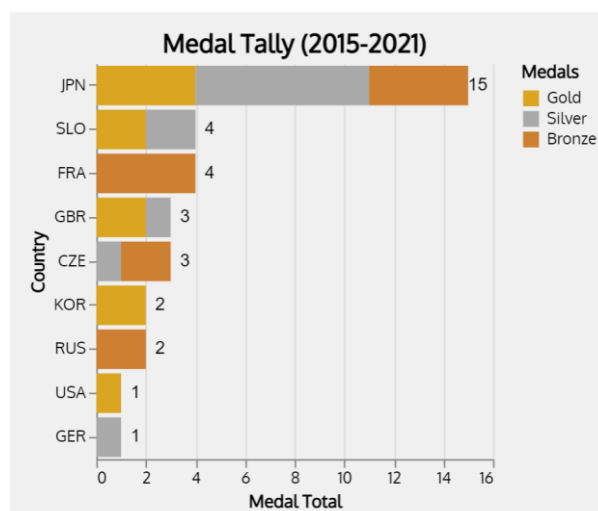


Figure 7 Stacked bar chart displaying the number of medals and type of medal each country has won

Design

Layout

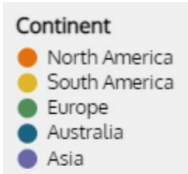
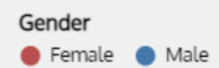

The vertical scrolling layout of the dashboard has a balanced layout and whitespace, and symmetrical layout. It is split horizontally using PureCSS, where some sections are 1:1 or 1:2. These sections were indicated using Gestalt principles of enclosure (by bounding elements in a box with a non-distracting background, and under same heading) and proximity (elements were grouped close together). Vertical sightlines are created via bounding boxes and text. Horizontal sightlines are indicated by enclosure and by aligning elements in HTML dividers.

Figure-Ground

The visual centre of dashboard is the map, which is the biggest element, centred near towards the top of the dashboard. Other visualisations are also comparatively large and coloured, so that they remain in the figure. Headings and chart titles are large and coloured to also allow them to stand out. Narrative text is also large, with some words bolded and coloured to draw attention. Smaller, lighter fonts are used for chart labels, annotations and other less important ground elements. Filtering and linking also assist with displaying elements on demand, further illustrating figure-ground.

Colour

Aesthetic and intuitive colour hues from the Paul Tol's colour schemes (2021) were used to represent country, gender and medal categorical attributes.

Continent 	North America	#e4710e
	South America	#dfb52b
	Europe	#4d9159
	Australia	#1a6381
	Asia	#6b67a7
Gender 	Female	#b84e4e
	Male	#4477AA
Medals 	Gold	#DAA520
	Silver	#A9A9A9
	Bronze	#cd7f32

These colours were kept consistent throughout, wherever a category is mentioned in a chart or text. The background was a tiled image (Figure 8) and was edited so the holds match colour hue of each continent. Light grey boxes are used to 'box' sections together, following the Gestalt principle of Enclosure. Black was used for text, and hue or saturation varied with importance of the text.



Figure 8 Tiling background of climbing holds (VectorStock, 2021)

These colours were checked for colour-blindness using a simulator (Wickline, 2001), depicted in Figure 9. Even with severe red-green blindness, different categories can be distinguished via different hues and shades. The red from the pie chart versus the green from the area chart maybe hard to distinguish, but they are encoding different attributes from separate data.

