

Images_coloration_python

October 1, 2021

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[ ]: %reset -f
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[ ]: # PART 1 - IMPORTING PYTHON LIBRARIES AND MOUNTING DRIVE
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import cv2
from google.colab.patches import cv2_imshow
import numpy as np
from numpy import genfromtxt
import pandas as pd
import csv
import os, math
from scipy import ndimage
import matplotlib
import matplotlib.pyplot as plt
import matplotlib.image as mpimg
from google.colab import drive

#Mounting Google Drive to access files
drive.mount('/content/drive', force_remount=False)
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Mounted at /content/drive

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[ ]: # PART 2 - LOADING IMAGE
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path_base = '/content/drive/MyDrive/Internship Burapha University/#Urban_
↳Cooling - Manuel/6. Results/Image_1'

# Loading canals and forests positions from csv file
px_to_remove = 32 #Cropping matrix
mat_position_to_crop = np.loadtxt(open(path_base + '/4. Combinated images and_
↳matrixes/Image_1_combination_clean.csv', "rb"), delimiter=",", skiprows=1)
mat_position = mat_position_to_crop[0:len(mat_position_to_crop)-px_to_remove, 0:
↳len(mat_position_to_crop[0])-px_to_remove]
rows_number, columns_number = len(mat_position), len(mat_position[0])

# Re-associating the correct number to each class knowing 1 = city, 2 = canal,
↳3 = rest
mat_position[mat_position == 2] = 1
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mat_position[mat_position == 6] = 2
mat_position[mat_position == 4] = 3
mat_position[mat_position == 0] = 1

# Loading image
original_img = cv2.imread(path_base + '/1. Original Image/Image 1.jpg')[0:
    ↪rows_number, 0:columns_number]
imgR = cv2.imread(path_base + '/1. Original Image/Image 1.jpg')[0:rows_number,
    ↪0:columns_number]
imgG = cv2.imread(path_base + '/1. Original Image/Image 1.jpg')[0:rows_number,
    ↪0:columns_number]
imgB = cv2.imread(path_base + '/1. Original Image/Image 1.jpg')[0:rows_number,
    ↪0:columns_number]
width,height,nb_colors = original_img.shape
img = np.zeros((width,height,nb_colors))
index_save = 0 #index to save results at the end of this code without erasing
    ↪previous results

# Extraction of R G B channels
# Set blue and green channels to 0
imgR[:, :, 0] = 0          # X,Y,Z      # 0=blue, 1=green, 2=red
imgR[:, :, 1] = 0

# Set blue and green channels to 0
imgG[:, :, 0] = 0
imgG[:, :, 2] = 0

# Set red and green channels to 0
imgB[:, :, 1] = 0
imgB[:, :, 2] = 0

# Image reconstruction
img[:, :, 0] = imgB[:, :, 0]
img[:, :, 1] = imgG[:, :, 1]
img[:, :, 2] = imgR[:, :, 2]

# Creating a folder for the results and defining the path
path_result = path_base + '/5. Post-Processed images'
list = os.listdir(path_result)
nb_folders = len(list) #We take a look at the number of tests already existing
    ↪in the destination folder
folder_name = 'Display_' + str(nb_folders+1) #We assign a new number to the
    ↪current test
index = 1
os.mkdir(path_result + '/' + folder_name)
path_display = path_result + '/' + folder_name

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# Saving RGB channels into the previous folder
dR = pd.DataFrame(imgR[:, :, 2])
dR.to_csv(path_display + '/R.csv', header=False, index=False)
dG = pd.DataFrame(imgG[:, :, 1])
dG.to_csv(path_display + '/G.csv', header=False, index=False)
dB = pd.DataFrame(imgB[:, :, 0])
dB.to_csv(path_display + '/B.csv', header=False, index=False)

# Plot original image and RGB channels just to show we can successfully extract
↳ them
cv2_imshow(original_img)
cv2_imshow(imgR)
cv2_imshow(imgG)
cv2_imshow(imgB)
#cv2_imshow(img)
cv2.waitKey()

print('Matrix dimensions =', rows_number, 'x', columns_number)

# Plot prediction matrix
my_data_to_crop = genfromtxt(path_base + '/4. Combined images and matrixes/
↳ Image_1_combination_clean.csv', delimiter=',')
my_data = my_data_to_crop[0:rows_number, 0:columns_number]
my_data[my_data == 2] = 1
my_data[my_data == 6] = 2
my_data[my_data == 4] = 3
my_data[my_data == 0] = 1
plt.imshow(my_data, interpolation='nearest')
plt.show()

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[]: #PART 3 - URBAN COOLING SCIENTIFIC DATA USED IN THIS STUDY

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#Canals temperature diminution:
#0-30m: 1.2°C

#Forests temperature diminution:
#Remaining forest:          #Street trees:          #Isolated trees:
#(more than 5 trees)        #(from 2 to 5 trees)    #(0 to 2 trees)
#0-50:    1.32°C            #0-50:    1.01°C            #0-50:    0.58°C
#50-100:  1.14°C            #50-100:  0.94°C            #50-100:  0.52°C
#100-150: 0.57°C            #100-150: 0.73°C            #100-150: 0.22°C
#150-200: 0.30°C            #150-200: 0.24°C            #150-200: 0.02°C
#200-250: 0.16°C            #200-250: 0°C               #200-250: 0°C
#250-300: 0.13°C            #250-300: 0°C               #250-300: 0°C
#Average reception of carbon dioxide (CO2) per tree: 21 kg/year

