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Laboratory #3:

UML Class Diagram Assignment (V1)

Generate a UML Class diagram and develop Python program for the following task: Design a library system that consists of three main classes: Book, Author, and Patron.

The Book class should have the following attributes and methods:

 • title
• author (an Author object that wrote the book)
• publication date
• ISBN
• number of copies available
• reserve_copy(): method to reserve a copy of the book
• return_copy(): method to return a copy of the book

The Author class should have the following attributes and methods:

• name
• biography
• books (a list of Book objects written by the author)
• add_book(book): method to add a Book object to the books list
• remove_book(book): method to remove a Book object from the books list

The Patron class should have the following attributes and methods:

• name
• address
• phone number
• email address
• borrowed_books (a list of Book objects that are currently borrowed by the patron)
• borrow_book(book): method to borrow a Book object
• return_book(book): method to return a Book object

In addition to the above classes, you should create additional classes to represent the relationships betweenthe classes, including:

• An association between Patron and Book, where a Patron can borrow multiple books.
• An aggregation relationship between Author and Book, where an Author can write multiple Books.

An inheritance relationship between Book and Text_Book and Reference_Book, where Text_Book and Reference_Book inherit from the Book class and have additional attributes and methods specific to their book type.

Implement this system in Python, using appropriate class structures and relationships to model the system. Also, create test cases to demonstrate the functionality of the system.

UML Diagram:
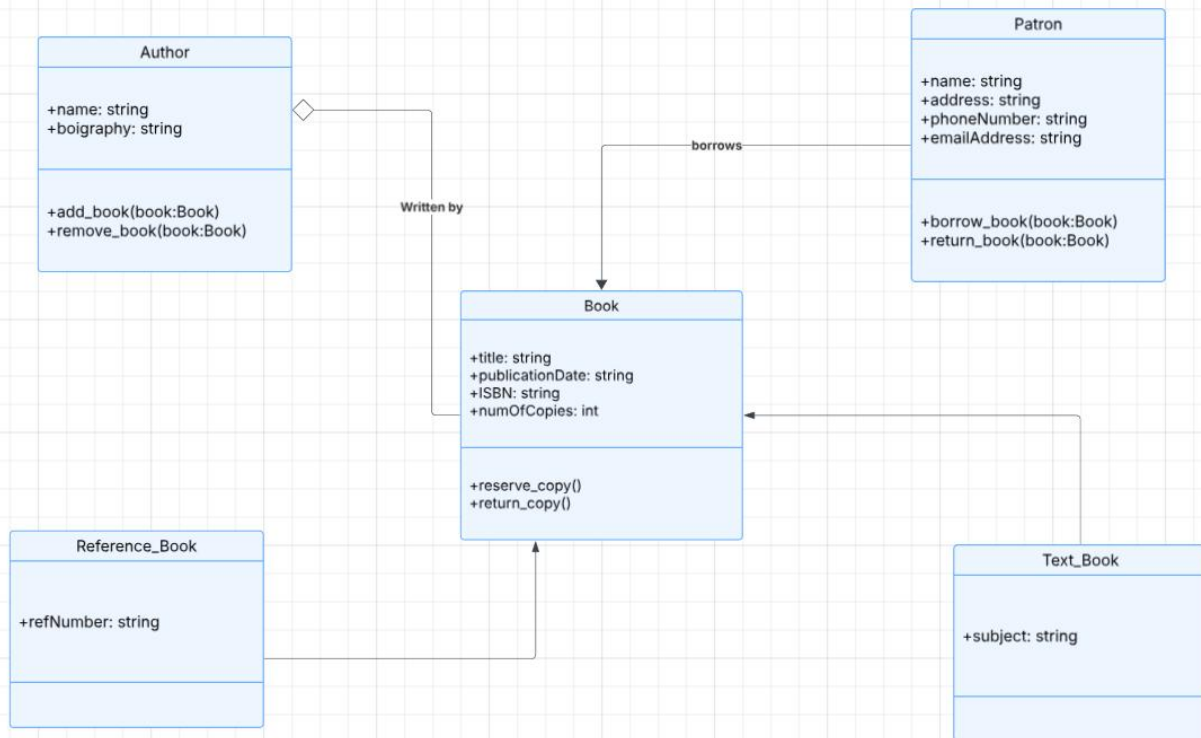
Code:

```python
class Author:
    def __init__(self, name, biography):
        self.name = name
        self.biography = biography
        self.books = []

    def add_book(self, book):
        self.books.append(book)

    def remove_book(self, book):
        if book in self.books:
            self.books.remove(book)

class Book:
    def __init__(self, title, author, publication_date, isbn, copies):
```

```python
        self.title = title
        self.author = author
        self.publication_date = publication_date
        self.isbn = isbn
        self.copies = copies
        self.author.add_book(self)

    def reserve_copy(self):
        if self.copies > 0:
            self.copies -= 1
            return True
        return False

    def return_copy(self):
        self.copies += 1

class TextBook(Book):
    def __init__(self, title, author, publication_date, isbn, copies, subject):
        super().__init__(title, author, publication_date, isbn, copies)
        self.subject = subject

class ReferenceBook(Book):
    def __init__(self, title, author, publication_date, isbn, copies, reference_id):
        super().__init__(title, author, publication_date, isbn, copies)
        self.reference_id = reference_id

class Patron:
    def __init__(self, name, address, phone, email):
        self.name = name
        self.address = address
        self.phone = phone
        self.email = email
        self.borrowed_books = []

    def borrow_book(self, book):
        if book.reserve_copy():
            self.borrowed_books.append(book)
            return True
        return False

    def return_book(self, book):
        if book in self.borrowed_books:
            book.return_copy()
            self.borrowed_books.remove(book)

author1 = Author("J.K. Rowling", "British author, best known for Harry Potter series.")
book1 = Book("Harry Potter and the Philosopher's Stone", author1, "1997", "9780747532699", 5)
```

```python
patron1 = Patron("John Doe", "123 Main St", "1234567890", "johndoe@example.com")

if patron1.borrow_book(book1):
    print(f"{patron1.name} borrowed {book1.title}.")
else:
    print(f"No copies of {book1.title} available.")

patron1.return_book(book1)
print(f"{patron1.name} returned {book1.title}.")
```