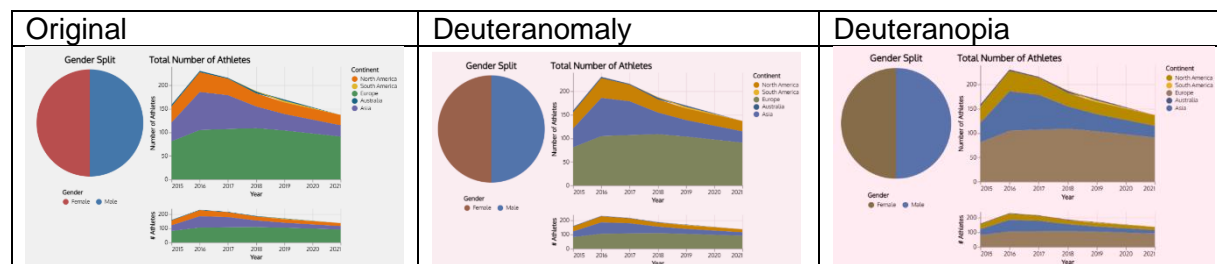


Figure 9 Visualising dashboard with different colour blindness lens

Typography

A Google sans serif typeface, Oxygen (Google Fonts, 2021), was chosen based on aesthetics and readability. A hierarchy was used to make the visualisation readable by varying size, weight, font style and colour when required. Font size was based off a percentage of the containing block. The heading (300%) and subheadings (250%, 175%) are large in size, text (100%) was average-sized, visualisation headings (16pt) and visualisation annotations/text was smaller (11pt).

The title is centre aligned, and headings, informative text and annotations are left aligned for readability. Narrative text is also kept to less than 10 words per line (via padding) with line spacing for readability. Annotations and text were laid out so that nothing was overlapping.

Storytelling

Genres of annotated chart and partitioned poster were used for the dashboard (Figure 1). Storytelling text (Figure 10) is scattered throughout the dashboard to maintain narrative and explain visualisations. Tooltips, annotations, brushing, linking and filtering were added onto visualisations to help the user read and enjoy the data.