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#Average tree surface in Bangkok: 60.73m2 based on a study on the three most
↳ common tree species in Bangkok:
#Polyalthia longifolia Sonn          (representing 15.7% of Bangkok trees) ->
↳ Average diameter = 2.7432m -> Average surface = 5.91m2
#Mangifera indica L.                (representing 13.0% of Bangkok trees) ->
↳ Average diameter = 10m -> Average surface = 78.74m2
#Pithecellobium dulce (Roxb.) Benth. (representing 5.4% of Bangkok trees) ->
↳ Average diameter = 15m -> Average surface = 176.71m2
#Considering these are the only species of trees in Bangkok, 15.7% becomes 46.
↳ 04%, 13.0% becomes 38.12%, 5.4% becomes 15.84%
#Average surface of a tree in Bangkok according to this data: ((46.04/100)*5.
↳ 91)+((38.12/100)*78.74)+((15.84/100)*176.71) = 60.727516 m2

# Defining sizes of "circles" to color around forest and canal areas respecting
↳ ri+1 > ri
R_rf = np.array([50, 100, 150, 200, 250, 300],ndmin=2)    #"rf" for remaining
↳ forest
R_st = np.array([50, 100, 150, 200, 250, 300],ndmin=2)    #"st" for street trees
R_it = np.array([50, 100, 150, 200, 250, 300],ndmin=2)    #"it" for isolated
↳ trees
R_ca = np.array([30],ndmin=2)                               #"ca" for canals

# Defining temperature diminution influence of each forest and canal "circle"
T_rf = np.array([1.32, 1.14, 0.57, 0.30, 0.16, 0.13],ndmin=2)
T_st = np.array([1.01, 0.94, 0.73, 0.24, 0.00, 0.00],ndmin=2)
T_it = np.array([0.58, 0.52, 0.22, 0.02, 0.00, 0.00],ndmin=2)
T_ca = np.array([1.2],ndmin=2)

# Defining the average tree surface and its carbon reception
surface_tree = 60.73 #Tree surface in m2
carbon_tree = 21     #Reception of carbon dioxide (CO2) per year and per tree

# Defining a scale between meters and pixels
scale = 1668/200 #200m = 1668 pixels

print('Done')

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Done

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[ ]: # PART 4 - FINDING CLUSTERS

# Finding clusters in position matrix
def find_clusters(array, width, height):
    clustered = np.empty_like(array)
    unique_vals = np.unique(array)
    cluster_count = 0
    print(unique_vals)

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labelling = np.zeros((len(unique_vals),width,height)) #labelling = 3D
↳array, each level [n,:,:] containing all pixel positions and associated
↳cluster number of class number n
#City class number = 1, Canal class number = 2, Forest class number = 3
for val in unique_vals:
    labelling[int(val-1)], label_count = ndimage.label(array == val)
    for k in range(1, label_count + 1):
        clustered[labelling[int(val-1)] == k] = cluster_count
        cluster_count += 1
return clustered, cluster_count, labelling, len(unique_vals)

clusters, cluster_count, cluster_position, val_number =
↳find_clusters(mat_position, width, height)
print("Found {} clusters:".format(cluster_count))
ones = np.ones_like(mat_position, dtype=int)
cluster_sizes = ndimage.sum(ones, labels=clusters, index=range(cluster_count)).
↳astype(int)
com = ndimage.center_of_mass(ones, labels=clusters, index=range(cluster_count))

# Creating a matrix to collect information about the size and position of
↳center of the different clusters #cluster_count = nb of clusters
Clust = np.zeros((cluster_count,4))
for i, (size, center) in enumerate(zip(cluster_sizes, com)):
    print("Cluster #{}: {} elements at {}".format(i, size, center))
    Clust[i,0] = i
    Clust[i,1] = round(size)
    Clust[i,2] = round(center[0]) #horizontal coordinate of center of cluster
    Clust[i,3] = round(center[1]) #vertical coordinate of center of cluster
Clust = Clust.astype(int)

# Saving pixel position inside the clusters under csv matrixes
for l in range(0, val_number):
    dcluster_position = pd.DataFrame(cluster_position[l,:,:])
    dcluster_position.to_csv(path_display + '/cluster_position_' + str(l+1) + '.
↳csv',header=False, index=False)

# Creating a matrix with the same dimension of the prediction matrix with the
↳number of the corresponding cluster on each pixel
which_clust = np.zeros((width,height))

# Creating an array with the number of cluster for dimension to explicit what
↳class is associated to this cluster
max_city = int(np.amax(cluster_position[0,:,:]))
max_canal = int(np.amax(cluster_position[1,:,:]))
max_forest = int(np.amax(cluster_position[2,:,:]))
max_tot = max_city + max_canal + max_forest

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which_class = np.zeros((max_tot))
print('\nThere are:\n',max_city,'cluster(s) of city\n', max_canal,'cluster(s) of canals\n', max_forest,'cluster(s) of forests')

# Filling the previous two matrixes
for a in range(1, max_city+1):
    which_clust[cluster_position[0,:,:] == a] = a-1
    which_class[a-1] = 1 #city
for b in range(1, max_canal+1):
    which_clust[cluster_position[1,:,:] == b] = max_city+b-1
    which_class[max_city+b-1] = 2 #canal
for c in range(1, max_forest+1):
    which_clust[cluster_position[2,:,:] == c] = max_city+max_canal+c-1
    which_class[max_city+max_canal+c-1] = 3 #forest

