Curriculum Vitae

Personal Information

Name : Abhiyush Shrestha

Date of Birth : 14th November 1995

Place of Birth : Kathmandu, Nepal

Address : Bagbazar-28, Kathmandu, Nepal
Contact no : +977-9840093931, 01-4245869
E-mail : abhiyush9858@gmail.com

Objective

To gain employment with a company that offers me a consistently positive atmosphere to learn new skills and technologies and implement them for the betterment of the business.

Academic Qualifications

2013 – Present	Kathmandu Engineering College, Kathmandu, Nepal	Semester: % (Scholarship)
	Bachelor in Computer Engineering	1 st : 77.65% (awarded)
		2 nd : 89.53% (awarded)
		3 rd : 78.74% (awarded)
		4 th : 82.11%
		5th: 78.51% (awarded)
		6 th : 79.15% (awarded)
		7 th : 80.36%
2011 - 2013	A.V.M Higher Secondary School, Lalitpur, Nepal	77.13%
	Higher Secondary Education Board (HSEB) (+2) Science	First Division with Distinction
2011	AVANTA GALAKTA NA I	02.120/
2011	A.V.M Higher Secondary School, Lalitpur, Nepal	83.13%
	School Leaving Certificate (S.L.C)	First Division with Distinction

Technical Skills

Programming languages: C, C++, R (Basic), Java (Basic)

Web development: HTML, CSS, JavaScript (Basic), PHP (Currently learning on use basis)

Database: MS-SQL, MySQL

Course work: Basic knowledge on Software Engineering, Database Management System, Data

Mining and other various academic inclusions

Other tools: Photoshop, MS - Word, PowerPoint, Excel

Academic Projects

Telecommunication Data Analysis and Visualization (Major project | 4th year)

Language used: PHP, HTML, CSS, JavaScript, R, MySQL, D3,js Description: Predicting customers who are likely to be churn

Customer segmentation

Android Bluetooth Chat (Minor project) (Minor project | 3rd year)

Language used: Java Platform: Android

Description: This app allows users to make two way communication via text messages that are within a

Bluetooth range

This app has an ability to register new users, login, store chat history, discovery of device and

connecting with nearby devices

Mini Board game (Snakes and Ladders) (2nd year)

Language used: C/C++

Description: The game was in single and double player mode (Computer acts as one player in single player

mode)

The user can interact using either keyboard or mouse

Graphics was used to make the game more interactive and user friendly

Bank Management System (1st year)

Language used: C

Description: This system allows to maintain user's account, create new account, deposit/withdraw cash,

update/delete account and view reports

Work Experience

Grow By Data

Cloud Analyst

15th February, 2017 - till date

Personal qualities

- Hardworking
- Willingness to learn new things
- Quick learner
- Work cooperatively as a team
- Can work under high pressure

Language skills

Nepal Bhasa : Fluent Nepali : Fluent English : Fluent

Hindi : Conversational

Awards and Achievements

- Scholarship awarded for certain semesters of Bachelors in Computer Engineering
- Certificate of participation for Workshop on Data Analysis using Python at IT Training Nepal

References

Er. Kunjan Amatya

Institution: Kathmandu Engineering College, Kathmandu

Designation: Senior Lecturer/Dy. HOD (Computer Engineering Department)

Contact No.: +977-9841434939