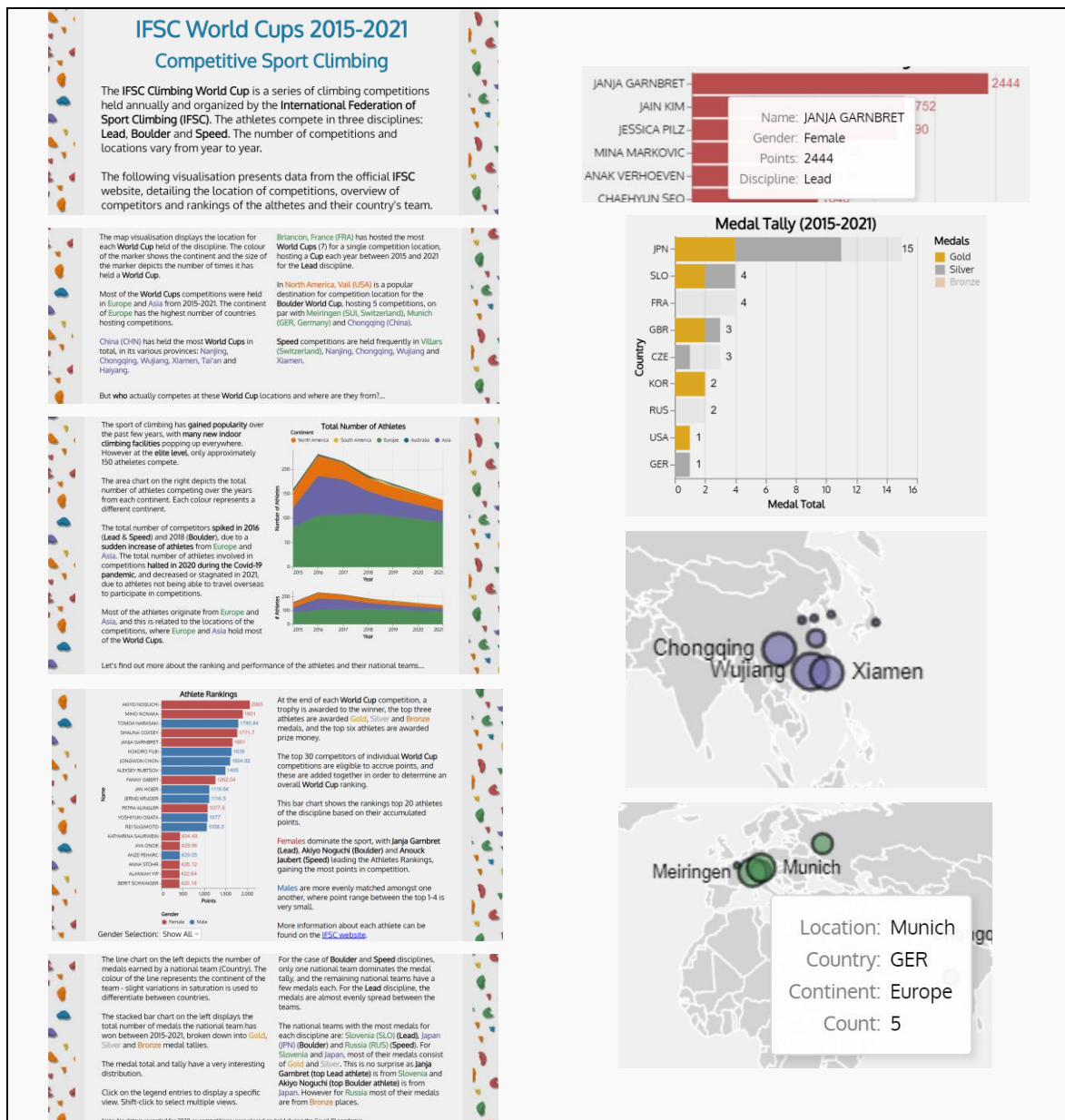


Figure 10 Text (left), tooltips and annotations (right) presented that explain visualisations and provide narrative

A button filter for each discipline (Figure 11) is used at the top of the dashboard, increases interactivity, as well as provides 'details on demand'. When selected, the button colour is changed to purple until another event happens.

Select a discipline to display:

Lead

Boulder

Speed

Displaying Boulder Data

Figure 11 Interactive element for user to filter between Lead, Boulder and Speed disciplines to aid narrative

Bibliography

Google Fonts (2021). *Oxygen – Google Fonts*. Retrieved 21 September 2021, from <https://fonts.googleapis.com/css2?family=Oxygen&display=swap>

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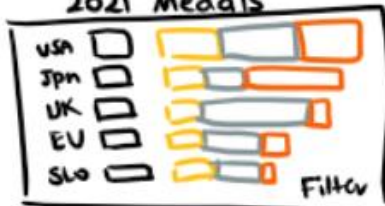
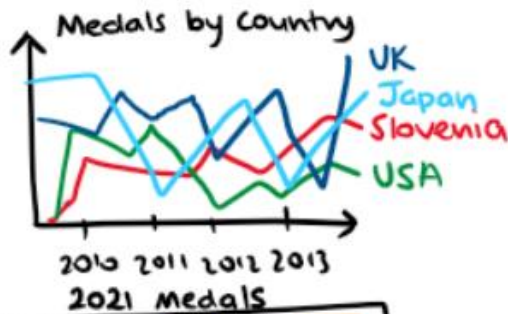
Tol, P. (2021). *Colour schemes and templates*. Retrieved 20 September 2021, from <https://personal.sron.nl/~pault/#sec:qualitative>

VectorStock (2021). *Holds for Rock Climbing Vector* [Image]. Retrieved 20 September, from <https://cdn.vectorstock.com/i/1000x1000/45/07/holds-for-rock-climbing-vector-21934507.webp>

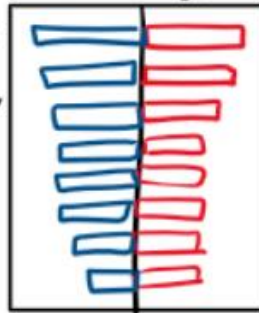
Vega-Lite. (2021). *Example Gallery | Vega-lite*. Retrieved 12 September 2021, from <https://vega.github.io/vega-lite/examples/>

Wickline, M. (2001). *Color Blindness Simulator*. Retrieved 12 September 2021, from <https://www.color-blindness.com/coblis-color-blindness-simulator/>