# Adding to the Clust matrix the associated class number to each cluster and displaying this matrix
which_class = which_class.astype(int)
Clust = np.concatenate((Clust,which_class[:,None]),axis=1)
print('\nThe following matrix shows the number of the cluster, its size, its center x and y positions and its associated class:\n', Clust)
print('assuming 1 = city, 2 = canal, 3 = forest')

# Saving the matrix with the number of the corresponding cluster on each pixel
dwhich_clust = pd.DataFrame(which_clust)
dwhich_clust.to_csv(path_display + '/which_clust.csv',header=False, index=False)

# For Part 6, defining which temperature diminution value to use according to the forest area size (isolated tree or street trees or remaining forests)
which_coef = np.ones((width, height))

# Studying the size of the clusters
for k in range(0, cluster_count):
    if (Clust[k,4] == 3): #If the cluster is a cluster of forest
        clust_size_sqrt = round((200/1668)*np.sqrt(Clust[k,1]))
        clust_size = np.square(clust_size_sqrt)
        surface_tree = 60.73 #Tree surface in m2
        nb_tree = float(round(10*float(clust_size/surface_tree))/10) #Truncating the float number to 1 significant digit

        # Deciding which temperature diminution value to use for each pixel depending of the size of its cluster
        if (nb_tree > 5):
            which_coef[which_clust == k] = 1
        if (2 <= nb_tree <= 5):
            which_coef[which_clust == k] = 2

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    if (0 < nb_tree < 2):
        which_coef[which_clust == k] = 3
which_coef = which_coef.astype(int)

# Saving the previous matrix
dwhich_coef = pd.DataFrame(which_coef)
dwhich_coef.to_csv(path_display + '/which_coef.csv',header=False, index=False)

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[1. 2. 3.]

Found 63 clusters:

Cluster #0: 2067678 elements at (664.1320998724173, 1447.2088835882569)
Cluster #1: 3 elements at (0.0, 598.0)
Cluster #2: 3 elements at (0.0, 606.0)
Cluster #3: 3 elements at (14.0, 598.0)
Cluster #4: 3 elements at (14.0, 606.0)
Cluster #5: 2 elements at (15.0, 0.5)
Cluster #6: 2 elements at (15.0, 12.5)
Cluster #7: 1 elements at (18.0, 63.0)
Cluster #8: 2 elements at (20.0, 0.5)
Cluster #9: 2 elements at (20.0, 12.5)
Cluster #10: 1 elements at (22.0, 63.0)
Cluster #11: 2 elements at (25.0, 12.5)
Cluster #12: 2 elements at (30.0, 12.5)
Cluster #13: 2 elements at (57.0, 48.5)
Cluster #14: 2 elements at (62.0, 48.5)
Cluster #15: 2 elements at (79.5, 2527.0)
Cluster #16: 2 elements at (84.5, 2527.0)
Cluster #17: 3 elements at (93.0, 2527.0)
Cluster #18: 256 elements at (342.5, 231.5)
Cluster #19: 6 elements at (383.5, 759.0)
Cluster #20: 6 elements at (383.5, 766.0)
Cluster #21: 6 elements at (397.5, 759.0)
Cluster #22: 6 elements at (397.5, 766.0)
Cluster #23: 1 elements at (399.0, 996.0)
Cluster #24: 1 elements at (399.0, 1000.0)
Cluster #25: 1 elements at (399.0, 1004.0)
Cluster #26: 7430 elements at (506.3520861372813, 2554.7600269179)
Cluster #27: 6 elements at (494.0, 2482.5)
Cluster #28: 7448 elements at (594.3088077336198, 2400.623523093448)
Cluster #29: 9 elements at (563.0, 2303.0)
Cluster #30: 3 elements at (587.0, 2303.0)
Cluster #31: 3 elements at (593.0, 2303.0)
Cluster #32: 4 elements at (623.5, 288.5)
Cluster #33: 4 elements at (629.5, 288.5)
Cluster #34: 4 elements at (635.5, 288.5)
Cluster #35: 4 elements at (641.5, 288.5)
Cluster #36: 7 elements at (690.0, 1583.0)
Cluster #37: 60 elements at (808.5, 333.0)

Cluster #38: 4 elements at (816.5, 176.0)
 Cluster #39: 4 elements at (823.5, 176.0)
 Cluster #40: 58232 elements at (1063.372990795439, 97.65153180381921)
 Cluster #41: 4 elements at (943.5, 208.5)
 Cluster #42: 4 elements at (951.5, 208.5)
 Cluster #43: 4 elements at (957.5, 208.5)
 Cluster #44: 4 elements at (963.5, 208.5)
 Cluster #45: 2 elements at (968.0, 208.5)
 Cluster #46: 2 elements at (974.0, 208.5)
 Cluster #47: 1 elements at (1186.0, 378.0)
 Cluster #48: 1 elements at (1186.0, 384.0)
 Cluster #49: 326384 elements at (647.1230238001863, 202.40672030491692)
 Cluster #50: 426687 elements at (246.97639487493174, 1018.0501772962382)
 Cluster #51: 70 elements at (113.0, 184.5)
 Cluster #52: 256 elements at (182.5, 1511.5)
 Cluster #53: 10143 elements at (663.4031351671103, 1568.675145420487)
 Cluster #54: 1536 elements at (910.5, 1767.5)
 Cluster #55: 256 elements at (1014.5, 1847.5)
 Cluster #56: 17364 elements at (93.1846348767565, 2270.173923059203)
 Cluster #57: 189722 elements at (464.0891778496959, 2457.735945225119)
 Cluster #58: 512 elements at (542.5, 2599.5)
 Cluster #59: 10496 elements at (1124.5487804878048, 1151.3048780487804)
 Cluster #60: 1040 elements at (1186.2230769230769, 631.6538461538462)
 Cluster #61: 772 elements at (1190.6088082901554, 279.9300518134715)
 Cluster #62: 512 elements at (1190.5, 1919.5)

