Aashish Karki

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EDUCATION

Bachelor of Information Management St. Xavier's College Oct 2013 to present

GPA: 3.56

+2 Glacier International College Jul 2011 to Apr 2013

Percentage: 72

SLC Spangle Boarding High School Mar 2011

Percentage: 77

KEY SKILLS

Advanced knowledge in Java, C, SQL, PHP, HTML, CSS, JavaScript, Unity

- Advanced knowledge in MS Office Suite (MS Word, MS PowerPoint, MS Excel, etc.)
- Knowledge in use of NetBeans IDE, WordPress, Android Studio, Intellij IDE
- Basic knowledge on Arduino programming
- Strong communication skills, data management, fast learner, skilled multitasker, analytical and critical thinker

PROJECTS UNDERTAKEN

- Number's Game: Unity
 - Highly based on classic instant 2048 game with a twist of its own.
 - Objective is to swipe and get high score by adding numbers but there should be at least one prime number
- Nirvik Travels and tours: Php Website
 - Travel and tours information Content management system(CMS) via Wordpress
- Personal Routine: Android application
 - Facilitates to keep track of things of the users
- Sonam Store: Customer Management System
 - Profile based application that records regular transactions and loans
 - Developed using Java programming language
- Undergraduate Summer Project: Xavier Diaries Server
 - Host database, website, and files for query from android and desktop application
 - Raspberry Pi was used
- Undergraduate Summer Project: Xavier Diaries Android Application
 - Facilitates to view and upload events, notes uploaded by teachers
 - Facilitates communication between fellow students via a chat room
- Undergraduate Summer Project: Xavier Diaries website
 - Facilitates the students to upload and view assignments, view events, and communicate with each other

- Facilitates the teachers to upload notes, assignments, events

• Khula Akash: Android application

- Facilitates weather notification
- Use of database and well-defined user interface

• College Project: Kode Kickers website

- Online web tutorial site for learning various programming languages
- Features such as weekly quiz, ranking based on the result of the quiz, and a section for question and answer for individual languages

• College Project: Digital Clock

- A digital clock system that facilitates alarm system
- Developed using Java programming language

• College Project: Hangman game

- A hangman game that consists of categories to play and score keeping
- Developed using C programming language

HONORS AND AWARDS

• Academic scholarship for third semester (St. Xavier's College)

PARTICIPATIONS

• Raspberry Pi orientation programme organized by Robotics Association of Nepal

REFERENCES

- Bal Krishna Subedi, Faculty member, Department of Computer Science, St. Xavier's College
- Jeetendra Manandhar, Faculty member, Department of Computer Science, St. Xavier's College