SHEET 1 IFSC World Cups IDEAS

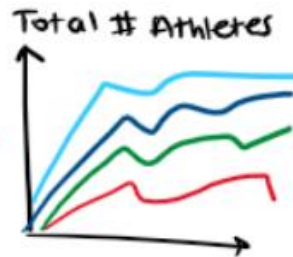


Filter by
Lead
Boulder
Speed



Top Athletes

1.		~ 000
2.		~ 000
3.		~ 000
4.		~ 00



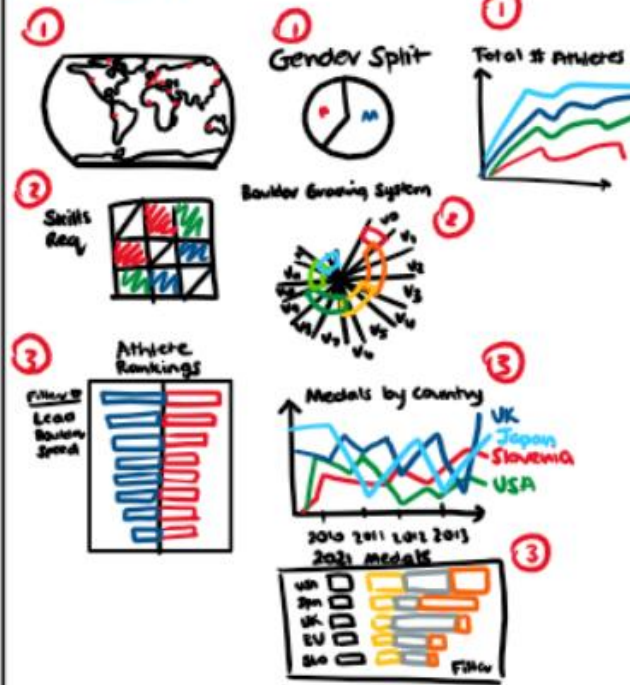
Gender Split



Boulder Grading System



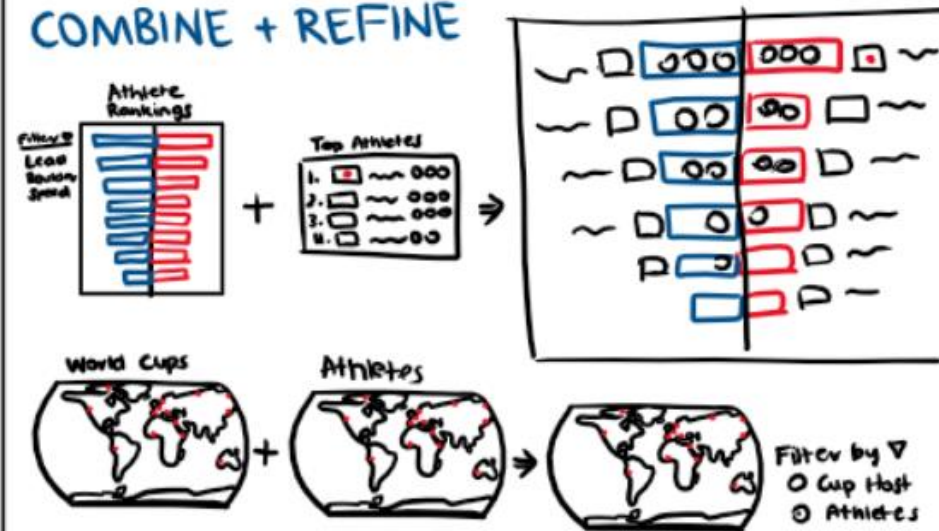
FILTER



CATEGORISE

- World Cup Overview
 - ↳ locations/hosts
 - ↳ athletes (where + how many)
 - ↳ gender split
- Requirements for Sports Climbing
 - ↳ physical traits of a climber
 - ↳ boulder/lead grading system + rules
 - ↳ speed (time)
- World Cup Results
 - ↳ athlete rankings 2021
 - ↳ country medals 2021
 - ↳ country ranking over time