There are:

49 cluster(s) of city
 7 cluster(s) of canals
 7 cluster(s) of forests

The following matrix shows the number of the cluster, its size, its center x and y positions and its associated class:

[0	2067678	664	1447	1]
[1	3	0	598	1]
[2	3	0	606	1]
[3	3	14	598	1]
[4	3	14	606	1]
[5	2	15	0	1]
[6	2	15	12	1]
[7	1	18	63	1]
[8	2	20	0	1]
[9	2	20	12	1]
[10	1	22	63	1]
[11	2	25	12	1]
[12	2	30	12	1]
[13	2	57	48	1]
[14	2	62	48	1]

[15	2	80	2527	1]
[16	2	84	2527	1]
[17	3	93	2527	1]
[18	256	342	232	1]
[19	6	384	759	1]
[20	6	384	766	1]
[21	6	398	759	1]
[22	6	398	766	1]
[23	1	399	996	1]
[24	1	399	1000	1]
[25	1	399	1004	1]
[26	7430	506	2555	1]
[27	6	494	2482	1]
[28	7448	594	2401	1]
[29	9	563	2303	1]
[30	3	587	2303	1]
[31	3	593	2303	1]
[32	4	624	288	1]
[33	4	630	288	1]
[34	4	636	288	1]
[35	4	642	288	1]
[36	7	690	1583	1]
[37	60	808	333	1]
[38	4	816	176	1]
[39	4	824	176	1]
[40	58232	1063	98	1]
[41	4	944	208	1]
[42	4	952	208	1]
[43	4	958	208	1]
[44	4	964	208	1]
[45	2	968	208	1]
[46	2	974	208	1]
[47	1	1186	378	1]
[48	1	1186	384	1]
[49	326384	647	202	2]
[50	426687	247	1018	2]
[51	70	113	184	2]
[52	256	182	1512	2]
[53	10143	663	1569	2]
[54	1536	910	1768	2]
[55	256	1014	1848	2]
[56	17364	93	2270	3]
[57	189722	464	2458	3]
[58	512	542	2600	3]
[59	10496	1125	1151	3]
[60	1040	1186	632	3]
[61	772	1191	280	3]
[62	512	1190	1920	3]]

assuming 1 = city, 2 = canal, 3 = forest

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[ ]: # PART 5 - CREATING MATRIXES FOR FORESTS AND CANALS CONTAINING ALL "CIRCLES"
      ↳ INFORMATION (SIZE, COLOR, ASSOCIATED TEMPERATURE DIMINUTION)

# Color definition for display using rgb code #f means forest, c means canal
c0r_c, c0g_c, c0b_c = 0, 76, 153 #blue rgb code
c0r_f, c0g_f, c0b_f = 0, 102, 0 #green rgb code

# Color definition for shading
inicolor_f = [255,215,0] #Initial RGB color #[255,215,0] = Yellow
finicolor_f = [255,127,80] #Final RGB color #[255,127,80] = Orange
inicolor_c = [218,165,32] #Initial RGB color #[218,165,32] = Golden yellow
finicolor_c = [184,184,11] #Final RGB color #[184,184,11] = Dark golden yellow

# Creating a matrix R_f for forest "circles" sizes information
R_f_meters_T = np.concatenate((R_rf,R_st,R_it))
R_f_T = np.matrix.round(R_f_meters_T*scale) #Conversion meters to pixels
R_f = np.matrix.transpose(R_f_T)

# Creating a matrix R_c for canal "circles" sizes information
R_c_meters_T = R_ca
R_c_T = np.matrix.round(R_c_meters_T*scale) #Conversion meters to pixels
R_c = np.matrix.transpose(R_c_T)

# Creating a matrix T_f for forest temperature diminution information
T_f_T = np.concatenate((T_rf,T_st,T_it))
T_f = np.matrix.transpose(T_f_T)

# Creating a matrix T_c for canal temperature diminution information
T_c_T = T_ca
T_c = np.matrix.transpose(T_c_T)
#print(R_f, '\n\n',T_f, '\n\n',R_c, '\n\n',T_c)

# Defining the number of tree categories (remaining forest, street trees,
      ↳ isolated trees)
nb_tree_types = len(R_f[0])

# Number of outlines for forests and canals areas = number of steps for shading
step_f = len(R_f)
step_c = len(R_c)

# Creating matrixes that we will use in a loop to create the shading
shade_f = np.zeros((3,1)) #3 rows because 3 channels (RGB)
mat_shade_f_T = np.zeros((3,step_f))
shade_c = np.zeros((3,1))
mat_shade_c_T = np.zeros((3,step_c))
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# Loop to shade step by step the "circles" color from original color to final
→ color
if (step_f > 1): #Loop for forest circles
    for i in range(0,3): #0=R, 1=G, 2=B
        if (inicolor_f[i] >= fincolor_f[i]):
            shade_f[i] = inicolor_f[i] + (inicolor_f[i] - fincolor_f[i])/(step_f-1)
            for j in range(0,step_f):
                shade_f[i] = shade_f[i] - (inicolor_f[i] - fincolor_f[i])/(step_f-1)
                mat_shade_f_T[i,j] = shade_f[i]
            else:
                shade_f[i] = inicolor_f[i] - (fincolor_f[i] - inicolor_f[i])/(step_f-1)
                for j in range(0,step_f):
                    shade_f[i] = shade_f[i] + (fincolor_f[i] - inicolor_f[i])/(step_f-1)
                    mat_shade_f_T[i,j] = shade_f[i]
        else: #If there is only one circle, the color to display = final color
            for i in range(0,3):
                shade_f[i] = fincolor_f[i]
            for j in range(0,step_f):
                mat_shade_f_T[i,j] = shade_f[i]

