

Rndm Ftbl Tm Pckr

Randomise your team members

Add name

☐ Striker
☐ Defender
☐ Goalie
☐ Mid-Fielder
☐ Winger

Add position

Team Names

N-a-side

Team 1

TEAM NAME

Nicola

Defender

x

Liz

Goalie

x

Arthur

Striker

x

David

Mid-Fielder

x

Kye

Winger

x

Generate Teams

Ellie

Striker

x

Nicola

Defender

x

Kye

Winger

x

David

Mid-Fielder

x

Jonny

Goalie

x

Daniel

Mid-Fielder

x

Arthur

Striker

x

Liz

Goalie

x

Paul

Winger

x

Oli

Defender

x

Team 2

TEAM NAME

Jonny

Goalie

x

Ellie

Striker

x

Oli

Defender

x

Daniel

Mid-Fielder

x

Paul

Winger

x

Footer - email? - website? - github? - codepen?

Notes:

1. An input for the user to enter a name, with submit button to add the name to the list below in the middle
2. Radio buttons to add a position to the name space, there can only be 2 of each position
3. Advanced choices: Randomly choose a type of teamname - ie Animals, Planets, or Birds? and Also change the amount of people in a team
4. The initial listing of the inputted names, there must be 10. When there are 10 names, click generate teams button which will then render the names randomly on each side of and also generates a name for the team

Problems:

1. The team generator isn't exactly that random, because the user gets to choose the position, and if there is only 2 per team then they'll know basically who'll be going on each side, it won't be random!! A Solution could be that the app randomly chooses the position of the player. Not a user choice!
2. Too many buttons? Not very clear, too many clicks before you get the result you want. Maybe you just want to get there quicker!