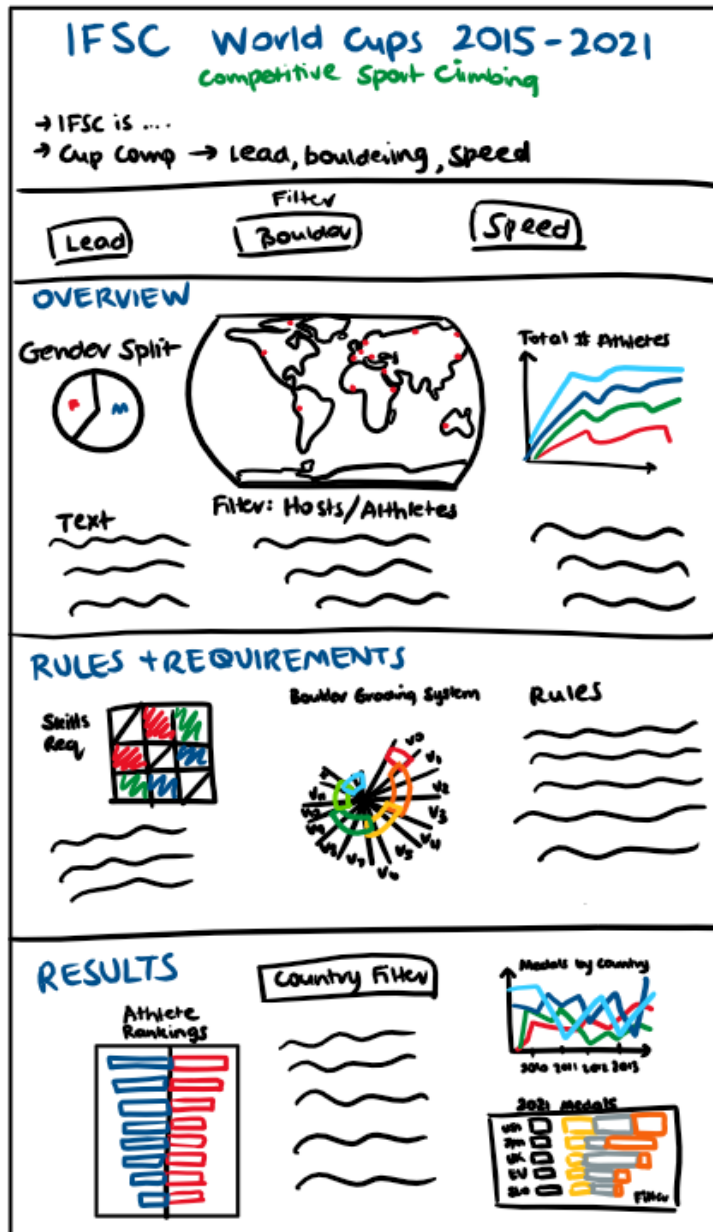
COMBINE + REFINE



QUESTIONS

- is the narrative clear?
- are the vis achievable?
- how can I use interactivity to improve storytelling

SHEET 2 LAYOUT



FOCUS



Filters between hosts & athletes

Map is visual centre

↳ shows the extent of competitive sport climbing over 2015-2021

↳ many different countries/athletes/disciplines

↳ very visually interesting

↳ size of dot → # athletes / # times hosted

↳ colour of dot → continent

Overview / Rules + Requirements / Results

↳ sections breakdown is into smaller more manageable pieces

↳ user can focus on parts

DISCUSSIONS

→ vertical scroll provides **visual order** and allows user to **focus** on each section individually

→ **ample space** for storytelling

→ **balanced layout** & **whitespace**

→ **simple interactive** elements

→ boulder grading polar chart may be **difficult to implement** in VegaLite

OPERATION

Filter between 3 main disciplines

↳ lead

↳ boulder

↳ speed

← click on 1

→ filter applied

→ affects gender split, map, total # athletes, athlete rankings, country medals / rankings.

Filter for country in results section

→ affects athlete rankings, medal country / rankings.