if (step_c > 1): #Loop for canal circles
    for i in range(0,3):
        if (inicolor_c[i] >= fincolor_c[i]):
            shade_c[i] = inicolor_c[i] + (inicolor_c[i] - fincolor_c[i])/(step_c-1)
            for j in range(0,step_c):
                shade_c[i] = shade_c[i] - (inicolor_c[i] - fincolor_c[i])/(step_c-1)
                mat_shade_c_T[i,j] = shade_c[i]
            else:
                shade_c[i] = inicolor_c[i] - (fincolor_c[i] - inicolor_c[i])/(step_c-1)
                for j in range(0,step_c):
                    shade_c[i] = shade_c[i] + (fincolor_c[i] - inicolor_c[i])/(step_c-1)
                    mat_shade_c_T[i,j] = shade_c[i]
        else: #If there is only one circle, the color to display = final color
            for i in range(0,3):
                shade_c[i] = fincolor_c[i]
            for j in range(0,step_c):
                mat_shade_c_T[i,j] = shade_c[i]

# Rounding and transposing the shading matrixes
mat_shade_f = np.matrix.round(np.matrix.transpose(mat_shade_f_T))
mat_shade_c = np.matrix.round(np.matrix.transpose(mat_shade_c_T))

# Gathering all the information in one matrix Om_f for forest and Om_c for
→ canals
Om_f_T = np.concatenate((mat_shade_f_T, R_f_T, T_f_T))

```

```

Om_f = np.matrix.transpose(Om_f_T) # Forests outline matrix #(number of
↳outlines, thickness and rgb channels)
#Om_f = Om_f.astype(int) #Convert float matrix to int matrix
#print('Om_f matrix: RGB channels ( 3 columns ), Outline sizes
↳('nb_tree_types','columns ), Temperature diminutions
↳('nb_tree_types','columns )')
Om_c_T = np.concatenate((mat_shade_c_T, R_c_T, T_c_T))
Om_c = np.matrix.transpose(Om_c_T) # Canals outline matrix #(number of
↳outlines, thickness and rgb channels)
#Om_c = Om_c.astype(int) #Convert float matrix to int matrix
#print('Om_c matrix: RGB channels ( 3 columns ), Outline sizes ( 1 column ),
↳Temperature diminutions ( 1 column )')

# Print validation of model setting
print('Model setting done.\n')
print('Forest RGB channels:\n',mat_shade_f,'\n\nForest circle sizes (m):\n',(np.
↳matrix.round(R_f*200/1668)).astype(int),'\n\nForest temperature diminutions
↳(°C):\n',T_f,'\n\n')
print('Canal RGB channels:\n',mat_shade_c,'\n\nCanal circle sizes (m):\n',(np.
↳matrix.round(R_c*200/1668)).astype(int),'\n\nCanal temperature diminutions
↳(°C):\n',T_c)

```

Model setting done.

Forest RGB channels:

```

[[255. 215.  0.]
 [255. 197. 16.]
 [255. 180. 32.]
 [255. 162. 48.]
 [255. 145. 64.]
 [255. 127. 80.]]

```

Forest circle sizes (m):

```

[[ 50  50  50]
 [100 100 100]
 [150 150 150]
 [200 200 200]
 [250 250 250]
 [300 300 300]]

```

Forest temperature diminutions (°C):

```

[[1.32 1.01 0.58]
 [1.14 0.94 0.52]
 [0.57 0.73 0.22]
 [0.3  0.24 0.02]
 [0.16 0.  0.  ]
 [0.13 0.  0.  ]]

```

Canal RGB channels:

```
[[184. 184. 11.]]
```

Canal circle sizes (m):

```
[[30]]
```

Canal temperature diminutions (°C):

```
[[1.2]]
```

```
[ ]: # PART 6 - COLORATION

# Extracting number of pixels of forest and number of pixels of canal
tot_f, tot_c = 0,0
for k in range(0,cluster_count):
    if (Clust[k,4] == 2):
        tot_c = tot_c + Clust[k,1]
    if (Clust[k,4] == 3):
        tot_f = tot_f + Clust[k,1]

# Extracting pixel positions of forests and canals
print('Extracting canal and forest pixels positions...')
forest = np.zeros((tot_f,2))
canal = np.zeros((tot_c,2))
m = 0
n = 0
l = 0
for i in range(0, width, 1): #start, stop, step
    for j in range(0, height, 1):
        if (mat_position[i,j] == 3):
            forest[m,0] = i
            forest[m,1] = j
            m = m+1
        if (mat_position[i,j] == 2):
            canal[n,0] = i
            canal[n,1] = j
            n = n+1
forest = forest.astype(int)
canal = canal.astype(int)
dforest = pd.DataFrame(forest)
dforest.to_csv(path_display + '/position_forest.csv',header=False, index=False)
dcanal = pd.DataFrame(canal)
dcanal.to_csv(path_display + '/position_canal.csv',header=False, index=False)

# Creating a matrix with a Treated/Non-treated parameter for each pixel to
→avoid treating the same pixels several times
```

```

pixel_already_treated = np.zeros((width, height)) #0 means non-treated, other
↳means treated

# Associating maximum temperature diminution +100 to forest and canal areas
↳pixels in pixel_already_treated to be sure they won't be colored as "circles"
pixel_already_treated[mat_position==3] = max(np.amax(T_f),np.amax(T_c)) + 100
pixel_already_treated[mat_position==2] = max(np.amax(T_f),np.amax(T_c)) + 100

# Extracting forest edges to gain time for the next step
# We create a matrix with i,j coordinates of "edge pixels" longer than
↳necessary because we don't know yet the length and then we crop the empty
↳rows
edge_f = np.zeros((tot_f,2)) # We use tot_f here because we know tot_f is
↳obviously superior to the number of "edge pixels" (that we don't know yet)
f = 0
print('Extracting forest edges...')
for m in range(0, tot_f, 1): #start, stop, step
    i = forest[m,0]
    j = forest[m,1]
    cond = 0 # This condition is aimed at gaining time by quitting the loop when
↳at least one pixel of non-canal and non-forest is found next to the current
↳forest pixel
    a = 0
    while (a < 360) and (cond != 1):
        alpha = np.radians(a)
        x = i+ round(np.cos(alpha))
        y = j+ round(np.sin(alpha))
        a = a +1
        if ((0 < (x) < width) and (0 < (y) < height)
            and (pixel_already_treated[x, y] == 0)): # If there is a pixel which is
↳neither canal nor forest just next to the current forest pixel then this is
↳an edge pixel
            edge_f[f,0] = i
            edge_f[f,1] = j
            f = f +1
            cond = 1
            #imgR[:, :,2][i,j] = c0r_c #useful to color the edge to check if it works
            #imgG[:, :,1][i,j] = c0g_c
            #imgB[:, :,0][i,j] = c0b_c

# Extracting canal edges to gain time for the next step
# We create a matrix with i,j coordinates of "edge pixels" longer than
↳necessary because we don't know yet the length and then we crop the empty
↳rows
edge_c = np.zeros((tot_c,2)) # We use tot_c here because we know tot_c is
↳obviously superior to the number of "edge pixels" (that we don't know yet)

```

```

c = 0
print('Extracting canal edges...')
for n in range(0, tot_c, 1):    #start, stop, step
    i = canal[n,0]
    j = canal[n,1]
    cond = 0 # This condition is aimed at gaining time by quitting the loop when
    →at least one pixel of non-canal and non-forest is found next to the current
    →forest pixel
    a = 0
    while (a < 360) and (cond != 1):
        alpha = np.radians(a)
        x = i+ round(np.cos(alpha))
        y = j+ round(np.sin(alpha))
        a = a +1
        if ((0 < (x) < width) and (0 < (y) < height)
            and (pixel_already_treated[x, y] == 0)): # If there is a pixel which is
            →neither canal nor forest just next to the current forest pixel then this is
            →an edge pixel
            edge_c[c,0] = i
            edge_c[c,1] = j
            c = c +1
            cond = 1
            #imgR[:, :, 2][i, j] = c0r_c #useful to color the edge to check if it works
            #imgG[:, :, 1][i, j] = c0g_c
            #imgB[:, :, 0][i, j] = c0b_c

# Cropping all empty rows in order to keep just the "edge pixels" positions
edge_f = edge_f.astype(int)
mask_f = edge_f == 0
rows_f = np.flatnonzero((~mask_f).sum(axis=1))
cols_f = np.flatnonzero((~mask_f).sum(axis=0))
edge_f = edge_f[rows_f.min():rows_f.max()+1, cols_f.min():cols_f.max()+1]

# Cropping all empty rows in order to keep just the "edge pixels" positions
edge_c = edge_c.astype(int)
mask_c = edge_c == 0
rows_c = np.flatnonzero((~mask_c).sum(axis=1))
cols_c = np.flatnonzero((~mask_c).sum(axis=0))
edge_c = edge_c[rows_c.min():rows_c.max()+1, cols_c.min():cols_c.max()+1]

# Saving previous matrixes
dedge_f = pd.DataFrame(edge_f)
dedge_f.to_csv(path_display + '/edge_f.csv', header=False, index=False)
dedge_c = pd.DataFrame(edge_c)
dedge_c.to_csv(path_display + '/edge_c.csv', header=False, index=False)

# Extracting forest circle pixels

```

```

d_f_m1 = 0
for l in range(0,step_f,1):
    print('Coloration of forest circle number',l+1,'/',step_f,'...')
    for m in range(0, f):
        i = edge_f[m,0]
        j = edge_f[m,1]
        d_f = int(0m_f[l, 2+which_coef[i,j]])
        if (l >= 1):
            d_f_m1 = int(0m_f[l-1, 2+which_coef[i,j]])
        t_f = 0m_f[l, 2+nb_tree_types+which_coef[i,j]]
        for d in range(d_f_m1,d_f):
            a = 0
            while (a < 360):
                alpha = np.radians(a)
                x = i+ round(d *np.cos(alpha))
                y = j+ round(d *np.sin(alpha))
                a = a + 1 #Increase a < 360 to gain execution rapidity but losing
→precision of coloration
                if ((0 < (x) < width) and (0 < (y) < height)
                    and (pixel_already_treated[x, y] < t_f)):
                    pixel_already_treated[x, y] = t_f
            dpixel_already_treated = pd.DataFrame(pixel_already_treated)
            dpixel_already_treated.to_csv(path_display + '/'
→pixel_already_treated_'+str(l+1)+'.csv',header=False, index=False)
            print('pixel_already_treated_',l+1, 'saved')