META INFORMATION

Title: IFSC World Cups 2015-2021

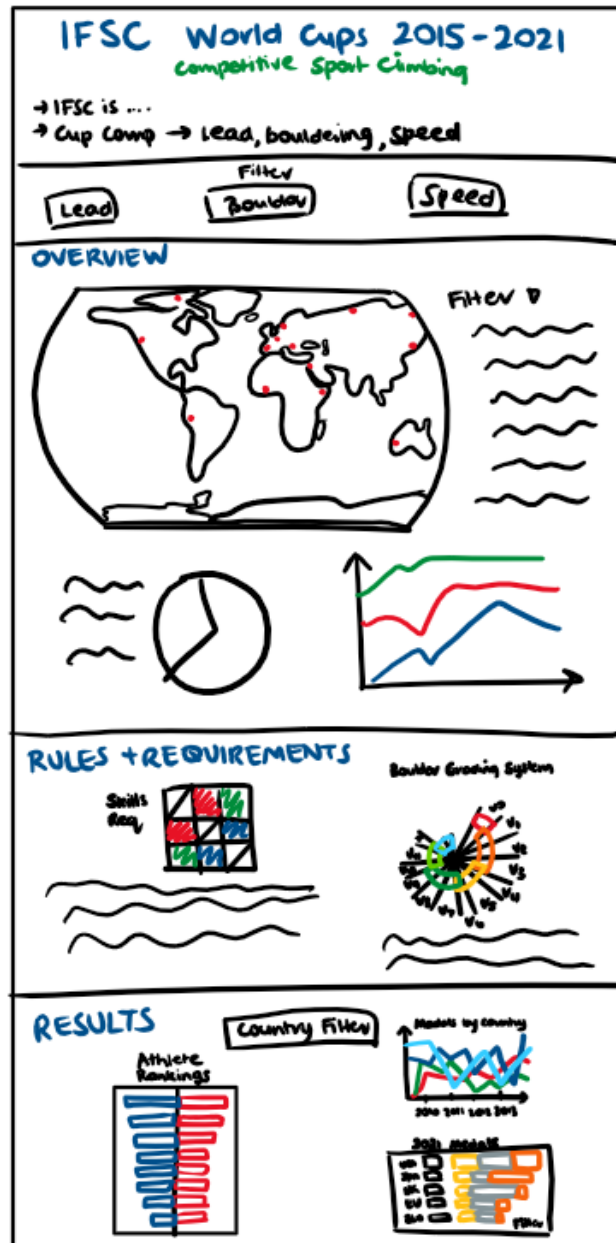
Author: Elizabeth Chai

Date: 12/09/21

Sheet: 2

Task: Draft

SHEET 3 LAYOUT



FOCUS



Filters between
hosts & athletes

Map is visual centre

↳ shows the extent
of competitive sport
climbing over
2015-2021

↳ many different
countries/athletes/
disciplines

↳ very visually
interesting

↳ size of dot → # athletes/
times hosted

↳ colour of dot → continent

Overview / Rules + Requirements /
Results

↳ sections breakdown vis into
smaller more manageable pieces

↳ user can focus on parts

DISCUSSIONS

→ larger map allows for better visual
centre + attention

→ two column layout causes a longer
vis → more scrolling + whitespace

→ balanced & symmetrical layout

→ simple interactive elements

→ layout easy to code

OPERATION

Filter for country in results
section

→ affects athlete rankings,
medal country / rankings.

Filter between 3 main disciplines

↳ lead

↳ boulder

↳ speed

← click on 1

→ filter applied

→ affects gender split, map,
total # athletes, athlete
rankings, country medals/
rankings.

META INFORMATION

Title: IFSC World Cups 2015-
2021

Author: Elizabeth Chai

Date: 12/09/21

Sheet: 3

Task: Draft

SHEET 4 LAYOUT

IFSC World Cups 2015-2021

competitive Sport Climbing

→ IFSC is ...
→ Cup Comp → Lead, bouldering, Speed

Filter
Lead
Boulder
Speed

OVERVIEW



RULES + REQUIREMENTS



RESULTS



FOCUS



Filters between
hosts & athletes

Map is visual centre

↳ shows the extent
of competitive sport
climbing over
2015-2021

↳ many different
countries/athletes/
disciplines

↳ very visually
interesting

↳ size of dot → # athletes/
times hosted

↳ colour of dot → continent

Overview / Rules + Requirements /
Results

↳ sections breakdown vis into
smaller more manageable pieces

↳ user can focus on parts

↳ left/right lay out gives more
emphasis to overview section

OPERATION

Filter between 3 main disciplines

↳ lead
↳ boulder
↳ speed

← click on 1

⇒ filter applied

→ affects gender split, map,
total # athletes, athlete
rankings, country medals/
rankings.