# Extracting canal circle pixels
d_c_m1 = 0
for l in range(0,step_c):
    print('Coloration of canal circle number',l+1,'/',step_c,'...')
    for n in range(0, c, 1):
        i = edge_c[n,0]
        j = edge_c[n,1]
        d_c = int(0m_c[l, 3])
        if (l>=1):
            d_c_m1 = int(0m_c[l-1, 3])
        t_c = 0m_c[l, 4]
        for d in range(d_c_m1,d_c):
            a = 0
            while (a < 360):
                alpha = np.radians(a)
                x = i+ round(d *np.cos(alpha))
                y = j+ round(d *np.sin(alpha))
                a = a + 1 #Increase a < 360 to gain execution rapidity but losing
→precision of coloration
                if ((0 < (x) < width) and (0 < (y) < height)
                    and (pixel_already_treated[x, y] < t_c)):

```



```

        pixel_already_treated[x, y] = t_c
    dpixel_already_treated = pd.DataFrame(pixel_already_treated)
    dpixel_already_treated.to_csv(path_display + '/'
    ↪pixel_already_treated_'+str(step_f+1+1)+'.csv',header=False, index=False)
    print('pixel_already_treated_',step_f+1+1, 'saved')

# Coloring forest "circles"
for u in range(0,step_f):
    for v in range(0, nb_tree_types):
        if (Om_f[u, 3+nb_tree_types+v] != 0):
            imgR[:, :, 2][pixel_already_treated == Om_f[u, 3+nb_tree_types+v]] = 0
            ↪Om_f[u, 0]
            imgG[:, :, 1][pixel_already_treated == Om_f[u, 3+nb_tree_types+v]] = 0
            ↪Om_f[u, 1]
            imgB[:, :, 0][pixel_already_treated == Om_f[u, 3+nb_tree_types+v]] = 0
            ↪Om_f[u, 2]

# Coloring canal "circles"
for u in range(0,step_c):
    if (Om_c[u, 4] != 0):
        imgR[:, :, 2][pixel_already_treated == Om_c[u, 4]] = Om_c[u, 0]
        imgG[:, :, 1][pixel_already_treated == Om_c[u, 4]] = Om_c[u, 1]
        imgB[:, :, 0][pixel_already_treated == Om_c[u, 4]] = Om_c[u, 2]

# Re-associating the correct temperature diminution to forest and canal areas
↪pixels in pixel_already_treated after they didn't get colored as "circles"
pixel_already_treated[mat_position==3] = np.amax(T_f)
pixel_already_treated[mat_position==2] = np.amax(T_c)

# Forests and canals coloration
imgR[:, :, 2][mat_position==3] = c0r_f
imgG[:, :, 1][mat_position==3] = c0g_f
imgB[:, :, 0][mat_position==3] = c0b_f
imgR[:, :, 2][mat_position==2] = c0r_c
imgG[:, :, 1][mat_position==2] = c0g_c
imgB[:, :, 0][mat_position==2] = c0b_c

#Saving previous matrixes
dpixel_already_treated = pd.DataFrame(pixel_already_treated)
dpixel_already_treated.to_csv(path_display + '/pixel_already_treated_final.
    ↪csv',header=False, index=False)

```

Extracting canal and forest pixels positions...
 Extracting forest edges...
 Extracting canal edges...
 Coloration of forest circle number 1 / 6 ...
 Coloration of forest circle number 2 / 6 ...

Coloration of forest circle number 3 / 6 ...
 Coloration of forest circle number 4 / 6 ...
 Coloration of forest circle number 5 / 6 ...
 Coloration of forest circle number 6 / 6 ...
 Coloration of canal circle number 1 / 1 ...

```
[ ]: # PART 7 - IMAGE RECONSTRUCTION AND PLOT

# Erasing colors on canals and forests
#ih = cv2.imread(path_base + '/Image 1.jpg')[0:rows_number, 0:columns_number]
#ihR = cv2.imread(path_base + '/Image 1.jpg')[0:rows_number, 0:columns_number]
#ihG = cv2.imread(path_base + '/Image 1.jpg')[0:rows_number, 0:columns_number]
#ihB = cv2.imread(path_base + '/Image 1.jpg')[0:rows_number, 0:columns_number]
#wid,hei,nb_co = ih.shape
#img = np.zeros((wid,hei,nb_co))
#ihR[:, :, 0] = 0          # X,Y,Z      # 0=blue, 1=green, 2=red
#ihR[:, :, 1] = 0
#ihG[:, :, 0] = 0
#ihG[:, :, 2] = 0
#ihB[:, :, 1] = 0
#ihB[:, :, 2] = 0
#imgR[:, :, 2][mat_position==3] = ihR[:, :, 2][mat_position==3]
#imgG[:, :, 1][mat_position==3] = ihG[:, :, 1][mat_position==3]
#imgB[:, :, 0][mat_position==3] = ihB[:, :, 0][mat_position==3]
#imgR[:, :, 2][mat_position==2] = ihR[:, :, 2][mat_position==2]
#imgG[:, :, 1][mat_position==2] = ihG[:, :, 1][mat_position==2]
#imgB[:, :, 0][mat_position==2] = ihB[:, :, 0][mat_position==2]

# Image reconstruction
img[:, :, 0] = imgB[:, :, 0]
img[:, :, 1] = imgG[:, :, 1]
img[:, :, 2] = imgR[:, :, 2]

# Transparency of display
alpha = 0.2 # transparency to change # alpha between 0 et 1
beta = (1 - alpha)

# Overlaying the two images with transparency
cv_ori = original_img.astype(np.uint8)
cv_img = img.astype(np.uint8)
added_image = cv2.addWeighted(cv_ori, alpha, cv_img, beta, 0)

# Plot
print('\n', 'Original image:')
cv2.imshow(original_img)
cv2.waitKey()
#print('\n', 'Recolored image without transparency:')
```

```

#cv2.imshow(cv_img)
#cv2.waitKey()
print('\n','Recolored image with transparency at',str(int(alpha*100)), '%.')
cv2.imshow(added_image)
cv2.waitKey()

# Saving result image
result = cv2.imwrite(path_display + '/image_' + str(index_save) + '_Combined.
→jpg', added_image)
if (result == True):
    print('Combined image saved successfully')
else:
    print('Combined in saving file')
index_save = index_save + 1

```

[]: # PART 8 - WRITE CO2 CAPTATION ON THE PREVIOUS IMAGE WITH CV2

```

# Reinitialising the image to the Part 7 one
alpha = 0.1
beta = 1 - alpha
cv_ori = original_img.astype(np.uint8)
cv_img = img.astype(np.uint8)
added_image = cv2.addWeighted(cv_ori,alpha,cv_img,beta,0)

# Defining the font parameters
FONT = cv2.FONT_HERSHEY_SIMPLEX
FONT_SCALE = 1      #Font size
FONT_THICKNESS = 2   #Font thickness
label_color = (0, 0, 0)

# Defining parameters for the rectangle around the text
color = (255, 255, 255) #BGR
thickness = -1 # Line thickness in px, -1 = filled

# Writing the CO2 captation of each cluster on its center
tot_carbon = 0
for k in range(0, cluster_count):
    if (mat_position[Clust[k,2],Clust[k,3]] == 3): #If the cluster is a cluster
→of trees

        # Calculating the number of trees within the area
        clust_w, clust_h = round((200/1668)*np.sqrt(Clust[k,1])), round((200/
→1668)*np.sqrt((Clust[k,1])))
        clust_area = clust_w*clust_h
        print('Cluster surface:', clust_area , 'm^2')
        nb_tree = float(round(10*float(clust_area/surface_tree))/10) #Truncating
→the float number to 1 significant digit

```

```

    print('Considering an average tree surface of 60.73m2 in Bangkok, the
    ↳ estimation of the number of trees within the area is: ',nb_tree,'tree(s).')
    carbon_area = carbon_tree * nb_tree
    print('Considering an average CO2 reception around 21 kilograms per year
    ↳ and per tree, the estimation of the CO2 reception within the area is:
    ↳ ',carbon_area,'kg/year.')
    tot_carbon = tot_carbon + carbon_area

    # Calculating the position to display the text
    label = str(carbon_area) + 'kg/year' #Text to display
    (label_height, label_width), baseline = cv2.getTextSize(label, FONT,
    ↳ FONT_SCALE, FONT_THICKNESS)
    x = round(Clust[k,3] - label_height/2)    #left
    y = round(Clust[k,2] + label_width/2)    #low (by default it is writing in
    ↳ (0,label_height) so on its lower left corner)

    # The following conditions are aimed at displaying the text within the
    ↳ image frame
    if (x < 0):
        x = 0
    elif (round(x + label_height) > height):
        x = height - label_height
    if (y < 0):
        y = label_width
    elif (y - label_width > width):
        y = Clust[k,2]

    # Draw a rectangle around the text
    start_point = (x, y-label_width - 2)    #represents the top left corner of
    ↳ rectangle
    end_point = (x+label_height, y + 4)    #represents the bottom right corner of
    ↳ rectangle
    cv2.rectangle(added_image, start_point, end_point, color, thickness)

    # Write text according to the previous information
    cv2.putText(added_image, label, (x, y), FONT, FONT_SCALE, label_color,
    ↳ FONT_THICKNESS)

# Display the result image
cv2.imshow(added_image)
cv2.waitKey(0)

# Saving result image
resul = cv2.imwrite(path_display + '/image_' + str(index) +
    ↳ '_Combined_with_text.jpg', added_image)
if (resul == True):

```

```

    print('Combined image saved successfully')
else:
    print('Error in saving combined image')
index = index + 1

```

```

[ ]: # PART 9 - CALCULATING TOTAL CO2 RECEPTION AND MEAN TEMPERATURE DIMINUTION

# tot_carbon is equal to the total CO2 reception of the whole area of the
→picture
print('Considering an average CO2 reception around 21 kilograms per year and
→per tree, the estimation of the CO2 reception within the total area of the
→picture is:',round(tot_carbon),'kg/year.')

# We created the matrix pixel_already_treated so that in every pixel of the
→matrix, there is the corresponding temperature diminution
# so the mean dtemperature diminution on the picture is the mean value of our
→matrix
mean_temp = float(round(100*float(pixel_already_treated.mean()))/100)
→#Truncating the float number to 1 significant digit
print('The mean urban cooling thanks to forests and canals within the total
→area of the picture is', mean_temp,'°C.')

```