Filter for country in results
section

→ affects athlete rankings,
medal country / rankings.

DISCUSSIONS

→ map is ~~no longer in visual
centre~~

→ ~~harder to fit~~ 4 vis charts across
landscape window & make it look
nice

→ a ~~lot of whitespace~~ near title

→ layout very ~~clean~~

META INFORMATION

Title: IFSC World Cups 2015-
2021

Author: Elizabeth Chai

Date: 12/09/21

Sheet: 4

Task: Draft

SHEET 5 FINAL LAYOUT + NOTES

TYPOGRAPHY

- sans-serif
- caps + bold + big for title
- medium + bold for subtitles/subheadings
- small + desaturated colour for annotations + other text + tooltips

COLOURS

- warm → female
- cool → male
- colour hues picked for countries
- ↳ maintained throughout vis

TEXT/ANNOTATIONS

- added to describe + explain graphs & for narrative

TOOLTIPS

- used throughout vis to provide more detail on hover

VISUALISATION

- to be completed using HTML/CSS/Javascript & VegaLite in VSCode/Google Chrome

IFSC World Cups 2015-2021

competitive Sport Climbing

- IFSC is ...
- Cup Comp → Lead, bouldering, speed

Lead Bouldering Speed

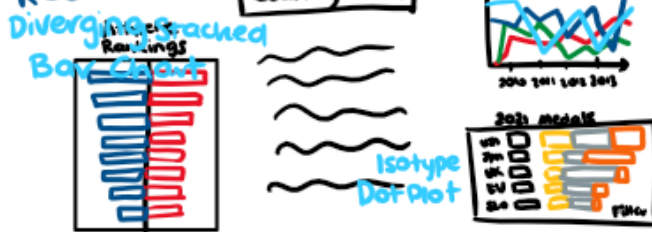
OVERVIEW



RULES + REQUIREMENTS



RESULTS



FOCUS

- shows the extent of professional / comp sport climbing globally
- IFSC is a prominent international governing body for sport climbing

FILTERS + LINKING

- interactive elements to allow filtering + highlighting + button / drop down menu:
- ↳ discipline (lead, boulder, speed)
- ↳ country for Results section

COMPATABILITY

- laptops, monitors + tablets

DEPENDENCIES & ESTIMATES

- data pre-processing
 - ↳ time: 1-2 hrs
 - ↳ effort: medium
 - ↳ software: Excel
- create visualisations
 - ↳ time: 5-8 hrs
 - ↳ effort: high
 - ↳ software: VS Code/Chrome
- create/arrange dashboard & add annotations
 - ↳ time: 2-3 hrs
 - ↳ effort: medium
 - ↳ software: VS Code/Chrome
- cleaning up vis
 - ↳ time: 1-2 hrs
 - ↳ effort: low
 - ↳ software: VS Code/Chrome

META INFORMATION

Title: IFSC World Cups 2015-2021

Author: Elizabeth Chai

Date: 12/09/21

Sheet: 5

Task: Draft

DATASETS

- IFSC Comps + Rankings
<https://www.ifsc-climbing.org/index.php/world-competition/ranking>
- Analysis of Climbing Techniques
<https://www.naftaliharris.com/blog/climbing-statistical-analysis/>
- Comparison of Climbing Ranking
<https://www.sciencedirect.com/science/article/pii/S1728869X19300723>

TIMELINE

Session 1: 14/09/21 Tues Wk 8

- ↳ data-processing
- ↳ create vis

Session 2: 21/09/21 Tues Wk 9

- ↳ continue with vis
- ↳ create dashboard + cleanup

Due: 18/10/21 Mon Wk 12